
Effective Python 59 Specific Ways To Write Better Python

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Python Cookbook

Python in a Nutshell
Beginning Programming with Python For Dummies
Python for Data Analysis
Python Crash Course
Professional Python
Effective JavaScript
The Audio Programming Book
Effective TypeScript
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Modular Programming with Python
Building Machine Learning Systems with Python
High Performance Python
Supercharged Python
Clean Code in Python
The Pragmatic Programmer
Expert Python Programming

*Effective Python 59 Specific Ways To
Write Better Python*

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DALE KIERA

Python for the Busy Java Developer Newnes
Introducing modular techniques for building sophisticated programs using Python About This Book The book would help you develop succinct, expressive programs using modular design The book would explain best practices and common idioms through carefully explained and structured examples It will have broad appeal as far as target audience is concerned and there would be take away for all beginners to Python Who This Book Is For This

book is intended for beginner to intermediate level Python programmers who wish to learn how to use modules and packages within their programs. While readers must understand the basics of Python programming, no knowledge of modular programming techniques is required. What You Will Learn Learn how to use modules and packages to organize your Python code Understand how to use the import statement to load modules and packages into your program Use common module patterns such as abstraction and encapsulation to write better programs Discover how to create self-testing Python packages Create reusable modules that other programmers can use Learn how to use GitHub and the Python Package Index to share your code

with other people Make use of modules and packages that others have written Use modular techniques to build robust systems that can handle complexity and changing requirements over time In Detail Python has evolved over the years and has become the primary choice of developers in various fields. The purpose of this book is to help readers develop readable, reliable, and maintainable programs in Python. Starting with an introduction to the concept of modules and packages, this book shows how you can use these building blocks to organize a complex program into logical parts and make sure those parts are working correctly together. Using clearly written, real-world examples, this book demonstrates how you can use modular techniques to build better programs. A number of common modular programming patterns are covered, including divide-and-conquer, abstraction, encapsulation, wrappers and extensibility. You will also learn how to test your modules and packages, how to prepare your code for sharing with other people, and how to publish your modules and packages on GitHub and the Python Package Index so that other people can use them. Finally, you will learn how to use modular design techniques to be a more effective programmer. Style and approach This book will be simple and straightforward, focusing on imparting learning through a wide array of examples that the readers can put into use as they read through the book. They should not only be able to understand the way modules help in improving development, but they should also be able to improvise on their techniques of writing concise and effective code.

[Lightweight Django](#) Packt Publishing Ltd

Violent Python shows you how to move from a theoretical

understanding of offensive computing concepts to a practical implementation. Instead of relying on another attacker's tools, this book will teach you to forge your own weapons using the Python programming language. This book demonstrates how to write Python scripts to automate large-scale network attacks, extract metadata, and investigate forensic artifacts. It also shows how to write code to intercept and analyze network traffic using Python, craft and spoof wireless frames to attack wireless and Bluetooth devices, and how to data-mine popular social media websites and evade modern anti-virus. Demonstrates how to write Python scripts to automate large-scale network attacks, extract metadata, and investigate forensic artifacts Write code to intercept and analyze network traffic using Python. Craft and spoof wireless frames to attack wireless and Bluetooth devices Data-mine popular social media websites and evade modern anti-virus

From Mathematics to Generic Programming "O'Reilly Media, Inc." Easy to understand and fun to read, this updated edition of *Introducing Python* is ideal for beginning programmers as well as those new to the language. Author Bill Lubanovic takes you from the basics to more involved and varied topics, mixing tutorials with cookbook-style code recipes to explain concepts in Python 3. End-of-chapter exercises help you practice what you've learned. You'll gain a strong foundation in the language, including best practices for testing, debugging, code reuse, and other development tips. This book also shows you how to use Python for applications in business, science, and the arts, using various Python tools and open source packages.

