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# Ship Of Magic The Liveship Traders Book 1 Bkidd

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Mendelssohn is on the Roof

Arm of the Sphinx

First Rider's Call

A Merciful Fate

Book Four of the Age of Fire

Assassin's Apprentice, Royal Assassin, Assassin's Quest

Volume Four of the Rain Wilds Chronicles

Assassin's Fate

The Bone Ships

And Other Stories

Ship of Destiny

The Complete Liveship Traders Trilogy: Ship of Magic, The Mad Ship, Ship of Destiny

The Inheritance

Volume One of the Rain Wilds Chronicles

The Wives of Los Alamos

The Golden Fool (The Tawny Man Trilogy, Book 2)

Fool's Fate

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Book Three of the Black Iron Legacy

Volume Three of the Rain Wilds Chronicles

Shaman's Crossing

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Ship of Magic

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Renegade's Magic

Blood of Dragons

Dragon Outcast

The Farseer Trilogy Book 3

The Tawny Man Trilogy Book 3

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Dragon Keeper

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The Farseer Trilogy 3-Book Bundle

City of Dragons

The Liveship Traders Trilogy 3-Book Bundle

The Mad Ship

Dragon Keeper, Dragon Haven, City of Dragons, and Blood of Dragons

*Ship Of Magic The  
Liveship Traders Book 1  
Bkidd*

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## RODERICK DIAMOND

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**Mendelssohn is on the Roof** Harper  
Collins

"A truly extraordinary saga . . . The characterizations are consistently superb, and [Hobb] animates everything with love for and knowledge of the sea."—Booklist Binghamton is a hub of exotic trade and home to a merchant nobility famed for its liveships—rare vessels carved from wizardwood, which ripens magically into sentient awareness. Now the fortunes of one of Binghamton's oldest families rest on the newly awakened liveship Vivacia. For Althea Vestrit, the ship is her rightful legacy. For Althea's young nephew, wrenched from his religious studies and forced to serve aboard the ship, the Vivacia is a life sentence. But the fate of the ship—and the Vestrits—may ultimately lie in the hands of an outsider: the ruthless buccaneer captain Kennit, who plans to seize power over the Pirate Isles by capturing a liveship and bending it to his will. **BONUS:** This edition includes an excerpt from Robin Hobb's *Mad Ship*. Praise for Robin Hobb and the *Liveship Traders Trilogy* "Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons."—George R. R. Martin "A major work of high fantasy, reading like a cross between Tolkien and Patrick O'Brian . . . one of the finest fantasy sagas to bridge the millennium."—Publishers Weekly "Rich, complex . . . [Hobb's] plotting is complex but tightly controlled, and her descriptive powers match her excellent visual imagination. But her chief virtue is that she delineates character extremely well."—Interzone

Arm of the Sphinx Spectra

'As addictive as morphine' THE TIMES  
From the author of the classic *Farseer* trilogy, *SHIP OF MAGIC* is the first part of the *Liveship Traders*. Set in a land bordering the Six Duchies, Robin Hobb begins her epic tale of pirates, talking ships, magic, sea serpents, slave revolts, dashing heroes and bloody battles. *First Rider's Call* HarperCollins UK  
From New York Times bestselling master storyteller Robin Hobb comes four thrilling fantasies set in the world of the *Rain Wilds*. Get all four novels in Robin Hobb's *The Rain Wilds Chronicles* in one e-book, including *Dragon Keeper*, *Dragon Haven*, *City of Dragons*, and *Blood of Dragons*. This thrilling series tells the story of the resurgence of dragons in a world that both needs and fears them.

**A Merciful Fate** Createspace  
Independent Publishing Platform  
Hadrian Marlowe, a man revered as a hero and despised as a murderer, chronicles his tale in the galaxy-spanning debut of the *Sun Eater* series, merging the best of space opera and epic fantasy. It was not his war. The galaxy remembers him as a hero: the man who burned every last alien Cielcin from the sky. They remember him as a monster: the devil who destroyed a sun, casually annihilating four billion human lives—even the Emperor himself—against Imperial orders. But Hadrian was not a hero. He was not a monster. He was not even a soldier. On the wrong planet, at the right time, for the best reasons, Hadrian Marlowe starts down a path that can only end in fire. He flees his father and a future as a torturer only to be left stranded on a strange, backwater world. Forced to fight as a gladiator and navigate the intrigues of a foreign planetary court, Hadrian must

fight a war he did not start, for an Empire he does not love, against an enemy he will never understand.

