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Publications This book is a collection of tutorial notes and sample codes written by the author while he was learning XSL-FO (Extensible Stylesheet Language - Formatting Objects) himself. Topics include: Introduction to XSL, XSL-FO, and Apache FOP; XSL concepts: Area Model, Inline Stacking and Block Stacking; Page layouts: simple-page-master and page-sequence-master; Page	regions: region-body, region-before, region-after, region-start and region-end; Formatting objects: Block-Level and Inline-Level Objects; Adding Graphics from Files and SVG Elements; Managing DPI Resolution; Building Tables of Rows and Columns; Managing Lists of Items and Floating Blocks; Adding External and Internal Hyperlinks; Building Table of Contents; Adding Page	Headers and Footers; Managing Fonts: Generic Fonts; Adobe Base-14 Fonts; Embedding Fonts. Updated in 2022 (Version v2.21) with minor changes. For latest updates and free sample chapters, visit https://www.herongyang.com/XSL-FO . Blowfish Cipher Tutorials - Herong's Tutorial Examples Lulu Press, Inc This book is a collection of tutorial examples and
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notes written by the author while he was learning XSD (XML Schema Definition). Topics include XSD, XML, Schema, simpleType, complexType, simpleContent, complexContent, dateTimeStamp, gYear, gMonth, gDay, duration, yearMonthDuration, dayTimeDuration, anyURI, Namespace, Xerces2.

JDBC API Tutorial and Reference

Kiln Building Tutorial How To Build A Kiln For Your

Backyard: Door Construction For A Kiln This EC (Elliptic Curve) cryptography tutorial book is a collection of notes and sample codes written by the author while he was learning cryptography technologies himself. Topics include rule of chord and point addition on elliptic curves; Abelian groups with additive/multiplicative notations; EC as Abelian groups; DLP (Discrete Logarithm

Problem) and trapdoor function; Galois fields or finite fields with Additive/Multiplicative Abelian Group; Prime fields, binary fields, and polynomial fields; EC fields reduced with modular arithmetic; EC subgroup and base points; EC private key and public key pairs; ECDH (Elliptic Curve Diffie-Hellman) protocol; ECDSA (Elliptic Curve Digital Signature Algorithm); ECES (Elliptic Curve

Encryption Scheme) protocol; Java tool/program to generate EC keys. Updated in 2022 (Version v1.02) with minor changes. For latest updates and free sample chapters, visit <https://www.herongyang.com/EC-Cryptography>.

GB2312 Tutorials - Herong's Tutorial Examples
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This tutorial book is a collection of notes and sample codes written by the

author while he was learning Blowfish cipher himself. Topics basic concepts of cipher and encryption; introduction of Blowfish cipher algorithm; 8366 Hex Digits of PI; Perl Crypt::Blowfish and Crypt::CBC, Crypt::CFB modules; OpenSSL Blowfish ciphers: bf-ecb, bf-cbc, bf-cfb, bf-ofb; PHP Mcrypt extension; Blowfish CFB-8 and OFB-8 operation

modes. Updated in 2020 (Version 2.02) with minor updates. For latest updates and free sample chapters, visit <http://www.herongyang.com/Blowfish>. [Illustrated Tutorial on Building Small But Roomy Shed in Only \\$40: \(Shed Plan Book, How to Build a Shed\)](#)
HerongYang.com
The Java® Tutorial, Sixth Edition, is based on the Java Platform, Standard Edition (Java SE) 8. This

revised and updated edition introduces the new features added to the platform, including lambda expressions, default methods, aggregate operations, and more. An accessible and practical guide for programmers of any level, this book focuses on how to use the rich environment provided by Java to build applications, applets, and components. Expanded coverage

includes a chapter on the Date-Time API and a new chapter on annotations, with sections on type annotations and pluggable type systems as well as repeating annotations. In addition, the updated sections “Security in Rich Internet Applications” and “Guidelines for Securing Rich Internet Applications” address key security topics. The latest deployment best practices are described

in the chapter “Deployment in Depth.” If you plan to take one of the Java SE 8 certification exams, this book can help. A special appendix, “Preparing for Java Programming Language Certification,” details the items covered on the available exams. Check online for updates. All of the material has been thoroughly reviewed by members of Oracle Java engineering to ensure that the

information is accurate and up to date. This book is based on the online tutorial hosted on Oracle Corporation's website at <http://docs.oracle.com/javase/tutorial>.
Kelly L. Murdock's Autodesk 3ds Max 2020 Complete Reference Guide
HerongYang.com
Design and implement video game sound from beginning to end with this hands-on course in game audio. Music and

