

Building Mobile Apps With Ionic 2 Joshmorony

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Building Mobile Apps With Ionic 2
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[Ionic Cookbook](#) Packt Publishing Ltd
 Learn Angular JS And Ionic is a piece of a rapidly developing group of AngularJS fueled libraries that make building mobile apps with Angular inconceivably quick and simple So Buy Book Now And Build Mobile Apps

Developing a Mobile Application UI with Ionic and Angular

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 The things you need to do to set up a new software project can be daunting. First, you have to select the back-end framework to create your API, choose your database, set up security, and choose your build tool. Then you have to choose the tools to create your front end: select a UI framework, configure a build tool, set up Sass processing, configure your browser to auto-refresh when you make changes, and configure the client and server so they work in unison. If you're building a new application using Spring Boot and Angular, you can save days by using JHipster. JHipster generates a complete and modern web app, unifying: - A high-performance and robust Java stack on the server side with Spring Boot - A sleek, modern, mobile-first front-end with Angular and Bootstrap - A robust microservice architecture with the JHipster Registry, Netflix OSS, the ELK stack, and Docker - A powerful workflow to build your application with Yeoman, Webpack, and Maven/Gradle
[Ionic 4 - Build PWA and Mobile Apps with Angular](#) Createspace Independent Publishing Platform
 Giving you the whole picture of building mobile apps using Ionic 2, this book not only covers the implementation of the Hacker News client app, but also the whole development life cycle, including unit tests, end-to-end tests, continuous integration, and app publish. --

Building Mobile Apps at Scale

Lulu.com
 Use Service Workers to Turbocharge Your Web Apps "You have made an excellent decision in picking up this book. If I was just starting on my learning path to mastery of Progressive Web Apps, there are not many folks I would trust more to get me there than John." —Simon MacDonald, Developer Advocate, Adobe Software developers have two options for the apps they build: native apps targeting a specific device or web apps that run on any device. Building native apps is challenging, especially when your app targets multiple system types—i.e., desktop computers, smartphones, televisions—because user experience varies dramatically across devices. Service Workers—a relatively new technology—make it easier for web apps to bridge the gap between native and web capabilities. In Learning Progressive Web

Apps, author John M. Wargo demonstrates how to use Service Workers to enhance the capabilities of a web app to create Progressive Web Apps (PWA). He focuses on the technologies that enable PWAs and how to use those technologies to enhance your web apps to deliver a more native-like experience. Build web apps a user can easily install on their local system and that work offline or on low-quality networks Utilize caching strategies that give you control over which app resources are cached and when Deliver background processing in a web application Implement push notifications that enable an app to easily engage with users or trigger action from a remote server Throughout the book, Wargo introduces each core concept and illustrates the implementation of each capability through several complete, operational examples. You'll start with simple web apps, then incrementally expand and extend them with state-of-the-art features. All example source code is available on GitHub, and additional resources are available on the author's companion site, [learningpwa.com](#). Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

[Mobile App Development with Ionic 2](#) Packt Publishing Ltd
 Learn how to build app store-ready hybrid apps with the Ionic 2, the framework built on top of Apache Cordova (formerly PhoneGap) and Angular. This practical guide shows you how to use Ionic's tools and services to develop apps with HTML, CSS, and TypeScript, rather than rely on platform-specific solutions found in Android, iOS, and Windows Phone. Author Chris Griffith takes you step-by-step through Ionic's powerful collection of UI components, and then helps you use it to build three cross-platform mobile apps. Whether you're new to this framework or have been working with Ionic 1, this book is ideal for beginning, intermediate, and advanced web developers. Understand what a hybrid mobile app is, and what comprises a basic Ionic application Learn how Ionic leverages Apache Cordova, Angular, and TypeScript to create native mobile applications Create a Firebase-enabled to-do application that stores data across multiple clients Build a tab-based National Park explorer app with Google Map integration Develop a weather app with the Darksky weather API and Google's GeoCode API Debug and test your app to resolve issues that arise during development Walk through steps for deploying your app to native app stores Learn how Ionic can be used to create Progressive Web Apps
Learning Ionic D&D Verlag, Bonn, Germany
 Build amazing cross-platform mobile apps with Ionic, the HTML5 framework that makes modern mobile application development simple About This Book Learn how to use one of the most exciting mobile development frameworks around to build even better apps Follow the featured sample projects to experience Ionic's

