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MOHAMMAD BRAUN

Implement Stacks, Queues, Dictionaries, and Lists in Your Apps Simon and Schuster
Trust the best-selling Official Cert Guide series from Cisco Press to help you learn, prepare, and practice for exam success. They are built with the objective of providing assessment, review, and practice to help ensure you are fully prepared for your certification exam. * Master Cisco CCNP/CCIE ENCOR exam topics * Assess your knowledge with

chapter-opening quizzes * Review key concepts with exam preparation tasks This is the eBook edition of the CCNP and CCIE Enterprise Core ENCOR 350-401 Official Cert Guide. This eBook does not include access to the Pearson Test Prep practice exams that comes with the print edition. CCNP and CCIE Enterprise Core ENCOR 350-401 Official Cert Guide presents you with an organized test preparation routine through the use of proven series elements and techniques. "Do I Know This Already?" quizzes open each chapter and enable you to decide how much time you need to spend on each section. Exam topic lists

make referencing easy. Chapter-ending Exam Preparation Tasks help you drill on key concepts you must know thoroughly. CCNP and CCIE Enterprise Core ENCOR 350-401 Official Cert Guide focuses specifically on the objectives for the Cisco CCNP/CCIE ENCOR 350-401 exam. Networking experts Brad Edgeworth, Ramiro Garza Rios, Dave Hucaby, and Jason Gooley share preparation hints and test-taking tips, helping you identify areas of weakness and improve both your conceptual knowledge and hands-on skills. Material is presented in a concise manner, focusing on increasing your understanding

and retention of exam topics. This complete study package includes* A test-preparation routine proven to help you pass the exams * Do I Know This Already? quizzes, which enable you to decide how much time you need to spend on each section * Chapter-ending exercises, which help you drill on key concepts you must know thoroughly * Practice exercises that help you enhance your knowledge * More than 90 minutes of video mentoring from the author * A final preparation chapter, which guides you through tools and resources to help you craft your review and test-taking strategies * Study plan suggestions and templates to help you organize and optimize your study time Well regarded for its level of detail, assessment features, comprehensive design scenarios, and challenging review questions and exercises, this official study guide helps you master the concepts and techniques that will enable you to succeed on the exam the first time. The official study guide helps you master all the topics on the CCNP/CCIE ENCOR exam, including * Enterprise network architecture * Virtualization * Network assurance * Security * Automation

Java SE 8 for the Really Impatient Penguin
While Java texts are plentiful, it's difficult to find one that takes a real-world approach, and encourages novice programmers to build on their Java skills through practical exercise. Written by an expert with 19 experience teaching computer programming, Java Programming Fundamentals presents object-oriented programming by employing examples taken *OCA Java SE 8 Programmer I Certification Guide* Pearson Deutschland GmbH
An Accessible Guide to the Java Language and Libraries Modern Java introduces major enhancements that impact the core Java technologies and APIs at the heart of the Java platform. Many old Java idioms are no longer needed and new features such as modularization make you far more effective. However, navigating these changes can be challenging. Core Java® SE 9 for the Impatient, Second Edition, is a complete yet concise guide that includes all the latest changes up to Java SE 9. Written by Cay S. Horstmann—author of the classic two-volume Core Java—this indispensable tutorial offers a faster, easier pathway for learning modern Java.

Given Java SE 9's size and the scope of its enhancements, there's plenty to cover, but it's presented in small chunks organized for quick access and easy understanding. Horstmann's practical insights and sample code help you quickly take advantage of all that's new, from Java SE 9's long-awaited "Project Jigsaw" module system to the improvements first introduced in Java SE 8, including lambda expressions and streams. Use modules to simplify the development of well-performing complex systems Migrate applications to work with the modularized Java API and third-party modules Test code as you create it with the new JShell Read-Eval-Print Loop (REPL) Use lambda expressions to express actions more concisely Streamline and optimize data management with today's Streams API Leverage modern concurrent programming based on cooperating tasks Take advantage of a multitude of API improvements for working with collections, input/output, regular expressions, and processes Whether you're just getting started with modern Java or you're an experienced developer, this guide will help you write tomorrow's most robust,

efficient, and secure Java code. Register your product at informit.com/register for convenient access to downloads, updates, and/or corrections as they become available.