*Book Four of the Age of Fire* 47North Nevare Burvelle is the second son of a second son, destined from birth to carry a sword. The wealthy young noble will follow his father—newly made a lord by the King of Gernia—into the cavalry, training in the military arts at the elite King's Cavella Academy in the capital city of Old Thares. Bright and well-educated, an excellent horseman with an advantageous engagement, Nevare's future appears golden. But as his Academy instruction progresses, Nevare begins to realize that the road before him is far from straight. The old aristocracy looks down on him as the son of a "new noble" and, unprepared for the political and social maneuvering of the deeply competitive school and city, the young man finds himself entangled in a web of injustice, discrimination, and foul play. In addition, he is disquieted by his unconventional girl-cousin Epiny—who challenges his heretofore unwavering world view—and by the bizarre dreams that haunt his nights. For twenty years the King's cavalry has pushed across the grasslands, subduing and settling its nomads and claiming the territory in Gernia's name. Now they have driven as far as the Barrier Mountains, home to the Speck people, a quiet, forest-dwelling folk who retain the last vestiges of magic in a world that is rapidly becoming modernized. From childhood Nevare has been taught that the Specks are a primitive people to be pitied for their backward ways—and feared for their indigenous diseases, including the deadly Speck plague, which has ravaged the frontier towns and military outposts. The Dark Evening brings the carnival to Old Thares, and with it an unknown

magic, and the first Specks Nevare has ever seen . . .

[Assassin's Apprentice](#), [Royal Assassin](#), [Assassin's Quest](#) Penguin

Winner of the 2018 IRDA for fantasy #1 Best Seller in Canadian Dark Fantasy 99% liked it (Goodreads) A deformed genius plots vengeance while struggling to survive. A wastrel prince comes of age, finding a power he never imagined. Two worlds are destined to collide. Only one can be king. "This dark fantasy epic will be held up against George R.R. Martin's masterwork, *A Song of Ice and Fire*. Read this book now so you can act pompous around your friends when HBO turns it into a television series." - Goodreads "Kings of Paradise presents a brutal world of complex yet simple politics, reminiscent of *Game of Thrones*. An intriguing low-magic world packed with interesting cultures to be further delved. Nell shows considerable skill in displaying his world distinctly through the eyes of his different characters." - Fantasybookreview.co.uk Ruka, called a demon at birth, is a genius. Born malformed and ugly into the snow-covered wasteland of the Ascom, he was spared from death by his mother's love. Now he is an outcast, consumed with hate for those who've wronged him. But to take his vengeance, he must first survive. Across a vast sea in the white-sand island paradise of Sri Kon, Kale is fourth and youngest son of the Sorcerer King. And at sixteen, Kale is a disappointment. As the first prince ever forced to serve with low-born marines, Kale must prove himself and become a man, or else lose all chance of a worthy future, and any hope to win the love of his life. Though they do not know it, both boys are on the cusp of discovery. Their worlds and lives are destined for greatness, or ruin. But in a changing

world where ash meets paradise, only one man can be king... The first installment of an epic, low- fantasy trilogy. Kings of Paradise is a dark, bloody, coming-of-age story shaped by culture, politics, and magic. "The novel's brilliant world works on so many levels; it has a rich political landscape, moral complexity, and immense environmental challenges, all told in beautiful, thoughtful prose." - Indiereader "A must for lovers of fantasy, especially those who enjoy losing themselves in a epic tale." - Reader's Favorite "The world that Mr. Nell has created is pretty incredible. But the thing that really made me love this story was the characters he filled that world with." - Goodreads "If Kale changes, Ruka grows and festers like a storm. Without a doubt, the darker of the two characters, I feel Richard Nell has created a compelling and classic character here." Goodreads