impressive capabilities Extend your developer skillset to build, test, and launch mobile apps with confidence Who This Book Is For This book is for anyone who wants to see Ionic in action - and find out how it could transform the way they build mobile apps. If you're a JavaScript web developer, you'll be building great projects in no time. What You Will Learn Learn Ionic by creating three complete mobile applications Get to know the Ionic CLI Add basic and advanced features to the Ionic framework Connect an Ionic app with a Firebase back end Integrate PhoneGap plugins with NG-Cordova Test your apps to improve and optimize performance In Detail Change doesn't have to be challenging. Sometimes it can be simple - sometimes it just makes sense. With Ionic, mobile development has never been so simple, so elegant and obvious. By helping developers to harness AngularJS and HTML5 for mobile development, it's the perfect framework for anyone obsessed with performance, and anyone that understands just how important a great user experience really is. This book shows you how to get started with Ionic framework immediately. But it doesn't just give you instructions and then expect you to follow them. Instead it demonstrates what Ionic is capable of through three practical projects you can follow and build yourself. From a basic to-do list app, a London tourist app, to a complete social media app, all three projects have been designed to help you learn Ionic at its very best. From setting up your project to developing on both the server side and front end, and best practices for testing and debugging your projects, you'll quickly become a better mobile developer, delivering high performance mobile apps that look awesome. Ionic Framework by Example is for people who don't want to learn now, build later - it's for people who want to learn and build at the same time - so they can meet today's mobile development challenges head on and deliver better products than anyone else. Style and approach This book isn't just an instruction manual. It doesn't just tell you what to do - it shows you. Featuring three sample projects, it's been created so you can get started with Ionic immediately.

Ionic 3.0 for Mobile App Developers

Apress
 Over 35 exciting recipes to spice up your application development with Ionic About This Book Learn how to utilize the robust features of Ionic CLI and its framework to create, develop, and build your mobile app Explore new integrations with various Backend-as-a-Services, along with AngularJS modules, for creative solutions Use out-of-the-box Ionic functionalities, customize existing components, and add new components with this comprehensive, step-by-step guide Who This Book Is For If you are a front-end developer and want to take advantage of your existing mobile application development skills to develop cross-platform mobile apps, this book is for you. You will build up your Ionic knowledge with in-depth recipes on Angular.js, Cordova, and Sass. What You

Will Learn Authenticate users using an e-mail password, Twitter, Facebook, Google+, and LinkedIn Retrieve data and store it using Firebase Access native device functionalities such as a camera, contact list, e-mail, and maps using ngCordova Work with localStorage and SQLite for persistent data access on the client side Communicate to and from your app using push notifications or SMS Leverage AngularJS events and Ionic-specific events to communicate across pages, controllers, and directives Customize the color and theme of your Ionic app Create new custom directives as components Compile your app for iOS, Android, and Windows Phone In Detail The world of mobile development is extremely fragmented with many platforms, frameworks, and technologies available. Ionic is intended to fill that gap, by enabling developers to build apps that have a native feel to them, using web technologies such as HTML, CSS, and AngularJS. Ionic makes it easy for front-end developers to become app developers. The framework provides superior performance with deep Cordova integration and a comprehensive set of tools for prototyping, backend support, and deployment. Ionic Cookbook takes you through the process of developing a cross-platform mobile app using just HTML5 and the JavaScript-based Ionic. You will start with an introduction to the CLI and then move on to building and running an app. You will explore common features of real-world mobile apps such as authenticating a user, and getting and saving data using either Firebase or Local Storage. Next, the book covers how Ionic integrates with Cordova to support native device features using ngCordova, and you will discover how to take advantage of existing modules around its ecosystem. You will also delve into advanced topics, including how to extend Ionic to create new components. Finally, the book will walk you through customizing the Ionic theme and building the app so that it can be deployed to all platforms. Style and approach This book follows a recipe-based approach to cross-platform mobile app development, where each task is explained in a conversational and easy-to-follow style. Every topic explains individual features or components of Ionic, and provides extra details for readers to come up with custom solutions based on real-world applications.