Building a Modern Computer from First Principles Prentice Hall

Test your knowledge and prepare for the OCA/OCP exams *OCA/OCP Java SE 8 Programmer Practice Tests* complements the Sybex *OCA: Oracle Certified Associate Java SE 8 Programmer I Certification Study Guide* and the *OCP: Oracle Certified Professional Java SE 8 Programmer II Study Guide* for exams 1Z0-808 and 1Z0-809 by providing last minute review of 100% of exam objectives. Get the advantage of over 1,000 expert crafted questions that not only provide the answer, but also give detailed explanations. You will have access to unique practice questions that cover all 21 objective domains in the OCA/OCP exams in the format you desire--test questions can also be accessed via the Sybex interactive learning environment. Two additional practice exams will ensure that you are ready for exam day. Whether you have studied with Sybex study guides for

your OCA/OCP or have used another brand, this is your chance to test your skills. Access to all practice questions online with the Sybex interactive learning environment Over 1,000 unique practice questions and 2 practice exams include expert explanations Covers 100% of all 21 OCA/OCP objective domains for Exams 1Z0-809 and 1Z0-809 Studying the objectives are one thing, but diving deeper and uncovering areas where further attention is needed can increase your chance of exam day success. Full coverage of all domains shows you what to expect on exam day, and accompanying explanations help you pinpoint which objectives deserve another look. *Java Threads* Simon and Schuster The #1 Guide for Serious Programmers: Fully Updated for Java SE 9, 10 & 11 Cay Horstmann's *Core Java, Volume I—Fundamentals, Eleventh Edition*, is the definitive guide to writing robust, maintainable code with the Java SE 9, 10, and 11 language and libraries. Horstmann writes for serious programmers who use Java in production projects, and need a deep, practical understanding of the language and API. Throughout, he delivers

what you need most: hundreds of real (non-toy) examples revealing the most powerful, effective ways to get the job done. Updated examples reflect the new var keyword and take advantage of improvements in the Java API. You'll learn how to use JShell's new Read-Eval-Print Loop (REPL) for more rapid and exploratory development, and apply new features of the APIs for streams, input/output, processes, and concurrency. In this first of two volumes, Horstmann offers in-depth coverage of fundamental Java and UI programming, including object-oriented programming, generics, collections, lambda expressions, Swing design, concurrency, and functional programming. If you're an experienced programmer moving to Java SE 9, 10, or 11, there's no better source for expert insight, solutions, and code. Master foundational techniques, idioms, and best practices for writing superior Java code Efficiently implement encapsulation and inheritance Use sound principles of object-oriented design Leverage the full power of objects with interfaces, lambda expressions, and inner classes Harden programs through effective exception

handling and debugging Write safer, more reusable code with generic programming Improve performance and efficiency with Java's standard collections Build cross-platform GUIs with the Swing toolkit Fully utilize multicore processors with Java's improved concurrency See Core Java, Volume II—Advanced Features, Eleventh Edition (ISBN-13: 978-0-13-516631-4), for expert coverage of Java 9, 10, and 11 enterprise features, the module system, annotations, networking, security, and advanced UI programming. Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

Learning Java John Wiley & Sons
Learning a complex new language is no easy task especially when it s an object-oriented computer programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry, technical stuff you're forced to study. The fact is your brain craves novelty. It's constantly searching, scanning, waiting for something unusual to happen. After all, that's the way it was

built to help you stay alive. It takes all the routine, ordinary, dull stuff and filters it to the background so it won't interfere with your brain's real work--recording things that matter. How does your brain know what matters? It's like the creators of the Head First approach say, suppose you're out for a hike and a tiger jumps in front of you, what happens in your brain? Neurons fire. Emotions crank up. Chemicals surge. That's how your brain knows. And that's how your brain will learn Java. Head First Java combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast, it's fun, and it's effective. And, despite its playful appearance, Head First Java is serious stuff: a complete introduction to object-oriented programming and Java. You'll learn everything from the fundamentals to advanced topics, including threads, network sockets, and distributed programming with RMI. And the new second edition focuses on Java 5.0, the latest version of the Java language and development platform. Because Java 5.0 is a major update to the platform, with deep, code-level changes, even more careful

study and implementation is required. So learning the Head First way is more important than ever. If you've read a Head First book, you know what to expect--a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. You'll see why people say it's unlike any other Java book you've ever read. By exploiting how your brain works, Head First Java compresses the time it takes to learn and retain--complex information. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. If you want to be bored, buy some other book. But if you want to understand Java, this book's for you. *Learning How to Learn* Simon and Schuster

