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HUERTA VANESSA

ASP.NET MVC Framework Unleashed Packt
Publishing Ltd

This end-to-end deep dive into Microsoft Visual Studio 2010 Professional will help working developers squeeze maximum productivity out of Visual Studio 2010's extraordinarily rich toolbox, whether they are writing code for the Web, Windows, Silverlight, or Microsoft's Azure cloud computing environment. The authors combine authoritative and detailed

information about Microsoft's latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will learn how to use Visual Studio 2010 Professional to take full advantage of the entire .NET platform, including Windows Presentation Foundation (WPF) for rich client development, Windows Communication Foundation (WCF) for building dynamic service-oriented solutions, and Windows Workflow Foundation (WF) for structured programming around business processes. The authors also present extensive new coverage of Microsoft's powerful new tools

for unit testing, application instrumentation, and code analysis. By focusing entirely on Visual Studio 2010 Professional, the authors have gone deeper into Microsoft's core product than ever before. Throughout, their focus is relentlessly practical: how to apply Microsoft's tools to build better software, faster. Detailed information on how to... Work with solutions, projects, browsers, explorers, editors, and designers Write better macros, add-ins, and wizards Save more time with Visual Studio 2010's updated productivity tools Instrument, analyze, and test your software Refactor

code for greater robustness, maintainability, and performance Share code with team members and the larger community Write powerful ASP.NET, ASP.NET MVC, and Silverlight web applications Implement robust service oriented architecture (SOA)-based applications Efficiently consume services with WCF Write advanced Windows applications with Windows Forms and WPF Construct data-centric applications with LINQ and Entity Framework Create and host workflow-based applications with WF Write applications for the Azure cloud Extend Visual Studio with the new Managed Extensibility Framework (MEF) and the Automation Object Model Build better object-oriented VB or C# software, and use new dynamic language features *MVVM Survival Guide for Enterprise Architectures in Silverlight and WPF* Sams Publishing

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depth. The book presents the concepts in the context of fully tested programs, complete with syntax shading, code highlighting, code walkthroughs and program outputs. The book features 240 C++ applications with over 15,000 lines of proven C++ code, and hundreds of tips that will help you build robust applications. Start with an introduction to C++ using an early classes and objects approach, then rapidly move on to more advanced topics, including templates, exception handling, the Standard Template Library (STL) and selected features from the Boost libraries. You'll enjoy the Deitels' classic treatment of object-oriented programming and the OOD/UML® 2 ATM case study, including a complete C++ implementation. When you're finished, you'll have everything you need to build object-oriented C++ applications. The DEITEL® Developer Series is designed for practicing programmers. The series presents focused treatments of emerging technologies, including C++, .NET, Java™, web services, Internet and web development and more. PRE-PUBLICATION REVIEWER TESTIMONIALS "An excellent 'objects first' coverage of C++. The example-driven

presentation is enriched by the optional UML case study that contextualizes the material in an ongoing software engineering project.” -Gavin Osborne, Saskatchewan Institute of Applied Science and Technology “Introducing the UML early on is a great idea.” -Raymond Stephenson, Microsoft “Good use of diagrams, especially of the activation call stack and recursive functions.” -Amar Raheja, California State Polytechnic University, Pomona “Terrific discussion of pointers-probably the best I have seen.” -Anne B. Horton, Lockheed Martin “Great coverage of polymorphism and how the compiler implements polymorphism ‘under the hood.’” -Ed James-Beckham, Borland “The Boost/C++0x chapter will get you up and running quickly with the memory management and regular expression libraries, plus whet your appetite for new C++ features being standardized.” -Ed Brey, Kohler Co. “Excellent introduction to the Standard Template Library (STL). The best book on C++ programming!” -Richard Albright, Goldey-Beacom College “Just when you think you are focused on learning one topic, suddenly you discover you’ve learned more than you expected.”