sound effects speak to players on a deep level, and this book will show you how to design and implement powerful, interactive sound that measurably improves gameplay. If you are a sound designer or composer and want to do more than just create audio elements and hand them over to someone else for insertion into the game, this book is for you. You'll understand the game

development process and implement vital audio experiences-not just create music loops or one-off sound effects. The Game Audio Tutorial isn't just a book-you also get a powerful website (www.thegameaudiotutorial.com)
XML Tutorials - Herong's Tutorial Examples
HerongYang.com
"Ruby on Rails™ Tutorial by Michael Hartl has become a must-read for developers

learning how to build Rails apps.” —Peter Cooper, Editor of *Ruby Inside Used* by sites as diverse as Twitter, GitHub, Disney, and the Yellow Pages, *Ruby on Rails* is one of the most popular frameworks for developing web applications, but it can be challenging to learn and use. Whether you’re new to web development or new only to Rails, *Ruby on Rails™ Tutorial, Third Edition*, is the solution. Best-

selling author and leading Rails developer Michael Hartl teaches Rails by guiding you through the development of three example applications of increasing sophistication, focusing on the fundamental techniques in web development needed for virtually any kind of application. The updates to this edition include simplified installation via a standard development environment

in the cloud, use of the default Rails stack throughout, a light-weight testing approach, an all-new section on image upload, and an all-new chapter on account activation and password resets, including sending email with Rails. This indispensable guide provides integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, and SQL skills you’ll need when

developing web applications. Hartl explains how each new technique solves a real-world problem, and then he demonstrates it with bite-sized code that's simple enough to understand, yet novel enough to be useful. Whatever your previous web development experience, this book will guide you to true Rails mastery. This book will help you install and set up your Rails development

environment, including a pre-installed integrated development environment (IDE) in the cloud Go beyond generated code to truly understand how to build Rails applications from scratch Learn testing and test-driven development (TDD) Effectively use the Model-View-Controller (MVC) pattern Structure applications using the REST architecture Build static

pages and transform them into dynamic ones Master the Ruby programming skills all Rails developers need Create high-quality site layouts and data models Implement registration and authentication systems, including validation and secure passwords Update, display, and delete users Upload images in production using a cloud storage service

Implement account activation and password reset, including sending email with Rails Add social features and microblogging , including an introduction to Ajax Record version changes with Git and create a secure remote repository at Bitbucket Deploy your applications early and often with Heroku [GIS Tutorial for Health](#) HerongYang.com ANSYS Workbench

Release 12 Software Tutorial with MultiMedia CD is directed toward using finite element analysis to solve engineering problems. Unlike most textbooks which focus solely on teaching the theory of finite element analysis or tutorials that only illustrate the steps that must be followed to operate a finite element program, ANSYS Workbench Software Tutorial with MultiMedia CD

integrates both. This textbook and CD are aimed at the student or practitioner who wishes to begin making use of this powerful software tool. The primary purpose of this tutorial is to introduce new users to the ANSYS Workbench software, by illustrating how it can be used to solve a variety of problems. To help new users begin to understand how good finite element models are built, this tutorial takes

the approach that FEA results should always be compared with other data results. In several chapters, the finite element tutorial problem is compared with manual calculations so that the reader can compare and contrast the finite element results with the manual solution. Most of the examples and some of the exercises make reference to existing analytical solutions In

addition to the step-by-step tutorials, introductory material is provided that covers the capabilities and limitations of the different element and solution types. The majority of topics and examples presented are oriented to stress analysis, with the exception of natural frequency analysis in chapter 11, and heat transfer in chapter 12.

How To Build A Kiln For Your Backyard:

Door Construction For A Kiln

Independently Published
Getting Your FREE Bonus
Download this book, read it to the end and see "BONUS: Your FREE Gift" chapter after the conclusion.
DIY Shed Plans (FREE Bonus Included):Tutorial With Detailed Plan On How To Build Your Own Nice And Roomy Shed It doesn't matter where you live, it doesn't matter how big your house is, and it certainly

doesn't matter what your hobbies are, a shed is nice to have. You can use it for storage, you can use it for your own space, you can use it for virtually whatever you want. When it comes to sheds, there really is no end to the great ways you can use them, and what they can do for you. Whether you have a lot of possessions, or if you are just looking for a place to keep your things, you can find what

you need in your shed. There is only one drawback and that is how expensive they are. Sheds are costly to go out and buy, and they are expensive to have delivered. They are even more expensive to have them custom built by somebody with a business. So what does that leave you to do? Build one yourself, of course, and we are going to show you how. This book is going

to be your handy little helper when it comes to building your shed, and it is going to be your key to your own space. You are going to save time and money by doing this yourself, and you are going to find out that it really is easy to get just what you want, when you want it. You can build a large shed, or you can make a small one that is suited to your needs, but this book is going to show you how it's

done. Never again are you going to have to wonder where you are going to keep your things safe and sound, and never again will you have to stress about where you are going to have your space for your hobbies. Inexpensive to make, so it fits your budget. Spacious, so there is enough room for your things, and your hobbies. Organized. Sturdy. Exactly what you wanted, at a price that you will love.

