Windows Windows 10 Iot Platform Overview Microsoft

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Technology Brands in the Digital Economy Packt Publishing Ltd
Manage and control Internet-connected devices from Windows and Raspberry Pi. Master the Windows 10 IoT Core application programming interface and feature set to develop Internet of Things applications on the Raspberry Pi using your Windows and .NET programming skills. New in this edition is coverage of enterprise-level tools and features in the Windows 10 IoT Enterprise server operating system, allowing you to manage IoT solutions having large numbers of devices and to deploy applications to enterprise-grade hardware. Windows 10 for the Internet of Things presents a set of example projects covering a wide range of techniques designed specifically to jump start your own Internet of Things creativity. You'll learn everything you need to know about Windows IoT Core to develop Windows and IoT applications that run on single board computers such as the Raspberry Pi. You'll learn to develop for the Raspberry PI using native Windows and all the related programming skills that you have built up from developing desktop and mobile applications. This book provides just the help you need to get started in putting your Windows skills to use in a burgeoning new world of development for small devices that are ubiquitously connected to the Internet. You will: Know Windows 10 on the Raspberry Pi Read sensor data and control actuators Connect to and transmit data into the cloud Remotely control your devices from any Windows device Develop IOT applications under Windows using C#, C++, and Visual Basic Store your IOT data in a database for later analysis.
Inside Windows 10 Taylor & Francis
This book helps you to get started with Windows 10 IoT Core for Raspberry Pi 3 board. The following is highlight topic of this book: * Introduction to Raspberry Pi 3 and Windows 10 * Deploying Windows IoT Core on Raspberry Pi 3 * Running and Configuring Windows 10 IoT Core * Hello World - LED Blinking * Raspberry Pi GPIO Programming * Working with I2C/TWI Protocol * Working with SPI Protocol * Working with UART
Introducing Windows 10 for IT Professionals Microsoft Press
The industrial internet is a new and upcoming technology that is changing the practices of organizations and corporations everywhere. Through research and application, opportunities can arise from implementing these new systems and devices. The Internet of Things in the Modern Business Environment is an essential reference source for the latest scholarly research on varying aspects of the interworking of smart devices within a business setting and explores the impact of these devices on company operations and models. Featuring extensive coverage on a broad range of topics such as supply chain management, information sharing, and data analytics, this publication is ideally designed for researchers, managers, and students seeking current research on the expansion of technology in commerce.
Getting Started with Windows 10 for Raspberry 2 Apress
Develop applications for the Internet of Things on the Raspberry Pi using your Windows and .NET programming skills. This book helps you learn everything you need to know about Windows IoT Core in order to develop Windows apps that run on the Pi. Interest in connected devices is exploding, already including things such as thermostats and light bulbs. Going right along with the

explosion of such devices is a growth in interest in how to program for them and how to capture and analyze the data they have to offer. Microsoft is responding to this trend with Windows 10 IoT Core, an edition of Windows aimed specifically at the Internet of Things. This book shows .NET programmers how they can transfer skill sets from desktop programming and apply those same skill sets now to programming for the Internet of Things. Microsoft's release of Windows IoT Core is groundbreaking in how it makes the Raspberry Pi and Internet of Things programming accessible to Windows developers. Now it's possible to develop for the Raspberry Pi using native Windows and all the related programming skills that Windows programmers have learned from developing desktop and mobile applications. Windows 10 becomes a gateway by which many can experience hardware and Internet of Things development who may never have had the opportunity otherwise. Windows 10 for the Internet of Things presents a set of example projects covering a wide range of techniques designed specifically to jump start your own Internet of Things creativity. Even savvy Windows programmers require help to get started with hardware development. Windows 10 for the Internet of Things provides just the help you need to get started in putting your Windows skills to use in a burgeoning new world of development for small devices that are ubiquitously connected to the Internet. With this book you will learn Windows 10 on the Raspberry Pi and how to: Read sensor data and control actuators Connect to and transmit data into the cloud Remotely control your devices from any web browser Develop IOT applications under Windows using C# and Python Store your IOT data in a database for later analysis.

