

Dependency Injection In Net Mark Seemann

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Dependency Injection In Net Mark Seemann

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RODNEY KYLEIGH

ASP.NET 4.0 in Practice Packt Publishing Ltd

This concise guide for experienced programmers and software architects is a complete no-nonsense overview of key elements and programming languages central to all .NET application development.

An Atypical ASP.NET Core 6 Design Patterns Guide Simon and Schuster

"Dependency Injection in .NET" is a comprehensive guide that introduces DI to .NET developers. It covers core concepts and patterns, and introduces important DI frameworks, such as StructureMap, Windsor, and Spring.NET.

Programming ASP. NET Core "O'Reilly Media, Inc."

Dependency Injection In.Net

John Wiley & Sons

From learning about the most sought-after design patterns to a comprehensive coverage of architectural patterns and code testing, this book is all you need to write clean, reusable code. Key Features Write clean, reusable and maintainable code, and make the most of the latest Swift version. Analyze case studies of some of the popular open source projects and give your workflow a huge boost Choose patterns such as MVP, MVC, and MVVM depending on the application being built Book Description Swift keeps gaining traction not only amongst Apple developers but also as a server-side language. This book demonstrates how to apply design patterns and best practices in real-life situations, whether that's for new or already existing projects. You'll begin with a quick refresher on Swift, the compiler, the standard library, and the foundation, followed by the Cocoa design patterns - the ones at the core of many cocoa libraries - to follow up with the creational, structural, and behavioral patterns as defined by the GoF. You'll get acquainted with application architecture, as well as the most popular architectural design patterns, such as MVC and MVVM, and learn to use them in the context of Swift. In addition, you'll walk through dependency injection and functional reactive programming. Special emphasis will be given to techniques to handle concurrency, including callbacks, futures and promises, and reactive programming. These techniques will help you adopt a test-driven approach to your workflow in order to use Swift Package Manager and integrate the framework into the original code base, along with Unit and UI testing. By the end of the book, you'll be able to build applications that are scalable, faster, and easier to maintain. What you will learn Work efficiently with Foundation and Swift Standard library Understand the most critical GoF patterns and use them efficiently Use Swift 4.2 and its unique capabilities (and limitations) to implement and improve GoF patterns Improve your application architecture and optimize for maintainability and performance Write efficient and clean concurrent programs using futures and promises, or reactive programming techniques Use Swift Package Manager to refactor your program into reusable components Leverage testing and other techniques for writing robust code Who this book is for This book is for intermediate developers who want to apply design patterns with Swift to structure and scale their applications. You are expected to have basic knowledge of iOS and Swift.

Pro ASP.NET Core 3 Addison-Wesley Professional

Dino Esposito's *Programming ASP.NET Core* is the definitive guide to practical software development with Microsoft's exciting new ASP.NET Core technologies. Unlike competitive books that focus primarily on ASP.NET Core's cross-platform capabilities or only what's changed from earlier versions, Esposito offers a complete learning path for every developer who wants to build production solutions. Esposito's expert coverage includes: Applying all key ASP.NET Core components, including MVC for HTML generation, .NET Core, EF Core, ASP.NET Identity, dependency injection, and more Integrating ASP.NET Core with leading client-side frameworks, including Bootstrap ASP.NET Core code for implementing business logic and data transformations Handling configuration, routing,

controllers, views, and common tasks (including posting forms and presenting data) Performing complementary tasks: error handling, logging, application design, authentication, localization, and more Front-end development: ensuring responsiveness, creating mobile views, and providing advanced interactivity Middleware, data access, runtime architecture, and deployment Taking full advantage of the brand-new ASP.NET Core runtime

Professional C# and .NET Apress

Grasp the basic concepts that drive all Microsoft .NET-based languages—and prepare yourself to learn .NET programming. If you have absolutely no previous experience, no problem—simply start here! This ebook provides the foundation for all other .NET programming language books in the Start Here! series. You'll explore programming concepts and techniques with clear explanations, easy-to-follow examples, and exercises. It's the perfect reference for understanding how computer programs work. Delve into object-oriented concepts such as properties, methods, and events Discover what multiprocessing is—and how it's changing computing Examine how programs store data in files, object stores, and databases Explore controls, such as labels, text boxes, menus, and scroll bars Learn how programming environments help you design and run programs Get an extensive glossary of key programming terms