Download your E book "DIY Shed Plans: Tutorial With Detailed Plan On How To Build Your Own Nice And Roomy Shed " by scrolling up and clicking "Buy Now with 1-Click" button! Tags: shed plans, shed building, woodworking plans, woodworking projects, woodworking for beginners, woodworking cabinets, Chicken Coop Plans, woodworking books, woodworking kindle, woodworking basics,

woodworking for kids, woodworking 101, woodworking business, Chicken Coop, Chicken coop designs, chicken coop ideas, chicken coop books
XSL-FO Tutorials - Herong's Tutorial Examples
Lulu Press, Inc
Designed to benefit health management students and practitioners, this illustrated tutorial is an introduction to help students investigate patterns of uninsured and poor populations,

prepare spatial data to analyze environmental hazards, analyze youth pedestrian injuries, and more. This edition is updated for ArcGIS 9.2.

Neural Network Tutorials - Herong's Tutorial Examples

Lulu.com
his book is a collection of notes and sample codes written by the author while he was learning Android system. Topics include Installing of Android SDK

R24 on Windows, Creating and running Android emulators, Developing First Android Application - HelloAndroid, Creating Android Project with 'android' Command, Building, Installing and Running the Debug Binary Package, Inspecting Android Application Package (APK) Files, Using Android Debug Bridge (adb) Tool, Copying files from and to Android device,

Understanding Android File Systems, Using Android Java class libraries, Using 'adb logcat' Command for Debugging, Understanding Android application build process. Updated in 2021 (Version v3.03): minor updates. For latest updates and free sample chapters, visit <http://www.herongyang.com/Android>.

Build a Website for Free

HerongYang.com
This book is a collection of

<p>tutorial notes and sample codes written by the author while he was learning UML (Unified Modeling Language) himself. Main tutorials include: Introduction to UML; UML Class Diagrams; UML Activity Diagrams; UML Sequence Diagrams; UML State Machine Diagrams; UML Use Case Diagrams; Using MS Visio to Draw UML Diagram. Updated in 2020 (Version 1.03) with minor</p>	<p>changes. For latest updates and free sample chapters, visit http://www.he rongyang.com /UML. <i>DIY Shed Plans: Tutorial with Detailed Plan on How to Build Your Own Nice and Roomy Shed: (Woodworking Basics, DIY Shed, Woodworking P Taylor & Francis</i> This book is a collection of notes and sample codes written by the author while he was learning Linux systems. Topics include using Cockpit</p>	<p>Web portal for admin tasks; using network configuration and security firewall; managing users and groups; managing files and directories; managing NTFS, CIFS, EXT4, LBA, LVM file systems; installing CentOS systems; using SELinux (Security-Enhanced Linux) system; DNF/YUM software package manager; managing MySQL server; developing Python and</p>
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PHP scripts; using GCC C/C++ compilers; managing vsftpd - Very Secure FTP daemon; managing Postfix and Dovecot servers for emails; managing directory service with OpenLDAP; running graphical applications on GNOME desktop and X11 servers; running Conda - Environment and Package Manager. Updated in 2022 (Version v5.40) with minor updates. For

latest updates and free sample chapters, visit <https://www.herongyang.com/Linux.Ruby.on.Rails.Tutorial> Scarecrow Press If you want to start a permaculture garden but aren't sure where to start, this book can assist. The Permaculture Gardening Guide will walk you through the process of creating your own permaculture garden. This book will provide you with a wealth

of important knowledge through easy explanations and high-quality images.

Linux Tutorials - Herong's Tutorial

Examples

[HerongYang.com](https://www.HerongYang.com)

This book is a collection of tutorial examples on Bitcoin and blockchain. Topics include Blockchain, Bitcoin, Cryptocurrency, Merkle Tree, Mining, SHA256, Wallet.

