
The Goblin King

Shadowlands 1

Shona Husk

An Alpha Pack Novel

Thief

Silver's Edge (Through the Shadowlands, Book 1)

Love, Lucas

A Novel

World of Warcraft: Chronicle

The First Lie

Come Back to Me

Abarat: Days of Magic, Nights of War

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The Rise of the Black Wolf

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Book of the South

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An Alpha Pack Novel
HarperCollins
World of Warcraft:
Chronicle Volume 1 is a
journey through an age
of myth and legend, a
time long before the
Horde and the Alliance

came to be. This
definitive tome of
Warcraft history
reveals untold stories
about the birth of the
cosmos, the rise of
ancient empires, and
the forces that shaped
the world of Azeroth
and its people. This
beautiful hardcover
features twenty-five
full-page paintings by
World of Warcraft artist

Peter Lee, as well as a cosmology chart, half a dozen maps charting changes through time, and other line art illustrations by Joseph Lacroix, and marks the first in a multipart series exploring the Warcraft universe; from the distant past to the modern era.

Thief Tor Books
"Let me tell you who I am, on the chance that these scribblings do survive. . . "I am Murgan, Standardbearer of the Black Company, though I bear the shame of having lost that standard in battle. I am keeping these Annals because Croaker is dead, One-Eye won't, and hardly anyone else can read or write. I will be your guide for however long it takes the Shadowlanders to force

our present predicament to its inevitable end. . ." The Return of the Black Company comprises the novels Bleak Seasons and She is the Darkness—the third omnibus volume of Glen Cook's fantasy epic Chronicles of the Black Company. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Silver's Edge (Through the Shadowlands, Book 1) HarperCollins
Clive Barker, author of The Thief of Always, delivers an epic battle filled with fantasy and adventure that readers won't want to put down! All things in their time . . . Candy Quackenbush's adventures in the Abarat are getting

stranger by the hour. Why has the Lord of Midnight sent his henchman after her? Why can she suddenly speak words of magic? Why is this world familiar? Candy and her companions must solve the mystery of her past before the forces of Night and Day clash and Absolute Midnight descends upon the islands. A final war is about to begin. . . . Don't miss this second book in Clive Barker's New York Times bestselling Abarat series.

Love, Lucas Firewyrn Books

Out Of Rhythm HarperCollins Australia

A Novel Orbit

NEW YORK TIMES

BESTSELLER • An all-new, official prequel novel to The Battle for Azeroth, Blizzard

Entertainment's next expansion to the critically acclaimed World of Warcraft videogame. Azeroth is dying. The Horde and the Alliance defeated the demonic Burning Legion, but a dire catastrophe is unfolding deep below the surface of the world. There is a mortal wound in the heart of Azeroth, struck by the sword of the fallen titan Sargeras in a final act of cruelty. For Anduin Wrynn, king of Stormwind, and Sylvanas Windrunner, warchief of the Horde and queen of the Forsaken, there is little time to rebuild what remains and even less to mourn what was lost. Azeroth's devastating wound has revealed a mysterious material known as Azerite. In the right

hands, this strange golden substance is capable of incredible feats of creation; in the wrong ones, it could bring forth unthinkable destruction. As Alliance and Horde forces race to uncover the secrets of Azerite and heal the wounded world, Anduin enacts a desperate plan aimed at forging a lasting peace between the factions. Azerite jeopardizes the balance of power, and so Anduin must gain the trust of Sylvanas. But, as ever, the Dark Lady has her own machinations. For peace to be possible, generations of bloodshed and hatred must be brought to an end. But there are truths that neither side is willing to accept and ambitions they are loath to relinquish. As Alliance and Horde

alike grasp for the Azerite's power, their simmering conflict threatens to reignite all-out war—a war that would spell doom for Azeroth. Praise for Before the Storm “This is easily the best book in the World of Warcraft series, and I don’t say that lightly. . . . It’s so much more than a tie-in novel. . . . It’s a beautiful book.”—Blizzard Watch
World of Warcraft: Chronicle St. Martin's Press
Eleven-year-old Max Sumner and the Grey Griffins continue to be tested and trained while the Black Wolves, commanded by Max's own father, and Morgan La Fey use the Spear of Ragnarok in their attempt to destroy the world.
The First Lie Harlequin