Clean Architecture Pearson Professional

Summary ASP.NET 4.0 in Practice contains over 100 real world techniques distilled from the experience of a team of MVPs. Using a practical problem-solution-discussion format, the book will guide you through the most common scenarios you will face in a typical ASP.NET application, and provide solutions and suggestions to take your applications to another level. About the Technology ASP.NET is an established technology to build web applications using Microsoft products. It drives a number of enterprise-level web sites around the world, but it can be scaled for projects of any size. The new version 4.0 is an evolutionary step: you will find a lot of new features that you will be able to leverage to build better web applications with minimal effort. About the Book ASP.NET is a massive framework that requires a large amount of know-how from developers. Fortunately, this book distills over 100 practical ASP.NET techniques from the experience of a team of MVPs, and puts them right at your fingertips. The techniques are tested and selected for their usefulness, and they are all presented in a simple problem-solution-discussion format. You'll discover methods for key new subjects like data integration with Entity Framework and ASP.NET MVC. Along the way, you'll also find ways to make your applications fast and secure. This book is written for developers familiar with the basics of ASP.NET, looking to become more productive with it. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside The Identity Map pattern in EF 4 Use Master Pages to define a common UI Adaptive Rendering Save user login data securelyand much more

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Heuristics for Software Engineering Packt Publishing Ltd

An outstanding author team presents the ultimate Wrox guide to ASP.NET MVC 4 Microsoft insiders join giants of the software development community to offer this in-depth guide to ASP.NET MVC, an essential web development technology. Experienced .NET and ASP.NET developers will find all the important information they need to build dynamic, data-driven websites with ASP.NET and the newest release of Microsoft's Model-View-Controller technology. Featuring step-by-step guidance

and lots of code samples, this guide gets you started and moves all the way to advanced topics, using plenty of examples. Designed to give experienced .NET and ASP.NET programmers everything needed to work with the newest version of MVC technology Expert author team includes Microsoft ASP.NET MVC insiders as well as leaders of the programming community Covers controllers, views, models, forms and HTML helpers, data annotation and validation, membership, authorization, security, and routing Includes essential topics such as Ajax and jQuery, NuGet, dependency injection, unit testing, extending MVC, and Razor Includes additional real-world coverage requested by readers of the previous edition as well as a new case study example chapter

Professional ASP.NET MVC 4 Packt Publishing Ltd

Get the latest coverage of the newest features in C#9 and .NET 5 In *Professional C# and .NET: 2021 Edition*, Microsoft MVP for Visual Studio and Development Technologies and veteran developer, Christian Nagel, delivers a comprehensive tour of the new features and capabilities of C#9 and .NET 5. Experienced programmers making the transition to C# will benefit from the author's in-depth explorations to create Web- and Windows applications using ASP.NET Core, Blazor, and WinUI using modern application patterns and new features offered by .NET including Microservices deployed to Docker images, GRPC, localization, asynchronous streaming, and much more. The book also offers: Discussions of the extension of .NET to non-Microsoft platforms like OSX and Linux Explanations of the newest features in C#9, including support for record types, and enhanced support for tuples, pattern matching, and nullable reference types Integrating .NET applications with Microsoft Azure services such as Azure App Configuration, Azure Key Vault, Azure Functions, the Azure Active Directory, and others Downloadable code examples from wrox.com and github.com with online updates for C# 10 and .NET 6 Perfect for programmers with a background in C#, Visual Basic, Java, or C/C++, *Professional C# and .NET: 2021 Edition* will also earn a place in the libraries of software architects seeking an up-to-date and fulsome treatment of the latest C# and .NET releases.

Dependency Injection In .Net Simon and Schuster

The latest title in Addison Wesley's world-renowned Robert C. Martin Series on better software development, *Code That Fits in Your Head* offers indispensable practical advice for writing code at a sustainable pace, and controlling the complexity that causes too many software projects to spin out of control. Reflecting decades of experience consulting on software projects and helping development teams succeed, Mark Seemann shares proven practices and heuristics, supported by realistic advice. His guidance ranges from checklists to teamwork, encapsulation to decomposition, API design to unit testing and troubleshooting. Throughout, Seemann illuminates his insights with up-to-date code examples drawn from a start to finish sample project. Seemann's examples are written in C#, and designed to be clear and useful to every object-oriented enterprise developer, whether they use C#, Java, or another language. *Code That Fits in Your Head* is accompanied by the complete code base for this sample application, organized in a Git repository to facilitate further exploration of details that don't fit in the text.

Metaprogramming in .NET Rocky Nook, Inc.

Offers a reference to key C# programming concepts covering language elements, syntax, datatypes, and tasks.