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C++ Concurrency in Action Sams Publishing
 Summary This bestseller has been updated and revised to cover all the latest changes to C++ 14 and 17! C++ Concurrency in Action, Second Edition teaches you everything you need to write robust and elegant multithreaded applications in C++17. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology You choose C++ when your applications need to run fast. Well-designed concurrency makes them go even faster. C++ 17 delivers strong support for the multithreaded, multiprocessor programming required for fast graphic processing, machine learning, and other performance-sensitive tasks. This exceptional book unpacks the features, patterns, and best practices of production-

grade C++ concurrency. About the Book C++ Concurrency in Action, Second Edition is the definitive guide to writing elegant multithreaded applications in C++. Updated for C++ 17, it carefully addresses every aspect of concurrent development, from starting new threads to designing fully functional multithreaded algorithms and data structures. Concurrency master Anthony Williams presents examples and practical tasks in every chapter, including insights that will delight even the most experienced developer. What's inside Full coverage of new C++ 17 features Starting and managing threads Synchronizing concurrent operations Designing concurrent code Debugging multithreaded applications About the Reader Written for intermediate C and C++ developers. No prior experience with concurrency required. About the Author Anthony Williams has been an active member of the BSI C++ Panel since 2001 and is the developer of the just::thread Pro extensions to the C++ 11 thread library. Table of Contents Hello, world of concurrency in C++! Managing threads Sharing data between threads

Synchronizing concurrent operations The C++ memory model and operations on atomic types Designing lock-based concurrent data structures Designing lock-free concurrent data structures Designing concurrent code Advanced thread management Parallel algorithms Testing and debugging multithreaded applications [Django Unleashed](#) Wiley Global Education Provides information on designing and implementing mobile applications for the iPhone and the iPod touch. [Professional iPhone and iPod Touch Programming](#) SitePoint Fully updated for ASP.NET MVC 3. Delve into the features, principles, and pillars of the ASP.NET MVC framework—deftly guided by web development luminary Dino Esposito. ASP.NET MVC forces developers to think in terms of distinct components—Model, View, Controller—that make it easier to manage application complexity, while allowing strict control over the markup. Plunge into the framework’s internal mechanics and gain perspectives on how to use this programming model versus Web Forms, and begin building your own MVC-based applications quickly.

C# 4.0 Unleashed Sams Publishing This is the eBook version of the printed book. If the print book includes a CD-ROM, this content is not included within the eBook version. In this book, world-renowned ASP.NET expert and member of the Microsoft ASP.NET team Stephen Walther shows experienced developers how to use Microsoft's new ASP.NET MVC Framework to build web applications that are more powerful, flexible, testable, manageable, scalable, and extensible. Writing for professional programmers, Walther explains the crucial concepts that make the Model-View-Controller (MVC) development paradigm work so well and shows exactly. *C++ for Programmers* Simon and Schuster This is the eBook version of the printed book. If the print book includes a CD-ROM, this content is not included within the eBook version. Ruby has built an enormous following of developers attracted by its intuitiveness, flexibility, and simplicity. Meanwhile, Microsoft’s .NET has grown and matured into a platform of unparalleled power. IronRuby brings them together, enabling developers to write elegant, efficient Ruby code that

seamlessly integrates with .NET objects and leverages .NET’s full capabilities. Now, in *IronRuby Unleashed*, one of IronRuby’s most respected early adopters demonstrates how to write outstanding production software with the brand new IronRuby 1.0. Writing for both Ruby and .NET developers, Shay Friedman covers every facet of IronRuby programming. Friedman begins by explaining how IronRuby leverages the new Dynamic Language Runtime (DLR) libraries to run atop the .NET Framework and access its resources. Next, he presents an in-depth IronRuby tutorial that ranges from basic syntax and object-oriented programming techniques through advanced concepts. Building on this foundation, you’ll learn how to make the most of a broad spectrum of .NET platform features. *IronRuby Unleashed* thoroughly illuminates the use of IronRuby and .NET with today’s most powerful frameworks and technologies, including WPF, ASP.NET MVC, Ruby on Rails, and Silverlight. You’ll also find detailed coverage of unit testing, as well as cutting-edge techniques for extending IronRuby with C# or VB.NET. Detailed information on how to... Install

IronRuby and choose the right development environment for your needs Master IronRuby syntax, methods, blocks, classes, modules, libraries, and more Write code that takes advantage of IronRuby's dynamic and metaprogramming features Utilize .NET services and frameworks to write more powerful Ruby code than ever before Incorporate efficient data access into your IronRuby applications Use IronRuby to build Windows software with both WinForms and WPF Rapidly build high-quality Web applications with IronRuby and Ruby on Rails Create rich Web 2.0 applications with IronRuby and Microsoft Silverlight Test .NET code with Ruby's leading unit testing frameworks Run IronRuby code from other .NET code, and create .NET code libraries that fit well with IronRuby code