A 2015 Whitney Award Nominee! A powerful story of loss, second chances, and first love, reminiscent of Sarah Dessen and John Green. When Oakley Nelson loses her older brother, Lucas, to cancer, she thinks she'll never recover. Between her parents' arguing and the battle she's fighting with depression, she feels nothing inside but a hollow emptiness. When Mom suggests they spend a few months in California with Aunt Jo, Oakley isn't sure a change of scenery will alter anything, but she's willing to give it a try. In California, Oakley discovers a sort of safety and freedom in Aunt Jo's beach house. Once they're settled, Mom hands her a notebook full of letters

addressed to her—from Lucas. As Oakley reads one each day, she realizes how much he loved her, and each letter challenges her to be better and to continue to enjoy her life. He wants her to move on. If only it were that easy. But then a surfer named Carson comes into her life, and Oakley is blindsided. He makes her feel again. As she lets him in, she is surprised by how much she cares for him, and that's when things get complicated. How can she fall in love and be happy when Lucas never got the chance to do those very same things? With her brother's dying words as guidance, Oakley knows she must learn to listen and trust again. But will she have to leave the past

behind to find happiness in the future? Sky Pony Press, with our Good Books, Racehorse and Arcade imprints, is proud to publish a broad range of books for young readers—picture books for small children, chapter books, books for middle grade readers, and novels for young adults. Our list includes bestsellers for children who love to play Minecraft; stories told with LEGO bricks; books that teach lessons about tolerance, patience, and the environment, and much more. While not every title we publish becomes a New York Times bestseller or a national bestseller, we are committed to books on subjects that are sometimes overlooked and to authors whose work

might not otherwise find a home. *Come Back to Me* HarperCollins Australia Now streaming on Netflix and BBC iPlayer! The Breakfast Club meets Pretty Little Liars in Gretchen McNeil's sharp and thrilling sequel to *Get Even*. Perfect for fans of E. Lockhart, Karen M. McManus, and Maureen Johnson. The members of *Don't Get Mad* aren't just mad anymore . . . they're afraid. And with Margot in a coma and Bree under house arrest, it's up to Olivia and Kitty to try to catch their deadly tormentor. But just as the girls are about to go on the offensive, Ed the Head reveals a shocking secret that turns all their theories upside down. The killer could be anyone, and this

time he—or she—is out for more than just revenge. The girls desperately try to discover the killer's identity as their own lives are falling apart: Donté is pulling away from Kitty and seems to be hiding a secret of his own, Bree is sequestered under the watchful eye of her mom's bodyguard, and Olivia's mother is on an emotional downward spiral. The killer is closing in, the threats are becoming more personal, and when the police refuse to listen, the girls have no choice but to confront their anonymous "friend" . . . or die trying.

Abarat: Days of Magic, Nights of War Marvel

In this sequel to the New York Times bestseller *99 Days*, perfect for fans of

Jenny Han and Morgan Matson, Molly Barlow finds herself in Europe on her summer vacation, desperately trying to forget everything that happened a year ago. But over the course of nine days and nine nights, her whole life will be turned upside down once more. . . . Molly Barlow isn't that girl anymore. A business major at her college in Boston, she's reinvented herself after everything that went down a year ago... After all the people she hurt and the family she tore apart. Slowly, life is getting back to normal. Molly has just said I love you to her new boyfriend, Ian, and they are off on a romantic European vacation together, starting with scenic London. But there on a

tube platform, the past catches up to her in the form of Gabe, her ex, traveling on his own parallel vacation with new girlfriend Sadie. After comparing itineraries, Ian ends up extending an invite for Gabe and Sadie to join them on the next leg of their trip, to Ireland. And Molly and Gabe can't bring themselves to tell the truth about who they once were to each other to their new significant others. Now Molly has to spend 9 days and 9 nights with the boy she once loved, the boy whose heart she shredded, without Ian knowing. Will she make it through as new and improved Molly, or will everything that happened between her and Gabe come rushing back?

