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Expert Python Programming
Python in a Nutshell
Fluent Python
Python and Algorithmic Thinking for the Complete Beginner (2nd Edition)
Test-Driven Development with Python
Python Pocket Reference

Clean Code in Python
Python Crash Course, 2nd Edition
Effective Python
Python Crash Course
Practices of the Python Pro

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Powerful Python

"O'Reilly Media, Inc."

Python Essential Reference is the definitive reference guide to the Python programming language — the one authoritative handbook that reliably untangles

and explains both the core Python language and the most essential parts of the Python library. Designed for the professional programmer, the book is concise, to the point, and highly accessible. It also includes detailed information on the Python library and many advanced subjects that is not available in either the official Python

documentation or any other single reference source. Thoroughly updated to reflect the significant new programming language features and library modules that have been introduced in Python 2.6 and Python 3, the fourth edition of Python Essential Reference is the definitive guide for programmers who need to modernize

existing Python code or who are planning an eventual migration to Python 3. Programmers starting a new Python project will find detailed coverage of contemporary Python programming idioms. This fourth edition of Python Essential Reference features numerous improvements, additions, and updates: Coverage of new language features, libraries, and modules Practical coverage of Python's more advanced features including generators, coroutines,

closures, metaclasses, and decorators Expanded coverage of library modules related to concurrent programming including threads, subprocesses, and the new multiprocessing module Up-to-the-minute coverage of how to use Python 2.6's forward compatibility mode to evaluate code for Python 3 compatibility Improved organization for even faster answers and better usability Updates to reflect modern Python programming style and idioms Updated and

improved example code Deep coverage of low-level system and networking library modules — including options not covered in the standard documentation **Python Tricks** "O'Reilly Media, Inc." Thoroughly revised for the latest version of Python, this book explains basic concepts in a clear and explicit way that takes very seriously one thing for granted—that the reader knows nothing about computer programming. Addressed to anyone who has no

prior programming knowledge or experience, but a desire to learn programming with Python, it teaches the first thing that every novice programmer needs to learn, which is Algorithmic Thinking. Algorithmic Thinking involves more than just learning code. It is a problem-solving process that involves learning how to code. This edition contains all the popular features of the previous edition and adds a significant number of exercises, as well as extensive revisions and

updates. Apart from Python's lists, it now also covers dictionaries, while a brand new section provides an effective introduction to the next field that a programmer needs to work with, which is Object Oriented Programming (OOP). This book has a class course structure with questions and exercises at the end of each chapter so you can test what you have learned right away and improve your comprehension. With 250 solved and 450 unsolved exercises, 475 true/false,

about 150 multiple choice, and 200 review questions and crosswords (the solutions and the answers to which can be found on the Internet), this book is ideal for novices or average programmers, for self-study high school students first-year college or university students teachers professors anyone who wants to start learning or teaching computer programming using the proper conventions and techniques

Learn Python Visually

Apress

What will you learn from this book? It's no secret the world around you is becoming more connected, more configurable, more programmable, more computational. You can remain a passive participant, or you can learn to code. With *Head First Learn to Code* you'll learn how to think computationally and how to write code to make your computer, mobile device, or anything with a CPU do things for you. Using the

Python programming language, you'll learn step by step the core concepts of programming as well as many fundamental topics from computer science, such as data structures, storage, abstraction, recursion, and modularity. Why does this book look so different? Based on the latest research in cognitive science and learning theory, *Head First Learn to Code* uses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to

sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

[Learning Python](#) "O'Reilly Media, Inc."

Your Python code may run correctly, but you need it to run faster. Updated for Python 3, this expanded edition shows you how to locate performance bottlenecks and significantly speed up your code in high-data-volume programs. By exploring the fundamental

theory behind design choices, High Performance Python helps you gain a deeper understanding of Python's implementation. How do you take advantage of multicore architectures or clusters? Or build a system that scales up and down without losing reliability? Experienced Python programmers will learn concrete solutions to many issues, along with war stories from companies that use high-performance Python for social media analytics, productionized machine

learning, and more. Get a better grasp of NumPy, Cython, and profilers Learn how Python abstracts the underlying computer architecture Use profiling to find bottlenecks in CPU time and memory usage Write efficient programs by choosing appropriate data structures Speed up matrix and vector computations Use tools to compile Python down to machine code Manage multiple I/O and computational operations concurrently Convert multiprocessing code to

run on local or remote clusters Deploy code faster using tools like Docker

Programming With Python Packt Publishing Ltd

An accessible, visual, and creative approach to teaching core coding concepts using Python's Processing.py, an open-source graphical development environment. This beginners book introduces non-programmers to the fundamentals of computer coding within a visual, arts-focused context.

Tristan Bunn's remarkably effective teaching approach is designed to help you visualize core programming concepts while you make cool pictures, animations, and simulations using Python Mode for the open-source Processing development environment. Right from the first chapter, you'll produce and manipulate colorful drawings, shapes and patterns as Bunn walks you through a series of easy-to-follow graphical coding projects that grow increasingly complex. You'll go from

drawing with code to animating a bouncing DVD screensaver and practicing data-visualization techniques. Along the way, you'll encounter creative-yet-practical skill-building challenges that relate to everything from video games, cars, and coffee, to fine art, amoebas, and Pink Floyd. As you grow more fluent in both Python and programming in general, topics shift toward the mastery of algorithmic thinking, as you explore periodic motion, Lissajous curves,

and using classes to create objects. You'll learn about: Basic coding theories and concepts, like variables, data types, pixel coordinates, control flow and algorithms Writing code that produces drawings, patterns, animations, data visualizations, user interfaces, and simulations Using conditional statements, iteration, randomness, lists and dictionaries Defining functions, reducing repetition, and making your code more modular How to write

classes, and create objects to structure code more efficiently. In addition to giving you a good grounding in general programming, the skills and knowledge you'll gain in this book are your entry point to coding for an ever-expanding horizon of creative technologies.

