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MICHAEL JAEDEN

The Summer Dragon Puffin

This first novel of an epic fantasy trilogy reintroduces readers to the beloved and bestselling world of Deverry, blending magic, politics, and adventure in an unforgettable setting. The bards are the people's voice--and their sword. All over the kingdom of Deverry, the common people are demanding reform of the corrupt law courts. In Aberwyn, the situation catches fire when Gwerbret Ladoic, second in authority only to the High King, allows a bard to starve to death rather than hear their grievances. Guildwoman Alyssa, a student at the local scholars' collegium, and Lady Dovina, the gwerbret's own daughter, know that evidence exists to overthrow the so-called traditional legal system, if they can only get it into the right hands. The powerful lords will kill anyone who threatens their privileges. To retrieve the proof, Alyssa must make a dangerous journey that will either change her life forever--or end it.

Hidden Warrior Penguin

Return to a time of legend—the days of Guinevere and Arthur and

the glory that was to become Camelot On the night of Guinevere's birth, a wise woman declares a prophecy of doom for the child: She will be gwenhwyfar, the white shadow, destined to betray her king, and be herself betrayed. Years pass, and Guinevere becomes a great beauty, riding free across Northern Wales on her beloved horse. She is entranced by the tales of the valorous Arthur, a courageous warrior who seems to Guinevere no mere man, but a legend. Then she finds herself betrothed to that same famous king, a hero who commands her willing devotion. Just as his knights and all his subjects, she falls under Arthur's spell. At the side of King Arthur, Guinevere reigns strong and true. Yet she soon learns how the dark prophecy will reveal itself. She is unable to conceive. Arthur's only true heir is Mordred, offspring of a cursed encounter with the witch Morgause. Now Guinevere must make a fateful choice: She decides to raise Mordred, teaching him to be a ruler and to honor Camelot. She will love him like a mother. Mordred will be her greatest joy--and the key to her ultimate downfall. "Guinevere comes alive—a strong, resourceful, and compassionate woman, accessible to modern folk . . . The Arthur-Guinevere-Lancelot triangle comes alive as well—believable, poignant, and bearing the seeds of tragedy."—Katherine Kurtz

A Posse of Princesses Cambridge University Press

Acclaimed Inda series within Sherwood Smith's epic fantasy Sartorias-deles universe • Military fantasy woven with courtly politics, vast worldbuilding, and diverse characters Inda was the second son of the prince and princess of Choraed Elgaer. It had been Inda's fate, as second son, to be his family's Shield Arm and spend his adult life protecting the lands his brother would one day inherit. But powerful factions in the royal court were committed to seeing Inda fail. For eight difficult years, Inda had been at sea, using an assumed name and forcing himself to never think of all he had lost. And he had created a new life, for the military skills that had been trained into him and his own inborn leadership ability could not be erased. After founding a mercenary marine company, he had earned a reputation for defeating dangerous pirate fleets. When Inda discovers that his home country is about to be attacked from the sea by an ancient enemy, he throws his carefully guarded anonymity to the winds and returns home. After nearly a decade at sea, Inda finds his home utterly changed. His good friend Evred, the formerly powerless and harassed younger prince, is now king. Evred has heard of Inda's martial accomplishments at sea, and is determined to make Inda his Royal Shield Arm—the person in charge of defending the entire kingdom. Though Inda is skilled, his experience is entirely naval. Can a former pirate captain alter his tactics to become a successful ground commander in time to save his endangered homeland?

The Ancient World in Silent Cinema Ya Angst

The second book of the Aven Cycle explores a magical Rome-inspired empire, where senators, generals, and elemental mages vie for power. Latona of the Vitelliae, mage of Spirit and Fire, is eager to wield her newfound empowerment on behalf of the citizens of Aven—but societal forces conspire to keep her from exercising her gifts, even when the resurgence of a banished cult plots the city's ruin. To combat this threat, Latona must ally with Fracture mage Vibia, the distrustful sister of Sempronius Tarren. While Latona struggles to defend their home, Sempronius leads soldiers through wartorn provinces to lift the siege of Toletum, where Latona's brother Gaius is hemmed in by supernatural forces. Sempronius must contend not only with the war-king Ekialde and his sorcerers, but with the machinations of political rivals and the temptations of his own soul, ever-susceptible to the darker side of ambition. Though separated by many miles soon after their love affair began, Latona and Sempronius are united by passion as they strive to protect Aven and build its glorious future.