Unity in Embedded System Design and Robotics Apress

Take a deep dive into the concepts of machine learning as they apply to contemporary business and management. You will learn how machine learning techniques are used to solve fundamental and complex problems in society and industry. Machine Learning for Decision Makers serves as an excellent resource for establishing the relationship of machine learning with IoT, big data, and cognitive and cloud computing to give you an overview of how these modern areas of computing relate to each other. This book introduces a collection of the most important concepts of machine learning and sets them in context with other vital technologies that decision makers need to know about. These concepts span the process from envisioning the problem to applying machine-learning techniques to your particular situation. This discussion also provides an insight to help deploy the results to improve decision-making. The book uses case studies and jargon busting to help you grasp the theory of machine learning quickly. You'll soon gain the big picture of machine learning and how it fits with other cutting-edge IT services. This knowledge will give you confidence in your decisions for the future of your business. What You Will Learn Discover the machine learning, big data, and cloud and cognitive computing technology stack Gain insights into machine learning concepts and practices Understand business and enterprise decision-making using machine learning Absorb machine-learning best practices Who This Book Is For Managers tasked with making key decisions who want to learn how and when machine learning and related technologies can help them.

Windows 10 for the Internet of Things Springer Nature

This book covers complete spectrum of the ICT infrastructure elements required to design, develop and deploy the ICT applications at large scale. Considering the focus of governments worldwide to develop smart cities with zero environmental footprint, the book is timely and enlightens the way forward to achieve the goal by addressing the technological aspects. In particular, the book provides an in depth discussion of the sensing infrastructure, communication protocols, computation frameworks, storage architectures, software frameworks, and data analytics. The book also presents the ICT application-related case studies in the domain of transportation, health care, energy, and disaster management, to name a few. The book is used as a reference for design, development, and large-scale deployment of ICT applications by practitioners, professionals, government officials, and engineering students.

Designing Internet of Things with Microsoft Azure PE Press

This edited volume provides deep insight into theoretical and empirical evidence on how digital technologies and high-tech brands are interrelated. It traces the mutual links between these two phenomena, identifies the multidimensionality of interdependencies, and shows the reader how and why new technologies are the driving factors of creation and global dissemination of high-tech brands. In this context, it also refers to various types of economic and social networks that, on the one hand, are the products of digital technologies, while on the other enforce global visibility of high-tech brands. The book contributes to the present state of knowledge, offering the reader broad evidence on how digital technologies impact the process of high-tech brands' nascence and how their growing role and global exposure influence networked economies and societies. It sets out to deliver a bridge between brand management and economical approaches to understanding how digital technologies and high-tech brands are interrelated. This multidisciplinary approach creates a complex compilation of different views and perspectives that sheds new light on the high-tech brands' phenomena of being an input and output of technology-driven economies. Technology Brands in the Digital Economy is written for scholars and researchers from a wide variety of disciplines but especially for those addressing issues of brands and economic development and growth, social development, and the role of technological progress in broadly defined socio-economic progress. It will also be an invaluable source of knowledge for graduate and postgraduate students in a variety of areas such as economic and social development, information and technology, worldwide studies, social policy, and comparative economics.

Recent Advancements in ICT Infrastructure and Applications Packt Publishing Ltd

Enhance Windows security and protect your systems and servers from various cyber attacks Key FeaturesProtect your device using a zero-trust approach and advanced security techniquesImplement efficient security measures using Microsoft Intune, Configuration Manager, and Azure solutionsUnderstand how to create cyber-threat defense solutions effectivelyBook Description Are you looking for effective ways to protect Windows-based systems from being compromised by unauthorized users? Mastering Windows Security and Hardening is a detailed guide that helps you gain expertise when implementing efficient security measures and creating robust defense solutions. We will begin with an introduction to Windows security fundamentals, baselining, and the importance of building a baseline for an organization. As you advance, you will learn how to effectively secure and harden your Windows-based system, protect identities, and even manage access. In the concluding chapters, the book will take you through testing, monitoring, and security operations. In addition to this, you'll be equipped with the tools you need to ensure compliance and continuous monitoring through security operations. By the end of this book, you'll have developed a full understanding of the processes and tools involved in securing and hardening your Windows environment. What you will learnUnderstand baselining and learn the best practices for building a baselineGet to grips with identity management and access management on Windows-based systemsDelve into the device administration and remote management of Windows-based systemsExplore security tips to harden your Windows server and keep clients secureAudit, assess, and test to ensure controls are successfully applied and enforcedMonitor and report activities to stay on top of vulnerabilitiesWho this book is for This book is for system administrators, cybersecurity and technology professionals, solutions architects, or anyone interested in learning how to secure their Windows-based systems. A basic understanding of Windows security concepts, Intune, Configuration Manager, Windows PowerShell, and Microsoft Azure will help you get the best out of this book.