Practices of the Python Pro Pearson Education

Winner of the 2014 Jolt Award for "Best Book" "Whether you are an experienced programmer or are starting your career, Python in Practice is full of valuable advice and example to help you improve your craft by thinking about problems from different perspectives, introducing tools, and detailing techniques to create more effective solutions." —Doug Hellmann, Senior Developer, DreamHost If you're an experienced Python programmer, Python in Practice will help you improve the quality, reliability, speed, maintainability, and usability of all your Python programs. Mark Summerfield focuses on four key themes: design patterns for coding elegance, faster processing through concurrency and compiled Python (Cython), high-level networking, and graphics. He identifies well-proven design patterns that are useful in Python, illuminates them with expert-quality code, and explains why some object-oriented design patterns are irrelevant to Python. He also explodes several counterproductive myths about Python programming—showing, for example, how Python can take full advantage of multicore hardware. All examples, including three complete case studies, have been tested with Python 3.3 (and, where possible, Python 3.2 and 3.1) and crafted to maintain compatibility with future Python 3.x versions. All code has been tested on Linux, and most code has also been tested on OS X and Windows. All code may be downloaded at www.qtrac.eu/pipbook.html. Coverage includes Leveraging Python's most effective creational, structural, and behavioral design patterns Supporting concurrency with Python's multiprocessing, threading, and concurrent.futures modules Avoiding concurrency problems using thread-safe queues and futures rather than fragile locks Simplifying networking with high-

level modules, including xmlrpclib and RPyC Accelerating Python code with Cython, C-based Python modules, profiling, and other techniques Creating modern-looking GUI applications with Tkinter Leveraging today's powerful graphics hardware via the OpenGL API using pyglet and PyOpenGL

Effective Python Penetration Testing Pearson Education Provides information on how to write better JavaScript programs, covering such topics as functions, arrays, library and API design, and concurrency.

Invent Your Own Computer Games with Python, 4th Edition "O'Reilly Media, Inc."

Python's simplicity lets you become productive quickly, but this often means you aren't using everything it has to offer. With this hands-on guide, you'll learn how to write effective, idiomatic Python code by leveraging its best—and possibly most neglected—features. Author Luciano Ramalho takes you through Python's core language features and libraries, and shows you how to make your code shorter, faster, and more readable at the same time. Many experienced programmers try to bend Python to fit patterns they learned from other languages, and never discover Python features outside of their experience. With this book, those Python programmers will thoroughly learn how to become proficient in Python 3. This book covers: Python data model: understand how special methods are the key to the consistent behavior of objects Data structures: take full advantage of built-in types, and understand the text vs bytes duality in the Unicode age Functions as objects: view Python functions as first-class objects, and understand how this affects popular design patterns Object-oriented idioms: build classes by

learning about references, mutability, interfaces, operator overloading, and multiple inheritance Control flow: leverage context managers, generators, coroutines, and concurrency with the concurrent.futures and asyncio packages Metaprogramming: understand how properties, attribute descriptors, class decorators, and metaclasses work

Python Tricks "O'Reilly Media, Inc."

If you need help writing programs in Python 3, or want to update older Python 2 code, this book is just the ticket. Packed with practical recipes written and tested with Python 3.3, this unique cookbook is for experienced Python programmers who want to focus on modern tools and idioms. Inside, you'll find complete recipes for more than a dozen topics, covering the core Python language as well as tasks common to a wide variety of application domains. Each recipe contains code samples you can use in your projects right away, along with a discussion about how and why the solution works. Topics include: Data Structures and Algorithms Strings and Text Numbers, Dates, and Times Iterators and Generators Files and I/O Data Encoding and Processing Functions Classes and Objects Metaprogramming Modules and Packages Network and Web Programming Concurrency Utility Scripting and System Administration Testing, Debugging, and Exceptions C Extensions

