

# The Trek Encyclopedia

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## DARIO PONCE

[Star Trek: Deep Space 9 & The U.S.S Defiant Illustrated Handbook](#) Hero Collector

The Star trek saga now spans a half-century since Roddenberry's original series hit the airwaves in 1966. It's hard to keep track of everything happening in the richly detailed television series and feature films, and this classic encyclopedia has finally been updated and expanded to include everything from The Mantrap to J.J. Abram's Kelvin Timeline.

[Beginnings](#) Hero Collector

In celebration of one of science fiction's most beloved franchises, an updated edition of the acclaimed Ships of the Line hardcover collection. They dared to risk it all in a skiff of reeds or leather, on a ship

of wood or steel, knowing the only thing between them and certain death was their ship. To explore, to seek out what lay beyond the close and comfortable, every explorer had to embrace danger. And as they did so, what arose was a mystical bond, a passion for the ships that carried them. From the very first time humans dared to warp the fabric of space, escaping from the ashes of the third World War, they also created ships. These vessels have become the icons of mankind's desire to rise above the everyday, to seek out and make the unknown known. And these ships that travel the stellar seas have stirred the same passions as the ones that floated in the oceans. While every captain has wished that their starship could be outfitted in the same manner as the sailing ship H.M.S. Beagle—without weapons—that proved untenable. From

the start, Starfleet realized that each vessel, due to the limited range of the early warp engines, must be able to stand alone against any attack. Thus arose the idea, taken from the days of wooden sailing ships, that every Starfleet vessel must stand as a ship of the line. Through the actions of their captains and crews, countless starships have taken on that role. Here we remember some of those ships and their heroic crews. In celebration of one of science fiction's most beloved franchises, this updated edition of the acclaimed Ships of the Line hardcover collection now includes dozens of additional images brought together for the first time in book format—spectacular renderings featured in the highly successful Star Trek: Ships of the Line calendar series. With text by Star Trek's own Michael Okuda, the story of each of these valiant starships now comes to life.

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**Star Trek: Q Squared** AuthorHouse

An all-new Star Trek movie-era adventure featuring James T. Kirk! Investigating the massacre of a telepathic minority, Captain James T. Kirk and the crew of the U.S.S. Enterprise confront a terrifying new threat: faceless, armored hunters whose extradimensional technology makes them seemingly unstoppable. Kirk must team with the powerful telepath Miranda Jones and the enigmatic Medusans to take on these merciless killers in an epic battle that will reveal the true faces of both enemy and ally!

**The Science of Star Trek from Tricorders to Warp Drive** Hero Collector

A revised edition of the official illustrated timeline of the Star Trek universe is presented in full color and follows the founding of the Federation through the most recent Voyager adventures. Original. **Star Trek: A Cultural History** Simon and Schuster

Be amazed by 25 iconic pieces of tech from the Star Trek canon and the science behind how they function with Treknology. You will not believe how close we are to achieving some of them today. The name Star Trek conjures images of faster-than-light spacecraft, holographic crew members, and phasers set to stun. Some of these incredible devices may still be far from our reach, but others have made the leap from science fiction to science fact—and now you can learn the science and engineering of what makes them tick. Treknology looks at over twenty-five iconic inventions from the complete history of the Star Trek television and film universe. Author Ethan Siegel explores and profiles these dazzling technologies and their role Star Trek, the science behind how they work, and how close we are to achieving them in the real world today. This stunning collection is packed with 150 superb film and television stills, prop photography, and scientific diagrams to pull you into another world. Brace yourself for a detailed look at the inner workings of Star Trek's computing capabilities, communications equipment, medical devices, and awe-inspiring ships. Treknology is one that no fan of Star Trek, or future tech, will want to miss.

**Typeset in the Future** Pocket Books/Star Trek

The Starfleet Reference Library: Stellar Cartography collects together ten original, never-before-seen large-format maps of the Star Trek universe. Pulled from the cartography archives of Starfleet Academy, these beautifully reproduced

maps provide a rare opportunity to view the expanse of Federation space (and beyond) through the multiple lenses of the Galaxy's key players. The maps include an ancient Vulcan map, a Klingon Empire map from the pre-Organian Peace Treaty era (in the native Klingon), an official Romulan government map of the Empire, a native Cardassian Union map from the Bajor occupation, along with Federation maps from the modern era. Housed in a handsome clamshell case and paired with a fully-illustrated reference book providing detailed information on planets, systems, and topography, this exclusive collection showcases the Star Trek universe like never before. Product Features: A tri-fold clamshell case 48-page 8" x 10" hardcover book Ten 24" x 36" removable maps

**Treknology** Simon and Schuster

This book looks at how the original Star Trek became a cultural phenomenon, generating numerous spin-offs and feature films and inspiring multiple series, films, books, etc. In addition to the show's creation and its place in science fiction, the author looks at the series through the prisms of American political history, technology, and fandom.