Exam Ref MD-101 Managing Modern Desktops Microsoft Press

Without established design patterns to guide them, developers have had to build distributed systems from scratch, and most of these systems are very unique indeed. Today, the increasing use of containers has paved the way for core distributed system patterns and reusable containerized components. This practical guide presents a collection of repeatable, generic patterns to help make the development of reliable distributed systems far more approachable and efficient. Author Brendan Burns—Director of Engineering at Microsoft Azure—demonstrates how you can adapt existing software design patterns for designing and building reliable distributed applications. Systems engineers and application developers will learn how these long-established patterns provide a common language and framework for dramatically increasing the quality of your system. Understand how patterns and reusable components enable the rapid development of reliable distributed systems Use the side-car, adapter, and ambassador patterns to split your application into a group of containers on a single machine Explore loosely coupled multi-node distributed patterns for replication, scaling, and communication between the components Learn distributed system patterns for large-scale batch data processing covering work-queues, event-based processing, and coordinated workflows

Windows 10 Inside Out (includes Current Book Service) Springer Nature

Get a head start evaluating Windows 10--with technical insights from award-winning journalist and Windows expert Ed Bott. This guide introduces new features and capabilities, providing a practical, high-level overview for IT professionals ready to begin deployment planning now. This edition was written after the release of Windows 10 version 1511 in November 2015 and includes all of its enterprise-focused features. The goal of this book is to help you sort out what’s new in Windows 10, with a special emphasis on features that are different from the Windows versions you and your organization are using today, starting with an overview of the operating system, describing the many changes to the user experience, and diving deep into deployment and management tools where it’s necessary.

AN INTRODUCTION TO OPERATING SYSTEMS : CONCEPTS AND PRACTICE (GNU/LINUX AND WINDOWS), FIFTH EDITION Springer Nature

Conquer today’s Windows 10—from the inside out! Dive into Windows 10—and really put your Windows expertise to work. Focusing on Windows 10’s newest, most powerful, and most innovative features, this supremely organized reference packs hundreds of timesaving solutions, up-to-date tips, and workarounds. From the new Timeline to key improvements in Microsoft Edge, Cortana, security, and virtualization, you’ll discover how experts tackle today’s essential tasks. Adapt to faster change in today’s era of “Windows as a service,” as you challenge yourself to new levels of mastery. • Install, configure, and personalize the latest versions of Windows 10 • Manage Windows reliability, security, and feature updates in any environment • Maximize your productivity with Windows 10’s growing library of built-in apps • Pinpoint information fast with advanced Windows Search and Cortana techniques • Discover major Microsoft Edge enhancements, from extensions to accessibility • Use Cortana to perform tasks, set reminders, retrieve data, and get instant answers to pressing questions • Secure devices, data, and identities, and block malware and intruders • Safeguard your business with BYOD work accounts, Windows Hello, biometrics, and Azure AD • Deploy, use, and manage Universal Windows Platform (UWP) apps • Store, sync, and share content with OneDrive and OneDrive for Business • Collaborate more efficiently with the Windows 10 Mail, Calendar, and Skype apps • Seamlessly manage both physical and virtual storage • Optimize performance and battery life and troubleshoot crashes

Internet of Things PHI Learning Pvt. Ltd.

This book constitutes the refereed proceedings of the Tenth International KES Conference on Intelligent Interactive Multimedia Systems and Services: IIMSS-17. It includes 57 full papers organized into topical sections, ranging from visual data processing to big data analytics, and from multimedia to intelligent and cognitive systems. The conference took place as part of the Smart Digital Futures 2017 multi-theme conference, held in Vilamoura, Algarve, Portugal on 21–23 June 2017, which brings together AMSTA, IDT, InHorizons, InMed, SEEL and IIMSS in one venue. It provided an international forum for researchers and scientists to share their work and experiences in the field of multimedia and intelligent interactive systems and services.

Programming for the Internet of Things "O'Reilly Media, Inc."