Introducing Ionic 2 Addison-Wesley Professional

The Ionic Framework supports a variety of mobile platforms. Throughout this series, I will cover the important aspects of development with Ionic and React, going from zero code all the way to the Apple App and Google Play Stores. This volume will cover the absolute basics: I will show you how to build a simple Ionic application. I will cover the application structure, explaining how an Ionic application is laid out. Next I will introduce some of Ionic's more useful UI components and create a basic side-menu for the demo application. Unlike many books that spend a lot of time on background, this one is designed to be fast paced, with a minimum of fuss and fluff. It is all hands-on. By the time you complete the series, you should have the confidence you need to create and deploy your own mobile app for iOS or Android. It will be a fast ride, so hang on.

Beginning Ionic Mobile Development Createspace Independent Publishing Platform

Enhance the power and performance of your Ionic 4 apps About This Video A complete collection of all the tips, tricks, and best practices you need to build robust cross-platform apps with Ionic 4 and beyond Easy-to-understand, straight-to-the-point, stand-alone videos show the practical implementation and outcome of each best practice Get to grips with techniques that will save you time and allow you to build performant and easy-to-maintain applications with the Ionic framework In Detail The Ionic 4 cross-platform web and mobile UI framework has brought a number of game-changing new features. However, as it has evolved so much over the years, it is difficult for developers to stay up-to-date with current best practices to ensure they build fast and easy-to-maintain apps. In this course, you will master tips and best practices that you didn't know existed; using these, you'll increase your efficiency and productivity by using Ionic 4 - and will also learn about what's new in Ionic 5 and how to apply your knowledge from this course to the latest version, should you choose to migrate to Ionic 5 now or in the near future. You will learn tips on working with different frameworks effectively and also building with no framework at all. You will also master various techniques to help you build secure, performant apps with beautiful UIs that will delight your users. This will make your work easier and your projects will become more efficient. By the end of the course, you will be able to use Ionic 4 to the max and take your skills to the next level, and take them through to the latest Ionic 5 version, by building advanced progressive mobile applications based on the best practices you've learned. This course is for web and mobile developers who want to perfect their skillset and build advanced cross-platform applications with the help of Ionic 4 and learn about the new features in Ionic 5. Prior experience of Ionic 4 (or earlier versions) is assumed.

Build Mobile Apps with Ionic 4 and Firebase "O'Reilly Media, Inc." "Ionic 4+- Creating awesome apps for iOS, Android, Desktop & Web" is aimed at software developers who previously had little or nothing to do with programming apps or who had worked with other tools and frameworks and would like to build cool apps in an easy way. The book spans from the idea of the popular app framework and its installation to the realization of a complete app

