

Hajime Sorayama Images

Complete Masterworks
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 Boris Vallejo and Julie Bell: The Ultimate Collection
 A Series of Utterly Improbable, Yet Extraordinary Renditions
 Religion and Technology into the Future
 PUSSYCAT!KILL!KILL!KILL!
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 The Midnight Circus
 Vibrant Vixens

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LETICIA BARKER

Complete Masterworks Distributed Art Pub Inc

The art of Boris Vallejo is characterized by beautiful maidens, heroic men and fearsome monsters while the work of his wife Julie Bell is famous for a sense of color and dramatic composition which puts her paintings in a class by themselves. As two of the most acclaimed fantasy artists working today, Boris and Julie have produced art for album covers, trading cards, posters and calendars for (in Boris' case) 30 years -- and have seen 15 books published celebrating their breathtaking work. Boris Vallejo and Julie Bell: The Ultimate Collection brings together all their greatest pieces throughout their careers, while also including some unseen new work. The book is arranged chronologically and divided into three main sections: early, middle and recent art. A narrative accompanies the paintings with captions for many of the pieces. The pages are also punctuated by quotes from Boris and Julie's peers in the fantasy art field and fans of their work, who pay homage to their art and comment on how their work has inspired them to become better artists.

Automotive Cheap Tricks & Special F/X II Lulu.com

Working closely with Moebius Production in France, Dark Horse presents the final part of Moebius's

Inside Moebius series. In this third and most surreal volume, Jean "Moebius" Giraud exists in an expansive, magical desert locale within his subconscious. He not only meets and talks with several of his own creations--like Stel, Blueberry, Major Grubert, and Arzak--but he encounters versions of himself from multiple decades and argues with them about art and creativity. This final volume also features the last interview segment about this strange series between the artist and Isabelle Giraud. Translation by World of Edena translator Diana Schutz.

The Gynoids Rowman & Littlefield

Sorayama is back with his latest collection of 68 erotic female cyborgs, or Gynoids, presented in dramatic, large format pages.

Hi, Konnichiwa Dark Horse Comics

This book is the first and most significant documentation of Damien Hirst's iconographic spot paintings and this comprehensive publication spans his career. Every spot painting Hirst has produced is included in this substantial publication with over 95% of them illustrated. Conceived at the time of Hirst's 2012 exhibition of the same title held in 11 Gagosian Galleries including New York, London, Paris, Los Angeles, Rome, Athens, Geneva and Hong Kong, this publication has been long in the making.

Masterpieces from the National Galleries of Scotland Books Nippan

Collection of amazing one-shot drawings using only a black marker by the "Doodle King" Katsuya Terada. This is the definitive collection of Katsuya Terada's black marker artworks, which have been displayed at his exhibitions both domestically and internationally, and of course including illustrations from his live drawing events. Containing over 150 illustrations, each work is displayed at 16% of the original to show the whole artwork, along with the original size (real size) showing part of the artwork but revealing the detail and sensitivity of Terada's work. The variety and the scale of these works are overwhelming. One illustration was so huge it had to be put in a gate fold page in order to make sense of what the drawing might be showing. All the artworks were drawn with a black marker and in one shot without any rough drafts, an unbelievable fact that proves Terada's exceptional talent. Detailed information for each illustration (artwork title, size, exhibition name, etc.) is listed at the back. The cover illustration was newly drawn for this book. This book uses a binding called "Codex Binding" in which the book is sewed together enabling the page spreads to be opened flat enabling Katsuya Terada's work to be seen in a complete form.

Design zwischen Mensch und Maschine Graphic Sha Publishing Company

Hajime Sorayama is an illustrator renowned for heightened realism, eroticism, and fantasy worlds. This book is the first to trace Sorayama's artwork production process from sketch to completion. At its end the reader will find a list of books, movies, and music that inspired Sorayama, and personal

journal entries spanning two years.

Vertical Inc

A collaboration of the three internationally-renowned artists in the field of erotic illustrations - Hajime Sorayama, Rockin' Jelly Bean and Katsuya Terada - showcasing high quality and tasteful art works at each turn of a page.

Essays and Criticism Random House

A GIANT 512-page collection of Katsuya Terada's RAKUGAKI sketches and illustrations. The one and only legendary illustrator Katsuya Terada, a.k.a RAKUGAKING (The Sketch King) and well known as a pioneer who is always seeking new ideas and motifs for his drawings, has finally revealed his RAKUGAKI sketches and illustrations, long kept in his sketch book. Although most illustrations in this collection have appeared in Terada's previous international exhibitions (e.g., Giant Robot in Los Angeles), never before has any book collected so many of his RAKUGAKI. This is the best and most comprehensive collection of Katsuya Terada's pencil sketches, making it a must-have book for both his hardcore fans and also to illustrators in general.