ASP.NET 3.5 Unleashed Packt

Publishing Ltd

The definitive programming guide to ASP.NET, by popular author and Microsoft MVP Imar Spaanjaars Updated for ASP.NET 4, this introductory book retains its helpful examples and step-by-step format from the previous version and keeps the style of offering code examples written in both

C# and Visual Basic. Beloved author and Microsoft ASP.NET MVP walks you through ASP.NET, Microsoft's technology for building dynamically generated Web pages from database content. You'll discover many improvements that ASP.NET 4 offers over the previous version, such as the ASP.NET MVC framework, Ajax improvements, jQuery support, and more. You'll gradually build a Web site example that takes you through the processes of building basic ASP.NET Web pages, adding features with pre-built server controls, designing consistent pages, displaying data, and more. Popular author and Microsoft ASP.NET MVP Imar Spaanjaars updates you on the latest updates to ASP.NET 4, Microsoft's technology for building dynamic Web pages from database content Shows you how the 4 version differs from ASP.NET 3.5 and reviews its new features, including the ASP.NET MVC framework, various Ajax improvements, jQuery support, and more Spaanjaars's distinct writing style puts you at ease with learning ASP.NET 4.

C# 5.0 Unleashed Sams Publishing

This new edition of *Pro C# 5.0* and the .NET 4.5 Platform has been completely

revised and rewritten to reflect the latest changes to the C# language specification and new advances in the .NET Framework. You'll find new chapters covering all the important new features that make .NET 4.5 the most comprehensive release yet, including: .NET APIs for Windows 8 style UI apps New asynchronous task-based model for async operations How HTML5 support is being wrapped into C# web applications New programming interfaces for HTTP applications, including improved IPv6 support Expanded WPF, WCF and WF libraries giving C# more power than ever before This comes on top of award winning coverage of core C# features, both old and new, that have made the previous editions of this book so popular (you'll find everything from generics to pLINQ covered here). The mission of this text is to provide you with a rock-solid foundation in the C# programming language and the core aspects of the .NET platform (assemblies, remoting, Windows Forms, Web Forms, ADO.NET, XML web services, etc.). Once you digest the information presented in these 25 chapters, you'll be in a perfect position to apply this knowledge to your specific programming assignments, and

you'll be well equipped to explore the .NET universe on your own terms.

Pro Silverlight 4 in VB John Wiley & Sons

Eliminate unnecessary code by taking advantage of the MVVM pattern in Silverlight and WPF using this book and eBook ? less code, fewer bugs

Pro C# 5.0 and the .NET 4.5 Framework Pearson Education

With Visual Basic 2015, the Visual Basic programming language has been extended with 16 new language features and syntactical constructs, plus the coding experience in Visual Studio 2015 adds 8 new great possibilities that help developers write code more quickly and efficiently at the same time. In the end, at least 11 new features have been added to the tooling in Visual Studio 2015 that are specific to Visual Basic code and apps. The combination of syntax, coding experience, and tooling dramatically enhances the development experience with Visual Basic 2015. More than just a language reference, this book teaches developers of all levels - from an early Visual Basic developer to one with a great deal of experience - the fundamentals of developing all types of applications in

Visual Basic. The author clearly explains the Visual Basic through the use of practical examples, tips, and tricks. This book has been extended and integrated with the many new features in Visual Basic 2015.

Improving the Design of Existing Code

Sams Publishing

Using Dynamic Data, ASP.NET developers can create powerful, datadriven sites with amazing speed and efficiency, eliminating massive amounts of manual coding.

ASP.NET Dynamic Data Unleashed is the first complete, practical guide to Dynamic Data for every experienced ASP.NET developer. The author thoroughly demystifies Dynamic Data, helping developers understand exactly what they can do with the framework and make it more accessible than ever before. He provides tested code to solve a wide variety of problems, explains how and why that code works, and identifies key tradeoffs and alternatives. Packed with breakthrough techniques for improving developer productivity, this book combines a hands-on tutorial, "drill-down" explanations of advanced techniques, and real-world development scenarios.

