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C#

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How to Program

Concepts, Coroutines, Ranges, and more

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*Dietel C How
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7th Edition*

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Java Pearson Education

This new, briefer
edition of C++ How to
Program follows all the
extensive updates
made to C++ How to
Program, Fifth
Edition and offers
readers a concise,
introduction to the

basics of object-
oriented programming
in C++. Small C++
features an early
object and classes
approach and covers
the basics of object-
oriented programming
including classes,
objects, encapsulation,
inheritance and
polymorphism.
Provides complete
programming exercises
along with numerous

tips, recommended practices and cautions (all marked with icons) for writing code that is portable, reusable and optimized for performance. The accompanying CD-ROM includes all the source code from the book. A useful brief reference for programmers or anyone who wants to learn more about the C++ programming language.

Visual Basic 6 how to Program

Prentice Hall
For courses in computer programming
C How to Program is a comprehensive introduction to programming in C. Like other texts of the Deitels' How to Program series, the book serves as a detailed beginner source of information for college students

looking to embark on a career in coding, or instructors and software-development professionals seeking to learn how to program with C. The Eighth Edition continues the tradition of the signature Deitel "Live Code" approach--presenting concepts in the context of full-working programs rather than incomplete snips of code. This gives readers a chance to run each program as they study it and see how their learning applies to real world programming scenarios.

E-business & E-commerce
Pearson Higher Ed

For a wide variety of Web Programming, HTML, and JavaScript courses found in Computer Science, CIS, MIS, IT, Business,

Engineering, and Continuing Education departments. Also appropriate for an introductory programming course (replacing traditional programming languages like C, C++ and Java) for schools wanting to integrate the Internet and World Wide Web into their curricula. The revision of this groundbreaking book in the Deitels'How to Program series offers a thorough treatment of programming concepts, with programs that yield visible or audible results in Web pages and Web-based applications. The book discusses effective Web-page design, server- and client-side scripting, ActiveX(R) controls and the essentials of electronic

commerce. Internet & World Wide Web How to Program also offers an alternative to traditional introductory programming courses. The fundamentals of programming no longer have to be taught in languages like C, C++ and Java. With Internet/Web markup languages (such as HTML, Dynamic HTML and XML) and scripting languages (such as JavaScript(R), VBScript(R) and Perl/CGI), you can teach the fundamentals of programming wrapped in the Web-page metaphor.

How to Program

Prentice Hall
Professional
Provides instructions for writing C code to create games and mobile applications using the new C11

standard.

International Edition

Pearson College

Division

KEY BENEFIT: An exciting addition to the best-selling How to Program series, Python How to Program, provides a comprehensive introduction to the Python programming language. **KEY TOPICS:** Covers introductory programming techniques as well as more advanced topics such as graphical user interfaces, databases, wireless Internet programming, networking and multimedia. Signature “Live-Code™ Approach”— features thousands of lines of code in hundreds of complete working programs. Full chapter on Web accessibility for people with

disabilities. Readers will learn principles that are applicable to both systems development and Web programming. Contains an extensive set of interesting exercises and substantial projects. **MARKET:** Ideal for anyone interested in learning to program with Python.

How to Program C How to Program

This book provides comprehensive coverage of object-oriented programming in Visual C++, including several major integrated case studies: the GradeBook class, the Time class, the Employee class and the optional OOD/UML- the industry-standard object-oriented system modeling language.

Internet & World Wide Web Prentice

Hall

The Deitels' 'How to Program' books offer unparalleled breadth and depth of object-oriented programming concepts and intermediate-level topics for further study. This complete, authoritative introduction to C programming offers treatment of structured algorithm and program development in ANSI/ISO C with 150 working C programs.

Programming with

C++20 Pearson

Education

For Introduction to Programming (CS1) and other more intermediate courses covering programming in C++. Also appropriate as a supplement for upper-level courses where the instructor uses a book as a reference for

the C++ language.