Python in Practice Addison-Wesley Professional

Getting the most out of Python to improve your codebase Key Features Save maintenance costs by learning to fix your legacy codebase Learn the principles and techniques of refactoring Apply microservices to your legacy systems by implementing practical techniques Book Description Python is currently used in

many different areas such as software construction, systems administration, and data processing. In all of these areas, experienced professionals can find examples of inefficiency, problems, and other perils, as a result of bad code. After reading this book, readers will understand these problems, and more importantly, how to correct them. The book begins by describing the basic elements of writing clean code and how it plays an important role in Python programming. You will learn about writing efficient and readable code using the Python standard library and best practices for software design. You will learn to implement the SOLID principles in Python and use decorators to improve your code. The book delves more deeply into object oriented programming in Python and shows you how to use objects with descriptors and generators. It will also show you the design principles of software testing and how to resolve software problems by implementing design patterns in your code. In the final chapter we break down a monolithic application to a microservice one, starting from the code as the basis for a solid platform. By the end of the book, you will be proficient in applying industry approved coding practices to design clean, sustainable and readable Python code. What you will learn Set up tools to effectively work in a development environment Explore how the magic methods of Python can help us write better code Examine the traits of Python to create advanced object-oriented design Understand removal of duplicated code using decorators and descriptors Effectively refactor code with the help of unit tests Learn to implement the SOLID principles in Python Who this book is for This book will appeal to team leads, software architects and senior software engineers who would like to work

on their legacy systems to save cost and improve efficiency. A strong understanding of Programming is assumed.

Effective Ruby "O'Reilly Media, Inc."

"I don't even feel like I've scratched the surface of what I can do with Python" With Python Tricks: The Book you'll discover Python's best practices and the power of beautiful & Pythonic code with simple examples and a step-by-step narrative. You'll get one step closer to mastering Python, so you can write beautiful and idiomatic code that comes to you naturally. Learning the ins and outs of Python is difficult-and with this book you'll be able to focus on the practical skills that really matter. Discover the "hidden gold" in Python's standard library and start writing clean and Pythonic code today. Who Should Read This Book: If you're wondering which lesser known parts in Python you should know about, you'll get a roadmap with this book. Discover cool (yet practical!) Python tricks and blow your coworkers' minds in your next code review. If you've got experience with legacy versions of Python, the book will get you up to speed with modern patterns and features introduced in Python 3 and backported to Python 2. If you've worked with other programming languages and you want to get up to speed with Python, you'll pick up the idioms and practical tips you need to become a confident and effective Pythonista. If you want to make Python your own and learn how to write clean and Pythonic code, you'll discover best practices and little-known tricks to round out your knowledge. What Python Developers Say About The Book: "I kept thinking that I wished I had access to a book like this when I started learning Python many years ago." - Mariatta Wijaya, Python Core Developer "This book makes you write better Python

code!" - Bob Belderbos, Software Developer at Oracle "Far from being just a shallow collection of snippets, this book will leave the attentive reader with a deeper understanding of the inner workings of Python as well as an appreciation for its beauty." - Ben Felder, Pythonista "It's like having a seasoned tutor explaining, well, tricks!" - Daniel Meyer, Sr. Desktop Administrator at Tesla Inc.

Beyond the Basic Stuff with Python No Starch Press

The easy way to learn programming fundamentals with Python Python is a remarkably powerful and dynamic programming language that's used in a wide variety of application domains. Some of its key distinguishing features include a very clear, readable syntax, strong introspection capabilities, intuitive object orientation, and natural expression of procedural code. Plus, Python features full modularity, supporting hierarchical packages, exception-based error handling, and modules easily written in C, C++, Java, R, or .NET languages, such as C#. In addition, Python supports a number of coding styles that include: functional, imperative, object-oriented, and procedural. Due to its ease of use and flexibility, Python is constantly growing in popularity—and now you can wear your programming hat with pride and join the ranks of the pros with the help of this guide. Inside, expert author John Paul Mueller gives a complete step-by-step overview of all there is to know about Python. From performing common and advanced tasks, to collecting data, to interacting with package—this book covers it all! Use Python to create and run your first application Find out how to troubleshoot and fix errors Learn to work with Anaconda and use Magic Functions Benefit from completely updated and revised

information since the last edition. If you've never used Python or are new to programming in general, *Beginning Programming with Python For Dummies* is a helpful resource that will set you up for success.