including its publication on Apple App Store, Google Play, for Desktop by using Electron or as Progressive Web App (PWA). Each of the twelve chapters is dedicated to its own aspect of Ionic. In the process, new functionalities are gradually being added to an initially simply designed tourism app called "BoB Tours". At the end of this book, the reader not only knows the key features of Ionic, but has also understood how the whole works in context. He/She finally has the necessary knowledge to be able to develop his/her own awesome apps with Ionic. A comprehensive introduction to Ionic on more than 600 pages. Level: Beginner ++ Intermediate +++ Advanced + Table of Contents: 1. Introduction, 2. Angular Essentials, 3. The first app, 4. Navigation, 5. Services and Storages, 6. UI Components, 7. Form validation, 8. Theming, styling, customizing, 9. Ionic Native, 10. Communication and Messaging, 11. Debugging and Testing, 12. Build, Deploy and Publish, Bonus chapter: Ionic without any framework, Ionic and Capacitor, Ionic and React, Ionic and Vue Predecessor's Press Reviews: "The author manages to quickly familiarize experienced JavaScript and Angular developers with the finesses of the framework." (c't) "Our conclusion can only be: absolute recommendation." (netznews.org) "At the moment Dormann's book about Ionic is practically unrivaled." (c't) Buyers of the paperback edition get the ebook for free. **Hands-On App Development with Ionic** Packt Publishing Ltd Build a complete, professional-quality, hybrid mobile application with Ionic About This Book Develop high-grade and performance-optimized hybrid applications using the latest version of Ionic Discover the latest and upcoming features of Ionic A practical guide that will help you fully utilize all the features and components of Ionic efficiently Who This Book Is For The target audience for this book is intermediate-level application developers who have some basic knowledge of Ionic. What You Will Learn Use every Ionic component and its customization according to the application along with some important third party components Recently released Lazy Loading and Grid System supporting desktop application with Electron Integration of the various Ionic backend services and features such as Ionic Push, DB, Auth, Deploy in your application Exploration of white-listing, CORS, and various other platform security aspects to secure your application Synchronization of your data with the cloud server and fetching it in real time using Ionic Cloud and Firebase services Integration of the Cordova iBeacon plugin which will fetch contextual data on the basis of location and Websockets for real time communication for IOT based applications Implementation of offline functionality in your PWA application using service-worker, cache storage and indexedDB In Detail Ionic is an open source, front-end framework that allows you to develop hybrid mobile apps without any native-language hassle for each platform. It offers a library of mobile-optimized HTML, CSS, and JS components for building highly interactive mobile apps. This book will help you to develop a complete, professional and quality mobile application with Ionic Framework. You will start the journey by learning to configure, customize, and migrate Ionic 1x to 3x. Then, you will move on to Ionic 3 components and see how you can customize them according to your applications. You will also implement various native plugins and integrate them with Ionic and Ionic Cloud services to use them optimally in your application. By this time, you will be able to create a full-fledged e-commerce application. Next, you will master authorization, authentication, and security techniques in Ionic 3 to ensure that your application and data are secure. Further, you will integrate the backend services such as Firebase and the Cordova iBeacon plugin in your application. Lastly, you will be looking into Progressive Web Applications and its support with Ionic, with a demonstration of an offline-first application. By the end of the book, you will not only have built a professional, hybrid mobile application, but will also have ensured that your app is secure and performance driven. Style and approach A step-by-step guide (covering all its features and components) to build a complete mobile application using Ionic. Each chapter will cover different features of Ionic.

Ionic in Action

"O'Reilly Media, Inc." Ionic Framework Building mobile apps with Ionic Framework This book is an exploration of the mobile apps development by use of the Ionic Framework. It begins by explaining what Ionic Framework is, where it is used, and the purpose for using it. The next step is an exploration of how one can set up the environment ready for using the framework. The book will also guide you on how to start the Node server which is very important when it comes to development with the Ionic Framework. The next step is a discussion on how one can use the Ionic creator for the purpose of creating a Mockup. The various components which belong to Ionic are discussed, including headers, buttons, and other components. You will also learn how to create them for your mobile device in Ionic. The process of testing Ionic apps in browsers, emulators, and even on real devices is also explained. You will learn how to perform this on these different devices and then choose the best one for yourself. The CLI for Ionic is examined in detail, along with routing and how to create routes for your mobile app in Ionic. After reading this book, you will understand how to integrate your mobile app with Facebook in Ionic. Here is a preview of what you'll learn: Definition Installation

How to Start the Node Server Creating a Mockup using Ionic Creator Ionic Framework Components Testing on Emulators, Browsers, and Mobile Devices Development of the app The Ionic CLI Routing Integrating your App with Facebook Download your copy of " Ionic Framework " by scrolling up and clicking "Buy Now With 1-Click" button.

Building a Mobile App with AngularJS 1 and Ionic Packt Publishing Ltd

Ionic is one of the leading frameworks to develop mobile apps and Progressive Web Apps in HTML5. Ionic is especially useful if you are familiar with web development HTML, CSS, JavaScript and would like to build mobile apps, but don't fancy having to learn Objective C and/or Swift for iOS, Java for Android, etc. In this book, we take you on a fun, hands-on and pragmatic journey to master Ionic. You'll start building Ionic apps within minutes. Every section is written in a bite-sized manner and straight to the point as I don't want to waste your time (and most certainly mine) on the content you don't need. In the end, you will have what it takes to develop a real-life mobile app using Ionic. About the Reader This book is for developers with basic familiarity with HTML, CSS, JavaScript and Angular. About the Author Greg Lim is a technologist and author of several programming books. Greg has many years in teaching programming in tertiary institutions and he places special emphasis on learning by doing. Table of Contents Chapter 1: Introduction to Ionic Chapter 2: Setting Up Our Development Environment Chapter 3: Building Our Notable Notes App Chapter 4: Building Our Notable Notes App (II) Chapter 5: Deploying to a Device Chapter 6: Storing Data Chapter 7: C.R.U.D. with Firebase Chapter 8: Authentication in Firebase Chapter 9: Authorization in Firebase Chapter 10: Cordova Plugins and Ionic Native Chapter 11: Deploying to the AppStore Chapter 12: Deploying to a Web Server Chapter 13: Building a Progressive Web App Appendix A: Themes

