

Fever Crumb 1 Philip Reeve

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Scholastic Inc.

In the distant future, when cities move about and consume smaller towns, Tom and Hester hope that the ice city of Anchorage will reach the rumored haven of the Dead Continent--America--before the savage Hunstmen of Arkangel find them.

Jinks and O'Hare Funfair Repair Scholastic Australia

While dealing with people from their past and treachery from unexpected sources, Tom, Hester, and Wren return to the radioactive seesspool known as London to save the world, in the thrilling conclusion to *The Hungry City Chronicles*.

Predator's Gold Scholastic Inc.

Go deeper into the world of Mortal Engines with these brand-new short stories set in the Mortal Engine world, just in time for the release of the epic film, produced by Peter Jackson!

Starcross Capstone

In a future land once known as Britain, nomad tribes are preparing to fight a terrifying enemy - the first-ever mobile city. Before London can launch itself, young engineer Fever Crumb must journey to the wastelands of the North. She seeks the ancient birthplace of the Scriven mutants. In the chaotic weeks before battle begins, Fever finds a mysterious black pyramid. The extraordinary secrets it contains will change her world forever. The

seventh awe-inspiring adventure in the World of Mortal Engines series by a superb writer at the height of his powers.

Railhead Scholastic UK

Mortal Engines is now a major motion picture produced by Peter Jackson!

Infernal Devices Railhead

Return to the world of Mortal Engines in this new book of three short stories about the rebellious young aviatrix, Anna Fang, illustrated by Ian McQue.

A key character in the Mortal Engines book and film, this is your chance to learn more of her past. *Night Flights* includes *Traction City*, the 2011 World Book Day Book by Philip Reeve.

Mortal Engines Scholastic Inc.

Due to popular demand, *THE TRACTION CODEX: AN HISTORIAN'S GUIDE TO THE ERA OF PREDATOR CITIES* is now available as an ebook of its own.

Initially published as exclusive bonus material for the *PREDATOR CITIES* ebundle, this comprehensive and illuminating companion to Philip Reeve's critically acclaimed quartet will delight new and old fans alike.

Infernal Devices Scholastic UK

It was always at sundown they were seen. In that twilight hour, when the walls between the worlds grew thin, strange things might slip through the cracks. Sometimes then, so the stories went, enchanted islands would appear in the empty ocean to the west of Wildsea. When *Utterly Dark* was a baby, she was washed up on the shores of the Autumn Isles and taken in by the Watcher of Wildsea. But everything changes when her guardian suddenly drowns. Now who will keep the Watch, and make sure Wildsea stays safe from the strange forces teeming in the deep ocean around them?

A magical new story from the bestselling and prize-winning author of *Mortal Engines*.

No Such Thing as Dragons Aspect

MORTAL ENGINES launched Philip Reeve's brilliantly-imagined creation, the world of the Traction Era, where mobile cities fight for survival in a post-apocalyptic future. The first instalment introduces young apprentice Tom Natsworthy and the murderous Hester Shaw, flung from the fast-moving city of London into heart-stopping adventures in the wastelands of the Great Hunting Ground. "No 11-to-16-year-old should miss the superbly imagined debut novel from Philip Reeve" - The Times "This big, brave, brilliant book combines a thrilling adventure story with endless moral conundrums" - Guardian

Mortal Engines (Mortal Engines, Book 1) Scholastic Inc.

It's all she's ever wanted to be, but it couldn't be further from her grasp... Dana Hathaway doesn't know it yet, but she's in big trouble. When her alcoholic mom shows up at her voice recital drunk, again, Dana decides she's had enough and runs away to find her mysterious father in Avalon: the only place on Earth where the regular, everyday world and the captivating, magical world of Faerie intersect. But from the moment Dana sets foot in Avalon, everything goes wrong, for it turns out she isn't just an ordinary teenage girl—she's a Faeriewalker, a rare individual who can travel between both worlds, and the only person who can bring magic into the human world and technology into Faerie. Soon, Dana finds herself tangled up in a cutthroat game of Fae politics. Someone's trying to kill her, and everyone seems to want something from her, from her newfound friends and family to Ethan, the hot Fae guy Dana figures she'll never have a chance with... until she does. Caught between two worlds, Dana isn't sure where she'll ever fit in and who can be trusted, not to mention if her world will ever be normal again...

Mortal Engines: Fever Crumb Scholastic Inc.

Fever Crumb Scholastic Inc.

Utterly Dark and the Face of the Deep Capstone

Kimchi and calamari. It sounds like a quirky food fusion of Korean and Italian cuisine, and it's exactly how Joseph Calderaro feels about himself. Why wouldn't an adopted Korean drummer—comic book junkie feel like a combo platter given: (1) his face in the mirror (2) his proud Italian family. And now Joseph has to write an essay about his ancestors for social studies. All he knows is that his birth family shipped his diapered butt on a plane to the USA. End of story. But what he writes leads to a catastrophe messier than a table of shattered dishes—and self-discovery that Joseph never could have imagined.