The Python Standard Library by Example Springer

Are you a seasoned Java developer who wishes to learn Python? Perhaps you've just joined a project where a chunk of system integration code is written in Python. Or maybe you need to implement a report generation module in the next sprint and your colleague mentioned that Python would be the perfect tool for the job. In any case, if you are in a situation where you have to pick up the Python programming language overnight, this book is just for you! Hit the ground running and gain a fast-paced overview of what the Python language is all about, the syntax that it uses and the ecosystem of libraries and tools that surround the language. This concise book doesn't spend time on details from an introductory programming course or document every single Python feature. Instead, *Python for the Busy Java Developer* is designed for experienced Java developers to obtain sufficient familiarity with the language and dive into coding, quickly. **What You'll Learn** Discover the fundamentals of the core Python language and how they compare to Java Understand Python syntax and the differences between Python 2.x and 3.x Explore the Python ecosystem, its standard libraries, and how to implement them **Who This Book Is For** Working programmers who are comfortable with Java or another object-oriented programming language such as C#

[A Little Java, a Few Patterns](#) John Wiley & Sons

Master the secret tools every Python programmer needs to know

Professional Python goes beyond the basics to teach beginner- and intermediate-level Python programmers the little-known tools and constructs that build concise, maintainable code. Design better architecture and write easy-to-understand code using highly adoptable techniques that result in more robust and efficient applications. Coverage includes Decorators, Context Managers, Magic Methods, Class Factories, Metaclasses, Regular Expressions, and more, including advanced methods for unit testing using `asyncio` and CLI tools. Each topic includes an explanation of the concept and a discussion on applications, followed by hands-on tutorials based on real-world scenarios. The "Python 3 first" approach covers multiple current versions, while ensuring long-term relevance. Python offers many tools and techniques for writing better code, but often confusing documentation leaves many programmers in the dark about how to use them. This book shines a light on these incredibly useful methods, giving you clear guidance toward building stronger applications. Learn advanced Python functions, classes, and libraries Utilize better development and testing tools Understand the "what," "when," "why," and "how" More than just theory or a recipe-style walk-through, this guide helps you learn — and understand — these little-known tools and techniques. You'll streamline your workflow while improving the quality of your output, producing more robust applications with cleaner code and stronger architecture. If you're ready to take your Python skills to the next level, *Professional Python* is the invaluable guide that will get you there.

[Mastering Python](#) Addison-Wesley Professional

BRIDGE THE GAP BETWEEN NOVICE AND PROFESSIONAL You've

completed a basic Python programming tutorial or finished Al Sweigart's bestseller, Automate the Boring Stuff with Python. What's the next step toward becoming a capable, confident software developer? Welcome to Beyond the Basic Stuff with Python. More than a mere collection of advanced syntax and masterful tips for writing clean code, you'll learn how to advance your Python programming skills by using the command line and other professional tools like code formatters, type checkers, linters, and version control. Sweigart takes you through best practices for setting up your development environment, naming variables, and improving readability, then tackles documentation, organization and performance measurement, as well as object-oriented design and the Big-O algorithm analysis commonly used in coding interviews. The skills you learn will boost your ability to program--not just in Python but in any language. You'll learn: Coding style, and how to use Python's Black auto-formatting tool for cleaner code Common sources of bugs, and how to detect them with static analyzers How to structure the files in your code projects with the Cookiecutter template tool Functional programming techniques like lambda and higher-order functions How to profile the speed of your code with Python's built-in timeit and cProfile modules The computer science behind Big-O algorithm analysis How to make your comments and docstrings informative, and how often to write them How to create classes in object-oriented programming, and why they're used to organize code Toward the end of the book you'll read a detailed source-code breakdown of two classic command-line games, the Tower of Hanoi (a logic puzzle) and Four-in-a-Row (a two-player tile-dropping game), and a breakdown of how their code follows the

book's best practices. You'll test your skills by implementing the program yourself. Of course, no single book can make you a professional software developer. But Beyond the Basic Stuff with Python will get you further down that path and make you a better programmer, as you learn to write readable code that's easy to debug and perfectly Pythonic Requirements: Covers Python 3.6 and higher

