

# Grails In Action Second Edition

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*Grails In Action Second Edition*

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## CLARA TOWNSEND

### Programming Grails Manning Publications

Summary A developer-focused guide to writing applications using Spring Boot. You'll learn how to bypass the tedious configuration steps so that you can concentrate on your application's behavior. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The Spring Framework simplifies enterprise Java development, but it does require lots of tedious configuration work. Spring Boot radically streamlines spinning up a Spring application. You get automatic configuration and a model with established conventions for build-time and runtime dependencies. You also get a handy command-line interface you can use to write scripts in Groovy. Developers who use Spring Boot often say that they can't imagine going back to hand configuring their applications. About the Book Spring Boot in Action is a developer-focused guide to writing applications using Spring Boot. In it, you'll learn how to bypass configuration steps so you can focus on your application's behavior. Spring expert Craig Walls uses interesting and practical examples to teach you both how to use the default settings effectively and how to override and customize Spring Boot for your unique environment. Along the way, you'll pick up insights from Craig's years of Spring development experience. What's Inside Develop Spring apps more efficiently Minimal to no configuration Runtime metrics with the Actuator Covers Spring Boot 1.3 About the Reader Written for readers familiar with the Spring Framework. About the Author Craig Walls is a software developer, author of the popular book Spring in Action, Fourth Edition, and a frequent speaker at conferences. Table of Contents Bootstarting Spring Developing your first Spring Boot application Customizing configuration Testing with Spring Boot Getting Groovy with the Spring Boot CLI Applying Grails in Spring Boot Taking a peek inside with the Actuator Deploying Spring Boot applications APPENDIXES Spring Boot developer tools Spring Boot starters Configuration properties Spring Boot dependencies

*GroovyMag November 2008* Simon and Schuster

Summary CSS in Depth exposes you to a world of CSS techniques that range from clever to mind-blowing. This instantly useful book is packed with creative examples and powerful best practices that will sharpen your technical skills and inspire your sense of design. Foreword by Chris Coyier, Cofounder of CodePen. Dig even deeper into the secrets of CSS with our video course CSS in Depth in Motion, available exclusively at Manning.com ([www.manning.com/livevideo/css-in-depth-in-motion](http://www.manning.com/livevideo/css-in-depth-in-motion))! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Some websites really pop. They look great, they're visually consistent, and they feel interactive and responsive. You can bet their developers knew CSS in depth. CSS specifies everything from the structural layout of page elements to their individual look and feel. True masters know the patterns of CSS development, the techniques to implement them, and the subtle touches that result in beautiful typography, fluid transitions, and balanced graphics. Join them! About the Book CSS in Depth exposes you to a world of CSS techniques that range from clever to mind-blowing. This instantly useful book is packed with creative examples and powerful best practices that will sharpen your technical skills and inspire your sense of design. You'll gain new insights into familiar features like floats and units, and experiment with emerging ideas like responsive design and pattern libraries. Bottom line: this book will make you a better web designer and your apps will look fantastic! What's Inside Avoid common CSS pitfalls Master misunderstood concepts Use flexbox and grid layout Responsive designs for any device Code for reuse and maintainability About the Reader Written for web developers who know the basics of CSS and HTML. About the Author Keith J. Grant is a senior web developer who builds and maintains web applications and websites, including The New York Stock Exchange site. Table of Contents PART 1 -

REVIEWING THE FUNDAMENTALS Cascade, specificity, and inheritance Working with relative units Mastering the box model PART 2 - MASTERING LAYOUT Making sense of floats Flexbox Grid layout Positioning and stacking contexts Responsive design PART 3 - CSS AT SCALE Modular CSS Pattern libraries PART 4 - ADVANCED TOPICS Backgrounds, shadows, and blend modes Contrast, color, and spacing Typography Transitions Transforms Animations