Cakes in Space Scholastic Inc.

Two years ago, Fever Crumb escaped the war-torn city of London in a travelling theatre. Now she arrives in the extraordinary crater city of Mayda, where buildings ascend the cliffs on funicular rails, and a mysterious recluse is building a machine that can fly. Fever is the engineer he needs - but ruthless enemies will kill to possess their secrets. The fabulous sixth book in the *Mortal Engines* series, from the brilliant and award-winning Philip Reeve.

A Faeriewalker Novel Scholastic UK

The classic Steampunk novel from the creator of the term itself - thirty years ago this month. When George Dower's father died, he left George his watchmaker's shop - and more. But George has little talent for watches and other infernal devices. When someone tries to steal an old device from the premises, George finds himself embroiled in a mystery of time travel, music and sexual intrigue. File Under: Steampunk

Traction City A&C Black

Related with *Fever Crumb 1* Philip Reeve:

- Passport To Advanced Math : [click here](#)

The epic city-eat-city adventure is now a major motion picture produced by Peter Jackson!

Mothstorm Scholastic UK

In Mayda, a post-apocalyptic city off the coast of Portugal, a brilliant young engineer and a mysterious recluse race to build a flying machine, unaware that powerful enemies will kill to possess--or destroy--their new technology.

Goblins Scholastic UK

From Chosen to Traitor? After being stretched to their limits, the four heroic young Forest Guard recruits—Johnis, Silvie, Billos, and Darsal—face new dangers on their mission to secure the seven lost Books of History. Celebrated as a hero, Johnis's world is shattered when he learns that his mother may not be dead as presumed but could be living as a slave to the Horde. Throwing caution to the wind, he rushes to her rescue. But this is precisely what the Horde has planned. Now he will face a choice between Silvie, whom he is quickly falling for, and his sworn duty to protect the Forest Dwellers. How can he save those he loves without betraying his own people? In the end, one will be revealed as the Infidel. And nothing will be the same for the remaining Chosen.

Scrivener's Moon Harper Collins

Get ready for killer cupcakes! Deadly donuts! And an outer space adventure with illustrations on almost every page. Astra's family is moving—to a whole new planet. And what does any kid need on moving day? Snacks! But when Astra asks her spaceship's computer to whip up the ultimate dessert, it makes cakes so amazing that they come to life. Now these cake-monsters are destroying the ship! Can Astra and her robot friend stop them in time? Or are these terrible treats a recipe for disaster? For early chapter book readers who are ready for something longer, the *Not-So-Impossible Tales* are packed with silly humor, action, and larger-than-life fun. "An out-of-this-world choice to read alone or read aloud." —School Library Journal "Will appeal to reluctant and strong chapter-book readers alike." —Booklist "Goofy fun from the first page, and Astra, a perfect mix of ingenious, precocious, and excitable, will grab readers right away." —The Bulletin of the Center for Children's Books

A Darkling Plain Fever Crumb

Welcome to the dark side of Camelot. Gwynna is just a girl who is forced to run when her village is attacked and burns to the ground. To her horror, she is discovered in the wood. But it is Myrddin the bard who has found her, a traveler and spinner of tales. He agrees to protect Gwynna if she will agree to be bound in service to him. Gwynna is frightened but intrigued-and says yes-for this Myrddin serves the young, rough, and powerful Arthur. In the course of their travels, Myrddin transforms Gwynna into the mysterious Lady of the Lake, a boy warrior, and a spy. It is part of a plot to transform Arthur from the leader of (con't)

Night Flights: A Mortal Engines Collection Bloomsbury Publishing USA

It was a dark, blustery afternoon in spring, and the city of London was chasing a small mining town across the dried-out bed of the old North Sea. So begins Philip Reeve's *Mortal Engines*, the first book in his epic post-apocalyptic series of giant motorized cities on wheels. But how did the world end up like this? What led to the downfall of our civilization, and to the rise of the Traction Cities that roam the Great Hunting Ground to attack and devour each other? Now, for the first time, discover the untold future history of Traction. This lavishly illustrated book contains incredible tales of fearsome Zagwan warriors riding war-zebras into battle, daring air-traders flying the Bird-Roads in search of adventure, and the mysterious plague-ridden wasteland of the Dead Continent that was formerly known as 'North America'. This definitive companion guide includes detailed maps, fascinating character profiles, and stunning colour illustrations from incredible artists, including Ian McQue, David Wyatt, Aedel Fakhrie, Maxime Plasse, Rob Turpin, Philip Varbano and Amir Zand. MORTAL ENGINES is soon to be a major motion picture.