Permaculture Gardening Tutorial: How to Build

Your Own Permaculture Garden

Createspace Independent Publishing Platform
This XML tutorial book is a collection of notes and sample codes written by the author while he was learning XML himself. Topics include introduction to XML, DTD (Document Type Definition), XSD (XML Schema Definition), XPath (XML Path Language), XSL (Extensible Stylesheet

Language), XSLT (XSL Transformation), XSL-FO (Formatting Objects), DOM (Document Object Model), and SAX (Simple API for XML); viewing XML with Chrome, Firefox, Safari and IE Web browsers; XML tools with Notepad++ and Atom editors; generating and parsing XML with Java, PHP and Python programs; converting XML to and from JSON. Updated in 2022 (Version v5.22) with

minor changes. For latest updates and free sample chapters, visit <https://www.herongyang.com/XML>.
[Phil's Java Tutorial: Java for the Autodidact](#)
Addison-Wesley Professional
Learn how to create a scope of work for your business and get paid for your work. Learn how to say no to work not in the scope! Do you have a business where you need to define your scope of work? Do your

teams often do extra work that you don't get paid for? Do you have a system to create a scope of work that insures you get paid in a timely manner? Do you write the scope of work for your business? Have you ever not gotten paid because the scope of work was not clearly defined? Learn more about the scope of work in this handy overview. This is a high-level overview of the Wireless Scope of

Work. I put this together to help show the importance of the Wireless SOW and how it will affect each party in a wireless deployment. Useful for tower climbers, wireless deployment teams, and field engineers.

Scope of Work Overview

Createspace Independent Publishing Platform
This PHP tutorial book is a collection of notes and sample codes written by the

author while he was learning PHP himself. It can be used as a tutorial guide for beginners or a reference book for experienced developers. Topics include PHP script file syntax; data types and iterals; variables, operations and expressions; flow control and statements; function declaration, arguments, and return values; array and ordered maps; sending out emails; integrating

with HTTP Web servers; accessing HTTP requests and responses; managing sessions and cookies; controlling HTTP response headers; accessing MySQL database server; accessing files and directories; using SOAP extension; managing non-ASCII characters; using classes and objects. Updated in 2020 (Version 5.00) with macOS tutorials.

[Android Tutorials - Herong's Tutorial Examples](#)
HerongYang.com
Kelly L. Murdock's Autodesk 3ds Max 2020 Complete Reference Guide is a popular book among users new to 3ds Max and is used extensively in schools around the globe. The success of this book is found in its simple easy-to-understand explanations coupled with its even easier to follow

tutorials. The tutorials are laser focused on a specific topic without any extra material, making it simple to grasp difficult concepts. The book also covers all aspects of the software, making it a valuable reference for users of all levels. The Complete Reference Guide is the ultimate book on 3ds Max, and like Autodesk's 3D animation software, it just gets better and better with

each release. Whether you're new to 3ds Max or an experienced user, you'll find everything you need in this complete resource. The book kicks off with a getting started section, so beginners can jump in and begin working with 3ds Max right away. Experienced 3ds Max users will appreciate advanced coverage of features like crowd simulation, particle systems, radiosity, MAXScript and

more. Over 150 tutorials – complete with before and after files – help users at all levels build real world skills. What is Autodesk 3ds Max? Autodesk 3ds Max is a popular 3D modeling, animation, rendering, and compositing software widely used by game developers and graphic designers in the film and television industry. What you'll learn Discover all the new features and changes in

3ds Max 2020 Learn how to reference, select, clone, group, link and transform objects Explore 3D modeling and how to apply materials and textures Set impressive scenes with backgrounds, cameras and lighting Master smart techniques for rendering, compositing and animating Create characters, add special effects, and finish with dynamic animations such as hair and cloth Get comfortable

with key tools such as Track View, Quicksilver, mental ray®, Space Warps, MassFX and more Who this book is for This comprehensive reference guide not only serves as a reference for experienced users, but it also easily introduces beginners to this complex software. Packed with expert advice from popular author Kelly Murdock, it begins with a getting started section to get you up and

running, then continues with more than 150 step-by-step tutorials, in depth coverage of advanced features, and plenty of tips and timesavers along the way. Section Videos Each section of the book has a corresponding video. In each video author Kelly Murdock gives a brief overview of the contents of that section in the book, and covers some of the basics from the chapters within that section.

Programming Games with Java SDC Publications This book is a collection of notes and sample codes written by the author while he was learning WSDL himself. Topics include introduction to WSDL (Web Services Definition Language); WSDL document structure; 'types', 'interface', 'binding' and 'service' definition elements; differences between style='rpc' and

style='document' in WSDL 1.1; using WSDL document with SoapUI; parsing WSDL documents with PHP, Perl, and Java programs. Updated in __date__ (Version __version__) with 'WSDL 2.0 Part 2: Adjuncts' tutorials.

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