Fluent Python Packt Publishing Ltd

Master the art of writing beautiful and powerful Python by using all of the features that Python 3.5 offers About This Book Become familiar with the most important and advanced parts of the Python code style Learn the trickier aspects of Python and put it in a structured context for deeper understanding of the language Offers an expert's-eye overview of how these advanced tasks fit together in Python as a whole along with practical examples Who This Book Is For Almost anyone can learn to write working script and create high quality code but they might lack a structured understanding of what it means to be 'Pythonic'. If you are a Python programmer who wants to code efficiently by getting the syntax and usage of a few intricate Python techniques exactly right, this book is for you. What You Will Learn Create a virtualenv and start a new project Understand how and when to use the functional programming paradigm Get familiar with the different ways the decorators can be written in Understand the power of generators and coroutines without digressing into lambda calculus Create metaclasses and how it makes working with Python far easier Generate HTML documentation out of documents and code using Sphinx Learn how to track and optimize application performance, both memory and cpu Use the

multiprocessing library, not just locally but also across multiple machines Get a basic understanding of packaging and creating your own libraries/applications In Detail Python is a dynamic programming language. It is known for its high readability and hence it is often the first language learned by new programmers. Python being multi-paradigm, it can be used to achieve the same thing in different ways and it is compatible across different platforms. Even if you find writing Python code easy, writing code that is efficient, easy to maintain, and reuse is not so straightforward. This book is an authoritative guide that will help you learn new advanced methods in a clear and contextualised way. It starts off by creating a project-specific environment using venv, introducing you to different Pythonic syntax and common pitfalls before moving on to cover the functional features in Python. It covers how to create different decorators, generators, and metaclasses. It also introduces you to `functools.wraps` and `coroutines` and how they work. Later on you will learn to use `asyncio` module for asynchronous clients and servers. You will also get familiar with different testing systems such as `py.test`, `doctest`, and `unittest`, and debugging tools such as Python debugger and `faulthandler`. You will learn to optimize application performance so that it works efficiently across multiple machines and Python versions. Finally, it will teach you how to access C functions with a simple Python call. By the end of the book, you will be able to write more advanced scripts and take on bigger challenges. Style and Approach This book is a comprehensive guide that covers advanced features of the Python language, and communicate them with an authoritative understanding of the underlying rationale for how, when, and why to use them.

Programming for Computations - Python Dan Bader

If you're an experienced Ruby programmer, *Effective Ruby* will help you harness Ruby's full power to write more robust, efficient, maintainable, and well-performing code. Drawing on nearly a decade of Ruby experience, Peter J. Jones brings together 48 Ruby best practices, expert tips, and shortcuts—all supported by realistic code examples. Jones offers practical advice for each major area of Ruby development, from modules to memory to metaprogramming. Throughout, he uncovers little-known idioms, quirks, pitfalls, and intricacies that powerfully impact code behavior and performance. Each item contains specific, actionable, clearly organized guidelines; careful advice; detailed technical arguments; and illuminating code examples. When multiple options exist, Jones shows you how to choose the one that will work best in your situation. *Effective Ruby* will help you systematically improve your code—not by blindly following rules, but by thoroughly understanding Ruby programming techniques. Key features of this concise guide include How to avoid pitfalls associated with Ruby's sometimes surprising idiosyncrasies What you should know about inheritance hierarchies to successfully use Rails (and other large frameworks) How to use misunderstood methods to do amazingly useful things with collections Better ways to use exceptions to improve code reliability Powerful metaprogramming approaches (and techniques to avoid) Practical, efficient testing solutions, including MiniTest Unit and Spec Testing How to reliably manage RubyGem dependencies How to make the most of Ruby's memory management and profiling tools How to improve code efficiency by understanding the Ruby interpreter's internals