The Most Influential Images of All Time Books Nippan

Sorayama is back with his latest collection of 68 erotic female cyborgs, or Gynoids, presented in dramatic, large format pages.

☐☐ The Museum of Modern Art

JAILED FOR A JOKE It isn't easy going to jail for a practical joke. Of course, this particular joke left 20 cars wrecked on the highway and two politicians' careers in tatters - so jail is where Harold Kunt landed. Now he's just trying to keep a low profile in the Big House. He wants no part of his fellow inmates' plan to use an escape tunnel to rob two banks. But it's too late; he's in it up to his neck. And that neck may just wind up in a noose... HELP I AM BEING HELD PRISONER is Donald E.

Westlake at his funniest and his most ingenious, a rediscovered crime classic from the MWA Grand Master returning to stores for the first time in three decades.

[Yayoi Kusama Art Book](#) Pie International

The work of the Chinese artist Jia Aili (*1979 in Liaoning) possesses an unparalleled intensity. Whether reflecting on China's inauguration of the atomic bomb or the first satellites in 1970, the theme of Aili's oil paintings is the dramatic transformation of Chinese society over the past 50 years. The works simultaneously also convey a feeling of wonderment and fascination for the achievements and new possibilities that technological progress offers. It is a feeling Aili has particularly developed in his apocalyptic-seeming desert landscapes, which only allow space for isolated masked figures, usually astronauts. The monograph documents Aili's exhibitions over the past 10 years and shows the young Chinese artist's disparate sources of inspiration with the aid of discussions of individual works.

Unlabel Dark Horse Comics (Single Issues)

From an award-winning Japanese artist whose illustrations have appeared in various Final Fantasy products comes a beautiful, full-color, steampunk-themed artbook and short manga collection about a flying bookstore! A world between the past and the future. An airship that can only be seen by people whose hearts are hurting. A bookstore that soars between the clouds. Immerse yourself in a gorgeously illustrated art and story collection set in a magical world that includes steampunk zodiac girls, steampunk tarot card illustrations, and more!

Moebius Library: Inside Moebius Harper Collins

"The New Gold Standard in Automotive Step-By-Step Books Automotive Cheap Tricks & Special F/X II, the ultimate book of automotive custom painting has been released. Automotive Cheap Tricks & Special F/X II is a compilation of step-by-step instruction by Craig Fraser, one of the greatest forces behind the popularization of automotive custom painting. In fact, Special F/X II far exceeds its

predecessor, F/X I, in superior design, nearly double the content (31 chapters, including 11 introductory sub-chapters and a comprehensive glossary), and size (212 pages). The subtitle, Learn How to Paint Cars, Trucks, Motorcycles, Musical Instruments, Surfboards, and R.C. Cars, really says it all, and lives up to its promise with some of the most cutting-edge work dissected for your reference and execution. This amazing visual smorgasbord tutors on how to achieve stunning graphics, special effects, murals, pinstriping, and more for beginners and pros. It's especially fascinating how perceptually difficult effects (bullet holes, fire, water droplets, old school flames, and tons more) and textures (alligator and dragon skin, chrome, cheetah fur, faux f/x, and many others) are so easily rendered with stencils, freehand shields, a variety of tapes, vinyl, and even a torch! It almost seems as if the author gave away too much, like a magician who would surprisingly reveal his secrets with impunity. Fraser was thoughtful enough to include enough editorial and instruction for newbies that includes a Back to Da' Basics chapter, and some great articles on self-promotion, the zen of custom painting, how to photograph your artwork (the importance of this cannot be overstated), the paint and equipment you'll need to get started, and the business of custom painting. In great, painstaking detail throughout, the book also addresses critically essential information on the proper sequences and steps to working with urethanes and clearcoats, among other things. The fact that improper methods can lead to catastrophic results on, say, a \$100,000 vehicle makes this book even more important. Chapters include: Flamin' Out A Killer Skull (skull and flames on a motorcycle tank), Steampunk Guitar (mind-blowing; gorgeous), Formula Drift (classic graphics with stunning results), Dragon Drums, Da Kine Surf-Tiki (Craig proves that you, too, can paint a bitchin' surfboard), Rice Fink (sure to be a big favorite), RC Car (you better read this before you attempt one), Donkey Frog, and Homage A Giger (H.R., that is). Automotive Cheap Tricks & Special F/X II is beautifully printed in full color and on heavy paper stock, and it's obvious that the publisher spared no expense in producing it. At \$34.95 this volume is a steal. And it is, without question, the new gold standard for books on automotive custom painting and will remain so for years to come."