This best-selling comprehensive text is aimed at readers with little or no programming experience. It teaches programming by presenting the concepts in the context of full working programs and takes an early-objects approach. The authors emphasize achieving program clarity through structured and object-oriented programming, software reuse and component-oriented software construction. The Ninth Edition encourages students to connect computers to the community, using the Internet to solve problems and make a difference in our world. All content has been carefully fine-tuned in response to a team of distinguished academic

and industry reviewers. MyProgrammingLab for C++ How to Program is a total learning package. MyProgrammingLab is an online homework, tutorial, and assessment program that truly engages students in learning. It helps students better prepare for class, quizzes, and exams—resulting in better performance in the course—and provides educators a dynamic set of tools for gauging individual and class progress. And, MyProgrammingLab comes from Pearson, your partner in providing the best digital learning experience. Note: MyProgrammingLab is not a self-paced technology and should only be purchased when required by an

instructor. View the Deitel Buzz online to learn more about the newest publications from the Deitels. *Late Objects Version* Pearson Higher Ed PRACTICAL, EXAMPLE-RICH COVERAGE OF: Classes, Objects, Encapsulation, Inheritance, Polymorphism Integrated OOP Case Studies: Time, GradeBook, Employee Industrial-Strength, 95-Page OOD/UML® 2 ATM Case Study Standard Template Library (STL): Containers, Iterators and Algorithms I/O, Types, Control Statements, Functions Arrays, Vectors, Pointers, References String Class, C-Style Strings Operator Overloading, Templates Exception Handling, Files Bit and

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 book applies the Deitel
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 approach to teaching
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 depth. The book
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 in the context of fully
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 shading, code
 highlighting, code
 walkthroughs and
 program outputs. The
 book features 240 C++
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 15,000 lines of proven
 C++ code, and
 hundreds of tips that
 will help you build
 robust applications.
 Start with an

introduction to C++ using an early classes and objects approach, then rapidly move on to more advanced topics, including templates, exception handling, the Standard Template Library (STL) and selected features from the Boost libraries. You'll enjoy the Deitels' classic treatment of object-oriented programming and the OOD/UML® 2 ATM case study, including a complete C++ implementation. When you're finished, you'll have everything you need to build object-oriented C++ applications. The DEITEL® Developer Series is designed for practicing programmers. The series presents focused treatments of emerging technologies, including C++, .NET,

Java™, web services, Internet and web development and more. PRE-PUBLICATION REVIEWER TESTIMONIALS "An excellent 'objects first' coverage of C++. The example-driven presentation is enriched by the optional UML case study that contextualizes the material in an ongoing software engineering project." -Gavin Osborne, Saskatchewan Institute of Applied Science and Technology "Introducing the UML early on is a great idea." -Raymond Stephenson, Microsoft "Good use of diagrams, especially of the activation call stack and recursive functions." -Amar Raheja, California State

Polytechnic University, Pomona “Terrific discussion of pointers—probably the best I have seen.”
 -Anne B. Horton, Lockheed Martin
 “Great coverage of polymorphism and how the compiler implements polymorphism ‘under the hood.’” -Ed James-Beckham, Borland “The Boost/C++0x chapter will get you up and running quickly with the memory management and regular expression libraries, plus whet your appetite for new C++ features being standardized.” -Ed Brey, Kohler Co.
 “Excellent introduction to the Standard Template Library (STL). The best book on C++ programming!”
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College “Just when you think you are focused on learning one topic, suddenly you discover you’ve learned more than you expected.”
 -Chad Willwerth, University of Washington, Tacoma
 “The most thorough C++ treatment I’ve seen. Replete with real-world case studies covering the full software development lifecycle. Code examples are extraordinary!” -Terrell Hull, Logicalis Integration Solutions/
C How to Program
 Pearson Education
 The professional programmer’s Deitel® guide to procedural programming in C through 130 working code examples Written for programmers with a background in high-level language programming, this

book applies the Deitel signature live-code approach to teaching the C language and the C Standard Library. The book presents the concepts in the context of fully tested programs, complete with syntax shading, code highlighting, code walkthroughs and program outputs. The book features approximately 5,000 lines of proven C code and hundreds of savvy tips that will help you build robust applications. Start with an introduction to C, then rapidly move on to more advanced topics, including building custom data structures, the Standard Library, select features of the new C11 standard such as multithreading to help you write high-performance

applications for today's multicore systems, and secure C programming sections that show you how to write software that is more robust and less vulnerable. You'll enjoy the Deitels' classic treatment of procedural programming. When you're finished, you'll have everything you need to start building industrial-strength C applications. Practical, example-rich coverage of: C programming fundamentals
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 enhanced performance
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 groundbreaking How to
 Program series offers

unparalleled breadth and depth of object-oriented programming concepts and intermediate-level topics for further study. Using the Deitels' signature Live-Code Approach, this complete, authoritative introduction to C programming offers strong treatment of structured algorithm and program development in ANSI/ISO C with 150 working C programs. Includes rich, 300-page treatment of object-oriented programming in C++ that helps students interpret the code more effectively.

with Big Data and Artificial Intelligence Case Studies Prentice Hall

Programming in C is an introductory-level text book which follows a practical approach to

help the students learn programming in a procedural manner. It discusses the line-by-line explanation of concepts and logic, used in the programs. All the programs in the book are fully-tested and compiled.