**Star Trek: The Next Generation 365** ABRAMS

In all of his travels Captain Jean-Luc Picard has never faced an opponent more powerful than Q, a being from another continuum that Picard encountered on his very first mission as Captain of the Starship Enterprise™. In the years since, Q has returned again and again to harass Picard and his crew. Sometimes dangerous, sometimes merely obnoxious, Q has always been mysterious and seemingly all-powerful. But this time, when Q appears, he comes to Picard for help. Apparently another member of the Q continuum has tapped into an awesome power source that makes this being more powerful than the combined might of the entire Q continuum. This renegade Q is named Trelane, also known as the Squire of Gothos, who Captain Kirk and his crew first encountered over one hundred years ago. Q explains that, armed with this incredible power, Trelane has become unspeakably dangerous. Now Picard must get involved in an awesome struggle between super beings. And this time the stakes are not just Picard's ship, or the galaxy, or even the universe, this time the stakes are all of creation.

**The Star Trek Encyclopedia** Carlton Publishing Group

"Star Trek® series from 1988, with a gallery of their original covers. Set during their earliest voyages, the "Enterprise™

bridge crew learn about one another as they encounter a de-powered Q who seeks refuge aboard the "Enterprise as he attempts to learn what it means to be mortal; a world where warriors see battle as a child's game; and a world with dark secrets that threaten both the ship and crew. It also includes an introduction by Michael Okuda, the technical advisor to "Star Trek: The Next Generation and co-author of the "Star Trek: The Next Generation Technical Manual, The Star Trek Encyclopedia, and the "Star Trek Chronology.

**The Encyclopedia of Star Trek** Harper Design

To protect the cargo ships essential to the continuing existence of the fledgling Coalition of Planets, the captains of the United Earth's Starfleet are ordered to interstellar picket duty, with little more to do than ask "Who goes there?" into the darkness of space. Captain Jonathan Archer of the Enterprise™ seethes with frustration, wondering if anyone else can see what he sees. A secret, closed, militaristic society, convinced that their survival hangs by a thread, who view their neighbors as a threat to their very existence -- the Spartans of ancient Greece, the Russians of the old Soviet Union, the Koreans under Kim Il-sung -- with only one goal: attain ultimate power, no matter the cost. The little-known, never-seen Romulans seem to live by these same principles. The captain realizes that the bond between the signers of the Coalition charter is fragile and likely to snap if pushed. But he knows that the Romulans are hostile, and he believes they are the force behind the cargo ship attacks. If asked, Archer can offer no proof without endangering his friend's life. To whom does he owe his loyalty: his friend, his world, the Coalition? And by choosing one, does he not risk losing all of them? What is the solution to a no-win scenario? *Is Data Human?* Hero Collector

The ultimate Star Trek resource is based on the Star Trek Encyclopedia and contains thousands of entries. True-to-life 3D renderings, video, animation, blueprints, technical diagrams and color photos are used to illustrate and demonstrate a cornucopia of Star Trek facts, trivia and memorabilia. An amazing voice recognition technology allows you to access the entire database using spoken commands. System Requirements: Windows 3.1 or higher; multimedia PC using 386/33MHz or better; 4MB RAM (8MB required for QuickTime VR); SVGA card with 256 colors; color SVGA monitor; MPC compliant sound card and mouse; double-speed CD-ROM drive.

Star Trek Omnipedia Pocket Books/Star Trek

Covers all five live-action television series, with full coverage of favourite characters such as Spock, Bones, Scotty and Uhura, as well as full-colour pictures of the ships. This is a guide to "Star Trek" for any Trekkie.

Strange New Worlds Boldly Explained  
Movie Publisher Services

Professor Richard Hanley faced the dilemma plaguing so many philosophy professors today—how to entice students into the classroom. Based upon his own successful course, *Is Data Human* presents a thoroughly unique and enjoyable way of introducing students to the basic concepts of philosophy as seen through the lens of Star Trek. From the nature of a person, of minds, and of consciousness, to ethics and morality, to the nature and extent of knowledge and free will, Hanley brings a fresh perspective to the contemporary debates concerning humankind's place in the world. Dare to boldly go where no philosophy professor has gone before—a classroom packed with eager and enthusiastic students.