Software development continues to be an ever-evolving field as organizations require new and innovative programs that can be implemented to make processes more efficient, productive, and cost-effective. Agile practices particularly have shown great benefits for improving the effectiveness of software development and its maintenance due to their ability to adapt to change. It is integral to remain up to date with the most emerging tactics and techniques involved in the development of new and innovative software. The Research Anthology on Agile Software, Software Development, and Testing is a comprehensive resource on the emerging trends of software development and testing. This text discusses the newest developments in agile software and its usage spanning multiple industries. Featuring a collection of insights from diverse authors, this research anthology offers international perspectives on agile software. Covering topics such as global software engineering, knowledge management, and product development, this comprehensive resource is valuable to software developers, software engineers, computer engineers, IT directors, students, managers, faculty, researchers, and academicians.

Windows 10 Anniversary Update Bible Apress

This book focuses on the emerging advances in distributed communication systems, big data, intelligent computing and Internet of Things, presenting state-of-the-art research in frameworks, algorithms, methodologies, techniques and applications associated with data engineering and wireless distributed communication technologies. In addition, it discusses potential topics like performance analysis, wireless communication networks, data security and privacy, human computer interaction, 5G Networks, and smart automated systems, which will provide insights for the evolving data communication technologies. In a nutshell, this proceedings book compiles novel and high-quality research that offers innovative solutions for communications in IoT networks.

IoT Platforms, Use Cases, Privacy, and Business Models Apress

Internet of Things: Principles and Paradigms captures the state-of-the-art research in Internet of Things, its applications, architectures, and technologies. The book identifies potential future

directions and technologies that facilitate insight into numerous scientific, business, and consumer applications. The Internet of Things (IoT) paradigm promises to make any electronic devices part of the Internet environment. This new paradigm opens the doors to new innovations and interactions between people and things that will enhance the quality of life and utilization of scarce resources. To help realize the full potential of IoT, the book addresses its numerous challenges and develops the conceptual and technological solutions for tackling them. These challenges include the development of scalable architecture, moving from closed systems to open systems, designing interaction protocols, autonomic management, and the privacy and ethical issues around data sensing, storage, and processing. Addresses the main concepts and features of the IoT paradigm Describes different architectures for managing IoT platforms Provides insight on trust, security, and privacy in IoT environments Describes data management techniques applied to the IoT environment Examines the key enablers and solutions to enable practical IoT systems Looks at the key developments that support next generation IoT platforms Includes input from expert contributors from both academia and industry on building and deploying IoT platforms and applications

Machine Learning for Decision Makers Springer

Your all-inclusive guide to Windows 10 Anniversary Edition Windows 10 Bible, Anniversary Update presents the ultimate reference for enterprise and professional Windows 10 Anniversary Update users. From setup and settings to networking and the daily workflow, this book provides expert guidance on all aspects of the OS. Read from beginning to end for a comprehensive tour of all of the nooks and crannies, or dip in as needed to find quick answers to your most pressing issues—formatted as a reference divided into mini-tutorials, this guide delves deep into the Windows 10 Anniversary Update to walk you through every inch of functionality. Personalize your settings, desktop, and security to augment the way you work; configure Windows 10 for enterprise with remote access, groups, and Hyper-V; set up a private network for two or 20 computers, and manage security to keep your content safe—everything you need to know is explained here. This book provides clear, authoritative guidance toward every aspect of the old and new to help you take advantage of everything Windows 10 Anniversary Update has to offer. Customize your Windows 10 Anniversary Update experience Install and remove hardware and software Set up your network and configure security Manage content, connect to printers, and troubleshoot issues Clear your to-do list faster than ever with Cortana voice commands, Windows Ink, Windows Hello, and a cross-platform capability that allows you to integrate a range of platforms including tablets, phones, Raspberry Pi, and even Xbox. Even if you're an experienced user, you're probably missing out on some very cool features—let the Windows 10 Bible, Anniversary Update fill the gaps and take your Windows 10 experience to the next level.