**Jenkins: The Definitive Guide** Manning Publications Company

Information security : the systems security certified practitioner certification -- Security basics : a foundation -- Domain 1: access controls -- Domain 2: security operations and administration -- Domain 3: risk identification, monitoring, and analysis -- Domain 4: incident response and recovery -- Domain 5: cryptography -- Domain 6: Networks and communications -- Domain 7: Systems and application security -- Appendix A. Answers to written labs -- Appendix B. Answers to review questions -- Appendix C. Diagnostic tools

**JBoss in Action** Lulu.com

iBATIS in Action teaches Java developers and architects how to use the iBATIS framework to map relational databases to object-oriented programs. Written by the creator of iBATIS, this practical book presents patterns and solutions that readers can apply immediately. iBATIS in Action shows Java developers how to tackle the problem of data persistence using the elegant iBATIS framework. iBATIS helps developers solve the problem of connecting- or mapping- relational databases to object-oriented code. An extensive running example presents reusable iBATIS patterns and common solutions. The sample application shows where iBATIS fits in a typical web application as well as how iBATIS integrates with other popular frameworks like Struts. iBATIS in Action focuses on solving existing problems without introducing new ones. In addition to showing what iBATIS does, iBATIS in Action also shows how iBATIS solves problems. Readers explore the driving design philosophy behind iBATIS as presented by iBATIS creator Clinton Begin. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

*Java-Based Dynamic Scripting* Simon and Schuster

This new edition of Pro C# 5.0 and the .NET 4.5 Platform has been completely revised and rewritten to reflect the latest changes to the C# language specification and new advances in the .NET Framework. You'll find new chapters covering all the important new features that make .NET 4.5 the most comprehensive release yet, including: .NET APIs for Windows 8 style UI apps New asynchronous task-based model for async operations How HTML5 support is being wrapped into C# web applications New programming interfaces for HTTP applications, including improved IPv6 support Expanded WPF, WCF and WF libraries giving C# more power than ever before This comes on top of award winning coverage of core C# features, both old and new, that have made the previous editions of this book so popular (you'll find everything from generics to pLINQ covered here). The mission of this text is to provide you with a rock-solid foundation in the C# programming language and the core aspects of the .NET platform (assemblies, remoting, Windows Forms, Web Forms, ADO.NET, XML web services, etc.). Once you digest the information presented in these 25 chapters, you'll be in a perfect position to apply this knowledge to your specific programming assignments, and you'll be well equipped to explore the .NET universe on your own terms.

**Programming Grails** John Wiley & Sons

What's the fastest way to lose money? Follow the herd. Nick Radge stopped following the herd many years ago. As a trader and stock broker, Nick learnt to recognise what the herd were doing and how they react to financial information. He also realised that it made no sense. Are you one of the herd? Here's a test: If a stock's price is falling do you think it represents good value, i.e. it's cheap? OneTel and HIH were not cheap when they eventually delisted in 2001. ABC Learning was not cheap when it delisted in 2008. How about Bear Sterns, Lehman Brothers, Trump Entertainment or Kodak?

Billabong does not look cheap at the moment! A stock price in motion tends to stay in motion; Unholy Grails will show you how to be on the positive side of this statement. Nick Radge is focused on momentum investing; purchasing stocks that are trending up. Nick shows you how to hitch a ride on stocks in an uptrend or protect your capital during sustained bear markets. Unholy Grails goes against almost everything your stock broker, financial planner and your fund manager will ever tell you. Considering that in 2008 capital managed by fund managers dropped up to 50% we are in desperate need of an alternative way of thinking. In Unholy Grails, Nick Radge details a road less travelled; a compilation of practical strategies for investors looking for long term gains with minimum daily effort. "I am shocked that so many Mum and Dad investors were financially and emotionally battered during the GFC. The financial planners and fund managers they were relying on for advice gave them no advice: just the same old 'buy and hold' strategy that simply does not work in a collapsing market. In Unholy Grails I define specific strategies for investors, allowing them to manage their own investments and stop paying fees to financial planners and advisors," said the author, Nick Radge. Whether investing for your retirement or using an active investment strategy to manage your personal wealth, Nick Radge examines and tests numerous investment strategies to help determine the right one for you. Don't expect the same old, worn out advice from Nick Radge. His latest book is not called Unholy Grails for nothing!