How to Program

Prentice Hall

For courses in computer programming

C How to Program is a comprehensive introduction to programming in C. Like other texts of the Deitels' How to Program series, the book serves as a detailed beginner source of information for college students looking to embark on a career in coding, or instructors and software-development professionals seeking to learn how to

program with C. The Eighth Edition continues the tradition of the signature Deitel "Live Code" approach--presenting concepts in the context of full-working programs rather than incomplete snips of code. This gives students a chance to run each program as they study it and see how their learning applies to real world programming scenarios.

C++ for Programmers

Pearson Higher Ed
The professional programmer's Deitel® guide to Java® 9 and the powerful Java platform Written for programmers with a background in another high-level language, this book applies the Deitel signature live-code approach to teaching programming and explores the Java®

9 language and APIs in depth. The book presents concepts in fully tested programs, complete with code walkthroughs, syntax shading, code highlighting and program outputs. It features hundreds of complete Java 9 programs with thousands of lines of proven code, and hundreds of software-development tips that will help you build robust applications. Start with an introduction to Java using an early classes and objects approach, then rapidly move on to more advanced topics, including JavaFX GUI, graphics, animation and video, exception handling, lambdas, streams, functional interfaces, object serialization, concurrency, generics,

generic collections, database with JDBC™ and JPA, and compelling new Java 9 features, such as the Java Platform Module System, interactive Java with JShell (for discovery, experimentation and rapid prototyping) and more. You'll enjoy the Deitels' classic treatment of object-oriented programming and the object-oriented design ATM case study, including a complete Java implementation. When you're finished, you'll have everything you need to build industrial-strength, object-oriented Java 9 applications. New Java® 9 Features Java® 9's Platform Module System Interactive Java via JShell—Java 9's REPL Collection Factory Methods, Matcher

Methods, Stream Methods, JavaFX Updates, Using Modules in JShell, Completable Future Updates, Security Enhancements, Private Interface Methods and many other language and API updates. Core Java Features Classes, Objects, Encapsulation, Inheritance, Polymorphism, Interfaces Composition vs. Inheritance, "Programming to an Interface not an Implementation" Lambdas, Sequential and Parallel Streams, Functional Interfaces with Default and Static Methods, Immutability JavaFX GUI, 2D and 3D Graphics, Animation, Video, CSS, Scene Builder Files, I/O Streams, XML Serialization Concurrency for Optimal Multi-Core

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 career in coding, or
 instructors and
 software-development
 professionals seeking
 to learn how to
 program with C. The
 Eighth Edition
 continues the tradition
 of the signature Deitel
 "Live Code" approach--
 presenting concepts in
 the context of full-
 working programs
 rather than incomplete
 snips of code. This
 gives students a
 chance to run each
 program as they study

it and see how their learning applies to real world programming scenarios.

MyProgrammingLab® not included. Students, if MyProgrammingLab is a recommended/mandatory component of the course, please ask your instructor for the correct ISBN and course ID.

MyProgrammingLab should only be purchased when required by an instructor. Instructors, contact your Pearson representative for more information. MyProgrammingLab is an online homework, tutorial, and assessment program designed to work with this text to engage students and improve results. Within its structured environment, students

practice what they learn, test their understanding, and pursue a personalized study plan that helps them better absorb course material and understand difficult concepts.

