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HTTP: The Definitive Guide No Starch Press

JavaScript is very fast, simple and integrate easily with other languages. It allows you to create highly responsive interfaces. This e-book is a gentler introduction to JavaScript. The real issues in learning JavaScript is either not understanding the basic concept clearly or overwhelmed by too much detailed learning resources. To encounter these issues, this e-book is created. It is a small book but the content is well balanced and focuses only on core JavaScript Programming area. The benefit of this book is extended to all groups from beginners to expert levels. If you are a visual learner, this book can be a great aid. Each and every component of JavaScript like loops, variables, built-in data structures and functions are made interactive with images and examples. The code for each function can be executed step-wise, and the output can be checked in real time. The book also shed some lights on OOPs concept to get a good grip over the language. Framework like AngularJS, Backbone, Bootstrap, etc. comes handy after referring to this book. You will be able to build a simple web app by the end of this book. Not every book has both minimum price range and maximum quality content. Table of Content Chapter 1: What is JavaScript? Javascript History How to Run JavaScript? Chapter 2: Javascript Variables Chapter 3: JavaScript Arrays Chapter 4: For, While and Do While LOOP for loop while loop do...while loop Chapter 5: IF, Else, Else IF Conditional Statements If statement If...Else statement If...Else If...Else statement Chapter 6: Javascript Functions Chapter 7: Cookies in JavaScript Javascript Set Cookie JavaScript get Cookie JavaScript Delete Cookie Chapter 8: JavaScript DOM Chapter 9: Object Oriented JavaScript (OOJS) Chapter 10: Internal & External JavaScript What is Internal JavaScript? What is External JavaScript? Chapter 11: Practical Code Examples using JavaScript Example#1: JavaScript Multiplication Table Example#2: JS Forms Example: Example#3: POPUP Message using Event: Chapter 12: JavaScript Interview Questions & Answers

Jenkins: The Definitive Guide "O'Reilly Media, Inc."

Most programming languages contain good and bad parts, but JavaScript has more than its share of the bad, having been developed and released in a hurry before it could be refined. This authoritative book scrapes away these bad features to reveal a subset of JavaScript that's more reliable, readable, and maintainable than the language as a whole—a subset you can use to create truly extensible and efficient code. Considered the JavaScript expert by many people in the development community, author Douglas Crockford identifies the abundance of good ideas that make JavaScript an outstanding object-oriented programming language—ideas such as functions, loose typing, dynamic objects, and an expressive object literal notation. Unfortunately, these good ideas are mixed in with bad and downright awful ideas, like a programming model based on global variables. When Java applets failed, JavaScript became the language of the Web by default, making its popularity almost completely independent of its qualities as a programming language. In JavaScript: The Good Parts,

Crockford finally digs through the steaming pile of good intentions and blunders to give you a detailed look at all the genuinely elegant parts of JavaScript, including: Syntax Objects Functions Inheritance Arrays Regular expressions Methods Style Beautiful features The real beauty? As you move ahead with the subset of JavaScript that this book presents, you'll also sidestep the need to unlearn all the bad parts. Of course, if you want to find out more about the bad parts and how to use them badly, simply consult any other JavaScript book. With JavaScript: The Good Parts, you'll discover a beautiful, elegant, lightweight and highly expressive language that lets you create effective code, whether you're managing object libraries or just trying to get Ajax to run fast. If you develop sites or applications for the Web, this book is an absolute must.

Decoding JavaScript CreateSpace

The Definitive Guide to HTML5 provides the breadth of information you'll need to start creating the next generation of HTML5 websites. It covers all the base knowledge required for standards-compliant, semantic, modern website creation. It also covers the full HTML5 ecosystem and the associated APIs that complement the core HTML5 language. The Definitive Guide to HTML5 begins by tackling the basics of HTML5, ensuring that you know best practices and key uses of all of the important elements, including those new to HTML5. This section also covers extended usage of CSS3, JavaScript, and DOM manipulation, making you proficient in all core aspects of modern website creation. The final part of the book covers the associated W3C APIs that surround the HTML5 specification. You will achieve a thorough working knowledge of the Geolocation API, web storage, creating offline applications, and the new drag and drop functionality. The Definitive Guide to HTML5 also dives into the key media enhancements of HTML5 and its surrounding technologies: Canvas, video and audio.