Deploying a Mobile Application to the App Store with Ionic Capacitor

Independently Published Creating hybrid mobile applications is a great way to leverage your knowledge of web languages like HTML5, CSS, and JavaScript. Modern frameworks such as AngularJS and Ionic make it easier with pre-built templates and components. In this course, staff author Ray Villalobos shows how to install the Ionic framework and set up a development environment suitable for building web-based apps. He reviews the core Ionic components: prebuilt, easy-to-use features such as buttons, lists, tabs, and forms. Then Ray shows how to combine these components with Angular.js models, views, and controllers to build a single page app with sliders, pull-to-refresh functionality, and search. The training culminates in building a multi-page app, which you'll learn how to customize with CSS.

Ionic 2 Blueprints Packt Publishing Ltd

Learn how to build app store-ready hybrid apps with Ionic, the framework built on top of Apache Cordova (formerly PhoneGap) and Angular. This revised guide shows you how to use Ionic's tools and services to develop apps with HTML, CSS, and TypeScript, rather than rely on platform-specific solutions found in Android, iOS, and Windows Universal. Author Chris Griffith takes you step-by-step through Ionic's powerful collection of UI components, and then helps you use it to build three cross-platform mobile apps. Whether you're new to this framework or have been working with Ionic 1, this book is ideal for beginning, intermediate, and advanced web developers. Understand what a hybrid mobile app is, and what comprises a basic Ionic application Learn how Ionic leverages Apache Cordova, Angular, and TypeScript to create native mobile applications Create a Firebase-enabled to-do application that stores data across multiple clients Build a tab-based National Park explorer app with Google Map integration Develop a weather app with the Darksky weather API and Google's GeoCode API Debug and test your app to resolve issues that arise during development Walk through steps for deploying your app to native app stores Learn how Ionic can be used to create Progressive Web Apps

The JHipster Mini-Book Packt Publishing Ltd

"Hybrid apps are changing the way people build mobile applications. With Ionic 2, hybrid app developers are gifted with not only a fresh, well-built, and powerful platform, but also a tool to enjoy their development experience. Apps can be built in record time, yet remain visually attractive and contain advanced features. Introducing Ionic 2, will help you discover all the building blocks of an Ionic 2 application. You will learn how to use built-in components, make API calls, and style your app to your liking, so prepare yourself for many hours of fun development with Ionic 2. We'll start by bootstrapping an application, enhancing one cool feature at a time. Each feature will cover one of the essential components of an app: user experience, logic and data, and the user interface. By the end of the course, we will have built an entire awesome iTunes Browser app. First, you'll find out how to add pages and navigate between them, including going back and forth. Once new pages are in place, we'll focus on grabbing real data from an API via AJAX with and without JSONP. With data and views in place, we'll focus on improving the user experience and using modals, action sheet, alerts, loaders, and even a fully validated form. We also cover a range of various topics including styling, navigation with parameters, and Angular 2 pipes to filter

and transform the way data is presented. Introducing Ionic 2 will take you on the same journey as if you were building a real application, from scratch to a working product. You'll soon see how this powerful mobile application framework can make your development fast, structured, and at the same time incredibly enjoyable."--Resource description page.