Raspberry Pi 3 and Visual Basic Microsoft Press

Develop Windows 10 applications faster and more efficiently using the Universal Windows Platform. You will use Xamarin to create apps for macOS, iOS, and Android devices. Building Apps for the Universal Windows Platform is a complete guide covering PCs, tablets, phones, and other devices such as HoloLens. You will use Windows 10 to develop apps for desktop, mobile, holographic, wearable, and IoT devices. You will reuse code to easily create cross-platform apps. What You Will Learn Design and develop apps using Visual Studio and Blend Create Cortana-enabled apps for a hands-free experience Build IoT apps and apps for wearables such as the Microsoft HoloLens Monitor apps post-publication to gain insights from actionable data using Windows Store Analytics and Azure Who This Book Is For Professional developers working independently or in a team on Windows 10 applications, and students coming into the world of software development

Intelligent Interactive Multimedia Systems and Services 2017 IGI Global

Augment your IoT skills with the help of engaging and enlightening tutorials designed for Raspberry Pi 3 Key Features Design and implement state-of-the-art solutions for the Internet of Things Build complex projects using motions detectors, controllers, sensors, and Raspberry Pi 3 A hands-on guide that provides interoperable solutions for sensors, actuators, and controllers Book Description The Internet of Things (IoT) is the fastest growing technology market. Industries are embracing IoT technologies to improve operational expenses, product life, and people's well-being. Mastering Internet of Things starts by presenting IoT fundamentals and the smart city. You will learn the important technologies and protocols that are used for the Internet of Things, their features, corresponding security implications, and practical examples on how to use them. This book focuses on creating applications and services for the Internet of Things. Further, you will learn to create applications and services for the Internet of Things. You will be discover various interesting projects and understand how to publish sensor data, control devices, and react to asynchronous events using the XMPP protocol. The book also introduces chat, to interact with your devices. You will learn how to automate your tasks by using Internet of Things Service Platforms as the base for an application. You will understand the subject of privacy, requirements they should be familiar with, and how to avoid violating any of the important new regulations being introduced. At the end of the book, you will have mastered creating open, interoperable and secure networks of things, protecting the privacy and integrity of your users and their information. What you will learn Create your own project, run and debug it Master different communication patterns using the MQTT, HTTP, CoAP, LWM2M and XMPP protocols Build trust-based as hoc networks for open, secure and interoperable communication Explore the IoT Service Platform Manage the entire product life cycle of devices Understand and set up the security and privacy features required for your system Master interoperability, and how it is solved in the realms of HTTP,CoAP, LWM2M and XMPP Who this book is for If you're a developer or electronic engineer and are curious about the Internet of Things, this is the book for you. With only a rudimentary understanding of electronics and Raspberry Pi 3, and some programming experience using managed code, such as C# or Java, you will be taught to develop state-of-the-art solutions for the Internet of Things.

Building Apps for the Universal Windows Platform Microsoft Press

The first book of its kind, Unity in Embedded System Design and Robotics provides a step-by-step guide to Unity for embedded system design and robotics. It is an open gateway for anyone who wants to learn Unity through real projects and examples as well as a particularly useful aid for both professionals and students in the fields of embedded system design and robotics. Each chapter contains a unique project. The user is guided through the different windows and sections of Unity every step of the way. The book also includes projects that connect Unity to Arduino and Raspberry Pi, which will help readers better understand various Unity applications in the real world.

Windows 10 for the Internet of Things John Wiley & Sons

Manage and control Internet-connected devices from Windows and Raspberry Pi. Master the Windows 10 IoT Core application programming interface and feature set to develop Internet of Things applications on the Raspberry Pi using your Windows and .NET programming skills. New in this edition is coverage of enterprise-level tools and features in the Windows 10 IoT Enterprise server operating system, allowing you to manage IoT solutions having large numbers of devices and to deploy applications to enterprise-grade hardware. Windows 10 for the Internet of Things presents a set of example projects covering a wide range of techniques designed specifically to jump start your own Internet of Things creativity. You'll learn everything you need to know about Windows IoT Core to develop Windows and IoT applications that run on single board computers such as the Raspberry Pi. You'll learn to develop for the Raspberry PI using native Windows and all the related programming skills that you have built up from developing desktop and mobile applications. This book provides just the help you need to get started in putting your Windows skills to use in a burgeoning new world of development for small devices that are ubiquitously connected to the Internet. What You Will Learn Know Windows 10 on the Raspberry Pi Read sensor data and control actuators Connect to and transmit data into the cloud Remotely control your devices from any Windows device Develop IOT applications under Windows using C#, C++, and Visual Basic Store your IOT data in a database for later analysis Who This Book Is For Developers and enthusiasts wanting to take their skills in Windows development and connect everyday devices to the Internet by developing for Windows 10 IoT Core. Readers learn to develop in C#, C++, and Visual Basic using Visual Studio, for deployment on devices such as the Raspberry Pi.