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The statechart approach to constructing user interface software results in code that can be written quickly and easily, tested using white box techniques, repeatedly enhanced over the lifetime of a system, modified with a minimal risk of introducing unwanted side-effects, and regression tested without the need for full re-tests.

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The book describes a single, simple and generic technique, using Statecharts that can be used with any GUI development tool (such as Visual Basic, Delphi, Oracle Forms 4.5, etc.). The technique covers how to design the structure of the underlying software behind the look and feel, rather than just designing the user interface itself.

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To which extent you will want to apply the techniques depends on circumstances, in particular the complexity of the user interface, but the book will make you think about formalizing the user interface construction process. If you are constructing complex user interfaces regularly this book is a must read.

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