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PATIENCE REYNOLDS

[REIGN Enchiridion](#) Createspace Independent Publishing Platform

The destruction of Starlight Beacon also destroys the peace once protected by the great Jedi of the High Republic era. In the year since Jedi Knight Lily Tora-Asi defied the Council's order to return to Coruscant, the Nihil have continued to storm through the galaxy, expanding their territory through the Outer Rim. Despite the encroaching Stormwall, Lily stands her ground and reestablishes Banchii's Jedi temple. Banchii is not to be abandoned, and its secrets begin to unfurl as Jedi Master Arkoff returns to connect the pieces of a mystery long buried. -- VIZ Media

[A Saga on Home Video](#) Insight Editions

When rebels clash with renegades, it's the Empire that may claim the final victory. Times are desperate for the Rebel Alliance. Harassment by the Empire and a shortage of vital supplies are hindering completion of a new secret base on the ice planet Hoth. So when Mid Rim merchants offer much-needed materials for sale, Princess Leia Organa and Han Solo lead an Alliance delegation to negotiate a deal. But when treachery forces the rebel ship to flee into territory controlled by pirates, Leia makes a shocking discovery: the fierce marauders come from Leia's homeworld of Alderaan, recently destroyed by the Death Star. These refugees have turned to pillaging and plundering to survive—and they are in debt to a pirate armada, which will gladly ransom the princess to the vengeful Empire . . . if they find out her true identity. Struggling with intense feelings of guilt, loyalty, and betrayal, Leia is determined to help her wayward kinspeople, even as Imperial forces are closing in on her own crippled ship. Trapped between lethal cutthroats and brutal oppressors, Leia and Han, along with Luke, Chewbacca, and a battle-ready crew, must defy death—or embrace it—to keep the rebellion alive. “[A] rollicking Star Wars adventure . . . a book that keeps you eagerly turning pages.”—Roqoo Depot

Star Wars Padawan VIZ Media LLC

In the aftermath of the Hyperspace Disaster, young Jedi Knight, Lily Tora-Asi is assigned to help displaced civilians relocate to Banchii, a newly inhabited planet in the Inugg system far in the outer rim. Banchii is the site of a new Jedi temple led by Master Arkoff, Lily's Wookiee mentor, who imagines the temple as a place of peace for new inhabitants and for those who are traveling beyond. While balancing the arrival of incoming settlers with the strange mysteries of this remote outpost, Lily wonders if she's doing enough to bring peace to the galaxy. But when hidden dangers begin to emerge, the young Jedi will face her greatest challenge yet . . . -- VIZ Media

Star Wars Rebels: Servants of the Empire: Edge of the Galaxy John Wiley & Sons

A YA novel filled with adventure and romance set in the world of Galaxy's Edge, the Star Wars-themed land coming to Disneyland and Walt Disney World in 2019. Izzy and Jules were childhood friends, climbing the spires of Batuu, inventing silly games, and dreaming of adventures they would share one day. Then, Izzy's family left abruptly, without even a chance to say goodbye. Izzy's life became one of constant motion, traveling from one world to the next, until her parents were killed and she became a low-level smuggler to make ends meet. Jules remained on Batuu, eventually becoming a farmer like his father, but always yearning for something more. Now, thirteen years after she left, Izzy is returning to Batuu. She's been hired to deliver a mysterious parcel, and she just wants to finish the job and get gone. But upon arrival at Black Spire Outpost she runs smack into the one person who still means something to her after all this time: Jules. The attraction between them is immediate, yet despite Jules seeming to be everything she's ever needed, Izzy hesitates. How can she drag this good-hearted man into the perilous life she's chosen? Jules has been trying to figure out his future, but now all he knows for certain is that he wants to be with Izzy. How can he convince

her to take a chance on someone who's never left the safety of his homeworld? When Izzy's job goes wrong, the two childhood friends find themselves on the run. And all their secrets will be revealed as they fight to stay alive...

Star Wars, Edge of the Empire Roleplaying Game Fantasy Flight Games

A hostile force ambushes Victory Company during a diplomatic mission. Stranded behind enemy lines, a sergeant must lead a band of survivors against merciless insurgents on a deadly alien world. With no room for error, the Republic's elite fighting force must struggle to survive under siege while waiting on a rescue that might never come.

Razor's Edge: Star Wars Legends becker&mayer! Books

In twenty years the de Hauteville brothers have gone from penniless obscurity to become the most potent warrior family in Christendom: depended on by the Pope, feared by Byzantium and respected by the Holy Roman Emperor. And now Roger, the youngest son, has finally come to Italy and proves himself also to be a great warrior and canny politician. The path is not easy, there are enemies at Roger's back as well as before him, treacheries both secret and transparent to circumvent. Yet the loyalty of blood that binds this family of warriors together is still present and it is that, above everything, which will be the catalyst that propels the name de Hauteville to the pinnacle of power, as they undertake, with papal blessing, the first true crusade of the 11th century.

Star Wars and History VIZ Media LLC

Darkness engulfs the galaxy. Under the rule of the Dark Lords of the Sith, the Empire controls countless star systems through fear and oppression. With the Jedi destroyed, seekers and sentinels, wardens and warriors, pathfinders and peacekeepers must learn to use the Force and restore peace and justice to the galaxy.