Detailed information on how to... Use Dynamic Data components to overcome common real-world user interface development challenges Understand how ASP.NET Dynamic Data builds on strengths of WebForms, Entity Framework, and LINQ Develop simple custom templates to dramatically reduce code duplication Generalize templates to leverage metadata and generate user interfaces dynamically Create web pages for data entry, data filtering, and diverse views of data Use Data Annotations to implement powerful validation logic Write simple, yet effective automated tests to systematically verify the business logic Create complex interaction rules that aren't limited by single entity objects or types Optimize I/O-bound business logic by implementing it with T-SQL constraints, stored procedures, and triggers Implement role-based security with dynamic UI trimming Generate entire data-driven web applications, complete with CRUD pages, complex business rules, integrated navigation, and security Extend Dynamic Data to support advanced scenarios Decide when Dynamic Data should be used instead of or together with ASP.NET

MVC

Building Advanced User Experiences

Pearson Education

ASP.NET Core 5 for Beginners is a practical guide for developers for building dynamic and powerful web applications with the ASP.NET Core framework and C#. From basic ASP terminologies to creating a single-page application, and from testing and maintaining the app to deploying it on the cloud, this book covers everything you need to get started.

C# 9 and .NET 5 – Modern Cross-Platform Development - Fifth Edition

Sams Publishing

Model, map, and access data effectively with Entity Framework Core 2, the latest evolution of Microsoft's object-relational mapping framework. You will access data utilizing .NET objects via the most common data access layer used in ASP.NET Core MVC 2 projects. Best-selling author Adam Freeman explains how to get the most from Entity Framework Core 2 in MVC projects. He begins by describing the different ways that Entity Framework Core 2 can model data and the different types of databases that can be used. He then shows you how to use Entity Framework

Core 2 in your own MVC projects, starting from the nuts and bolts and building up to the most advanced and sophisticated features, going in-depth to give you the knowledge you need. Chapters include common problems and how to avoid them.

What You'll Learn Gain a solid architectural understanding of Entity Framework Core 2 Create databases using your MVC data model Create MVC models using an existing database Access data in an MVC application using Entity Framework Core 2 Use Entity Framework in RESTful Web Services Who This Book Is For ASP.NET Core MVC 2 developers who want to use Entity Framework Core 2 as the data access layer in their projects

ASP.NET Dynamic Data Unleashed

Addison-Wesley Professional

ASP.NET Core in Action, Second Edition is a comprehensive guide to creating web applications with ASP.NET Core 5.0. Go from basic HTTP concepts to advanced framework customization. Summary Fully updated to ASP.NET 5.0, ASP.NET Core in Action, Second Edition is a hands-on primer to building cross-platform web applications with your C# and .NET skills. Even if you've never worked with ASP.NET

you'll start creating productive cross-platform web apps fast. And don't worry about late-breaking changes to ASP.NET Core. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Build full-stack web applications that run anywhere.

Developers love ASP.NET Core for its libraries and pre-built components that maximize productivity. Version 5.0 offers new features for server-side apps, as well as background services for cross-platform development. About the book ASP.NET Core in Action, Second Edition is a comprehensive guide to creating web applications with ASP.NET Core 5.0. Go from basic HTTP concepts to advanced framework customization. Illustrations and annotated code make learning visual and easy. Master logins, dependency injection, security, and more. This updated edition covers the latest features, including Razor Pages and the new hosting paradigm. What's inside Developing apps for Windows and non-Windows servers Configuring applications Building custom components Logging, testing, and security About the reader For intermediate C#

developers. About the author Andrew Lock is a Microsoft MVP who has worked with ASP.NET Core since before its first release.

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With .NET and .NET Core "O'Reilly Media, Inc."

Master Windows 8.1/Windows Runtime Programming Through 80 Expert Projects

This is the most complete, hands-on, solutions-focused guide to programming modern Windows applications with the Windows Runtime. Leading Windows development consultants Jeremy Likness and John Garland present easy-to-adapt C# and XAML example code for more than 80 projects. Their real-world application examples help you apply Windows 8.1's best improvements, including large tiles, the new search control, flyouts, command bars, native WinRT networking, and new deployment and sideloading options. Drawing on their pioneering experience, they illuminate key areas of the Windows Runtime API, offering uniquely detailed coverage of encryption, cloud connectivity, devices, printers, and media integration. You'll find cutting-edge tips and tricks available in no other book. This

is an indispensable resource for all intermediate-to-advanced Windows developers, and for any architect building desktop, tablet, or mobile solutions with Microsoft technologies. Its focus on both C# and XAML will make it valuable to millions of Windows developers already familiar with Silverlight, WPF, and/or .NET.