Coding and testing are often considered separate areas of expertise. In this comprehensive guide, author and Java expert Scott Oaks takes the approach that anyone who works with Java should be equally adept at understanding how code behaves in the JVM, as well as the tunings likely to help its performance. You'll gain in-depth knowledge of Java application performance, using the Java Virtual

Machine (JVM) and the Java platform, including the language and API. Developers and performance engineers alike will learn a variety of features, tools, and processes for improving the way Java 7 and 8 applications perform. Apply four principles for obtaining the best results from performance testing Use JDK tools to collect data on how a Java application is performing Understand the advantages and disadvantages of using a JIT compiler Tune JVM garbage collectors to affect programs as little as possible Use techniques to manage heap memory and JVM native memory Maximize Java threading and synchronization performance features Tackle performance issues in Java EE and Java SE APIs Improve Java-driven database application performance

OCP Oracle Certified Professional Java SE 11 Programmer I Study Guide John Wiley & Sons

Full coverage of functional programming and all OCA Java Programmer exam objectives OCA, Oracle Certified Associate Java SE 8 Programmer I Study Guide, Exam 1Z0-808 is a comprehensive study guide for those taking the Oracle Certified

Associate Java SE 8 Programmer I exam (1Z0-808). With complete coverage of 100% of the exam objectives, this book provides everything you need to know to confidently take the exam. The release of Java 8 brought the language's biggest changes to date, and for the first time, candidates are required to learn functional programming to pass the exam. This study guide has you covered, with thorough functional programming explanation and information on all key topic areas Java programmers need to know. You'll cover Java inside and out, and learn how to apply it efficiently and effectively to create solutions applicable to real-world scenarios. Work confidently with operators, conditionals, and loops Understand object-oriented design principles and patterns Master functional programming fundamentals

A Guide to Reading and Writing the Japanese Syllabaries in 3 Hours Each Pearson Education

Summary Manning's bestselling Java 8 book has been revised for Java 9! In *Modern Java in Action*, you'll build on your existing Java language skills with the newest features and techniques. Purchase

of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Modern applications take advantage of innovative designs, including microservices, reactive architectures, and streaming data. Modern Java features like lambdas, streams, and the long-awaited Java Module System make implementing these designs significantly easier. It's time to upgrade your skills and meet these challenges head on! About the Book *Modern Java in Action* connects new features of the Java language with their practical applications. Using crystal-clear examples and careful attention to detail, this book respects your time. It will help you expand your existing knowledge of core Java as you master modern additions like the Streams API and the Java Module System, explore new approaches to concurrency, and learn how functional concepts can help you write code that's easier to read and maintain. What's inside Thoroughly revised edition of Manning's bestselling Java 8 in Action New features in Java 8, Java 9, and beyond Streaming data and reactive programming The Java Module System About the Reader Written

for developers familiar with core Java features. About the Author Raoul-Gabriel Urma is CEO of Cambridge Spark. Mario Fusco is a senior software engineer at Red Hat. Alan Mycroft is a University of Cambridge computer science professor; he cofounded the Raspberry Pi Foundation.

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Effective Java "O'Reilly Media, Inc."

A surprisingly simple way for students to master any subject--based on one of the world's most popular online courses and the bestselling book *A Mind for Numbers* A Mind for Numbers and its wildly popular online companion course "Learning How to Learn" have empowered more than two million learners of all ages from around the world to master subjects that they once struggled with. Fans often wish they'd discovered these learning strategies earlier and ask how they can help their kids master these skills as well. Now in this new book for kids and teens, the authors reveal how to make the most of time spent studying. We all have the tools to learn what might not seem to come naturally to us at first--the secret is to understand how the brain works so we can unlock its power. This book explains:

- Why sometimes letting your mind wander is an important part of the learning process
- How to avoid "rut think" in order

to think outside the box

- Why having a poor memory can be a good thing
- The value of metaphors in developing understanding
- A simple, yet powerful, way to stop procrastinating

Filled with illustrations, application questions, and exercises, this book makes learning easy and fun.

[Spring Boot in Action](#) "O'Reilly Media, Inc."