C# for Programmers

Prentice Hall

The professional programmer's Deitel® guide to Python® with introductory artificial intelligence case studies Written for programmers with a background in another high-level language, Python for Programmers uses hands-on instruction to teach today's most compelling, leading-edge computing technologies and programming in Python—one of the world's most popular and fastest-growing languages. Please read

the Table of Contents diagram inside the front cover and the Preface for more details. In the context of 500+, real-world examples ranging from individual snippets to 40 large scripts and full implementation case studies, you'll use the interactive IPython interpreter with code in Jupyter Notebooks to quickly master the latest Python coding idioms. After covering Python Chapters 1-5 and a few key parts of Chapters 6-7, you'll be able to handle significant portions of the hands-on introductory AI case studies in Chapters 11-16, which are loaded with cool, powerful, contemporary examples. These include natural language processing,

data mining Twitter® for sentiment analysis, cognitive computing with IBM® Watson™, supervised machine learning with classification and regression, unsupervised machine learning with clustering, computer vision through deep learning and convolutional neural networks, deep learning with recurrent neural networks, big data with Hadoop®, Spark™ and NoSQL databases, the Internet of Things and more. You'll also work directly or indirectly with cloud-based services, including Twitter, Google Translate™, IBM Watson, Microsoft® Azure®, OpenMapQuest, PubNub and more. Features 500+ hands-on, real-world, live-

code examples from snippets to case studies IPython + code in Jupyter® Notebooks Library-focused: Uses Python Standard Library and data science libraries to accomplish significant tasks with minimal code Rich Python coverage: Control statements, functions, strings, files, JSON serialization, CSV, exceptions Procedural, functional-style and object-oriented programming Collections: Lists, tuples, dictionaries, sets, NumPy arrays, pandas Series & DataFrames Static, dynamic and interactive visualizations Data experiences with real-world datasets and data sources Intro to Data Science sections: AI, basic stats,

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corrections as they become available. See inside book for more information.

Python for

Programmers Prentice Hall

Programming with C++20 teaches programmers with C++ experience the new features of C++20 and how to apply them. It does so by assuming C++11 knowledge. Elements of the standards between C++11 and C++20 will be briefly introduced, if necessary. However, the focus is on teaching the features of C++20. You will start with learning about the so-called big four Concepts, Coroutines, `std::ranges`, and modules. The big four followed by smaller yet not less important

features. You will learn about `std::format`, the new way to format a string in C++. In chapter 6, you will learn about a new operator, the so-called spaceship operator, which makes you write less code. You then will look at various improvements of the language, ensuring more consistency and reducing surprises. You will learn how lambdas improved in C++20 and what new elements you can now pass as non-type template parameters. Your next stop is the improvements to the STL. Of course, you will not end this book without learning about what happened in the `constexpr`-world.

JavaScript for

Programmers Prentice Hall

'Swift for Programmers'

is a programming-language focused book designed to get practicing programmers up-to-speed quickly in Swift programming. The Deitels provide thousands of lines of proven Swift code in the book, using a mix of code snippets and live-code examples. When they present code snippets rather than full-length complete programs, the snippet will be extracted from a Deitel-created, compiled, live-code example to ensure that the snippet is correct

Java 9 for Programmers
Prentice Hall

This exciting new Second Edition of the Deitels' best-selling Visual Basic textbook carefully explains how to use Visual Basic .NET- a premier

language in Microsoft's new .NET initiative - as a general-purpose programming language and how to program multi-tier, client/server, database-intensive, Internet- and Web-based .NET applications.

Late Objects Version

Pearson Education

A detailed introduction to the C programming language for experienced programmers. The world runs on code written in the C programming language, yet most schools begin the curriculum with Python or Java. Effective C bridges this gap and brings C into the modern era--covering the modern C17 Standard as well as potential C2x features. With the aid of this instant classic, you'll

soon be writing professional, portable, and secure C programs to power robust systems and solve real-world problems. Robert C. Seacord introduces C and the C Standard Library while addressing best practices, common errors, and open debates in the C community. Developed together with other C Standards committee experts, *Effective C* will teach you how to debug, test, and analyze C programs. You'll benefit from Seacord's concise explanations of C language constructs and behaviors, and from his 40 years of coding experience. You'll learn:

- How to identify and handle undefined behavior in

- a C program
- The range and representations of integers and floating-point values
- How dynamic memory allocation works and how to use nonstandard functions
- How to use character encodings and types
- How to perform I/O with terminals and filesystems using C Standard streams and POSIX file descriptors
- How to understand the C compiler's translation phases and the role of the preprocessor
- How to test, debug, and analyze C programs

Effective C will teach you how to write professional, secure, and portable C code that will stand the test of time and help strengthen the foundation of the computing world.

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