The Last Days of Magic Penguin

In a time of change and danger, peace sparks to war, and sons become daughters... It's nearly a century after the death of Inda, the unbeatable Marlovan commander. This is the first half of an epic story of politics, war, family and magic in the beloved world of Sartorias-deles.

The Fox Went Out on a Chilly Night Duncan Baird Publishers

The FoxPenguin

C.S. Lewis and J.R.R. Tolkien as Writers in Community Penguin

Acclaimed Inda series within Sherwood Smith's epic fantasy Sartorias-deles universe • Military fantasy woven with courtly politics, vast worldbuilding, and diverse characters As the second son of the Prince and Princess of Choraed Elgaer, Inda was fated to protect the realm his older brother would inherit. Forced to flee his homeland before his thirteenth birthday, he finds himself on the perilous decks of a pirate ship, forcing himself never to think of all he has lost. But his military skills and inborn natural leadership ability cannot be erased, and four years later, Inda has become head of his own mercenary marine company, with a reputation for protecting merchant vessels against the marauding

bands of pirates that plunder the waters. Meanwhile, after the untimely death of Inda's brother, his parents are desperately searching for their second son—for Inda is now the heir to Choraed Elgaer.

Wren's War Penguin

Fractals are characterized by the repetition of similar patterns at ever-diminishing scales. Fractal geometry has emerged as one of the most exciting frontiers on the border between mathematics and information technology and can be seen in many of the swirling patterns produced by computer graphics. It has become a new tool for modeling in biology, geology, and other natural sciences. Anthropologists have observed that the patterns produced in different cultures can be characterized by specific design themes. In Europe and America, we often see cities laid out in a grid pattern of straight streets and right-angle corners. In contrast, traditional African settlements tend to use fractal structures—circles of circles of circular dwellings, rectangular walls enclosing ever-smaller rectangles, and streets in which broad avenues branch down to tiny footpaths with striking geometric repetition. These indigenous fractals are not limited to architecture; their recursive patterns echo throughout many disparate African designs and knowledge systems. Drawing on interviews with African designers, artists, and scientists, Ron Eglash investigates fractals in African architecture, traditional hairstyling, textiles, sculpture, painting, carving, metalwork, religion, games, practical craft, quantitative techniques, and symbolic systems. He also examines the political and social implications of the existence of African fractal geometry. His book makes a unique contribution to the study of mathematics, African culture, anthropology, and computer simulations.

The Heart of Stars The Fox

Acclaimed Inda series within Sherwood Smith's epic fantasy Sartorias-deles universe • Military fantasy woven with courtly politics, vast worldbuilding, and diverse characters Indevan-Dal is the second son of the Prince and Princess of Choraed Elgaer, destined to become his elder brother Tanrid's Shield Arm—his military champion. Like all second sons, he is to be privately trained at home by Tanrid, the brother whose lands he will one day protect. When the King's Voice comes to summon Inda to the Military Academy, he might well feel foreboding, or even fear—war is imminent—yet youthful Inda feels only excitement. But there are things that Tanrid hasn't prepared him for, and Inda will soon learn that the greatest threats to his safety will not come from foreign enemies, but from supposed allies within his own country.

Senrid Penguin

A trick of magic, a twist of fate. As the orphaned nephew of the king, trusted companion to his cousin, and second heir to the throne of Skala, Prince Tobin's future is clear. But not as clear as the spring in which a hill witch shows him his true face—and his secret destiny.... Now Tobin carries a burden he cannot share with even his closest friend, Ki, his squire. He is to rule—not as he is but as he was born: a woman. Given the shape of a boy by dark magic, Tobin is the last hope of the people of Illior—those who desperately seek a return to the old ways, when Skala was ruled by a line of warrior queens. They still believe that only a woman can lift the war, famine, and pestilence that have run rampant through the land since the king usurped his half sister's throne. It is these outlaw wizards and witches who protect Tobin—and it is for them that Tobin must accept his fate. With the unsuspecting yet fiercely loyal Ki at his side, Tobin must turn traitor against the only blood ties he has left. He must lift the masks of Skala's rulers to show their true colors—before he can reveal the power of the woman within himself.