A SOLID adventure into architectural principles and design patterns using .NET 6 and C# 10 Addison-Wesley Professional

If you know the basics of C# and HTML/CSS, you're ready to learn how to build ASP.NET Core MVC web apps the way the professionals do. This book covers all the essentials: the MVC pattern, Bootstrap for responsive design, routing, Razor views, model binding, data validation, EF (Entity Framework) Core for database handling, dependency injection, xUnit and Moq for unit testing, Identity for authentication, and more. It gets you going right away with a subset of basic skills, then builds on those skills so you'll soon be developing real-world web apps. Along the way, you get dozens of practical coding examples that help you apply what you've just learned and show how all the parts work together. And when you're done, this book does double duty as the best on-the-job reference that money can buy.

New Features and Good Practices Packt Publishing Ltd

"Welcome to one of the greatest collaborations you could dream of in the world of C# books—and probably far beyond!" —From the Foreword by Mads Torgersen, C# Program Manager, Microsoft *Essential C# 6.0* is a well-organized, no-fluff guide to the latest versions of C# for programmers at all levels of experience. Fully updated to reflect new C# 6.0 and .NET 4.6 features and patterns, it will help you write C# code that's simple, powerful, robust, secure, and maintainable. This book's authors are world-class C# experts: long-time Microsoft MVP and Regional Director Mark Michaelis and Eric Lippert, formerly principal developer on Microsoft's C# compiler team. Together, they cover the entire language, illustrating key constructs with succinct examples and offering a complete foundation for successful C# development. *Essential C# 6.0* makes it easy to program with any version of C#, whether you're creating new code or maintaining existing systems. Separate indexes for C# versions 4, 5, and 6 help you quickly find version-specific answers with accompanying visual indicators that help you identify which language innovations will work when. This edition also includes a set of best-practice C# Coding Guidelines updated to leverage C# 6.0 constructs. Coverage includes Mastering C# data types, operators, control flow, methods, and parameters Using C# object-oriented constructs, including classes, inheritance, interfaces, and more—all with the significantly simplified syntax of C# 6.0 Working with well-formed value and reference types Implementing reliable, effective exception handling Reducing code complexity with generics, delegates, lambda expressions, and events (including a simplified C# 6.0 syntax for triggering events) Learning dynamic programming with reflection and attributes Querying diverse data collections using LINQ with query expressions Creating custom collections that operate against business objects Using collection interfaces and standard query operators to access .NET collections Understanding the Common Language Infrastructure and C# in the context of .NET 4.6 Taking advantage of declarative programming, embedded metadata, reflection, and attributes Mastering multithreading and synchronization, including the new `async/await` paradigm Using `P/Invoke`, pointers, and direct memory manipulation to interoperate with other languages Understanding how C# programs relate to the underlying runtime For Qualified Instructors An instructor's guide, exercises, and a slide deck are available to support your courses.

Practical Test-Driven Development Using C# 7 Packt Publishing Ltd

Provides information about Microsoft .NET and programming in the .NET Framework, covering topics including the evolution of the Common Language Runtime, application domains, security, and interoperability.

Practical Aspect-Oriented Programming Simon and Schuster

Dependency Injection is an in-depth guide to the current best practices focusing the Dependency Injection pattern—the key concept in Spring and the rapidly-growing Google Guice. It explores Dependency Injection, sometimes called Inversion of Control, in fine detail with numerous practical examples. Developers will learn to apply important techniques, focusing on their strengths and limitations, with a particular emphasis on pitfalls, corner-cases, and best practices. This book is written for developers and architects who want to understand Dependency Injection and successfully leverage popular DI technologies such as Spring, Google Guice, PicoContainer, and many others. The book explores many small examples of anchor concepts and unfolds a larger example to show the big

picture. Written primarily from a Java point-of-view, this book is appropriate for any developer with a working knowledge of object-oriented programming in Java, Ruby, or C#. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

C# 9 and .NET 5 - Modern Cross-Platform Development - Fifth Edition Mike Murach and Associates, Incorporated

Over the years software systems have evolutionarily become more and more complex. One of the techniques for dealing with this inherent complexity of software systems is dependency injection - a design pattern that allows the removal of hard-coded dependencies and makes it possible to assemble a service by changing dependencies easily, whether at run-time or compile-time. It promotes code reuse and loosely-coupled design which leads to more easily maintainable and flexible code. The guide you are holding in your hands is a primer on using dependency injection with Unity - a lightweight extensible dependency injection container built by the Microsoft patterns & practices team. It covers various styles of dependency injection and also additional capabilities of Unity container, such as object lifetime management, interception, and registration by convention. It also discusses the advanced topics of enhancing Unity with your custom extensions. The guide contains plenty of trade-off discussions and tips and tricks for managing your application cross-cutting concerns and making the most out of both dependency injection and Unity. These are accompanied by a real world example that will help you master the techniques. Keep in mind that Unity can be used in a wide range of application types such as desktop, web, services, and cloud. We encourage you to experiment with the sample code and think beyond the scenarios discussed in the guide. In addition, the guide includes the Tales from the Trenches - a collection of case studies that offer a different perspective through the eyes of developers working on the real world projects and sharing their experiences. These chapters make clear the range of scenarios in which you can use Unity, and also highlight its ease of use and flexibility. Whether you are a seasoned developer or just starting your development journey, we hope this guide will be worth your time studying it. We hope you discover that Unity container adds significant benefits to your applications and helps you to achieve the goals of maintainability, testability, flexibility, and extensibility in your own projects.