**Star Trek** DK Publishing (Dorling Kindersley)

P90; 16MB RAM; Graphics Card Quicktime; Double Speed CD-ROM Laufwerk; Soundblaster 16. MAC: PowerPC; 256 color, 640x480; 16MB RAM; Quad Speed CD-ROM Laufwerk

The Art of Star Trek Harper Design

A designer's deep dive into seven science fiction films, filled with "gloriously esoteric nerdery [and] observations as witty as they are keen" (Wired). In *Typeset in the Future*, blogger and designer Dave Addey invites sci-fi movie fans on a journey through seven genre-defining classics, discovering how they create compelling visions of the future through typography and design. The book delves deep into *2001: A Space Odyssey*, *Star Trek: The Motion Picture*, *Alien*, *Blade Runner*, *Total Recall*, *WALL-E*, and *Moon*, studying the design tricks and inspirations that make each film transcend mere celluloid and become a believable reality. These studies are illustrated by film stills, concept art, type specimens, and ephemera, plus original interviews with Mike Okuda (*Star Trek*), Paul Verhoeven (*Total Recall*), and

Ralph Eggleston and Craig Foster (Pixar). *Typeset in the Future* is an obsessively geeky study of how classic sci-fi movies draw us in to their imagined worlds.

*Star Trek Cookbook* Rowman & Littlefield From 'audet IX to Zytchin III, this book covers it all. This is the ultimate reference book for all Star Trek fans! Added to this edition are 128 new pages. This addendum highlights the latest episodes of *Star Trek: Deep Space Nine*®, *Star Trek: Voyager*® and the newest feature film, *Star Trek: Insurrection*™. The thousands of photos and hundreds of illustrations place the Star Trek universe at your fingertips. Planets and stars, weapons and ships, people and places are just part of the meticulous research and countless cross-reference that fill this book.

The Metaphysics Of Star Trek Abrams

A complete episode-by-episode exploration of the hit TV series—with rarely seen photos and illustrations. With the launch of *Star Trek: The Next Generation*, Gene Roddenberry somehow managed to recapture lightning in a bottle. This new incarnation of *Star Trek* was an instant hit, and its popularity inspired four films and three spin-off television series. A must-have for fans, *Star Trek: The Next Generation 365* provides a fresh, accessible overview of the entire series, including an authorized guide to all 178 episodes. Featuring classic and rarely seen photography and illustrations, this visual celebration of the voyages of Captain Picard, his crew, and the *Enterprise-D* offers a loving look back at the Emmy and Hugo Award-winning series.

The Star Trek Book New Edition Simon and Schuster

Is there one food that humans, Klingons, Bajorans, and Vulcans would like? If so, what would it taste like? How would you prepare it? Could you find all the ingredients locally? This is the task that faces Neelix, chef for the *U.S.S. Voyager*™, every time he takes on the challenge of trying to feed its crew of 140 food critics. But over the course of their journey, Neelix's learned a few tricks of the trade. He had to, just as a matter of self-preservation. Ethan Phillips, in the persona of Neelix, and William J. Birnes, the New York Times bestselling coauthor of *The Day After Roswell*, throw wide the vaults of

interstellar haute cuisine, revealing for the first time the secret preparation techniques behind all those exotic dishes and drinks. The favorite foods of characters from every *Star Trek* series and movie are here, all adapted for easy use in twentieth-century kitchens. The *Star Trek Cookbook* also features a complete guide for whipping up the all the drinks served at Quark's. Fun, and easy to use, the *Star Trek Cookbook* is your indispensable guide to the food of the stars!

**Star Trek Shipyards Star Trek Starships: 2294 to the Future The Encyclopedia of Starfleet Ships**  
47North

Famed for its original storylines, endearing and complex characters as well as the sheer enjoyment of watching, *Star Trek* is a serious hobby for some, a part-time job for others, and a rich source of fun for all. *On Board The U.S.S. Enterprise* is the golden ticket for a once-in-a-lifetime, access-all-areas personal tour of the fabled corridors of the *U.S.S. Enterprise*, deconstructed with all the seriousness and depth of an equivalent guide to the *Titanic*. Captain Picard's *Starship Enterprise* has become the enduring image of *Star Trek: TNG*, and this is the legend at the centre of this title. Contents The enclosed CD-ROM contains a 3D tour of much of the *U.S.S. Enterprise*, which has been created in close dialogue with the creators of the *Star Trek* sets. The *Star Trek* franchise's exclusive, cordoned-off vaults have been fully explored to illustrate the inside of the craft to loving levels of detail that are unmatched even on the TV show. In the book, replete with original commentary, chapters touch upon the origins of the *U.S.S. Enterprise*, why and how the *Enterprise* was built, star charts and navigation, the warp core, power generation and *Faster Than Light* propulsion systems, technology and equipment, teleportation and turbolifts, living quarters, the Bridge, attack and defence systems (including tractor beams, cloaking, photon cannons and force fields), the sick bay, and more.

Star Trek Shipyards: The Borg and the Delta Quadrant Vol. 1 - Akritirian to Krenim Hero Collector

An extensive reference to the "Star Trek" universe

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