Volume Four of the Rain Wilds Chronicles  
Montlake Romance

ENTER A CITY OF DRAGONS AND DARKNESS The Godswar has come to Guerdon, dividing the city between three occupying powers. A fragile armistice holds back the gods, but other dangerous forces seek to exert their influence. Spar Idgeson, once heir to the brotherhood of thieves has been transformed into the living stone of the new city. But his powers are failing and the criminal dragons of the Ghierdana are circling. Meanwhile, far across the sea, Carillon Thay - once a thief, a saint, a god killer; now alone and powerless - seeks the mysterious land of Khebes, desperate to find a cure for Spar. But what hope does she have when even the gods seek vengeance against her? Praise for the Black Iron Legacy: 'Hanrahan is now one of my favourite authors. I flat out adore this series' Booknest 'I will buy

any novel that Gareth Hanrahan ever writes . . . I want [this series] to go on forever' The Fantasy Inn 'Hanrahan has an astonishing imagination' Peter McLean, author of Priest of Bones 'Mind-blowingly stellar in every respect . . . Fantasy readers, be wise and buy this book, because there's simply nothing like it' Novel Notions on The Gutter Prayer The Black Iron Legacy The Gutter Prayer The Shadow Saint The Broken God

#### Assassin's Fate Penguin

From George R. R. Martin's Introduction to Warriors: "People have been telling stories about warriors for as long as they have been telling stories. Since Homer first sang the wrath of Achilles and the ancient Sumerians set down their tales of Gilgamesh, warriors, soldiers, and fighters have fascinated us; they are a part of every culture, every literary tradition, every genre. All Quiet on the Western Front, From Here to Eternity, and The Red Badge of Courage have become part of our literary canon, taught in classrooms all around the country and the world. Our contributors make up an all-star lineup of award-winning and bestselling writers, representing a dozen different publishers and as many genres. We asked each of them for the same thing—a story about a warrior. Some chose to write in the genre they're best known for. Some decided to try something different. You will find warriors of every shape, size, and color in these pages, warriors from every epoch of human history, from yesterday and today and tomorrow, and from worlds that never were. Some of the stories will make you sad, some will make you laugh, and many will keep you on the edge of your seat." The stories in the first mass market volume of this book are: Introduction: Stories of the

Spinner Rack, by George R. R. Martin  
 Forever Bound, by Joe Haldeman  
 The Eagle and the Rabbit, by Steven Saylor  
 And Ministers of Grace, by Tad Williams  
 The King of Norway, by Cecelia Holland  
 Defenders of the Frontier, by Robert  
 Silverberg  
 The Mystery Knight, by  
 George R. R. Martin  
 Many of these writers are bestsellers. All of them are storytellers of the highest quality. Together they make a volume of unforgettable reading. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

### **The Bone Ships** Spectra

Magic, danger, and adventure abound for messenger Karigan G'ladheon in author Kristen Britain's New York Times-bestselling Green Rider fantasy series • "First-rate fantasy." —Library Journal  
 Karigan G'ladheon was once a Green Rider, one of the king of Sacordia's elite magical messengers. In the messenger service, she was caught up in a world of deadly danger, and though she defeated the rogue Eletian who cracked the magical D'Yer Wall—which had protected Sacordia for a thousand years from the dark influence of Blackveil Forest, and Mornhavon the Black's evil spirit imprisoned within it—she had nonetheless been tainted by his wild magic. Exhausted in body and spirit, and determined to take control of her own destiny, Karigan returned to her home in Corsa. But even Karigan's stubborn determination is no match for the Rider's call. Ghostly hoofbeats echo in the deep regions of her mind. When she awakes to find herself on horseback, halfway to Sacor City in her nightgown, she finally gives in. Karigan returns to the court, only to find the Green Riders weakened and diminished. Rider magic has become unreliable, and she herself has ghostly

visions of Lil Ambriodhe, First Rider, and founder of the Green Rider corps. But why is the First Rider appearing to Karigan? And will Karigan be able to seek the help of a woman who has been dead for a thousand years?

