

Douglas V Hall Microprocessor Semantic Scholar

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Data-intensive Scientific Discovery CRC
 Press

The new digital media offers us an unprecedented memory capacity, an ubiquitous communication channel and a growing computing power. How can we exploit this medium to augment our personal and social cognitive processes at the service of human development? Combining a deep knowledge of humanities and social sciences as well as a familiarity with computer science issues, this book explains the collaborative construction of a global hypercortex coordinated by a computable metalanguage. By recognizing fully the symbolic and social nature of

humancognition, we could transform our current opaque global brain into a reflexive collective intelligence.

23rd International Symposium, HPCS 2009, Kingston, Ontario, Canada, June 14-17, 2009, Revised Selected Papers
 Cambridge University Press

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Bibliographic Index Wiley Global Education
 * Teaches VHDL by example * Includes tools for simulation and synthesis * CD-ROM containing Code/Design examples and a working demo of ModelSIM

Best Practices for Designing, Implementing, and Maintaining Systems
 McGraw-Hill/Glencoe

This book outlines a set of issues that are critical to all of parallel architecture-- communication latency, communication

bandwidth, and coordination of cooperative work (across modern designs). It describes the set of techniques available in hardware and in software to address each issues and explore how the various techniques interact.

Forthcoming Books McGraw Hill Professional

This textbook introduces the "Fundamentals of Multimedia", addressing real issues commonly faced in the workplace. The essential concepts are explained in a practical way to enable students to apply their existing skills to address problems in multimedia. Fully revised and updated, this new edition now includes coverage of such topics as 3D TV, social networks, high-efficiency video compression and conferencing, wireless and mobile networks, and their attendant technologies. Features: presents an overview of the key concepts in

multimedia, including color science; reviews lossless and lossy compression methods for image, video and audio data; examines the demands placed by multimedia communications on wired and wireless networks; discusses the impact of social media and cloud computing on information sharing and on multimedia content search and retrieval; includes study exercises at the end of each chapter; provides supplementary resources for both students and instructors at an associated website.

VHDL: Programming by Example Microsoft Press

In this book the reader will find a collection of 31 papers presenting different facets of Human Computer Interaction, the result of research projects and experiments as well as new approaches to design user interfaces. The book is organized according to the following main topics in a sequential order: new interaction paradigms, multimodality, usability studies on several interaction mechanisms, human factors, universal design and development methodologies and tools.

British Books in Print Gulf Professional Publishing

The end of dramatic exponential growth in single-processor performance marks the end of the dominance of the single microprocessor in computing. The era of sequential computing must give way to a new era in which parallelism is at the forefront. Although important scientific and engineering challenges lie ahead, this is an opportune time for innovation in programming systems and computing architectures. We have already begun to see diversity in computer designs to optimize for such considerations as power and throughput. The next generation of discoveries is likely to require advances at both the hardware and software levels of computing systems. There is no guarantee that we can make parallel computing as common and easy to use as yesterday's sequential single-processor computer systems, but unless we aggressively pursue efforts suggested by the recommendations in this book, it will be "game over" for growth in computing performance. If parallel programming and related software efforts fail to become widespread, the development of exciting new applications that drive the computer industry will stall; if such innovation stalls, many other parts of the economy will follow suit. *The Future of Computing Performance* describes the factors that have led to the future limitations on growth for single processors that are based on complementary metal oxide semiconductor (CMOS) technology. It

explores challenges inherent in parallel computing and architecture, including ever-increasing power consumption and the escalated requirements for heat dissipation. The book delineates a research, practice, and education agenda to help overcome these challenges. *The Future of Computing Performance* will guide researchers, manufacturers, and information technology professionals in the right direction for sustainable growth in computer performance, so that we may all enjoy the next level of benefits to society.

The British National Bibliography Prentice Hall

This book provides eloquent support for the idea that spontaneous neuron activity, far from being mere noise, is actually the source of our cognitive abilities. In a sequence of "cycles," György Buzsáki guides the reader from the physics of oscillations through neuronal assembly organization to complex cognitive processing and memory storage. His clear, fluid writing-accessible to any reader with some scientific knowledge-is supplemented by extensive footnotes and references that make it just as gratifying and instructive a read for the specialist. The coherent view of a single author who has been at the forefront of research in this exciting field, this volume is essential reading for anyone interested in our rapidly evolving understanding of the brain.