Jolene Bantam

In the next chapter of a fantasy series featuring five unforgettable sisters—the warrior, the magician, the lover, the zealot, and the gossip—an insidious threat jeopardizes a fragile peace. Four years have passed since the five royal sisters—daughters of the king—worked together to restore their father to health and to the throne while fracturing the bonds among themselves almost irreparably. Only Bluebell remains at home, dutifully serving as heir to her father's kingdom. Rose has been cast aside by her former husband and hides in exile with her aunt, separated forever from her beloved daughter, Rowan. Ash wanders the distant wastes with her teacher, learning magic and hunting dragons, determined that the dread fate she has foreseen for herself and her loved ones never comes to pass. Ivy rules over a prosperous seaport, married to an aged husband she hates yet finding delight in her two young sons and a handsome captain of the guard. And as for Willow, she hides the most dangerous secret of all—one that could destroy all that the sisters once sought to save. The saga begins in . . . **DAUGHTERS OF THE STORM** "Five stubborn royal sisters continue to pursue their intersecting and often conflicting destinies in this follow-up to the Viking-inspired epic fantasy *Daughters of the Storm*. . . . The story gathers more depth and originality in this solidly action-packed middle volume, with the promise of more plot development—and probably a hefty dose of tragedy—to come."—Kirkus Reviews

African Fractals Penguin

It has been 16 years since the Day of Reckoning, when magic and witchcraft were outlawed throughout all of Eileanan. And though rumors say that she is dead, the Arch-Sorceress Meghan of the Beasts still lives. Traveling with her are the true heir to the throne and the red-haired warrior Iseult. Their fates are woven together in a quest to bring magic back to the land. As Eileanan nears its darkest hour, Meghan must gather rebel forces to move upon the city of Lucescere. There, the Righ lies near death, and his Queen, Maya the Ensorcellor, and her babe stand to inherit his power. To end Maya's brutal reign and bring magic out of the shadows, what was broken must be brought together: twin sisters who have never met, three parts of an enchanted key, and the winged man with the powers of the lost Lodestar.

Witches of Eileanen Book 2 Penguin

"Fantastic . . . an honest, beautifully detailed book and an entertaining read." —DIANA GABALDON, THE WASHINGTON POST
"A fantastical treat." —PEOPLE "Simultaneously sweeping and intricate . . . Tompkins's amazing debut novel conjures an epic battle for the soul of Ireland. Filled with papal machination and royal intrigue, magic and mayhem, faeries, Vikings, legates, kings and queens, angels and goddesses, this is one wild and breathless ride." —KAREN JOY FOWLER "Plundering the treasure chest of human myths, from mysterious biblical giants to ferocious Celtic faeries, Tompkins has created a fantasy adventure with the shifting perspectives of dreamscape. A novel rich and strange." —GERALDINE BROOKS
What became of magic in the world? Who needed to do away with it, and for what reasons? Drawing on myth, legend, fairy tales, and Biblical mysteries, *The Last Days of Magic* brilliantly imagines answers to these questions, sweeping us back to a world where humans and magical beings co-exist as they had for centuries. Aisling, a goddess in human form, was born to rule both domains and—with her twin, Anya—unite the Celts with the powerful faeries of the Middle Kingdom. But within medieval Ireland interests are divided, and far from its shores greater forces are mustering. Both England and Rome have a stake in driving magic from the Emerald Isle. Jordan, the Vatican commander tasked with vanquishing the remnants of otherworldly creatures from a disenchanting Europe, has built a career on such plots. But

increasingly he finds himself torn between duty and his desire to understand the magic that has been forbidden. As kings prepare, exorcists gather, and divisions widen between the warring clans of Ireland, Aisling and Jordan must come to terms with powers given and withheld, while a world that can still foster magic hangs in the balance. Loyalties are tested, betrayals sown, and the coming war will have repercussions that ripple centuries later, in today's world—and in particular for a young graduate student named Sara Hill. *The Last Days of Magic* introduces us to unforgettable characters who grapple with quests for power, human frailty, and the longing for knowledge that has been made taboo. Mark Tompkins has crafted a remarkable tale—a feat of world-building that poses astonishing and resonant answers to epic questions.