ECMAScript 2022 Apress

Any programmer working with a dynamically typed language will tell you how hard it is to scale to more lines of code and more engineers. That's why Facebook, Google, and Microsoft invented gradual static type layers for their dynamically typed JavaScript and Python code. This practical book shows you how one such type layer, TypeScript, is unique among them: it makes programming fun with its powerful static type system. If you're a programmer with intermediate JavaScript experience, author Boris Cherny will teach you how to master the TypeScript language. You'll understand how TypeScript can help you eliminate bugs in your code and enable you to scale your code across more engineers than you could before. In this book, you'll: Start with the basics: Learn about TypeScript's different types and type operators, including what they're for and how they're used Explore advanced topics: Understand TypeScript's sophisticated type system, including how to safely handle errors and build asynchronous programs Dive in hands-on: Use TypeScript with your favorite frontend and backend frameworks, migrate your existing JavaScript project to TypeScript, and run your TypeScript application in production

JavaScript for Impatient Programmers Hacktech Academy

The bestselling JavaScript reference, now updated to reflect changes in technology and best

practices As the most comprehensive book on the market, the JavaScript Bible is a classic bestseller that keeps you up to date on the latest changes in JavaScript, the leading technology for incorporating interactivity into Web pages. Part tutorial, part reference, this book serves as both a learning tool for building new JavaScript skills as well as a detailed reference for the more experienced JavaScript user. You'll get up-to-date coverage on the latest JavaScript practices that have been implemented since the previous edition, as well as the most updated code listings that reflect new concepts. Plus, you'll learn how to apply the latest JavaScript exception handling and custom object techniques. Coverage includes: JavaScript's Role in the World Wide Web and Beyond Developing a Scripting Strategy Selecting and Using Your Tools JavaScript Essentials Your First JavaScript Script Browser and Document Objects Scripts and HTML Documents Programming Fundamentals Window and Document Objects Forms and Form Elements Strings, Math, and Dates Scripting Frames and Multiple Windows Images and Dynamic HTML The String Object The Math, Number, and Boolean Objects The Date Object The Array Object JSON - Native JavaScript Object Notation E4X - Native XML Processing Control Structures and Exception Handling JavaScript Operators Function Objects and Custom Objects Global Functions and Statements Document Object Model Essentials Generic HTML Element Objects Window and Frame Objects Location and History Objects Document and Body Objects Link and Anchor Objects Image, Area, Map, and Canvas Objects Event Objects Practical examples of working code round out this new edition and contribute to helping you learn JavaScript quickly yet thoroughly.

Understanding ECMAScript 6 BPB Publications

Mastering advanced JavaScript to build modern next-generation web applications. **KEY FEATURES** _ A simplified explanation of complex concepts to create powerful and flexible web applications. _ Learn testing JavaScript code, regular expressions, fetching data, and many more with ES6. _ A full-fledged section dedicated to developing an application using JavaScript. **DESCRIPTION** Decoding JavaScript will take the users on an eventful journey of simplifying and understanding advanced concepts of JavaScript. Since JavaScript is the core programming language for almost every interaction on the web, this book will make it easier for readers to develop modern cutting-edge web applications. **The book begins with a quick recap of the fundamental JavaScript (JS) concepts like the syntax of JS, data types, operators, conditionals, looping, functions, arrays, objects, and so on. The readers will also explore the handy Chrome Developers' Tools.** **This book will also help readers learn and implement important concepts like how to connect to the servers, fetching data like images, user information, videos, etc. from the server, and displaying it on the web page. Besides that, users will learn about impactful concepts like testing JavaScript code, regular expressions, and exploring the popular ES6 and the versions beyond. Most importantly, this book will help you with the best JavaScript practices followed by companies like Google, Facebook, Twitter, etc. to develop a live application right from scratch. **WHAT YOU WILL LEARN** _ Build dynamic web applications interacting with servers using Vanilla. _ Improve code efficiency by learning advanced concepts of JavaScript. _ Get acquainted with best practices adopted by industry leaders, including Google and Facebook. _ Get access to work with popular libraries like ReactJS, jQuery, Angular, Ember, and Vue. **WHO THIS BOOK IS FOR** This book is for aspiring web developers and fairly experienced JavaScript developers who want to create modern web and server applications.**

Prior knowledge of HTML and CSS is essential to begin with this book. **TABLE OF CONTENTS** 1. Introduction to JavaScript 2. The Developer's Tools 3. Functions 4. Arrays 5. Objects 6. ES6 7. Classes 8. Callbacks and Promises 9. AJAX and Interacting with Servers 10. Developing a Live Application! 11. Storing Data in Browsers 12. Debugging and Error Handling 13. Testing and Test Frameworks 14. Regular Expressions 15. Life after ES6 16. Tips and Tricks

JavaScript Bible "O'Reilly Media, Inc."