Fable: Edge of the World Createspace Independent Publishing Platform

"This upcoming rules supplement for Star Wars: Edge of the Empire expands the Hired Gun career with specializations, new talents, and more. All players will find new character, vehicle, and equipment options, aiding in their experiences on the fringe. GMs can also find new tools helping them craft memorable and exciting combat encounters." -- Publisher website.

Star Wars: Force and Destiny RPG Core Rulebook Simon and Schuster

BEING A TEENAGER IS HARD ENOUGH WITHOUT ALSO TRAINING TO BE A JEDI.... Obi-Wan Kenobi has not been apprenticed long to Qui-Gon Jinn, and he is chafing at Qui-Gon's training style: all meditation, no action. Obi-Wan yearns to prove himself on a mission, but when he and Qui-Gon are finally set to leave on an assignment, Qui-Gon is nowhere to be found. Angered by his master's abandonment, Obi-Wan sets out on the mission alone, determined to prove himself. On a mysterious planet he encounters a pack of feral, Force-wielding teens who seem to be the planet's only inhabitants. As he experiences wild freedom with them and wonders if this isn't the life he was meant for, Obi-Wan can't escape the nagging sense that something is wrong with the Force there. Romantic complications, startling revelations, and a looming threat to both the planet and his new friends will bring Obi-Wan face-to-face with his worst fear: that maybe he was never supposed to be a Jedi at all. Can he connect with the living Force in time to save himself and everyone around him? It's the star of the Obi-Wan Kenobi Disney+ limited series as you've never seen him before....

Star Wars John Wiley & Sons

For four decades, the Star Wars saga has captivated us in both theaters and at home on the small screen. Never before has one volume attempted to provide an extensive guide to all of the saga's various releases for home viewing. From Super 8 to VHS, from DVD to Blu-ray 3D, this unofficial guide to U.S. Star Wars home video releases will thrill and enlighten fans both new and old. With over 300 images from the author's own personal collection, this is a definitive work of fan scholarship on Star Wars home video collecting's first 40 years.

Star Wars Edge of the Empire RPG VIZ Media LLC

An exciting tale about Han and Chewie and their adventures with the pirate Hondo.

[Tempest Feud](#) Disney Electronic Content

Bygger på figurene fra Star Wars filmen

[Star Wars : Edge of the Empire Roleplaying Game](#) Random House Worlds

"A terrific and timely book that makes a compelling case for fundamentally rethinking how your business communicates. Recommended!" —Jay Baer, founder of Convince & Convert and author of *Hug Your Haters* "Once upon a time, storytelling was confused with talking at people. Not anymore. Shane and Joe are your narrators in a journey that will transform how you talk to other human beings to be more believable, relevant, compelling and unforgettable." —Brian Solis, experience architect, digital anthropologist, best-selling author "Shane Snow and Joe Lazauskas spend the overwhelming majority of their time thinking, writing, and theorizing about brand storytelling - so you don't have to. They're smart and they know this topic inside out (and sideways). Read their book. While I can't guarantee you'll rise to Shane and Joe's ridiculously obsessive level, you will be infinitely better prepared to tell your own brand's story. Promise!" —Rebecca Lieb, Analyst, Author & Advisor "The Contently team understands the power of story, and how to craft and spread a great narrative, like no other. In an era where brand, design, and mission are a competitive advantage for every business, Contently underscores the importance of stories and how they transform companies and industries." —Scott Belsky, Entrepreneur, Investor, & Author (Founder of Behance, bestselling author of *Making Ideas Happen*) "I can't think of a better way to illustrate the power of story telling than by telling great stories. This book should be required reading not just by those with content in their titles, but by anyone in Marketing AND Sales. Then, when you're done, give it to your CEO to read... but make sure you get it back, because I guarantee you'll refer to it more than once." —Shawna Dennis, Senior Marketing Leader "Neuroscience, algorithms, illustrations, personal anecdotes and good, old-fashioned empathy: This entertaining and informative tome journeys to the core of how we communicate and pushes us, as marketers and humans, to do it better, "speeding the reader through and leaving us wanting more." —Ann Hynes, VP of global content marketing at Morgan Stanley Transform your business through the power of storytelling. Content strategists Joe Lazauskas and Shane Snow offer an insider's guide to transforming your business—and all the relationships that matter to it—through the art and science of telling great stories. Smart businesses today understand the need to use stories to better connect with the people they care about. But few know how to do it well. In *The Storytelling Edge*, the strategy minds behind Contently, the world renowned content marketing technology company, reveal their secrets that have helped award-winning brands to build relationships with millions of advocates and customers. Join as they dive into the neuroscience of storytelling, the elements of powerful stories, and methodologies to grow businesses through engaging and accountable content. With *The Storytelling Edge* you will discover how leaders and workers can craft the powerful stories that not only build brands and engage customers, but also build relationships and make people care—in work and in life.

