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Concepts and Cases on Value Creation and Digital Business Transformation

Get Active

Illustrated Microsoft Windows 10: Intermediate

A Manager's Guide to Harnessing Technology

Case Studies

How Technologies Will Change Sports in the Digital Age

Android Hacker's Handbook

A Managerial Approach

A System Administrator's Guide

Laptops for Seniors for Dummies, 5th Edition

Web Programming with HTML5, CSS, and JavaScript

Principles of Information Systems

Straight from the Gut

Netware

The Lies of the Land

21st Century Sports

The Art of Being Human

Your Life, Liberty, and Happiness After the Digital Explosion

Fundamentals of Computer Programming with C#

The Antivirus Hacker's Handbook

Reimagining Learning Spaces for Student Success

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## DAKOTA JADA

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### **Concepts and Cases on Value Creation and Digital Business**

**Transformation** St. Martin's Press  
Web Programming with HTML5, CSS, and  
JavaScript is written for the  
undergraduate, client-side web  
programming course. It covers the three  
client-side technologies (HTML5, CSS, and  
JavaScript) in depth, with no dependence  
on server-side technologies.

### **Get Active** Faber Publishing

Widely praised for its balanced treatment  
of computer ethics, *Ethics for the  
Information Age* offers a modern  
presentation of the moral controversies  
surrounding information technology.  
Topics such as privacy and intellectual  
property are explored through multiple  
ethical theories, encouraging readers to  
think critically about these issues and to  
make their own ethical decisions.

### **Illustrated Microsoft Windows 10:**

**Intermediate** Jones & Bartlett Learning  
This book provides a broad overview of the

many card systems and solutions that are  
in practical use today. This new edition  
adds content on RFIDs, embedded  
security, attacks and countermeasures,  
security evaluation, javacards, banking or  
payment cards, identity cards and  
passports, mobile systems security, and  
security management. A step-by-step  
approach educates the reader in card  
types, production, operating systems,  
commercial applications, new  
technologies, security design, attacks,  
application development, deployment and  
lifecycle management. By the end of the

book the reader should be able to play an educated role in a smart card related project, even to programming a card application. This book is designed as a textbook for graduate level students in computer science. It is also as an invaluable post-graduate level reference for professionals and researchers. This volume offers insight into benefits and pitfalls of diverse industry, government, financial and logistics aspects while providing a sufficient level of technical detail to support technologists, information security specialists, engineers and researchers.

**A Manager's Guide to Harnessing Technology** John Wiley & Sons

Designed specifically to meet the needs of users who have a broad range of experience levels, ILLUSTRATED MICROSOFT WINDOWS 10: INTERMEDIATE equips readers with both basic and more advanced Microsoft Windows 10 skills. The book's practical, user-friendly format allows readers to work through an entire lesson without turning a page. This streamlined book gets users up and running immediately with the latest features of Microsoft Windows 10,

including the new user interface, working with the Charms bar, starting an app, working with windows, managing files, and more. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

**Case Studies** Createspace Independent Publishing Platform

Active learning spaces offer students opportunities to engage, collaborate, and learn in an environment that taps into their innate curiosity and creativity. Students well versed in active learning - the capabilities that colleges, vocational schools and the workforce demand - will be far more successful than those educated in traditional classrooms. Get Active is a practical guide to inform your thinking about how best to design schools and classrooms to support learning in a connected, digital world. From classroom redesigns to schoolwide renovation projects and new building construction, the authors show the many ways that active learning spaces can improve the learning experience.

**How Technologies Will Change Sports in the Digital Age** Routledge

This book takes a practical problem-solution approach to common business challenges. You'll not only encounter interesting code samples, but also see how to combine these examples with the Microsoft collaboration platform's services. The book's solutions focus on using Visual Studio 2008 and its built-in Office development tools to construct the user interface layer. And solutions can interact with SharePoint as a service provider, taking advantage of SharePoint's many collaboration features like document repositories, collaboration sites, and search functions. This book is unique because it starts with challenges that end users deal with every day when using the Microsoft collaboration platform to support business processes. The solutions are presented as hypothetical business challenges of a fictional company. By presenting the examples in this context, author Ed Hild makes it easier to relate to the challenges and solution value. The goal of these examples is to build applications that apply the benefits of the Office desktop interface to the richness of SharePoint collaboration features. This book will help you develop real-world

solutions to complex business problems and challenges.

**Android Hacker's Handbook** Cengage Learning

Blockchain technology is powering our future. As the technology behind cryptocurrencies like bitcoin and Facebook's Libra, open software platforms like Ethereum, and disruptive companies like Ripple, it's too important to ignore. In this revelatory book, Don Tapscott, the bestselling author of Wikinomics, and his son, blockchain expert Alex Tapscott, bring us a brilliantly researched, highly readable, and essential book about the technology driving the future of the economy. Blockchain is the ingeniously simple, revolutionary protocol that allows transactions to be simultaneously anonymous and secure by maintaining a tamperproof public ledger of value. Though it's best known as the technology that drives bitcoin and other digital currencies, it also has the potential to go far beyond currency, to record virtually everything of value to humankind, from birth and death certificates to insurance claims, land titles, and even votes.