The Ultimate Visual

Guide Simon and Schuster
New York Times bestselling author
JAYNE CASTLE
Capturing the “lively sensuality” (Library Journal) of the passion-filled, near-future space colony of St. Helen’s, the wildly popular alter ego of bestselling author Jayne Ann Krentz delivers “delectably entertaining paranormal romantic suspense” (Booklist)! Ever since a false tabloid story ruined her reputation and her interior design business, Zinnia Spring has been labeled the “Scarlet Lady” of St. Helen’s. Now, headstrong Zinnia makes a living using her psychic abilities—a highly prized skill that attracts the attention of another planetary

outcast, Nick Chastain. The rough-edged casino owner craves what he doesn't have—respectability—and he enlists Zinnia to help find his father's journal and dig up answers to his own mysterious past. Zinnia doesn't have to be psychic to know what else Nick wants; soon they're reaching the electrifying heights of ecstasy—and danger. For when a ruthless killer crosses their search, it will take everything in their power to keep their feet on terra firma and survive a deadly trap!

The Rise of the Black Wolf
 Del Rey
 Unwillingly Entwined...
 There is more danger than usual in the Otherworld of the Sidhe and the mortal world of the Shadowlands. An

unlikely group of conspirators—both mortal and Sidhe—plot to overthrow both thrones. They have stolen the silver caul that protected the borders between the realms—and set into motion a most perilous war.... A Blacksmith's Daughter, A Sidhe Lady, A Mortal Queen
 Three women stand against the encroaching evil. All they have is a girl's love for her father, a lady's for her queen—and a queen's for her country. Nessa, Delphinea and Cecily are each driven by a personal destiny, yet share a fierce sense of love, justice and determination to protect what is theirs. Will the spirit and strenght of these women be enough to turn back the tide of

the goblin hordes
waiting to overrun the
kingdoms? Perhaps.
But the battle must still
be fought....

The Clockwork

Menace Simon and
Schuster
Can love blossom
among the thorns?
Refocused and
determined, Nelle
plans to snatch the
spellbook and escape
Roseward Isle once and
for all. But when a
powerful magic storm
blows in-bringing with
it a small castaway of
mysterious origins-
Nelle and Soran are
obliged to lie low inside
the lighthouse until it
passes. Trapped in
close quarters, they
cannot hide from their
deepening attraction.
But fate is against
them. Soran knows the
nightmare he created
will not remain bound
much longer. He must

convince Nelle to leave
him, to escape
Roseward before she
becomes the Thorn
Maiden's newest
victim. And Nelle sees
the moment fast
approaching when she
will betray Soran. He
will never forgive her,
but how can she do
otherwise? Papa's life
depends on her
mission's fulfillment.
Will two lost souls find
their way through the
tangled briar of lies
and mistrust? Or will
shadowy thorns tear
them apart . . .
forever?

Silver's Edge Harlequin
/ SB Creative
Girl Online meets Wild
in this emotionally
charged story of girl
who takes to the
wilderness to
rediscover herself and
escape the superficial
persona she created on
social media. Mari

Turner's life is perfect. That is, at least, to her thousands of followers who have helped her become an internet starlet. But when she breaks down and posts a video confessing she's been living a lie—that she isn't the happy, in love, inspirational online personality she's been trying so hard to portray—it goes viral and she receives a major backlash. To get away from it all, she makes an impulsive decision: to hike the entire John Muir Trail. Mari and her late cousin Bri were supposed to do it together, to celebrate their shared eighteenth birthday. But that was before Mari got so wrapped up in her online world that she shut anyone out who questioned its

worth—like Bri. With Bri's boots and trail diary, a heart full of regret, and a group of strangers that she meets along the way, Mari tries to navigate the difficult terrain of the hike. But the true challenge lies within, as she searches for the way back from to the girl she fears may be too lost to find: herself.