Hybrid Mobile App Development with Ionic Apress

Get up and running with developing effective Hybrid Mobile Apps with Ionic About This Book Develop engaging mobile experiences with a native-looking UI in Ionic and AngularJS Build mobile applications with a native UI and interactions with device APIs using popular web technologies such as HTML, CSS, and JavaScript Create an e-commerce mobile app using tutorials and code samples Who This Book Is For This book is ideal for any web developer who wants to enter into the world of mobile app development but has no clue where to start. Ionic is an ideal starting point and provides a smooth learning curve to help you build hybrid apps using web technologies and to develop native apps for iOS and Android, you do not need to know multiple languages. This book will also be useful for Hybrid App developers who have not found the perfect framework to ensure users get a rich experience from your apps. What You Will Learn Get to know about Hybrid Apps and AngularJS Set up a development environment to build Hybrid Apps Navigate around the components and routing in Ionic Use different Ionic directives for a mobile-specific experience Integrate an Ionic App with backend web services Work with plugins to include native functionality in your hybrid apps Test your apps on real devices Build an e-commerce app for iOS and Android from scratch In Detail Hybrid Apps are a promising choice in mobile app development to achieve cost effectiveness and rapid development. However, they were not preferred over native apps until few years back due to a poor performance and bad user experience, but everything has changed with the release of Ionic. It has evolved as the most popular choice for Hybrid Mobile App development as it tends to match the native experience and provides robust components/tools to build apps. Getting Started with Ionic equips any web developer with the basic knowledge needed to use modern web technologies to build amazing hybrid mobile apps using Ionic. This fast-paced, practical book explains all the important concepts of AngularJS and Cordova Framework required to develop apps, then gives you a brief introduction to hybrid mobile applications. It will guide you through setting up the environment to develop mobile apps, and through the multiple options and features available in Ionic so you can use them in your mobile apps. Features such as the Side Menu, Tabs, Touch Interactions, and native features such as Bar Code, Camera, and Geolocations are all covered.. Finally, we'll show you how to use Cordova plugins and publish your apps. Style and approach Getting started with Ionic is a compact, easy-to-follow guide to developing hybrid mobile apps using Ionic with real world examples of building an e-commerce app.

Mobile App Development with Ionic, Revised Edition Simon and Schuster

An end-to-end journey, empowering you to build real-time, scalable, and interactive mobile applications with the Ionic framework About This Book Develop engaging mobile experiences with a native-looking UI in Ionic and AngularJS. Use out-of-the-box Ionic functionalities, customize existing components, and add new components with this comprehensive course. Learn Ionic by creating three complete mobile applications Who This Book Is For If you are a web developer who wants to build hybrid mobile app development using the Ionic framework, then this comprehensive course is best-suited for you. What You Will Learn Get to know

about Hybrid Apps and AngularJS Set up a development environment to build Hybrid Apps Navigate around components and routing in Ionic Authenticate users using an e-mail password, Twitter, Facebook, Google+, and LinkedIn Retrieve data and store it using Firebase Access native device functionalities such as the camera, contact list, e-mail, and maps using NG-Cordova Integrate PhoneGap plugins with NG-Cordova Test your apps to improve and optimize performance In Detail Hybrid Apps are a promising choice in mobile app development to achieve cost-effectiveness and rapid development. Ionic has evolved as the most popular choice for Hybrid Mobile App development as it tends to match the native experience and provides robust components/tools to build apps. The Ionic Complete Developers course takes you on an end-to-end journey, empowering you to build real-time, scalable, and interactive mobile applications with the Ionic framework. Starting with an introduction to the Ionic framework to get you up and running, you will gradually move on to setting up the environment, and work through the multiple options and features available in Ionic to build amazing hybrid mobile apps. You will learn how to use Cordova plugins to include native functionality in your hybrid apps. You will work through three complete projects and build a basic to-do list app, a London tourist app, and a complete social media app. All three projects have been designed to help you learn Ionic at its very best. From setting up your project to developing on both the server side and front end, and best practices for testing and debugging your projects, you'll quickly be able to deliver high-performance mobile apps that look awesome. You will then hone your skills with recipes for cross-platform development. Integrating Ionic with Cordova will bring you native device features, and you will learn about the best modules from its ecosystem. Creating components and customizing the theme will allow you to extend Ionic. You'll see how to build your app to deploy to all platforms to make you a confident start-to-finish mobile developer. This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: Getting Started with Ionic - by Rahat Khanna Ionic by Example - by Sani Yusuf Ionic Cookbook - by Hoc Phan Style and approach This course shows you how to get up and running with the Ionic framework. It doesn't just give you instructions, expecting you to follow them. Instead, with a hands-on approach, it demonstrates what Ionic is capable of through a series of practical projects that you can build yourself.