Coverage includes

- Creating robust app interfaces with the newest XAML controls, including flyouts and command bars
- Saving data in a persistent "roaming zone" for syncing across Windows 8.1 devices
- Using Visual State Manager (VSM) to build apps that adapt to various device resolutions and orientations
- Integrating virtually any form of data into your apps
- Connecting with web services, RSS, Atom feeds, and social networks
- Securing apps via authentication, encrypting, signing, and single sign-on with Microsoft Account, Facebook, Google, and more
- Leveraging Windows 8.1 media enhancements that improve battery life and app performance
- Networking more effectively with Windows 8.1's revamped HTTP implementation and new location APIs
- Using Tiles and Toasts to keep apps alive and connected, even when they aren't

running • Enabling users to send content between devices via NFC tap and send • Ensuring accessibility and globalizing your apps • Efficiently debugging, optimizing, packaging, and deploying your apps • Building sideloadable apps that don't have to be published in Windows Store "This book doesn't just focus on singular concepts, it also provides end-to-end perspective on building an app in WinRT. It is one of those essential tools for Windows developers that will help you complete your software goals sooner than without it!" —Tim Heuer, Principal Program Manager Lead, XAML Platform, Microsoft Corporation

Kick-start your ASP.NET web development journey with the help of step-by-step tutorials and examples Simon and Schuster

With Learning JavaScript Design Patterns, you'll learn how to write beautiful, structured, and maintainable JavaScript by applying classical and modern design patterns to the language. If you want to keep your code efficient, more manageable, and up-to-date with the latest best practices, this book is for you. Explore many popular design patterns,

including Modules, Observers, Facades, and Mediators. Learn how modern architectural patterns—such as MVC, MVP, and MVVM—are useful from the perspective of a modern web application developer. This book also walks experienced JavaScript developers through modern module formats, how to namespace code effectively, and other essential topics. Learn the structure of design patterns and how they are written Understand different pattern categories, including creational, structural, and behavioral Walk through more than 20 classical and modern design patterns in JavaScript Use several options for writing modular code—including the Module pattern, Asynchronous Module Definition (AMD), and CommonJS Discover design patterns implemented in the jQuery library Learn popular design patterns for writing maintainable jQuery plug-ins "This book should be in every JavaScript developer's hands. It's the go-to book on JavaScript patterns that will be read and referenced many times in the future."—Andrée Hansson, Lead Front-End Developer, presis!

WPF 4.5 Unleashed Simon and Schuster

Build Your Own ASP.NET 4 Web Site Using C# & VB is aimed at beginner ASP.NET developers wanting to develop their skills, web designers wanting to move into server-side programming, and experienced developers making the leap from ASP to .NET. Readers will learn: language and programming basics how to construct ASP.Net Web Pages how to build web applications to use validation controls database design and development how to use ADO.NET how to manage data and content how to integrate Ajax and jQuery the role of MVC ... all in the process of successfully developing and deploying a working intranet site for a fictional company.

Refactoring Apress

Users can dramatically improve the design, performance, and manageability of object-oriented code without altering its interfaces or behavior. "Refactoring" shows users exactly how to spot the best opportunities for refactoring and exactly how to do it, step by step.

Pro Entity Framework Core 2 for ASP.NET Core MVC Pearson Education

The #1 WPF Book--Now Updated for WPF 4.5! Thorough, authoritative coverage,

practical examples, clear writing, and full-color presentation make this one of the most widely acclaimed programming books of the last decade. Windows Presentation Foundation (WPF) is the recommended technology for creating modern Windows desktop apps. Whether you want to develop traditional user interfaces or integrate 3D graphics, audio/video, animation, dynamic skinning, touch, rich document support, speech recognition, or more, WPF enables you to do so in a seamless, resolution-independent manner that scales from

small tablets to large TVs. WPF 4.5 Unleashed is the authoritative book that covers it all, in a practical and approachable fashion, authored by WPF guru and Microsoft architect Adam Nathan. Covers everything you need to know about Extensible Application Markup Language (XAML) Examines the WPF feature areas in incredible depth: controls, layout, resources, data binding, styling, graphics, animation, and more Delves into topics that aren't covered by most books: 3D, speech, audio/video, documents, effects Shows how to create popular UI elements

and leverage built-in controls such as the new Office-style Ribbon Demonstrates how to create sophisticated UI mechanisms, such as Visual Studio-like collapsible/dockable panes Explains how to create first-class custom controls for WPF Demonstrates how to create hybrid WPF software that leverages Windows Forms, DirectX, ActiveX, or other non-WPF technologies Explains how to exploit desktop features, such as Jump Lists and taskbar customizations, and the same toast notifications used by Windows Store apps

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