Essential .Net Simon and Schuster

ASP.NET Core in Action, Second Edition is a comprehensive guide to creating web applications with ASP.NET Core 5.0. Go from basic HTTP concepts to advanced framework customization. Summary Fully updated to ASP.NET 5.0, ASP.NET Core in Action, Second Edition is a hands-on primer to building cross-platform web applications with your C# and .NET skills. Even if you've never worked with ASP.NET you'll start creating productive cross-platform web apps fast. And don't worry about late-breaking changes to ASP.NET Core. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Build full-stack web applications that run anywhere. Developers love ASP.NET Core for its libraries and pre-built components that maximize productivity. Version 5.0 offers new features for server-side apps, as well as background services for cross-platform development. About the book ASP.NET Core in Action, Second Edition is a comprehensive guide to creating web applications with ASP.NET Core 5.0. Go from basic HTTP concepts to advanced framework customization. Illustrations and annotated code make learning visual and easy. Master logins, dependency injection, security, and more. This updated edition covers the latest features, including Razor Pages and the new hosting paradigm. What's inside Developing apps for Windows and non-Windows servers Configuring applications Building custom components Logging, testing, and security About the reader For intermediate C# developers. About the author Andrew Lock is a Microsoft MVP who has worked with ASP.NET Core since before its first release. Table of Contents PART 1 - GETTING STARTED WITH ASP.NET CORE 1 Getting started with ASP.NET Core 2 Your first application 3 Handling requests with the middleware pipeline 4 Creating a website with Razor Pages 5 Mapping URLs to Razor Pages using routing 6 The binding model: Retrieving and validating user input 7 Rendering HTML using Razor views 8 Building forms with Tag Helpers 9 Creating a Web API for mobile and client applications using MVC PART 2 - BUILDING COMPLETE APPLICATIONS 10 Service configuration with dependency injection 11 Configuring an ASP.NET Core application 12 Saving data with Entity Framework Core 13 The MVC and Razor Pages filter pipeline 14 Authentication: Adding users to your application with Identity 15 Authorization: Securing your application 16 Publishing and deploying your application PART 3 - EXTENDING YOUR APPLICATIONS 17 Monitoring and troubleshooting errors with logging 18 Improving your application's security 19 Building custom components 20 Building custom MVC and Razor Pages components 21 Calling remote APIs with `IHttpClientFactory` 22 Building background tasks and services 23 Testing your application

Dependency Injection with Unity Apress

Create clean code with Dependency Injection principles Key Features Use DI to make your code loosely coupled to manage and test your applications easily on Spring 5 and Google Guice Learn the best practices and methodologies to implement DI Write more maintainable Java code by decoupling your objects from their implementations Book Description Dependency Injection (DI) is a design pattern that allows us to remove the hard-coded dependencies and make our application loosely coupled, extendable, and maintainable. We can implement DI to move the dependency resolution from compile-time to runtime. This book will be your one stop guide to write loosely coupled code using the latest features of Java 9 with frameworks such as Spring 5 and Google Guice. We begin by explaining what DI is and teaching you about IoC containers. Then you'll learn about object compositions and their role in DI. You'll find out how to build a modular application and learn how to use DI to focus your efforts on the business logic unique to your application and let the framework handle the infrastructure work to put it all together. Moving on, you'll gain knowledge of Java 9's new features and modular framework and how DI works in Java 9. Next, we'll explore Spring and Guice, the popular frameworks for DI. You'll see how to define injection keys and configure them at the framework-specific level. After that, you'll find out about the different types of scopes available in both popular frameworks. You'll see how to manage dependency of cross-cutting concerns while writing applications through aspect-oriented programming. Towards the end, you'll learn to integrate any third-party library in your DI-enabled application and explore common pitfalls and recommendations to build a solid application with the help of best practices, patterns, and anti-patterns in DI. What you will learn Understand the benefits of DI and fo from a tightly coupled design to a cleaner design organized around dependencies See Java 9's new features and modular framework Set up Guice and Spring in an application so that it can be used for DI Write integration tests for DI applications Use scopes to handle complex application scenarios Integrate any third-party library in your DI-enabled application Implement Aspect-Oriented Programming to handle common cross-cutting concerns such as logging, authentication, and transactions Understand IoC patterns and anti-patterns in DI Who this book is for This book is for Java developers who would like to implement DI in their application. Prior knowledge of the Spring and Guice frameworks and Java programming is assumed.