"JavaScript is the ubiquitous programming language of the Web, and for more than 15 years, JavaScript: The Definitive Guide has been the bible of JavaScript programmers around the world. Ideal for JavaScript developers at any level, this book is an all-new excerpt of The Definitive Guide, collecting the essential parts of that hefty volume into this slim yet dense pocket reference. The first 9 chapters document the latest version (ECMAScript 5) of the core JavaScript language ... The next 5 chapters document the fundamental APIs for using JavaScript with HTML5 and explain how to interact with web browser windows ; script HTML documents and document elements ; modify and apply CSS styles and classes ; respond to user input events ; communicate with web servers (and) store data locally on the user's computer." Amazon.com viewed 5/7/2020

JAVASCRIPT BIBLE, 7TH ED (With CD) Chong Lip Phang

Explains how to use the programming language to add interactivity and animation to Web sites, covering image swaps, functions, frames, cookies, alarms, frames, shopping carts, and Ajax.

React and React Native "O'Reilly Media, Inc."

Learn how to use, deploy, and maintain Apache Spark with this comprehensive guide, written by the creators of the open-source cluster-computing framework. With an emphasis on improvements and new features in Spark 2.0, authors Bill Chambers and Matei Zaharia break down Spark topics into distinct sections, each with unique goals. You'll explore the basic operations and common functions of Spark's structured APIs, as well as Structured Streaming, a new high-level API for building end-to-end streaming applications. Developers and system administrators will learn the fundamentals of monitoring, tuning, and debugging Spark, and explore machine learning techniques and scenarios for employing MLlib, Spark's scalable machine-learning library. Get a gentle overview of big data and Spark Learn about DataFrames, SQL, and Datasets Spark's core APIs through worked examples Dive into Spark's low-level APIs, RDDs, and execution of SQL and DataFrames Understand how Spark runs on a cluster Debug, monitor, and tune Spark clusters and applications Learn the power of Structured Streaming, Spark's stream-processing engine Learn how you can apply MLlib to a variety of problems, including classification or recommendation *Programming TypeScript* "O'Reilly Media, Inc."

For web developers and other programmers interested in using JavaScript, this bestselling book provides the most comprehensive JavaScript reference section on the market. The seventh edition represents a significant update, with new material for ECMAScript 2017 (ES8), and new chapters on language-specific features. JavaScript: The Definitive Guide is ideal for experienced programmers who want to learn the programming language of the web, and for current JavaScript programmers who want to master it.

Head First JavaScript Programming No Starch Press

Use React and React Native to build applications for desktop browsers, mobile browsers, and even

as native mobile apps About This Book Build React and React Native applications using familiar component concepts Dive deep into each platform, from routing in React to creating native mobile applications that can run offline Use Facebook's Relay, React and GraphQL technologies, to create a unified architecture that powers both web and native applications Who This Book Is For This book is written for any JavaScript developer—beginner or expert—who wants to start learning how to put both of Facebook's UI libraries to work. No knowledge of React is needed, though a working knowledge of ES2015 will help you follow along better. What You Will Learn Craft reusable React components Control navigation using the React Router to help keep your UI in sync with URLs Build isomorphic web applications using Node.js Use the Flexbox layout model to create responsive mobile designs Leverage the native APIs of Android and iOS to build engaging applications with React Native Respond to gestures in a way that's intuitive for the user Use Relay to build a unified data architecture for your React UIs In Detail React and React Native allow you to build cross-platform desktop and mobile applications using Facebook's innovative UI libraries. Combined with the Flux data architecture and Relay, you can now create powerful and feature-complete applications from just one code base! This book is split into three parts. The first part shows you how to start crafting composable UIs using React, from rendering with JSX and creating reusable components through to routing and creating isomorphic applications that run on Node. We then move on to showing you how to take the concepts of React and apply them to building Native UIs using React Native. You'll find out how to build responsive and streamlined UIs that can properly handle user interactions in a mobile environment. You'll also learn how to access device-specific APIs such as the geolocation API, and how to handle offline development with React Native. Finally, we'll tie all of these skills together and shows you how you can create React applications that run on every major platform. As well as understanding application state in depth, you'll learn how to leverage Relay to make feature-complete, data-driven web and native mobile applications. Style and approach Split into three major sections to help organize your learning, this hands-on, code-first book will help you get up to speed with React and React Native—the UI framework that powers Netflix, Yahoo, and Facebook.