[Hellboy](#) Taylor & Francis

Omni was a jewel among popular science magazines of its era (1978-1998). Science Digest, Science News, Scientific America, and Discover may have all been selling well to armchair scientists, but Omni masterfully blended cutting edge science news and science fiction, flashy graphic design, a touch of sex, and the images of a generation of artists completely free and unburdened by the disciplines of the masters. Created by the legendary Bob Guccione, better known for founding Penthouse than perhaps any of the other facets of his inspired career in business, art, and literature, Guccione handpicked the artists and illustrators that contributed to the Omni legacy—they in turn created works ignited by passion and intellect, two of Guccione's principal ideals. The Mind's Eye: The Art of Omni is the very first publication to celebrate in stunning detail the exceptional science fiction imagery of this era in an oversized format. The Mind's Eye contains 185 images from contributing Omni artists including John Berkey, Chris Moore, H.R. Giger, Rafal Olbinski, Rallé, Tsuneo Sanda, Hajime Sorayama, Robert McCall, and Colin Hay among many more, along with quotes from artists, contributors, writers, and critics. Omni lived in a time well before the digital revolution. The images you see on these pages have taken years to track down and brought the editors in touch with many esteemed artists, amazing photographers and dusty storage lockers. Their quest is far from over; you'll notice an almost decade-long gap in the material, the contents of which were either lost or destroyed. Efforts to search throughout the universe for any images will continue and will be shared with the world at the all-things-Omni website, omnireboot.com. Stay tuned... Collected in book form for the first time ever, the striking art from this extraordinary magazine will delight fans who remember seeing the work years ago

and newcomers interested in the unique aesthetic of this genre's biggest artists. "Omni was a magazine about the future. From 1978 to 1998 Omni blew minds by regularly featuring extensive Q&As with some of the top scientists of the 20th century—E.O. Wilson, Francis Crick, Jonas Salk—tales of the paranormal, and some of the most important science fiction to ever see magazine publication: William Gibson's genre-defining stories 'Burning Chrome' and 'Johnny Mnemonic,' Orson Scott Card's 'Unaccompanied Sonata,' novellas by Harlan Ellison and George R. R. Martin, 'Thanksgiving,' a postapocalyptic tale by Joyce Carol Oates—even William S. Burroughs graced its pages." —Vice magazine, Motherboard "Omni is not a science magazine. It is a magazine about the future...Omni was sui generis. Although there were plenty of science magazines over the years...Omni was the first magazine to slant all its pieces toward the future. It was fun to read and gorgeous to look at." —Ben Bova, six-time Hugo award winner Dark Horse Comics

The unequalled second offering of classic Carpe Noctem interviews by Thom Carnell features in-depth conversations with Frank Miller, Clive Barker, Stuart Gordon, David Schow, Caitlin R. Kiernan, Nacho Cerda, Tom Rainone, Viggo Mortensen, and two never-released interviews with Budgie (The Creatures) and artist Hajime Sorayama. Also, the latest interview with Monica Richards, who talks about her current project, InfraWarrior.

Hello, Robot Skylight Editions

This deluxe 240-page edition includes 5 hand-signed, archival-quality giclée prints by Doug Chiang, Ryan Church, Joe Johnston, Iain McCaig, and Erik Tiemens, as well as 50 extra pages of exclusive artwork. Featuring foil-stamped, real-cloth binding and housed in a lush clamshell case, this edition is limited to 350 copies. From Ralph McQuarrie and Joe Johnston to Doug Chiang, Ryan Church, Iain McCaig, Erik Tiemens, and the next generation of animation and video-game artists, Star Wars Art: Concept collects, for the first time ever, the very best Star Wars conceptual artwork. As curated by George Lucas, the artwork that helped bring the Star Wars Saga to life is revealed in all its glory, featuring pre-production drawings and paintings from the Original Trilogy, the Prequel Trilogy, the TV shows, and the video games, including an exclusive preview of artwork from the highly anticipated 1313. Spanning the years from 1975 to the present, Star Wars Art: Concept is a fascinating look at the process of conceptual design. From pen and paint and paper to the digital realm, the result is the creation of breathtaking iconic worlds, vehicles, and characters that successive generations have embraced and made their own. Praise for Star Wars Art: Concept: "Legendary production artwork gets the showcase it deserves." —Star Wars Insider magazine "Star Wars Art: Concept is a glorious coffee-table book that's chock full of great artwork by many of the masters who've worked on the film, from Ralph McQuarrie on down." —io9.com

College Weekend...a Strange, True Story powerHouse Books

Over 100 cyborgs, robots and erotic super pin-ups fill each of these popular collection by world famous airbrush illustrator, Hajime Sorayama.

[TIME 100 Photographs](#) Pie International

☐☐☐Books Nippan

[From Adam to Tomorrow's Eve](#) Skylight Editions

Following the success of best-seller NAGA, this book features the very latest collection of Japanese airbrush artist Hajime Sorayama's fantasy female illustrations

☐☐☐ Taylor & Francis

This book examines the broad significance of the current trends in technology (AI/robots) against the long history of the human imagination of making sentient beings. It seeks to enrich our understanding of the present as it is trending into the future against the richly relevant and surprisingly long past.

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