Dependency Injection in .NET Packt Publishing Ltd

Develop applications for the real world with a thorough software testing approach Key Features Develop a thorough understanding of TDD and how it can help you develop simpler applications with no defects using C# and JavaScript Adapt to the mindset of writing tests before code by

incorporating business goals, code manageability, and other factors Make all your software units and modules pass tests by analyzing failed tests and refactoring code as and when required Book Description Test-Driven Development (TDD) is a methodology that helps you to write as little as code as possible to satisfy software requirements, and ensures that what you've written does what it's supposed to do. If you're looking for a practical resource on Test-Driven Development this is the book for you. You've found a practical end-to-end guide that will help you implement Test-Driven Techniques for your software development projects. You will learn from industry standard patterns and practices, and shift from a conventional approach to a modern and efficient software testing approach in C# and JavaScript. This book starts with the basics of TDD and the components of a simple unit test. Then we look at setting up the testing framework so that you can easily run your tests in your development environment. You will then see the importance of defining and testing boundaries, abstracting away third-party code (including the .NET Framework), and working with different types of test double such as spies, mocks, and fakes. Moving on, you will learn how to think like a TDD developer when it comes to application development. Next, you'll focus on writing tests for new/changing requirements and covering newly discovered bugs, along with how to test JavaScript applications and perform integration testing. You'll also learn how to identify code that is inherently un-testable, and identify some of the major problems with legacy applications that weren't written with testability in mind. By the end of the book, you'll have all the TDD skills you'll need and you'll be able to re-enter the world as a TDD expert! What you will learn The core concepts of TDD Testing in action with a real-world case study in C# and JavaScript using React Writing proper Unit Tests and testable code for your application Using different types of test double such as stubs, spies, and mocks Growing an application guided by tests Exploring new developments on a green-field application Mitigating the problems associated with writing tests for legacy applications Modifying a legacy application to make it testable Who this book is for This book is for software developers with a basic knowledge of Test Driven Development (TDD) who want a thorough understanding of how TDD can benefit them and the applications they produce. The examples in this book are in C#, and you will need a basic understanding of C# to work through these examples. [Start Here!](#) Fundamentals of Microsoft .NET Programming "O'Reilly Media, Inc."

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Get up to speed with the latest features of C# 8, ASP.NET Core 3 and .NET Core 3.1 LTS to create robust and maintainable web services Key Features Apply design patterns and techniques to achieve a reactive, scalable web service Document your web services using the OpenAPI standard and test them using Postman Explore mechanisms to implement a secure web service using client-side SSL and token authentication Book Description In recent times, web services have evolved to play a prominent role in web development. Applications are now designed to be compatible with any device and platform, and web services help us keep their logic and UI separate. Given its simplicity and effectiveness in creating web services, the RESTful approach has gained popularity, and this book will help you build RESTful web services using ASP.NET Core. This REST book begins by introducing you to the basics of the REST philosophy, where you'll study the different stages of designing and implementing enterprise-grade RESTful web services. You'll also gain a thorough understanding of ASP.NET Core's middleware approach and learn how to customize it. The book will later guide you through improving API resilience, securing your service, and applying different design patterns and techniques to achieve a scalable web service. In addition to this, you'll learn advanced techniques for caching, monitoring, and logging, along with implementing unit and integration testing strategies. In later chapters, you will deploy your REST web services on Azure and document APIs using Swagger and external tools such as Postman. By the end of this book, you will have learned how to design RESTful web services confidently using ASP.NET Core with a focus on code testability and maintainability. What you will learn Gain a comprehensive working knowledge of ASP.NET Core Integrate third-party tools and frameworks to build maintainable and efficient services Implement patterns using dependency injection to reduce boilerplate code and improve flexibility Use ASP.NET Core's out-of-the-box tools to test your applications Use Docker to run your ASP.NET Core web service in an isolated and self-contained environment Secure your information using HTTPS and token-based authentication Integrate multiple web services using resiliency patterns and messaging techniques Who this book is for This book is for anyone who wants to learn how to build RESTful web services with the ASP.NET Core framework to improve the scalability and performance of their applications. Basic knowledge of C# and .NET Core will help you make the best use of the code samples included in the book.