Eloquent JavaScript, 3rd Edition No Starch Press

R Markdown: The Definitive Guide is the first official book authored by the core R Markdown developers that provides a comprehensive and accurate reference to the R Markdown ecosystem. With R Markdown, you can easily create reproducible data analysis reports, presentations, dashboards, interactive applications, books, dissertations, websites, and journal articles, while enjoying the simplicity of Markdown and the great power of R and other languages. In this book, you will learn Basics: Syntax of Markdown and R code chunks, how to generate figures and tables, and how to use other computing languages Built-in output formats of R Markdown:

PDF/HTML/Word/RTF/Markdown documents and ioslides/Slidy/Beamer/PowerPoint presentations Extensions and applications: Dashboards, Tufte handouts, xaringan/reveal.js presentations, websites, books, journal articles, and interactive tutorials Advanced topics: Parameterized reports, HTML widgets, document templates, custom output formats, and Shiny documents. Yihui Xie is a software engineer at RStudio. He has authored and co-authored several R packages, including knitr, rmarkdown, bookdown, blogdown, shiny, xaringan, and animation. He has published three other books, Dynamic Documents with R and knitr, bookdown: Authoring Books and Technical Documents

with R Markdown, and blogdown: Creating Websites with R Markdown. J.J. Allaire is the founder of RStudio and the creator of the RStudio IDE. He is an author of several packages in the R Markdown ecosystem including rmarkdown, flexdashboard, learnr, and radix. Garrett Golemund is the co-author of R for Data Science and author of Hands-On Programming with R. He wrote the lubridate R package and works for RStudio as an advocate who trains engineers to do data science with R and the Tidyverse.

JavaScript Bible "O'Reilly Media, Inc."

☐ 55% OFF for Bookstores! NOW at \$ 60.95 instead of \$ 94.47☐ Go from beginner to builder quickly with this hands-on JavaScript guide.No experience? No problem! This friendly guide starts from the very beginning and walks you through the basics, then shows you how to apply what you've learned to real projects. You'll start building right away, including web page elements and simple applications, so you can immediately see how JavaScript is used in the real world. Your Customers will never stop to use this book. In Manuscripts 1 "Learn JavaScript Programming: A Complete Beginner's Guide to Learn JavaScript and Master the World's Most-Used Programming Language" you will discover: A full beginner's guide on programming, including the simplest, most basic things all newbies should know before getting started with JavaScript The best techniques and tools to supplement your JavaScript knowledge, allowing for frustration-free learning How to create complex websites in record time, simply by following the straightforward instructions provided inside And much more. In Manuscripts 2 "Learn JavaScript Programming: The Perfect Beginner's Guide to Master Front End Programming" you will: Learn how to set up your React JS environment. Discover what ReactJS is all about. Read in depth about the React JS components. Find out about the React JS props, state, and lifecycle. And so much more! In Manuscripts 3 "Learn JavaScript Programming: The Definitive Guide to Be a Back End Developers" you will: Learn how to set up your Node.js environment. Explore everything about the REPL Terminal. Read about the Node.js package manager. Discover Node.js callbacks and asynchronous JS. And so much more! Buy it NOW and let your customers get addicted to this amazing book.

The Coding Using Javascript "O'Reilly Media, Inc."

Buy the paperback version of this Book and get the Kindle Book version for FREE! If you want to try to learn javascript quickly this is the right, complete and simple guide, than keep reading. JavaScript is the web's programming language. Most modern websites these days use JavaScript, and all browsers include JavaScript interpreters. This makes it one of the most important programming languages today and one of the technologies every web developer should know about. This book provides a comprehensive description of the basic JavaScript language and brings new chapters documenting server-side jQuery and JavaScript. Recommended for programmers who want to learn the Web programming language and for JavaScript programmers who want to broaden their knowledge and master the language. This is the complete and definitive JavaScript programmer's guide and reference manual. You must learn: - Basic Program - Basics of JavaScript - Features of JavaScript - Choose the right IDE - Strings - Sample Applications - Operators - Data Types - Writing Your First Program - Variables Even if you have no idea how javascript works this is the right guide for you! You will quickly learn all the javascript secrets and functions. Scroll up and click the "buy now button".

JavaScript Simon and Schuster

For web developers and other programmers interested in using JavaScript, this bestselling book provides the most comprehensive JavaScript material on the market. The seventh edition represents a significant update, with new information for ECMAScript 2020, and new chapters on language-specific features. JavaScript: The Definitive Guide is ideal for experienced programmers who want to learn the programming language of the web, and for current JavaScript programmers who want to master it.