#### **Data-Driven Techniques with Microsoft Excel** Apress

Summary Spring Microservices in Action teaches you how to build microservice-based applications using Java and the Spring platform. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Microservices break up your code into small, distributed, and independent services that require careful forethought and design. Fortunately, Spring Boot and Spring Cloud simplify your microservice applications, just as the Spring Framework simplifies enterprise Java development. Spring Boot removes the boilerplate code involved with writing a REST-based service. Spring Cloud provides a suite of tools for the discovery, routing, and deployment of microservices to the enterprise and the cloud. About the Book Spring Microservices in Action teaches you how to build microservice-based applications using Java and the Spring platform. You'll learn to do microservice design as you build and deploy your first Spring Cloud application. Throughout the book, carefully selected real-life examples expose microservice-based patterns for configuring, routing, scaling, and deploying your services. You'll see how Spring's intuitive tooling can help augment and refactor existing applications with micro services. What's Inside Core microservice design principles Managing configuration with Spring Cloud Config Client-side resiliency with Spring, Hystrix, and Ribbon Intelligent routing using Netflix Zuul Deploying Spring Cloud applications About the Reader This book is written for developers with Java and Spring experience. About the Author John Carnell is a senior cloud engineer with twenty years of experience in Java. Table of contents Welcome to the cloud, Spring Building microservices with Spring Boot Controlling your configuration with Spring Cloud configuration server On service discovery When bad things happen: client resiliency patterns with Spring Cloud and Netflix Hystrix Service routing with Spring Cloud and Zuul Securing your microservices Event-driven architecture with Spring Cloud Stream Distributed tracing with Spring Cloud Sleuth and Zipkin Deploying your microservices [Learn Java for Web Development](#) Simon and Schuster

Grails in Action Simon and Schuster

#### **Spring in Action, Sixth Edition** John Wiley & Sons

Pandas has rapidly become one of Python's most popular data analysis libraries. With pandas you can efficiently sort, analyze, filter and munge almost any type of data. Pandas in Action shows you how to master this versatile tool and take the next steps in your data science career. Pandas has rapidly become one of Python's most popular data analysis libraries. With pandas you can efficiently sort, analyze, filter and munge almost any type of data. Pandas in Action shows you how to master this versatile tool and take the next steps in your data science career. Pandas in Action makes it easy to dive into Python-based data analysis. You'll learn to use pandas to automate repetitive spreadsheet functionality and derive insight from data by sorting columns, filtering data subsets, and creating multi-leveled indices. Each chapter is a self-contained tutorial, letting you dip in when you need to troubleshoot tricky problems. Best of all, you won't be learning from sterile or randomly created data. You'll start with a variety of datasets that are big, small, incomplete, broken, and messy and learn how to clean and format them for proper analysis. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