### *And Other Stories* Spectra

Set in the same sprawling fantasy world as her FitzChivalry Farseer novels, Robin Hobb's Liveship Traders trilogy unravels the story of a once-thriving city, a glorious and mythic species facing extinction, and the clan whose destiny is intertwined with both. Prepare to be swept away in this breathtaking eBook bundle: SHIP OF MAGIC MAD SHIP SHIP OF DESTINY  
 Bingtown is a hub of exotic trade and home to a merchant nobility famed for its liveships—rare vessels carved from wizardwood, which ripens magically into sentient awareness. Now the fortunes of one of Bingtown's oldest families rest on the newly awakened liveship Vivacia. For Althea Vestrit, the ship is her rightful legacy. For Althea's young nephew, wrenched from his religious studies and forced to serve aboard the ship, the Vivacia is a life sentence. But the fate of the ship—and the Vestrits—may ultimately lie in the hands of an outsider: the ruthless buccaneer captain Kennit, who plans to seize power over the Pirate Isles by capturing a liveship and bending it to his will. Praise for Robin Hobb and the Liveship Traders Trilogy "Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons."—George R. R. Martin "A truly extraordinary saga . . . The characterizations are consistently superb, and [Hobb] animates everything with love for and knowledge of the sea."—Booklist "A major work of high fantasy, reading like a cross between Tolkien and Patrick O'Brian . . . one of

the finest fantasy sagas to bridge the millennium.”—Publishers Weekly “Rich, complex . . . [Hobb’s] plotting is complex but tightly controlled, and her descriptive powers match her excellent visual imagination. But her chief virtue is that she delineates character extremely well.”—Interzone

*Ship of Destiny* Harper Collins

Since Robin Hobb’s debut novel took the fantasy world by storm, the adventures of her beloved assassin FitzChivalry Farseer have spawned a sweeping epic that spans more than a dozen books—and counting. Discover the phenomenon from the beginning with this eBook bundle of the original trilogy: ASSASSIN’S APPRENTICE ROYAL ASSASSIN ASSASSIN’S QUEST Young Fitz is the bastard son of the noble Prince Chivalry, raised in the shadow of the royal court by his father’s gruff stableman. He is treated as an outcast by all the royalty except the devious King Shrewd, who has him secretly tutored in the arts of the assassin. For in Fitz’s blood runs the magic Skill—and the darker knowledge of a child raised with the stable hounds and rejected by his family. As barbarous raiders ravage the coasts, Fitz is growing to manhood. Soon he will face his first dangerous, soul-shattering mission. And though some regard him as a threat to the throne, he may just be the key to the survival of the kingdom. Praise for Robin Hobb and the Farseer Trilogy “Fantasy as it ought to be written . . . Robin Hobb’s books are diamonds in a sea of zircons.”—George R. R. Martin “A gleaming debut in the crowded field of epic fantasies . . . a delightful take on the powers and politics behind the throne.”—Publishers Weekly, on *Assassin’s Apprentice* “This is the kind of book you fall into, and start reading slower as you get to the end,

because you don’t want it to be over.”—Steven Brust, on *Assassin’s Apprentice* “[Robin] Hobb continues to revitalize a genre that often seems all too generic, making it new in ways that range from the subtle to the shocking.”—Locus, on *Royal Assassin* “[*Royal Assassin*] reaches astonishing new heights. . . . The Farseer saga is destined for greatness—a must-read for every devotee of epic fantasy.”—Sense of Wonder “An enthralling conclusion to this superb trilogy, displaying an exceptional combination of originality, magic, adventure, character, and drama.”—Kirkus Reviews (starred review), on *Assassin’s Quest* “Superbly written, wholly satisfying, unforgettable: better than any fantasy trilogy in print—including mine!”—Melanie Rawn, on *Assassin’s Quest*

*The Complete Liveship Traders Trilogy: Ship of Magic, The Mad Ship, Ship of Destiny* Penguin

“Fantasy as it ought to be written . . . Robin Hobb’s books are diamonds in a sea of zircons.”—George R. R. Martin FitzChivalry Farseer has become firmly ensconced in the queen’s court. Along with his mentor, Chade, and the simpleminded yet strongly Skilled Thick, Fitz strives to aid Prince Dutiful on a quest that could secure peace with the Outislands—and win Dutiful the hand of the Narcheska Elliania. The Narcheska has set the prince an unfathomable task: to behead a dragon trapped in ice on the isle of Aslevjal. Yet not all the clans of the Outislands support their effort. Are there darker forces at work behind Elliania’s demand? Knowing that the Fool has foretold he will die on the island of ice, Fitz plots to leave his dearest friend behind. But fate cannot so easily be defied. Praise for Robin Hobb and *Fool’s Fate* “[Robin] Hobb’s rich, vibrant and

unique world [is] filled with sentient ships, magical beasts, and fascinating characters. . . . Highly recommended.”—Library Journal “Rich, enchanting fantasy from one of today’s best practitioners . . . reminiscent of Ursula Le Guin’s *The Other Wind* [and] Anne McCaffrey’s *Pern* series.”—BookPage