[STAR WARS](#) Disney Lucasfilm Press

An exciting adventure about two of the brave heroes from the smash hit movie *Rogue One: A Star Wars Story!* On the desert world of Jedha, in the Holy City, friends Baze and Chirrut used to be Guardians of the Whills, who looked after the Kyber Temple and the devoted pilgrims who worshipped there. Then the Empire came and took over the planet. The temple was destroyed and the people scattered. Now Baze and Chirrut do what they can to resist the Empire and protect the people of Jedha, but it never seems to be enough. Then a man named Saw Gerrera arrives, with a militia of his own and grand plans to take down the Empire. It seems like the perfect way for Baze and Chirrut to make a real difference and help the people of Jedha live better lives. But will it come at too great a cost?

[Star Wars: Myths & Fables](#) TSR

Welcome to Batuu, a trading post at the edge of the galaxy where smugglers, bounty hunters, and rogue adventurers swap stories, food, and goods. Like any good tourist, you're going to need a guide book to lead you through your visit. Here is your official guide. In 2019, Disney opened a new Star Wars addition to their parks: The planet Batuu. Star Wars fans now have access to an authentic,

in-world experience unlike anything they have ever seen before! This official guide to Batuu is written completely in-world, as if you are a visitor from another part of the galaxy, looking for recommendations on where to eat, sleep, and what to do during your trip to this planet. The guide also provides itineraries and descriptions of weekend trips "Beyond Batuu"; getaways to nearby planets and environs. The guide features: Full-color illustrations and maps Original content from Lucasfilm An in-world experience like no other Whether strolling in The Galaxy's Edge 15-acre park or simply being an armchair traveler, this immersive guide will delight any Star Wars fan.

[Star Wars: Galaxy's Edge: A Crash of Fate](#) Disney Electronic Content

Zare Leonis seems destined to become a poster boy for the Empire. His sister Dhara has been accepted into the esteemed Imperial Academy on Lothal and Zare is confident he'll join her in a year's time. But a year can bring plenty of unwelcome changes. Not only does he begin to uncover the Empire's destructive plans for Lothal and the livelihood of its people, but his unease hits home when Dhara goes mysteriously missing. Zare is forced to question everything and rethink what it means to be a good servant of the Empire. This first book in an original series gives readers an insider's look into a different part of the world of Star Wars Rebels.

[Star Wars: Galactic Baking Arrow](#)

A Threat of Epidemic Proportions A virulent plague sweeps over the planet Endregaad, forcing the Corporate Sector Authority to quarantine the stricken world with a planetwide blockade. A mission of mercy and a desperate search lead heroes to the Hutt homeworld, where they discover an even greater scourge spreading throughout the galaxy. This stand-alone adventure is for 9th-level heroes. - Embroils the heroes in various dealings with the Hutts. - Explores several locations across Hutt space, including Nar Shaddaa, the Smuggler's Moon. - Introduces new Hutt droids and Hutt battle armor. - Features new starships, including one for the heroes--complete with a deckplan. To use this adventure, a Gamemaster also needs the "Star Wars" Roleplaying Game."

[Star Wars: The High Republic: Edge of Balance, Vol. 2](#) Random House Worlds

The REIGN Enchiridion is a digest-size paperback that contains the complete rules for Greg Stolze's hit fantasy roleplaying game "REIGN: A Game of Lords and Leaders." REIGN expands the frontiers of fantasy gaming by elevating the action to an international stage. Monarchs, mercenaries and merchant princes gamble armies and fortunes to win nations in a rich and vibrant fantasy setting. REIGN's simple but complete rules model the triumphs and disasters of societies as small as a village or as large as a realm-spanning religion. With REIGN, your characters can defend threatened nations, bring prosperity to desperate provinces, make laws and perpetuate justice... or, if you prefer, loot, conquer and pillage on a vast and awesome scale.

[Star Wars Edge of the Empire RPG](#) Disney Electronic Content

One moment sets the course of destiny. But what if that one moment was changed in the smallest of ways? What if one madman's plan actually were to succeed beyond our known history? The Old West-The Wild West, The American Frontier-is one of the world's most familiar modern myths. The time was draped in ruggedness; there was an idealized dream of freedom, and a notion that just one person could shape the world. That myth belongs to all of us. Yet so many stories of truth, justice, and the American Way have been stolen, erased, and never recorded. Haunted West is a game about hope through struggle. It is a game that pieces together the stories of the largely forgotten people of the Old West, the people who have been whitewashed by history. Discover the American experience in the Weird West. Grab your rifle, jet pack, and spurs to battle traitorous rebels in the defense of freedom, join the fight against temporally displaced dinosaurs, rustle cattle to make ends meet, and hijack a train full of illicit Confederate gold!

[The Outsider's Edge](#) Disney Electronic Content

Beyond the Rim is the first full-length adventure for the Star Wars: Edge of the Empire Roleplaying Game. When new rumors add credence to old smugglers' tales of a long-lost Separatist treasure ship, it's time for a handful of intrepid explorers, scrappy smugglers, and cunning academics to fire up their hyperdrive and embark upon a journey to the farthest regions of the Star Wars galaxy. Fantastic adventures await those who seek to discover what really happened to the Sa Naloor!

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