Learning Python Pearson Education

Effective Python aims to provide the reader with an understanding of the "Pythonic" way of writing programs: the best way to use Python. New programmers will learn the best practices of Python's features. Experienced programmers will learn how to embrace the strangeness of a new tool with confidence. Like other Effective books, this book will be organized in a series of short items. Each chapter will cover a broad but related set of subjects. Each item will provide clear and concise guidance to the reader about how they can write Python programs more effectively. Each item will provide advice on what to do, what to avoid, how to strike the right balance, and why this is the best choice. Effective Python will prepare growing programmers to make a big impact using Python.

Violent Python Addison-Wesley Professional

This book presents computer programming as a key method for solving mathematical problems. There are two versions of the book, one for MATLAB and one for Python. The book was inspired by the Springer book TCSE 6: A Primer on Scientific Programming with Python (by Langtangen), but the style is more accessible and concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to write simple programs for solving common mathematical problems with numerical methods in engineering and science courses. The emphasis is on generic algorithms, clean design of programs, use of functions, and automatic tests for verification.

Effective Python John Wiley & Sons

The book serves as a first introduction to computer programming of scientific applications, using the high-level Python language. The exposition is example and problem-oriented, where the applications are taken from mathematics, numerical calculus, statistics, physics, biology and finance. The book teaches "Matlab-style" and procedural programming as well as object-oriented programming. High school mathematics is a required background and it is advantageous to study classical and numerical one-variable calculus in parallel with reading this book. Besides learning how to program computers, the reader will also learn how to solve mathematical problems, arising in various branches of science and engineering, with the aid of numerical methods and programming. By blending programming, mathematics and scientific applications, the book lays a solid foundation for practicing computational science. From the reviews: Langtangen ... does an excellent job of introducing programming as a set of skills in problem solving. He guides the reader into thinking properly about producing program logic and data structures for modeling real-world problems using objects and functions and embracing the object-oriented paradigm. ... Summing Up: Highly recommended. F. H. Wild III, Choice, Vol. 47 (8), April 2010 Those of us who have learned scientific programming in Python 'on the streets' could be a little jealous of students who have the opportunity to take a course out of Langtangen's Primer." John D. Cook, The Mathematical Association of America, September 2011 This book goes through Python in particular, and programming in general, via tasks that scientists will likely perform. It contains valuable information for students new to scientific computing and would be the perfect

bridge between an introduction to programming and an advanced course on numerical methods or computational science. Alex Small, IEEE, CiSE Vol. 14 (2), March /April 2012 "This fourth edition is a wonderful, inclusive textbook that covers pretty much everything one needs to know to go from zero to fairly sophisticated scientific programming in Python..." Joan Horvath, Computing Reviews, March 2015
Addison-Wesley Professional
Effective Python Addison-Wesley Professional
Network Programmability and Automation "O'Reilly Media, Inc."
Effective SQL brings together the hands-on solutions and practical insights you need to solve a wide range of complex problems with SQL, and to design databases that make it far easier to manage data in the future. Leveraging the proven format of the best-selling Effective series, it focuses on providing clear, practical explanations, expert tips, and plenty of realistic

examples -- all in full color. Drawing on their immense experience as consultants and instructors, three world-class database experts identify specific challenges, and distill each solution into five pages or less. Throughout, they provide well-annotated SQL code designed for all leading platforms, as well as code for specific implementations ranging from SQL Server to Oracle and MySQL, wherever these vary or permit you to achieve your goal more efficiently. Going beyond mere syntax, the authors also show how to avoid poor database design that makes it difficult to write effective SQL, how to improve suboptimal designs, and how to work around designs you can't change. You'll also find detailed sections on filtering and finding data, aggregation, subqueries, and metadata, as well as specific solutions for everything from listing products to scheduling events and defining data hierarchies. Simply put, if you already know the basics of SQL, Effective SQL will help you become a world-class SQL problem-solver.

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