### **The Inheritance** Del Rey

The final book in the brand new trilogy from the author of the *Tawny Man* and *Farseer* trilogies, following on from the bestselling *Shaman's Crossing* and *Forest Mage*. The people of Getty's town remember the death of their cemetery soldier vividly. They remember believing him guilty of unspeakable crimes, condemning him, and then watching as other men of his unit beat him until he no longer drew breath. But Nevare Burvelle didn't die that day, though everyone believes they saw it happen. He was cornered by a power far more intractable than any angry mob. When he was a boy, the magic of the Specks - the dapple-skinned tribes of the frontier forests - claimed Nevare as a saviour; severing his soul in two, naming his stolen half Soldier's Boy and shaping him into a weapon to halt the Gernian expansion into their lands and save their beloved ancestor trees. Until now Nevare has defied the magic, unable to accept his traitorous fate. But the magic has won: it has extinguished his once golden future, devastated his family and has now turned his own people against him. Faced with endangering the only loved-ones he has left, Nevare has no choice but to surrender to its will and enter the forest. But surrendering to his Speck destiny is only the beginning of his trials. Before he submits completely, Nevare makes one desperate last attempt to deter the Gernians from the Barrier

Mountains without causing them harm. But the magic accepts no compromise. Exhausted, Nevare can no longer suppress his traitorous Speck self, Soldier's Boy. Losing control, he becomes a prisoner in his own body; able only to watch helplessly as his other half takes Soldier's Boy is determined to stop the Gernian expansion at all cost, and unlike Nevare, he has no love, nor sympathy for his spirit-twin's world. magic has won: it has extinguished his once golden future, devastated his family and has now turned his own people against him. Faced with endangering the only loved-ones he has left, Nevare has no choice but to surrender to its will and enter the forest. But surrendering to his Speck destiny is only the beginning of his trials. Before he submits completely, Nevare makes one desperate last attempt to deter the Gernians from the Barrier Mountains without causing them harm. But the magic accepts no compromise. Exhausted, Nevare can no longer suppress his traitorous Speck self, Soldier's Boy. Losing control, he becomes a prisoner in his own body; able only to watch helplessly as his other half takes Soldier's Boy is determined to stop the Gernian expansion at all cost, and unlike Nevare, he has no love, nor sympathy for his spirit-twin's world.

### Volume One of the Rain Wilds Chronicles Ivy Clyde

“A truly extraordinary saga . . . The characterizations are consistently superb, and [Hobb] animates everything with love for and knowledge of the sea.”—Booklist As the ancient tradition of Bingtown’s Old Traders slowly erodes under the cold new order of a corrupt ruler, the Vestrits anxiously await the return of their liveship—a rare magic ship carved from sentient wizardwood, which bonds the ships mystically with

those who sail them. And Althea Vestrit waits even more avidly, living only to reclaim the ship as her lost inheritance and captain her on the high seas. But the *Vivacia* has been seized by the ruthless pirate captain Kennit, who holds Althea's nephew and his father hostage. Althea and her onetime sea mate Brashen resolve to liberate the liveship—but their plan may prove more dangerous than leaving the *Vivacia* in Kennit's ambitious grasp. **BONUS:** This edition includes an excerpt from Robin Hobb's *Ship of Destiny*. Praise for Robin Hobb and the *Liveship Traders Trilogy* "Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons."—George R. R. Martin "A major work of high fantasy, reading like a cross between Tolkien and Patrick O'Brian . . . one of the finest fantasy sagas to bridge the millennium."—Publishers Weekly "Rich, complex . . . [Hobb's] plotting is complex but tightly controlled, and her descriptive powers match her excellent visual imagination. But her chief virtue is that she delineates character extremely well."—Interzone

*The Wives of Los Alamos Spectra*

A collection of short fiction and novels by leading fantasy authors journeys to the worlds of imagination they created in their works, with contributions by Terry Brooks, Orson Scott Card, Diana Gabaldon, Anne McCaffrey, and Neil Gaiman.