Elsevier

This book constitutes the thoroughly refereed post-conference proceedings of the 23rd International Symposium on High Performance Computing Systems and Applications, HPCS 2009, held in Kingston, Canada, in June 2009. The 29 revised full papers presented - fully revised to incorporate reviewers' comments and discussions at the symposium - were carefully selected for inclusion in the book. The papers are organized in topical sections on turbulence, materials and life sciences, bringing HPC to industry, computing science, mathematics, and statistics, as well as HPC systems and methods.

Second Edition Morgan Kaufmann

For a one-semester undergraduate course in operating systems for computer science, computer engineering, and electrical engineering majors. Winner of the 2009 Textbook Excellence Award from the Text and Academic Authors Association (TAA)! *Operating Systems: Internals and Design Principles* is a comprehensive and unified introduction to operating systems. By using several innovative tools, Stallings makes it

possible to understand critical core concepts that can be fundamentally challenging. The new edition includes the implementation of web based animations to aid visual learners. At key points in the book, students are directed to view an animation and then are provided with assignments to alter the animation input and analyze the results. The concepts are then enhanced and supported by end-of-chapter case studies of UNIX, Linux and Windows Vista. These provide students with a solid understanding of the key mechanisms of modern operating systems and the types of design tradeoffs and decisions involved in OS design. Because they are embedded into the text as end of chapter material, students are able to apply them right at the point of discussion. This approach is equally useful as a basic reference and as an up-to-date survey of the state of the art.

Book Review Index Springer Science & Business Media

A world list of books in the English language.

Whitaker's Cumulative Book List

Butterworth-Heinemann

InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.

World List of Books in English "O'Reilly Media, Inc."

By staying current, remaining relevant, and adapting to emerging course needs, *Operating System Concepts* by Abraham Silberschatz, Peter Baer Galvin and Greg Gagne has defined the operating systems course through nine editions. This second edition of the Essentials version is based on the recent ninth edition of the original text. *Operating System Concepts Essentials* comprises a subset of chapters of the ninth edition for professors who want a shorter text and do not cover all the topics in the ninth edition. The new second edition of Essentials will be available as an ebook at a very attractive price for students. The ebook will have live links for the bibliography, cross-references between sections and chapters where appropriate, and new chapter review questions. A two-color printed version is also available.

InfoWorld Springer Science & Business Media

The computing world today is in the middle of a revolution: mobile clients and cloud computing have emerged as the dominant paradigms driving programming and hardware innovation today. The Fifth Edition of *Computer Architecture* focuses on this dramatic shift, exploring the ways

in which software and technology in the cloud are accessed by cell phones, tablets, laptops, and other mobile computing devices. Each chapter includes two real-world examples, one mobile and one datacenter, to illustrate this revolutionary change. Updated to cover the mobile computing revolution Emphasizes the two most important topics in architecture today: memory hierarchy and parallelism in all its forms. Develops common themes throughout each chapter: power, performance, cost, dependability, protection, programming models, and emerging trends ("What's Next") Includes three review appendices in the printed text. Additional reference appendices are available online. Includes updated Case Studies and completely new exercises.

British Paperbacks in Print The British National Bibliography

The Semantic Sphere

1 Computation, Cognition and Information Economy

Can a system be considered truly reliable if it isn't fundamentally secure? Or can it be considered secure if it's unreliable? Security is crucial to the design and operation of scalable systems in production, as it plays an important part in product quality, performance, and availability. In this book, experts from Google share best practices to help your organization design scalable and reliable systems that are fundamentally secure. Two previous O'Reilly books from Google—*Site Reliability Engineering* and *The Site Reliability Workbook*—demonstrated how and why a commitment to the entire service lifecycle enables organizations to successfully build, deploy, monitor, and maintain software systems. In this latest guide, the authors offer insights into system design, implementation, and maintenance from practitioners who specialize in security and reliability. They also discuss how building and adopting their recommended best practices requires a culture that's supportive of such change. You'll learn about secure and reliable systems through:

- Design strategies
- Recommendations for coding, testing, and debugging practices
- Strategies to prepare for, respond to, and recover from incidents
- Cultural best practices that help teams across your organization collaborate effectively

The Theory and Practice of Security
Springer Science & Business Media

The new RISC-V Edition of *Computer Organization and Design* features the RISC-V open source instruction set architecture, the first open source architecture designed to be used in modern computing environments such as

cloud computing, mobile devices, and other embedded systems. With the post-PC era now upon us, *Computer Organization and Design* moves forward to explore this generational change with examples, exercises, and material highlighting the emergence of mobile computing and the Cloud. Updated content featuring tablet computers, Cloud infrastructure, and the x86 (cloud computing) and ARM (mobile computing devices) architectures is included. An online companion Web site provides advanced content for further study, appendices, glossary, references, and recommended reading. Features RISC-V, the first such architecture designed to be used in modern computing environments, such as cloud computing, mobile devices, and other embedded systems Includes relevant examples, exercises, and material highlighting the emergence of mobile computing and the cloud

Computation, Cognition and Information Economy John Wiley & Sons

Includes entries for maps and atlases.

Bibliographic Guide to Computer Science BoD – Books on Demand

Multithreaded computer architecture has emerged as one of the most promising and exciting avenues for the exploitation of parallelism. This new field represents the confluence of several independent research directions which have united over a common set of issues and techniques. Multithreading draws on recent advances in dataflow, RISC, compiling for fine-grained parallel execution, and dynamic resource management. It offers the hope of dramatic performance increases through parallel execution for a broad spectrum of significant applications based on extensions to 'traditional' approaches. Multithreaded Computer Architecture is divided into four parts, reflecting four major perspectives on the topic. Part I provides the reader with basic background information, definitions, and surveys of work which have in one way or another been pivotal in defining and shaping multithreading as an architectural discipline. Part II examines key elements of multithreading, highlighting the fundamental nature of latency and synchronization. This section presents clever techniques for hiding latency and supporting large synchronization name spaces. Part III looks at three major multithreaded systems, considering issues of machine organization and compilation strategy. Part IV concludes the volume with an analysis of multithreaded architectures, showcasing methodologies and actual measurements. Multithreaded Computer Architecture: A Summary of the

State of the Art is an excellent reference source and may be used as a text for advanced courses on the subject.

Microprocessors and Interfacing

Oxford University Press

Artificial intelligence (AI) is a field within computer science that is attempting to build enhanced intelligence into computer systems. This book traces the history of the subject, from the early dreams of eighteenth-century (and earlier) pioneers to the more successful work of today's AI engineers. AI is becoming more and more a part of everyone's life. The technology is already embedded in face-recognizing cameras, speech-recognition software, Internet search engines, and health-care robots, among other applications. The book's many diagrams and easy-to-understand descriptions of AI programs will help the casual reader gain an understanding of how these and other AI systems actually work. Its thorough (but unobtrusive) end-of-chapter notes containing citations to important source materials will be of great use to AI scholars and researchers. This book promises to be the definitive history of a field that has captivated the imaginations of scientists, philosophers, and writers for centuries.

Rhythms of the Brain Pearson College Division

Security Science integrates the multi-disciplined practice areas of security into a single structured body of knowledge, where each chapter takes an evidence-based approach to one of the core knowledge categories. The authors give practitioners and students the underlying scientific perspective based on robust underlying theories, principles, models or frameworks. Demonstrating the relationships and underlying concepts, they present an approach to each core security function within the context of both organizational security and homeland security. The book is unique in its application of the scientific method to the increasingly challenging tasks of preventing crime and foiling terrorist attacks. Incorporating the latest security theories and principles, it considers security from both a national and corporate perspective, applied at a strategic and tactical level. It provides a rational basis for complex decisions and begins the process of defining the emerging discipline of security science. A fresh and provocative approach to the key facets of security Presentation of theories and models for a reasoned approach to decision making Strategic and tactical support for corporate leaders handling security challenges Methodologies for protecting national assets in government

and private sectors Exploration of security's emerging body of knowledge across domains

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