Blockchain is also essential to understand

if you're an artist who wants to make a living off your art, a consumer who wants to know where that hamburger meat really came from, an immigrant who's tired of paying big fees to send money home to your loved ones, or an entrepreneur looking for a new platform to build a business. And those examples are barely the tip of the iceberg. As with major paradigm shifts that preceded it, blockchain technology will create winners and losers. This book shines a light on where it can lead us in the next decade and beyond.

A Managerial Approach Jones & Bartlett Publishers

In this book, we take a look at some common deviations of human behavior as well as some fears about global warming and over-population. We also consider how the human mind works and how it can be used to a person's advantage. Deceit and misrepresentation is not confined to our rulers but is also common in all endeavors - for example in the areas of Health, Education and the Legal system - where certain individuals try to achieve supremacy.

A System Administrator's Guide Addison-

Wesley

The authoritative account of the rise of Amazon and its intensely driven founder, Jeff Bezos, praised by the Seattle Times as "the definitive account of how a tech icon came to life." Amazon.com started off delivering books through the mail. But its visionary founder, Jeff Bezos, wasn't content with being a bookseller. He wanted Amazon to become the everything store, offering limitless selection and seductive convenience at disruptively low prices. To do so, he developed a corporate culture of relentless ambition and secrecy that's never been cracked. Until now. Brad Stone enjoyed unprecedented access to current and former Amazon employees and Bezos family members, giving readers the first in-depth, fly-on-the-wall account of life at Amazon. Compared to tech's other elite innovators -- Jobs, Gates, Zuckerberg -- Bezos is a private man. But he stands out for his restless pursuit of new markets, leading Amazon into risky new ventures like the Kindle and cloud computing, and transforming retail in the same way Henry Ford revolutionized manufacturing. The Everything Store is the revealing, definitive biography of the

company that placed one of the first and largest bets on the Internet and forever changed the way we shop and read.

*Laptops for Seniors for Dummies, 5th Edition* Illustrated Microsoft Windows 10: Intermediate  
Illustrated Microsoft Windows 10: Intermediate Cengage Learning

*Web Programming with HTML5, CSS, and JavaScript* John Wiley & Sons

Lawrence Lessig, “the most important thinker on intellectual property in the Internet era”, masterfully argues that never before in human history has the power to control creative progress been so concentrated in the hands of the powerful few, the so-called Big Media. Never before have the cultural powers- that-be been able to exert such control over what we can and can’t do with the culture around us. Our society defends free markets and free speech; why then does it permit such top-down control? To lose our long tradition of free culture, Lawrence Lessig shows us, is to lose our freedom to create, our freedom to build, and, ultimately, our freedom to imagine.

Principles of Information Systems John Wiley & Sons

The first comprehensive guide to discovering and preventing attacks on the Android OS As the Android operating system continues to increase its share of the smartphone market, smartphone hacking remains a growing threat. Written by experts who rank among the world's foremost Android security researchers, this book presents vulnerability discovery, analysis, and exploitation tools for the good guys. Following a detailed explanation of how the Android OS works and its overall security architecture, the authors examine how vulnerabilities can be discovered and exploits developed for various system components, preparing you to defend against them. If you are a mobile device administrator, security researcher, Android app developer, or consultant responsible for evaluating Android security, you will find this guide is essential to your toolbox. A crack team of leading Android security researchers explain Android security risks, security design and architecture, rooting, fuzz testing, and vulnerability analysis Covers Android application building blocks and security as well as debugging and auditing Android apps

Prepares mobile device administrators, security researchers, Android app developers, and security consultants to defend Android systems against attack

Android Hacker's Handbook is the first comprehensive resource for IT professionals charged with smartphone security.

*Straight from the Gut* Lulu Press, Inc

This is the fourth edition of a unique textbook that provides extensive coverage of the evolution, the current state, and the practice of e-business strategies. It provides a solid introduction to understanding e-business and e-commerce by combining fundamental concepts and application models with practice-based case studies. An ideal classroom companion for business schools, the authors use their extensive knowledge to show how corporate strategy can imbibe and thrive by adopting vibrant e-business frameworks with proper tools. Students will gain a thorough knowledge of developing electronic and mobile commerce strategies and the methods to deal with these issues and challenges.

Netware Packt Publishing Ltd

A new edition of the most popular book of project management case studies, expanded to include more than 100 cases plus a "super case" on the Iridium Project. Case studies are an important part of project management education and training. This Fourth Edition of Harold Kerzner's Project Management Case Studies features a number of new cases covering value measurement in project management. Also included is the well-received "super case," which covers all aspects of project management and may be used as a capstone for a course. This new edition: Contains 100-plus case studies drawn from real companies to illustrate both successful and poor implementation of project management. Represents a wide range of industries, including medical and pharmaceutical, aerospace, manufacturing, automotive, finance and banking, and telecommunications. Covers cutting-edge areas of construction and international project management plus a "super case" on the Iridium Project, covering all aspects of project management. Follows and supports preparation for the Project Management Professional (PMP®)

Certification Exam Project Management Case Studies, Fourth Edition is a valuable resource for students, as well as practicing engineers and managers, and can be used on its own or with the new Eleventh Edition of Harold Kerzner's landmark reference, Project Management: A Systems Approach to Planning, Scheduling, and Controlling. (PMP and Project Management Professional are registered marks of the Project Management Institute, Inc.)