*The Golden Fool (The Tawny Man Trilogy, Book 2)* Harper Collins

A gorgeously illustrated anniversary edition of the book that launched the epic *Farseer Trilogy*, praised by George R. R. Martin as "fantasy as it ought to be written" and Lin-Manuel Miranda as "an incredible series," featuring a new foreword by Robin Hobb and ten

illustrations. Twenty-five years ago, Robin Hobb's first novel featuring FitzChivalry Farseer and his mysterious, often maddening friend the Fool struck like a bolt of brilliant lightning. Thus began a beloved saga spanning multiple series, full of adventure, magic, and sinister plots. To celebrate a quarter-century of wonder, this special edition of *Assassin's Apprentice* presents a modern classic as it's never been seen before: in hardcover, with ten beautiful illustrations by Magali Villeneuve. Young Fitz is the bastard son of the noble Prince Chivalry, raised in the shadow of the royal court by his father's gruff stableman. He is treated as an outcast by all the royalty except the devious King Shrewd, who has him secretly tutored in the arts of the assassin. For in Fitz's blood runs the magic Skill—and the darker knowledge of a child raised with the stable hounds and rejected by his family. As barbarous raiders ravage the coasts, Fitz is growing to manhood. Soon he will face his first dangerous, soul-shattering mission. And though some regard him as a threat to the throne, he may just be the key to the survival of the kingdom. Praise for Robin Hobb and *Assassin's Apprentice* "Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons."—George R. R. Martin "A gleaming debut in the crowded field of epic fantasies . . . a delightful take on the powers and politics behind the throne."—Publishers Weekly "This is the kind of book you fall into, and start reading slower as you get to the end, because you don't want it to be over."—Steven Brust

**Fool's Fate** Harper Collins

Expecting to inherit her family's *Liveship*, Althea Vestrit now must defend this animate, intelligent treasure from both her scheming brother-in-law, who plans



to use it as a slave ship, and a nation of ruthless pirates, led by Captain Kennit

*The Rain Wilds Chronicles* Hachette UK

The final volume in Robin Hobb's popular Rain Wilds fantasy series, *Blood of Dragons* completes the story of the dragons, their keepers, and their quest to find the lost city of Kelsingra—and the mythical silver wells that the dragons need to survive. Can Tintaglia and the Elderlings unlock the secrets of the ancient city? Or are they doomed to extinction? The world of Robin Hobb's Rain Wilds series has been praised by Booklist as "one of the most gripping settings in modern fantasy," and Publishers Weekly called the Rain Wilds books "a meticulously realized fantasy tale" and "a welcome addition to contemporary dragon lore."

**Book Three of the Black Iron Legacy**  
Spectra

Senlin continues his ascent up the tower in the word-of-mouth phenomenon fantasy series about one man's dangerous journey through a labyrinthine world. "One of my favorite books of all time" - Mark Lawrence on *Senlin Ascends The Tower of Babel* is proving to be as difficult to reenter as it was to break out of. Forced into a life of piracy, Senlin and his eclectic crew are struggling to survive aboard their stolen airship as the hunt to rescue Senlin's lost

wife continues. Hopeless and desolate, they turn to a legend of the Tower, the mysterious Sphinx. But help from the Sphinx never comes cheaply, and as Senlin knows, debts aren't always what they seem in the Tower of Babel. Time is running out, and now Senlin must choose between his friends, his freedom, and his wife. Does anyone truly escape the Tower? *The Books of Babel*  
*Senlin Ascends*  
*Arm of the Sphinx*  
*The Hod King*  
**Volume Three of the Rain Wilds Chronicles** Turtleback

Julius Schlesinger, aspiring SS officer, has received orders to remove from the roof of Prague's concert hall the statue of the Jewish composer Felix Mendelssohn. But which of the figures adorning the roof is the Jew? Remembering his course on racial science, Schlesinger instructs his men to pull down the statue with the biggest nose. Only as the statue they have carefully chosen begins to topple does he recognize that it is not Mendelssohn; it is Richard Wagner. Thus begins a story of disarming simplicity that traces the transformation of ordinary lives in Nazi-occupied Prague. Death abetted by the petty malevolence of Nazi functionaries wins all the battles but ultimately loses the war, defeated by the fragile flowering of courage and defiance.

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