Ionic 4 - Build iOS, Android and Web Apps with Ionic and Angular "O'Reilly Media, Inc."

Make use of Node.js to learn the development of a simple yet scalable cross-platform mobile application About This Book Use Node.js to satisfy the core backend requirements of modern apps, including user management, security, data access, and real-time data communication Build practical real-world mobile applications, which will give you the necessary knowledge to build your very own mobile solutions Step-by-step development of projects using Ionic Framework as the frontend and Node.js for the backend supported by a MongoDB database Who This Book Is For This book is intended for web developers of all levels of expertise who want to deep dive into cross-platform mobile application development without going through the pains of understanding the languages and native frameworks that form an integral part of developing for different mobile platforms. This book is also for you if you are a developer who wants to capitalize on the MobileFirst strategy and so are going to use JavaScript for your complete stack. What You Will Learn Develop an API from scratch Set up a MongoDB Database as part of your mobile application backend Deploy a cross-platform mobile application from the command line Incorporate features within your mobile

application that use native phone features such as a gyroscope, GPS, and accelerometer Implement mobile applications that use web-enabled APIs Build a mobile application with real-time chat messaging features Develop a secure mobile application that is capable of functioning with real-time data In Detail Node.js is a massively popular JavaScript library that lets you use JavaScript to easily program scalable network applications and web services. People approaching Node.js for the first time are often attracted by its efficiency, scalability, and the fact that it's based on JavaScript, the language of the Web, which means that developers can use the same language to write backend code. Also, it's increasingly being seen as a "modern" replacement for PHP in web development, which relies on fast-paced data exchange. The growing community and the large amount of available modules makes Node.js one of the most attractive development environments. This book takes a step-wise and incremental approach toward developing cross-platform mobile technologies using existing web technologies. This will allow you to truly understand and become proficient in developing cross-platform mobile applications with Node.js, Ionic Framework, and MongoDB. The book starts off by introducing all the necessary requirements and knowledge to build a mobile application with a companion web service. It covers the ability to create an API from scratch and implement a comprehensive user database that will give you the opportunity to offer a mobile application with a personalized experience. Midway through the book, you will learn the basic processes to create a successful mobile application. You will also gain higher-level knowledge, allowing you to develop a functional and secure mobile application to ensure a seamless user experience for end users. Finally, the book ends with more advanced projects, which will bring together all the knowledge and expertise developed in the previous chapters to create a practical and functional mobile-application that has useful real-world features. Style and approach This book is an easy-to-follow guide that takes a step-wise approach in giving expertise and knowledge to help you truly understand what is needed to create a memorable user experience for end users. Each topic is placed in the context of the bigger picture, that is, to create cross-platform mobile applications using existing technologies. *Learn Angular Js and Ionic for Building Mobile Application* Apress This hands-on course teaches you to build reactive, scalable, and dynamic cross-platform apps using Ionic 4 and 5 About This Video Build performant, persistent, reactive, and scalable cross-platform apps using the Ionic 4 and 5 framework Develop apps that use a single codebase and work on mobile platforms Android, iOS, and also the web using native APIs and in-device storage Follow industry best practices and use MobX with Ionic (via device storage) to build a scalable architecture In Detail While Ionic is an easy and straightforward framework to learn, building Ionic apps can sometimes be hard. Designing its architecture and making sure that your application is high-performing, dynamic, and scalable are always tricky. In this course, you will develop a feature-rich Notes app in a step-by-step process using the Ionic framework. You will be using web components, persistent storage, and APIs to ensure your app is high-performing. You'll use the MobX reactive state management tool to make your apps scalable. You'll then use a SQLite database to persist data onto your device. With the Ionic Native Camera API, you'll add, save pictures to your notes then edit and save them, set reminders in your notes, and have your device notify you of events using Ionic Native local notifications. You will deploy your app across iOS and Android devices and also on the web. By the end of the course, you will have taken your Ionic 4 and 5 skills to the next level and will be equipped to build cross-platform hybrid mobile apps.

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