#### **The Definitive Guide to Grails 2** "O'Reilly Media, Inc."

Summary Making Java Groovy is a practical handbook for developers who want to blend Groovy into their day-to-day work with Java. It starts by introducing the key differences between Java and Groovy—and how you can use them to your advantage. Then, it guides you step-by-step through realistic development challenges, from web applications to web services to desktop applications, and shows how Groovy makes them easier to put into production. About this Book You don't need the full force of Java when you're writing a build script, a simple system utility, or a lightweight web app—but that's where Groovy shines brightest. This elegant JVM-based dynamic language extends and simplifies Java so you can concentrate on the task at hand instead of managing minute details and unnecessary complexity. Making Java Groovy is a practical guide for developers who want to benefit from Groovy in their work with Java. It starts by introducing the key differences between Java and Groovy and how to use them to your advantage. Then, you'll focus on the situations you face every day, like consuming and creating RESTful web services, working with databases, and using the Spring framework. You'll also explore the great Groovy tools for build processes, testing, and deployment and learn how to write Groovy-based domain-specific languages that simplify Java development. Written for developers familiar with Java. No Groovy experience required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Easier Java Closures, builders, and metaprogramming Gradle for builds, Spock for testing Groovy frameworks like Grails and Griffon About the Author Ken Kousen is an independent consultant and trainer specializing in Spring, Hibernate, Groovy, and Grails. Table of Contents PART 1: UP TO SPEED WITH GROOVY Why add Groovy to Java? Groovy by example Code-level integration Using Groovy features in Java PART 2: GROOVY TOOLS Build processes Testing Groovy and Java projects PART 3: GROOVY IN THE REAL WORLD The Spring framework Database access RESTful web services Building and testing web applications

#### **Pandas in Action** Dreamtech Press

Summary Groovy in Action, Second Edition is a thoroughly revised, comprehensive guide to Groovy programming. It introduces Java developers to the dynamic features that Groovy provides, and shows how to apply Groovy to a range of tasks including building new apps, integration with existing code, and DSL development. Covers Groovy 2.4. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology In the last ten years, Groovy has become an integral part of a Java developer's toolbox. Its comfortable, common-sense design, seamless integration with Java, and rich ecosystem that includes the Grails web framework, the Gradle build system, and Spock testing platform have created a large Groovy community About the Book Groovy in Action, Second Edition is the undisputed definitive reference on the Groovy language. Written by core members of the Groovy language team, this book presents Groovy like no other can—from the inside out. With relevant examples, careful explanations of

Groovy's key concepts and features, and insightful coverage of how to use Groovy in-production tasks, including building new applications, integration with existing code, and DSL development, this is the only book you'll need. Updated for Groovy 2.4. Some experience with Java or another programming language is helpful. No Groovy experience is assumed. What's Inside Comprehensive coverage of Groovy 2.4 including language features, libraries, and AST transformations Dynamic, static, and extensible typing Concurrency: actors, data parallelism, and dataflow Applying Groovy: Java integration, XML, SQL, testing, and domain-specific language support Hundreds of reusable examples About the Authors Authors Dierk König, Paul King, Guillaume Laforge, Hamlet D'Arcy, Cédric Champeau, Erik Pragt, and Jon Skeet are intimately involved in the creation and ongoing development of the Groovy language and its ecosystem. Table of Contents PART 1 THE GROOVY LANGUAGE Your way to Groovy Overture: Groovy basics Simple Groovy datatypes Collective Groovy datatypes Working with closures Groovy control structures Object orientation, Groovy style Dynamic programming with Groovy Compile-time metaprogramming and AST transformations Groovy as a static language PART 2 AROUND THE GROOVY LIBRARY Working with builders Working with the GDK Database programming with Groovy Working with XML and JSON Interacting with Web Services Integrating Groovy PART 3 APPLIED GROOVY Unit testing with Groovy Concurrent Groovy with GPar Domain-specific languages The Groovy ecosystem