Looking for a reliable way to learn how to program on your own, without being overwhelmed by confusing concepts? *Head First Programming* introduces the core concepts of writing computer programs -- variables, decisions, loops, functions, and objects -- which apply regardless of the programming language. This book offers concrete examples and exercises in the dynamic and versatile Python language to demonstrate and reinforce these concepts. Learn the basic tools to start writing the programs that interest you, and get a better understanding of what software can (and cannot) do. When you're finished, you'll have the necessary foundation to learn any programming language or tackle any software project you choose. With a focus on programming concepts, this book

teaches you how to: Understand the core features of all programming languages, including: variables, statements, decisions, loops, expressions, and operators Reuse code with functions Use library code to save time and effort Select the best data structure to manage complex data Write programs that talk to the Web Share your data with other programs Write programs that test themselves and help you avoid embarrassing coding errors We think your time is too valuable to waste struggling with new concepts. Using the latest research in cognitive science and learning theory to craft a multi-sensory learning experience, Head First Programming uses a visually rich format designed for the way your brain works, not a text-heavy approach that puts you to sleep.

[JDBC API Tutorial and Reference](#) University of Hawaii Press

A tutorial introducing Java basics covers programming principles, integrating applets with Web applications, and using threads, arrays, and sockets.

[Learn JAVA for WEB Improvement](#) BPB Publications

Are you looking for a deeper understanding of the Java™ programming

language so that you can write code that is clearer, more correct, more robust, and more reusable? Look no further! Effective Java™, Second Edition, brings together seventy-eight indispensable programmer's rules of thumb: working, best-practice solutions for the programming challenges you encounter every day. This highly anticipated new edition of the classic, Jolt Award-winning work has been thoroughly updated to cover Java SE 5 and Java SE 6 features introduced since the first edition. Bloch explores new design patterns and language idioms, showing you how to make the most of features ranging from generics to enums, annotations to autoboxing. Each chapter in the book consists of several "items" presented in the form of a short, standalone essay that provides specific advice, insight into Java platform subtleties, and outstanding code examples. The comprehensive descriptions and explanations for each item illuminate what to do, what not to do, and why. Highlights include: New coverage of generics, enums, annotations, autoboxing, the for-each loop, varargs, concurrency utilities, and much more Updated techniques and best practices on

classic topics, including objects, classes, libraries, methods, and serialization How to avoid the traps and pitfalls of commonly misunderstood subtleties of the language Focus on the language and its most fundamental libraries: java.lang, java.util, and, to a lesser extent, java.util.concurrent and java.io Simply put, Effective Java™, Second Edition, presents the most practical, authoritative guidelines available for writing efficient, well-designed programs.

[Exam 1Z0-819 and Upgrade Exam 1Z0-817](#) Wiley

Following on the phenomenal success of Remembering the Kanji, the author has prepared a companion volume for learning the Hiragana and Katakana syllabaries of modern Japanese. In six short lessons of about twenty minutes, each of the two systems of "kana" writing are introduced in such a way that the absolute beginner can acquire fluency in writing in a fraction of the time normally devoted to the task. Using the same basic self-taught method devised for learning the kanji, and in collaboration with Helmut Morsbach and Kazue Kurebayashi, the author breaks the shapes of the two syllabaries into their

component parts and draws on what he calls "imaginative memory" to aid the student in reassembling them into images that fix the sound of each particular kana to its writing. Now in its third edition, Remembering the Kana has helped tens of thousands of students of Japanese master the Hiragana and Katakana in a short amount of time . . . and have fun in the process.

Remembering the Kana "O'Reilly Media, Inc."

NOTE: The OCP Java SE 11 Programmer I Exam 1Z0-815 and Programmer II Exam 1Z0-816 have been retired (as of October 1, 2020), and Oracle has released a new Developer Exam 1Z0-819 to replace the previous exams. The Upgrade Exam 1Z0-817 remains the same. Improve your preparation for the OCP Java SE 11 Developer exam with these comprehensive practice tests OCP Oracle Certified Professional Java SE 11 Developer Practice Tests: Exam 1Z0-819 and Upgrade Exam 1Z0-817 offers readers over 1000 practice questions to help them hone their skills for the challenging 1Z0-819 exam as well as the 1Z0-817 upgrade exam. Covering all the objective

domains that help readers master the crucial subject areas covered by the exam, OCP Oracle Certified Professional Java SE 11 Developer Practice Tests provides domain-by-domain questions as well as additional bonus practice exams to further solidify the reader's mastery of its subjects. This book covers topics like: Understanding Java Technology and Environment Working with Java Operators, Primitives, and Strings Creating Methods and Lambda Expressions Designing Classes, Interfaces, Enums, and Annotations Writing Functional Interfaces and Streams Building Modules and Migrating Applications to Modules Applying I/O, NIO.2, JDBC, Threads, and Concurrency Secure Coding in Java SE Application And much more Perfect for anyone studying for the OCP Java SE 11 Developer and Upgrade exams, as well as all those who wish to brush up on their Java programming skills, OCP Oracle Certified Professional Java SE 11 Developer Practice Tests: Exam 1Z0-819 and Upgrade Exam 1Z0-817 is an indispensable resource that has a place on the bookshelf of every Java enthusiast, professional, and student.