The Lies of the Land Apress  
Discover all the amazing things you can do with Arduino. Arduino is a programmable circuit board that is being used by everyone from scientists, programmers, and hardware hackers to artists, designers, hobbyists, and engineers in order to add interactivity to objects and projects and experiment with programming and electronics. This easy-to-understand book is an ideal place to start if you are interested in learning more about Arduino's vast capabilities. Featuring an array of cool projects, this Arduino beginner guide walks you through every step of each of the featured projects so that you can acquire a clear

understanding of the different aspects of the Arduino board. Introduces Arduino basics to provide you with a solid foundation of understanding before you tackle your first project. Features a variety of fun projects that show you how to do everything from automating your garden's watering system to constructing a keypad entry system, installing a tweeting cat flap, building a robot car, and much more. Provides an easy, hands-on approach to learning more about electronics, programming, and interaction design for Makers of all ages.

Arduino Projects For Dummies is your guide to turning everyday electronics and plain old projects into incredible innovations. Get Connected! To find out more about Brock Craft and his recent Arduino creations, visit [www.facebook.com/ArduinoProjectsForDummies](http://www.facebook.com/ArduinoProjectsForDummies)

21st Century Sports Springer Nature  
Congratulations on purchasing the ODROID-XU4! It is one of the most powerful low-cost Single Board computers available, as well as being an extremely versatile device. Featuring an octa-core Exynos 5422 big.LITTLE processor,

advanced Mali GPU, and Gigabit ethernet, it can function as a home theater set-top box, a general purpose computer for web browsing, gaming and socializing, a compact tool for college or office work, a prototyping device for hardware tinkering, a controller for home automation, a workstation for software development, and much more. Some of the modern operating systems that run on the ODROID-XU4 are Ubuntu, Android, Fedora, ARCHLinux, Debian, and OpenELEC, with thousands of free open-source software packages available. The ODROID-XU4 is an ARM device, which is the most widely used architecture for mobile devices and embedded 32-bit computing.

*The Art of Being Human* Springer

Every day, billions of photographs, news stories, songs, X-rays, TV shows, phone calls, and emails are being scattered around the world as sequences of zeroes and ones: bits. We can't escape this explosion of digital information and few of us want to-the benefits are too seductive. The technology has enabled unprecedented innovation, collaboration, entertainment, and democratic participation. But the same engineering

marvels are shattering centuries-old assumptions about privacy, identity, free expression, and personal control as more and more details of our lives are captured as digital data. Can you control who sees all that personal information about you? Can email be truly confidential, when nothing seems to be private? Shouldn't the Internet be censored the way radio and TV are? is it really a federal crime to download music? When you use Google or Yahoo! to search for something, how do they decide which sites to show you? Do you still have free speech in the digital world? Do you have a voice in shaping government or corporate policies about any of this? *Blown to Bits* offers provocative answers to these questions and tells intriguing real-life stories. This book is a wake-up call To The human consequences of the digital explosion. [Your Life, Liberty, and Happiness After the Digital Explosion](#) Little, Brown Ubuntu is becoming the preferred distribution in the Linux community with more than 8 million users The exam is available worldwide through both Prometric and VUE testing centers *Fundamentals of Computer Programming*

*with C#* Addison-Wesley Professional A revised new edition of the bestselling toolkit for creating, building, and maintaining a strong brand From research and analysis through brand strategy, design development through application design, and identity standards through launch and governance, *Designing Brand Identity, Fourth Edition* offers brand managers, marketers, and designers a proven, universal five-phase process for creating and implementing effective brand identity. Enriched by new case studies showcasing successful world-class brands, this Fourth Edition brings readers up to date with a detailed look at the latest trends in branding, including social networks, mobile devices, global markets, apps, video, and virtual brands. Features more than 30 all-new case studies showing best practices and world-class Updated to include more than 35 percent new material Offers a proven, universal five-phase process and methodology for creating and implementing effective brand identity *The Antivirus Hacker's Handbook* Cengage Learning The free book "Fundamentals of Computer

Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like

lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13:

978-954-400-773-7 (9789544007737)  
 ISBN-10: 954-400-773-3 (9544007733)  
 Author: Svetlin Nakov & Co. Pages: 1132  
 Language: English Published: Sofia, 2013  
 Publisher: Faber Publishing, Bulgaria Web site: <http://www.introprogramming.info>  
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constructors, fields, properties, static members, abstraction, interfaces, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics,

namespaces, UML, design patterns, extension methods, anonymous types, lambda expressions, LINQ, code quality, high-quality code, high-quality classes,

high-quality methods, code formatting, self-documenting code, code refactoring, problem solving, problem solving methodology, 9789544007737, 9544007733

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