#### **Ant in Action: Second Edition of Java Development with Ant** John Wiley & Sons

Summary Gradle in Action is a comprehensive guide to end-to-end project automation with Gradle. Starting with the basics, this practical, easy-to-read book discusses how to build a full-fledged, real-world project. Along the way, it touches on advanced topics like testing, continuous integration, and monitoring code quality. You'll also explore tasks like setting up your target environment and deploying your software. About the Technology Gradle is a general-purpose build automation tool. It extends the usage patterns established by its forerunners, Ant and Maven, and allows builds that are expressive, maintainable, and easy to understand. Using a flexible Groovy-based DSL, Gradle provides declarative and extendable language elements that let you model your project's needs the way you want. About the Book Gradle in Action is a comprehensive guide to end-to-end project automation with Gradle. Starting with the basics, this practical, easy-to-read book discusses how to establish an effective build process for a full-fledged, real-world project. Along the way, it covers advanced topics like testing, continuous integration, and monitoring code quality. You'll also explore tasks like setting up your target environment and deploying your software. The book assumes a basic background in Java, but no knowledge of Groovy. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside A comprehensive guide to Gradle Practical, real-world examples Transitioning from Ant and Maven In-depth plugin development Continuous delivery with Gradle About the Author Benjamin Muschko is a member of the Gradleware engineering team and the author of several popular Gradle plugins. Table of Contents PART 1 INTRODUCING GRADLE Introduction to project automation Next-generation builds with Gradle Building a Gradle project by example PART 2 MASTERING THE FUNDAMENTALS Build script essentials Dependency management Multiproject builds Testing with Gradle Extending Gradle Integration and migration PART 3 FROM BUILD TO DEPLOYMENT IDE support and tooling Building polyglot projects Code quality management and monitoring Continuous integration Artifact assembly and publishing Infrastructure provisioning and deployment [Learn Java for Web Development](#) Simon and Schuster

Grails is a full-stack web development framework that enables you to build complete web applications in a fraction of the time and with less code than other frameworks. Grails uses the principle of convention over configuration and the dynamic Groovy programming language. This revised and updated new edition shows you how to use Grails by iteratively building a unique, working application. By the time you're done, you'll have built and deployed a real, functioning website. Using this hands-on, pragmatic approach, you'll explore topics such as Ajax in Grails, custom tags, and plugins. You'll dig into Grails' powerful view technology, Groovy Server Pages, and see how you can easily leverage the help offered by scaffolding to create custom user interfaces faster than you would have thought possible. Along the way, you'll learn about domain classes, controllers, and GSP views. And you'll see how Grails enables you to use powerful frameworks such as Spring and Hibernate. With Grails, you can get a lot done with little effort. With this book, you'll get a lot done as well. Get started with Grails today. What You Need: Grails 2 will run on any machine that supports Java. Grails applications can be deployed on any Java Servlet container, including Tomcat, Jetty, WebLogic, JBoss, and Websphere.

#### **Making Java Groovy** Simon and Schuster

Written in Packt's tutorial format the hands on examples and real life applications that will guide you through Gradle and give you the knowledge to use it every day. If you are a Java developer who wants to automate compiling, packaging and deploying your application this book is for you. [Programming Jakarta Struts](#) "O'Reilly Media, Inc."

The latest version of a bestseller upgraded for Spring 5.3 and Spring Boot 2.4, Spring in Action, Sixth Edition also covers the RSocket specification for reactive networking between applications and delves deep into essential features of Spring Security. Spring in Action, Sixth Edition guides you through Spring's core features explained in Craig Walls' famously clear style. You'll roll up your sleeves and build a secure database-backed web app step by step. Along the way, you'll explore reactive programming, microservices, service discovery, RESTful APIs, deployment, and expert best practices. The latest version of a bestseller upgraded for Spring 5.3 and Spring Boot 2.4, Spring in Action, Sixth Edition also covers the RSocket specification for reactive networking between applications and delves deep into essential features of Spring Security. Whether you're just discovering Spring or leveling up to Spring 5.3, this Manning classic is your ticket! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. [Grails](#) Packt Publishing Ltd