The Return of the Black Company Del Rey

Timed to the twentieth anniversary of the blockbuster Warcraft franchise, *The Art of World of Warcraft* celebrates the groundbreaking art of the complete series to date. In the ten years since its inception, *World of Warcraft*® has revolutionized the role-playing genre, creating the immense world of Azeroth and

filling it with iconic characters and legendary weapons and environments. Featuring interviews with key developers and telling the complete story of the game's evolution, this fully illustrated book vibrantly displays the renowned artwork at the heart of the franchise. Including never-before-seen art from the latest World of Warcraft expansion, Warlords of Draenor, The Art of World of Warcraft will contain hundreds of drawings and concept art, forming the ultimate tribute to the epic gaming franchise. *Daredevil* Kensington Publishing Corp. A USA TODAY BESTSELLER! A historical novel inspired by true events, Kelli Estes's

brilliant and atmospheric debut is a poignant tale of two women determined to do the right thing and the power of our own stories. The smallest items can hold centuries of secrets... Inara Erickson is exploring her deceased aunt's island estate when she finds an elaborately stitched piece of fabric hidden in the house. As she peels back layer upon layer of the secrets it holds, Inara's life becomes interwoven with that of Mei Lein, a young Chinese girl mysteriously driven from her home a century before. Through the stories Mei Lein tells in silk, Inara uncovers a tragic truth that will shake her family to its core—and force her to make an impossible choice. A

touching and tender book for fans of Marie Benedict, Susanna Kearsley, and Duncan Jepson.

World of Warcraft

HarperCollins UK

After the devastating battle at the Tower of Charm, Croaker leads the greatly diminished Black Company south, in search of the lost Annals. The Annals will be returned to Khatovar, eight thousand miles away, a city that may exist only in legend...the origin of the first Free Companies. Every step of the way the Company is hounded by shadowy figured and carrion-eating crows. As they march every southward, through bug infested jungle, rivers dense with bloodthirsty pirates, and cities, dead and living,

haunted by the passage of the Company north, their numbers grow until they are thousands strong. But always they are watched--by the Shadowmasters--a deadly new enemy: twisted creature that deal in darkness and death: powerful, shadowy creatures bent on smothering the world in their foul embrace. This is the first round in a deadly game, a game that the Black Company cannot ea hope to win. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The Fourth Chronicles of the Black Company: First Book of the South
Out Of Rhythm
Aided by the Knights Templar, the four young Grey Griffins

face a host of evil forces, including Morgan LaFey's Black Wolves, who kidnap Max's father while the quartet is spending what at first seemed a fairytale Christmas break at the Sumner's castle in Scotland.

Out Of Rhythm

Orchard Books (NY)

The last battle is the greatest of all battles Narnia ... where lies breed fear ... where loyalty is tested ... where all hope seems lost. During the last days of Narnia, the land faces its fiercest challenge -- not an invader from without but an enemy from within. Lies and treachery have taken root, and only the king and a small band of loyal followers can prevent the destruction of all they hold dear in this, the magnificent

ending to The Chronicles of Narnia. *World of Warcraft Ultimate Visual Guide* Insight Editions
The city burned beneath the Dreaming Moon. In the ancient city-state of Gujaareh, peace is the only law. Upon its rooftops and amongst the shadows of its cobbled streets wait the Gatherers - the keepers of this peace. Priests of the dream-goddess, their duty is to harvest the magic of the sleeping mind and use it to heal, soothe . . . and kill those judged corrupt. But when a conspiracy blooms within Gujaareh's great temple, Ehiru - the most famous of the city's Gatherers - must question everything he knows. Someone, or something, is murdering dreamers in

the goddess' name, stalking its prey both in Gujaareh's alleys and the realm of dreams. Ehiru must now protect the woman he was sent to kill - or watch the city be devoured by war and forbidden magic. Dreamblood Duology
The Killing Moon
The Shadowed Sun
For more from N. K. Jemisin, check out:
The Inheritance Trilogy
The Hundred Thousand Kingdoms
The Broken Kingdoms
The Kingdom of Gods
The Inheritance Trilogy (omnibus edition)

Shades in Shadow: An Inheritance Triptych (e-only short fiction)
The Awakened Kingdom (e-only novella)
The Broken Earth series
The Fifth Season
The Obelisk Gate
[Before the Storm](#)
(World of Warcraft)
Harper Collins
Enter and explore the World of Warcraft with this ultimate visual guide
World of Warcraft: The Ultimate Visual Guide reveals the realm of Azeroth, exploring the fantasy universe of the world's most popular online role-playing game.

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