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Kenny
Frankland.
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contains
tutorials
designed to
better explain
certain points
about using
Arnold and
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practice. To
get the most
out of these
tutorial topics,
we
recommend

you work
through them
on your
computer
using 3ds Max
and MAXtoA.
Note that
although 3ds
Max and
MAXtoA have
been used in
these
tutorials,
much of the
material is
really about
Arnold in
general and
so is also
relevant to
users of other
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designed to better explain certain points about using Arnold and MAXtoA in practice. To get the most out of these tutorial topics, we recommend you work through them on your computer using 3ds Max and MAXtoA. Note that although 3ds Max and MAXtoA have been used in these tutorials, much of the material is really about Arnold in general and so is also relevant to

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