Getting the Most Out of Your Code

John Wiley & Sons

The proposed book is a special practical guide to all who want to learn the Java Programming from basic without having the deep knowledge of theoretical concept. It covers on extensive syllabus designed by Rajasthan technical University and various private universities of Rajasthan. The each topic is demonstrative with more than 200 solved programming examples that are covered in the book. It has a comprehensive coverage of complicated topics like Packages, Interfaces, Collections, Applets, AWTs, Derby Database, Swing and Calendar class with detailed description of real life problems solution. The objective questions and programming exercises of each chapter are given at the end. More than 300 questions to solve including programming exercises with 100% Practical Implementation of all the topics on Core Java Programming are covered in it. Book also has the challenging JAVA practical Questions and commonly asked interview Questions.

Java Performance: The Definitive Guide
Pearson Education

I often receive emails from my readers about how they can become a better Java developer, what things they should learn, and which area they can work on to become a Rockstar Java developer. After answering them individually over last few years, I thought to jot down a couple of points which I think will make you a better Java Programmer and Application developer. But, before going into that, I would like to stress that a better programmer is always a better Java developer and that's why all the tips I have shared before to improve your programming skill and become a better programmer still holds true. If you haven't read them yet, you can read it after this article, they will help you to improve your programming and coding skill which is essential to becoming a better Java developer. This article is totally focused on Java development perspective and I assume you are already good at essential stuff like Coding, Data Structures and Algorithms, and Computer science concepts e.g. Networking, Protocols, Object-oriented programming etc. These tips are equally useful for both Core Java developer, I mean Java guys who write

server-side applications but not really involved with web development skills e.g. JSP, Servlet, and JEE, as well as for Java Web developer whose primary job is to write web applications using Java technology. Though, I have left out some web stuff e.g. learning JSF or Servlet 4.0 for another day to keep this list short and simple. Anyway, without any further ado, here are some tips and suggestion to become a better Java developer in 2019.

1. Learn Java 8 This is the most important thing for a Java developer right now. It's good 4 years old and even Java 9 has been released 6 month back and people are talking about Java 10 features, I know many programmers who have not written a single line of code using Java 8 features like lambdas and Stream API. Unfortunately, most of them are experienced Java developers with good 7 to 10 years of experience in their belt. I understand that at some point in your career learning becomes slow but if you don't act now you will be left behind. Almost all Java development job now required Java 8 skills and if you don't have them, it would be very difficult to do well and perform well in your Java

interviews. Now, if you have made your mind to learn Java 8 but worry about where to start with, I suggest you check The Complete Java MasterClass on Udemy, which will teach you all the basics of Java 8 features. And, if you are interested in more advanced, hands-on course then Refactoring Java 8 by Dr. Heinz Kabutz is a good one to join.

2. Learn Spring Framework (Spring Boot) It's almost imperative nowadays for a Java developer to learn Spring framework as most of the companies prefer to do development using Spring frameworks like Spring MVC, Spring Boot, and Spring Cloud for developing a web application, REST APIs Microservices. It also promotes best practices like dependency injection and makes your application more testable which is a key requirement for modern-day software. If you are a new Java developer then I suggest you to start with this Java and Spring tutorial to learn the basics of this awesome framework and if you are already familiar with Spring then you should explore Spring Boot and Spring Cloud for developing next-generation Java application. If you are looking for some references, then Learn Spring Boot --

Rapid Spring Application Development by Dan Vega is a good place to start with.³ Learn Unit TestingIf there is one common thing which separates a good Java developer from an average Java developer then it must be his unit testing skills.A good and professional Java developer almost always write unit tests for his code and if he is really a Rockstar developer you can see that from his code and tests.Testing has also come a long way now with several tools for unit testing,integration testing and automation testing available .

A Back to Basics Approach "O'Reilly Media, Inc."