When Lucene first hit the scene five years ago, it was nothing short of amazing. By using this open-source, highly scalable, super-fast search engine, developers could integrate search into applications quickly and efficiently. A lot has changed since then—search has grown from a "nice-to-have" feature into an indispensable part of most enterprise applications. Lucene now powers search in diverse companies including Akamai, Netflix, LinkedIn, Technorati, HotJobs, Epiphany, FedEx, Mayo Clinic, MIT, New Scientist Magazine, and many others. Some things remain the same, though. Lucene still delivers high-performance search features in a disarmingly easy-to-use API. Due to its vibrant and diverse open-source community of developers and users, Lucene is relentlessly improving, with evolutions to APIs, significant new features such as payloads, and huge increase (as much as 8x) in indexing speed with Lucene 2.3. And with clear writing, reusable examples, and unmatched advice on best practices, Lucene in Action, Second Edition is still the definitive guide to developing with Lucene. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

#### **Grails 2: A Quick-Start Guide** Simon and Schuster

A guide to the JBoss application server focuses on such enterprise-class topics as high availability, security, and performance.

#### **Spring Boot in Action** Simon and Schuster

AngularJS is the leading framework for building dynamic JavaScript applications that take advantage

of the capabilities of modern browsers and devices. AngularJS, which is maintained by Google, brings the power of the Model-View-Controller (MVC) pattern to the client, providing the foundation for complex and rich web apps. It allows you to build applications that are smaller, faster, and with a lighter resource footprint than ever before. Best-selling author Adam Freeman explains how to get the most from AngularJS. He begins by describing the MVC pattern and the many benefits that can be gained...

**Zend Framework in Action** Simon and Schuster

Deliver rich audio and video real-time communication and peer-to-peer data exchange right in the browser, without the need for proprietary plug-ins. This concise hands-on guide shows you how to use the emerging Web Real-Time Communication (WebRTC) technology to build a browser-to-browser application, piece by piece. The authors' learn-by-example approach is perfect for web programmers looking to understand real-time communication, and telecommunications architects unfamiliar with HTML5 and JavaScript-based client-server web programming. You'll use a ten-step recipe to create a complete WebRTC system, with exercises that you can apply to your own projects. Tour the WebRTC development cycle and trapezoid architectural model Understand how and why VoIP is shifting from standalone functionality to a browser component Use mechanisms that let client-side web apps interact with browsers through the WebRTC API Transfer streaming data between browser peers with the RTCPeerConnection API Create a signaling channel between peers for setting up a WebRTC session Put everything together to create a basic WebRTC system from scratch Learn about conferencing, authorization, and other advanced WebRTC features

**Agile Metrics in Action** Web Dev Publishing

Summary Agile Metrics in Action is a rich resource for agile teams that aim to use metrics to

objectively measure performance. You'll learn how to gather data that really counts, along with how to effectively analyze and act upon the results. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book The iterative nature of agile development is perfect for experience-based, continuous improvement. Tracking systems, test and build tools, source control, continuous integration, and other built-in parts of a project lifecycle throw off a wealth of data you can use to improve your products, processes, and teams. The question is, how to do it? Agile Metrics in Action teaches you how. This practical book is a rich resource for an agile team that aims to use metrics to objectively measure performance. You'll learn how to gather the data that really count, along with how to effectively analyze and act upon the results. Along the way, you'll discover techniques all team members can use for better individual accountability and team performance. Practices in this book will work with any development process or tool stack. For code-based examples, this book uses Groovy, Grails, and MongoDB. What's Inside Use the data you generate every day from CI and Scrum Improve communication, productivity, transparency, and morale Objectively measure performance Make metrics a natural byproduct of your development process About the Author Christopher Davis has been a software engineer and team leader for over 15 years. He has led numerous teams to successful delivery using agile methodologies. Table of Contents PART 1 MEASURING AGILE TEAMS Measuring agile performance Observing a live project PART 2 COLLECTING AND ANALYZING YOUR TEAM'S DATA Trends and data from project-tracking systems Trends and data from source control Trends and data from CI and deployment servers Data from your production systems PART 3 APPLYING METRICS TO YOUR TEAMS, PROCESSES, AND SOFTWARE Working with the data you're collecting: the sum of the parts Measuring the technical quality of your software Publishing metrics Measuring your team against the agile principles

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