Modern Computing and Indigenous Design Ace

To fulfill their father's dying wish, teenage Countess Meliara and her brother Branaric organize a revolution against a greedy king. **Costume Not Included** Penguin

The debut novel from the acclaimed illustrator—a high fantasy adventure featuring dragons and deadly politics. Maia and her family raise dragons for the political war machine. As she comes of age, she hopes for a dragon of her own to add to the stable of breeding parents. But the war goes badly, and the needs of the Dragonry dash her hopes. Her peaceful life is shattered when the Summer Dragon—one of the rare and mythical High Dragons—makes an appearance in her quiet valley. The Summer Dragon is an omen of change, but no one knows for certain what kind of change he augurs. Political factions vie to control the implied message, each to further their own agendas. And so Maia is swept into an adventure that pits her against the deathless Horrors—thralls of the enemy—and a faceless creature drawn from her fears. In her fight to preserve everything she knows and loves, she uncovers secrets that challenge her understanding of her world and of herself.

Sisters of the Fire Houghton Mifflin Harcourt

The countryside of New England is depicted in the pictures accompanying this folk song in which a fox travels many miles to get dinner for his wife and ten cubs.

The Farthest Seeking Penguin

Book two of Mickey Zucker Reichert's acclaimed, bestselling epic fantasy *Renhsai Chronicles*—Discover the intricate epic fantasy Renhsai universe, infused with Norse mythology, tangled intrigue, and cataclysmic magical battles. The balance between Law and Chaos has long been maintained by the rulers of Bearn, but the death of the current king has enabled the elves to magically substitute one of their own on the throne. Under the leadership of Dh'arlo'me, the dark elves are preparing to claim their long-sought vengeance on humankind. But when the small party which set out to find the last heir to the throne returns, Dh'arlo'me realizes that even magic and murder combined will not be enough to overturn the balance. His solution hinges on the kingdom's greatest burden and treasure, the Staffs of Law and Chaos. Within those plain pieces of wood dwell the essences of Law and Chaos, each eternally seeking its Champion to destroy the other. Lured into one Staff's power, Dh'arlo'me seeks to seduce the mortals into championing the other. It falls to Colbey—the greatest of Renhsai warriors—to select that Champion. If he chooses wrongly, all life will come to an end. But even success will come at a high price. For the only way to insure that this danger can never arise again is for both Champions and Staffs to be totally annihilated....

Treason's Shore Penguin

This new epic fantasy series begins a tale of magic and danger, as a healer finds herself pulled deeper into a web of secrets and hazardous magic that could bring about the end of the world as

she knows it. Fenra Lowens has been a working Practitioner, using the magic of healing ever since she graduated from the White Court and left the City to live in the Outer Modes. When one of her patients, Arlyn Albainil, is summoned to the City to execute the final testament of a distant cousin, she agrees to help him. Arlyn suspects the White Court wants to access his cousin's Practitioner's vault. Arlyn can't ignore the summons: he knows the vault holds an artifact so dangerous he can't allow it to be freed. Fenra quickly figures out that there is no cousin, that Arlyn himself is the missing Practitioner, the legendary Xandra Albainil, rumored to have made a Godstone with which he once almost destroyed the world. Sealing away the Godstone left Arlyn powerless and ill, and he needs Fenra to help him deal with the possibly sentient artifact before someone else finds and uses it. Along the way they encounter Elvanyn Karamisk, an old friend whom Arlyn once betrayed. Convinced that Arlyn has not changed, and intends to use Fenra to recover the Godstone and with it all his power, Elvanyn joins them to keep Fenra safe and help her destroy the artifact.

The Company They Keep Penguin

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Jenneth and Diccon, the twin offspring of Doyce and Jenret, join their elderly Aunt Mahafny on a desperate winter quest into the wilds of Marchmont in order to prolong the life of the ailing ghatt Saam, but their journey is threatened by unexpected peril that could destroy the entire planet. Original.

Prince of Demons Penguin

Eons ago, a great king used a magical device—the Seven-Petaled Shield—to defeat the forces of primal chaos, but now few remember that secret knowledge. When an ambitious emperor conquers the city that safeguards the Shield, the newly-widowed young Queen, guardian of the heart-stone of the Shield, flees for her life, along with her adolescent son. As one land after another falls to the empire, they become separated and her son fears the emperor has executed his mother. Consumed with grief and vengeance, he transforms himself into the agent of chaos, a ravening destroyer who threatens all the living world. The only ones standing in the way of annihilation are the mother he thinks is dead, a dispossessed enemy prince, a demented prophet, and the nomadic horsewoman whose love alone can heal the heart of the heir to the magical Shield.