Summary OCA Java SE 8 Programmer I Certification Guide prepares you for the 1Z0-808 with complete coverage of the exam. You'll explore important Java topics as you systematically learn what's required to successfully pass the test. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book To earn the OCA Java SE 8 Programmer I Certification, you have to know your Java inside and out, and to pass the exam you need to understand the test itself. This

book cracks open the questions, exercises, and expectations you'll face on the OCA exam so you'll be ready and confident on test day. OCA Java SE 8 Programmer I Certification Guide prepares Java developers for the 1Z0-808 with thorough coverage of Java topics typically found on the exam. Each chapter starts with a list of exam objectives mapped to section numbers, followed by sample questions and exercises that reinforce key concepts. You'll learn techniques and concepts in multiple ways, including memorable analogies, diagrams, flowcharts, and lots of well-commented code. You'll also get the scoop on common exam mistakes and ways to avoid traps and pitfalls. What's Inside Covers all exam topics Hands-on coding exercises Flowcharts, UML diagrams, and other visual aids How to avoid built-in traps and pitfalls Complete coverage of the OCA Java SE 8 Programmer I exam (1Z0-808) About the Reader Written for developers with a working knowledge of Java who want to earn the OCA Java SE 8 Programmer I Certification. About the Author Mala Gupta is a Java coach and trainer who holds multiple Java certifications. Since 2006 she

has been actively supporting Java certification as a path to career advancement. Table of Contents Introduction Java basics Working with Java data types Methods and encapsulation Selected classes from the Java API and arrays Flow control Working with inheritance Exception handling Full mock exam

Java 9 Modularity Mit Press

Summary Kotlin in Action guides experienced Java developers from the language basics of Kotlin all the way through building applications to run on the JVM and Android devices. Foreword by Andrey Breslav, Lead Designer of Kotlin. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Developers want to get work done - and the less hassle, the better. Coding with Kotlin means less hassle. The Kotlin programming language offers an expressive syntax, a strong intuitive type system, and great tooling support along with seamless interoperability with existing Java code, libraries, and frameworks. Kotlin can be compiled to Java bytecode, so you can use it

everywhere Java is used, including Android. And with an efficient compiler and a small standard library, Kotlin imposes virtually no runtime overhead. About the Book Kotlin in Action teaches you to use the Kotlin language for production-quality applications. Written for experienced Java developers, this example-rich book goes further than most language books, covering interesting topics like building DSLs with natural language syntax. The authors are core Kotlin developers, so you can trust that even the gnarly details are dead accurate. What's Inside Functional programming on the JVM Writing clean and idiomatic code Combining Kotlin and Java Domain-specific languages About the Reader This book is for experienced Java developers. About the Author Dmitry Jemerov and Svetlana Isakova are core Kotlin developers at JetBrains. Table of Contents PART 1 - INTRODUCING KOTLIN Kotlin: what and why Kotlin basics Defining and calling functions Classes, objects, and interfaces

Programming with lambdas The Kotlin type system PART 2 - EMBRACING KOTLIN Operator overloading and other conventions Higher-order functions: lambdas as parameters and return values Generics Annotations and reflection DSL construction *Head First Java* Addison-Wesley Professional Threads are a fundamental part of the Java platform. As multicore processors become the norm, using concurrency effectively becomes essential for building high-performance applications. Java SE 5 and 6 are a huge step forward for the development of concurrent applications, with improvements to the Java Virtual Machine to support high-performance, highly scalable concurrent classes and a rich set of new concurrency building blocks. In *Java Concurrency in Practice*, the creators of these new facilities explain not only how they work and how to use them, but also the motivation and design patterns behind them. However,

developing, testing, and debugging multithreaded programs can still be very difficult; it is all too easy to create concurrent programs that appear to work, but fail when it matters most: in production, under heavy load. *Java Concurrency in Practice* arms readers with both the theoretical underpinnings and concrete techniques for building reliable, scalable, maintainable concurrent applications. Rather than simply offering an inventory of concurrency APIs and mechanisms, it provides design rules, patterns, and mental models that make it easier to build concurrent programs that are both correct and performant. This book covers: Basic concepts of concurrency and thread safety Techniques for building and composing thread-safe classes Using the concurrency building blocks in `java.util.concurrent` Performance optimization dos and don'ts Testing concurrent programs Advanced topics such as atomic variables, nonblocking algorithms, and the Java Memory Model

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