Spark: The Definitive Guide Packt Publishing Ltd

☐ 55% OFF for Bookstores! NOW at \$ 39.95 instead of \$ 61.92☐ Take a deep dive into Node.js to learn more about this complex web-development application. Do you want to learn how to build scalable web applications? If you said yes, then this is the book you have been searching for! Your Customers will never stop to use this book. Node.js is the number one choice for server-side web development, as it allows you to build both client and server-side software using the same paradigms and tools. This book will take you through the important concepts involved in using Node.js to build your server-side applications. Each chapter is self-contained with its own practical but simple examples to show you how it works. By the end of this book, you will have all the knowledge you need to put together your own web application. In this book, you will: Learn how to set up your Node.js environment. Explore everything about the REPL Terminal. Read about the Node.js package manager. Discover Node.js callbacks and asynchronous JS. Find out about Node.js events, buffers, streams, and the file system. Investigate Node.js global objects and the global object - they are different. Learn about Node.js modules, utility modules, the web module, and more. Find out about the Express framework. Learn RESTful API. Discover how to scale applications. Find out how to package applications. And so much more! Node.js one part of your toolkit in building server and client-side applications. Click on the Buy Now button to get your copy of this book and dive into Node.js and back-end JavaScript development today! Buy it NOW and let your customers get addicted to this amazing book.

Learn JavaScript Programming Turtleback

Whether you are a complete beginner or you have some knowledge in JavaScript, this book will guide you from the basics of the language to all the new features introduced until 2021. At the end of each chapter test your knowledge with quizzes. After reading this book, Let Const, generators, promises, and async won't be a problem anymore. If you want to experience something new, this book also includes an introduction to the basics of TypeScript, a must-know for any JavaScript develop in 2021.

The Book of JavaScript, 2nd Edition John Wiley & Sons

ECMAScript 6 represents the biggest update to the core of JavaScript in the history of the language. In *Understanding ECMAScript 6*, expert developer Nicholas C. Zakas provides a complete guide to the object types, syntax, and other exciting changes that ECMAScript 6 brings to JavaScript. Every

chapter is packed with example code that works in any JavaScript environment so you'll be able to see new features in action. You'll learn: -How ECMAScript 6 class syntax relates to more familiar JavaScript concepts -What makes iterators and generators useful -How arrow functions differ from regular functions -Ways to store data with sets, maps, and more -The power of inheritance -How to improve asynchronous programming with promises -How modules change the way you organize code Whether you're a web developer or a Node.js developer, you'll find *Understanding ECMAScript 6* indispensable on your journey from ECMAScript 5 to ECMAScript 6.

JavaScript: The Good Parts John Wiley & Sons

Every enterprise application creates data, whether it's log messages, metrics, user activity, outgoing messages, or something else. And how to move all of this data becomes nearly as important as the data itself. If you're an application architect, developer, or production engineer new to Apache Kafka, this practical guide shows you how to use this open source streaming platform to handle real-time data feeds. Engineers from Confluent and LinkedIn who are responsible for developing Kafka explain how to deploy production Kafka clusters, write reliable event-driven microservices, and build scalable stream-processing applications with this platform. Through detailed examples, you'll learn Kafka's design principles, reliability guarantees, key APIs, and architecture details, including the replication protocol, the controller, and the storage layer. Understand publish-subscribe messaging and how it fits in the big data ecosystem. Explore Kafka producers and consumers for writing and reading messages Understand Kafka patterns and use-case requirements to ensure reliable data delivery Get best practices for building data pipelines and applications with Kafka Manage Kafka in production, and learn to perform monitoring, tuning, and maintenance tasks Learn the most critical metrics among Kafka's operational measurements Explore how Kafka's stream delivery capabilities make it a perfect source for stream processing systems

JavaScript CRC Press

What will you learn from this book? This brain-friendly guide teaches you everything from JavaScript language fundamentals to advanced topics, including objects, functions, and the browser's document object model. You won't just be reading—you'll be playing games, solving puzzles, pondering mysteries, and interacting with JavaScript in ways you never imagined. And you'll write real code, lots of it, so you can start building your own web applications. Prepare to open your mind as you learn (and nail) key topics including: The inner details of JavaScript How JavaScript works with the browser The secrets of JavaScript types Using arrays The power of functions How to work with objects Making use of prototypes Understanding closures Writing and testing applications What's so special about this book? We think your time is too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, *Head First JavaScript Programming* uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep. This book replaces *Head First JavaScript*, which is now out of print.

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