Introducing Python

"O'Reilly Media, Inc." Effective Python will help students harness the full power of Python to write exceptionally robust, efficient, maintainable, and well-performing code. Utilizing the concise,

scenario-driven style pioneered in Scott Meyers's best-selling Effective C++, Brett Slatkin brings together 53 Python best practices, tips, shortcuts, and realistic code examples from expert programmers. Each section contains specific, actionable guidelines organized into items, each with carefully worded advice supported by detailed technical arguments and illuminating examples. *Real-World Python*
O'Reilly Media

Portable, powerful, and a breeze to use, Python is the popular open source object-oriented programming language used for both standalone programs and scripting applications. It is now being used by an increasing number of major organizations, including NASA and Google. Updated for Python 2.4, *The Python Cookbook*, 2nd Edition offers a wealth of useful code for all Python programmers, not just advanced practitioners. Like its predecessor, the

new edition provides solutions to problems that Python programmers face everyday. It now includes over 200 recipes that range from simple tasks, such as working with dictionaries and list comprehensions, to complex tasks, such as monitoring a network and building a templating system. This revised version also includes new chapters on topics such as time, money, and metaprogramming. Here's a list of additional topics covered: Manipulating text Searching and sorting

Working with files and the filesystem Object-oriented programming Dealing with threads and processes System administration Interacting with databases Creating user interfaces Network and web programming Processing XML Distributed programming Debugging and testing Another advantage of The Python Cookbook, 2nd Edition is its trio of authors--three well-known Python programming experts, who are highly visible on email lists and in newsgroups, and speak

often at Python conferences. With scores of practical examples and pertinent background information, The Python Cookbook, 2nd Edition is the one source you need if you're looking to build efficient, flexible, scalable, and well-integrated systems. [Python Cookbook](#) John Wiley & Sons Does it seem like your Python projects are getting bigger and bigger? Are you feeling the pain as your codebase expands and gets tougher to debug and maintain?

Python is an easy language to learn and use, but that also means systems can quickly grow beyond comprehension. Thankfully, Python has features to help developers overcome maintainability woes. In this practical book, author Patrick Viafore shows you how to use Python's type system to the max. You'll look at user-defined types, such as classes and enums, and Python's type hinting system. You'll also learn how to make Python extensible and how to use a comprehensive testing

strategy as a safety net. With these tips and techniques, you'll write clearer and more maintainable code. Learn why types are essential in modern development ecosystems Understand how type choices such as classes, dictionaries, and enums reflect specific intents Make Python extensible for the future without adding bloat Use popular Python tools to increase the safety and robustness of your codebase Evaluate current code to detect common maintainability

gotchas Build a safety net around your codebase with linters and tests Head First Learn to Code "O'Reilly Media, Inc." Python's simplicity lets you become productive quickly, but this often means you aren't using everything it has to offer. With this hands-on guide, you'll learn how to write effective, idiomatic Python code by leveraging its best—and possibly most neglected—features. Author Luciano Ramalho takes you through Python's core language features and libraries, and

shows you how to make your code shorter, faster, and more readable at the same time. Many experienced programmers try to bend Python to fit patterns they learned from other languages, and never discover Python features outside of their experience. With this book, those Python programmers will thoroughly learn how to become proficient in Python 3. This book covers: Python data model: understand how special methods are the key to the consistent

behavior of objects Data structures: take full advantage of built-in types, and understand the text vs bytes duality in the Unicode age Functions as objects: view Python functions as first-class objects, and understand how this affects popular design patterns Object-oriented idioms: build classes by learning about references, mutability, interfaces, operator overloading, and multiple inheritance Control flow: leverage context managers, generators, coroutines, and

concurrency with the concurrent.futures and asyncio packages Metaprogramming: understand how properties, attribute descriptors, class decorators, and metaclasses work **CPython Internals** "O'Reilly Media, Inc." While Excel remains ubiquitous in the business world, recent Microsoft feedback forums are full of requests to include Python as an Excel scripting language. In fact, it's the top feature requested. What makes

this combination so compelling? In this hands-on guide, Felix Zumstein--creator of xlwings, a popular open source package for automating Excel with Python--shows experienced Excel users how to integrate these two worlds efficiently. Excel has added quite a few new capabilities over the past couple of years, but its automation language, VBA, stopped evolving a long time ago. Many Excel power users have already adopted Python for daily automation tasks. This

guide gets you started. Use Python without extensive programming knowledge Get started with modern tools, including Jupyter notebooks and Visual Studio code Use pandas to acquire, clean, and analyze data and replace typical Excel calculations Automate tedious tasks like consolidation of Excel workbooks and production of Excel reports Use xlwings to build interactive Excel tools that use Python as a calculation engine Connect Excel to

databases and CSV files and fetch data from the internet using Python code Use Python as a single tool to replace VBA, Power Query, and Power Pivot

Python Distilled O'Reilly Media

As Python continues to grow in popularity, projects are becoming larger and more complex. Many Python developers are now taking an interest in high-level software design patterns such as hexagonal/clean architecture, event-driven architecture, and the

strategic patterns prescribed by domain-driven design (DDD). But translating those patterns into Python isn't always straightforward. With this hands-on guide, Harry Percival and Bob Gregory from MADE.com introduce proven architectural design patterns to help Python developers manage application complexity—and get the most value out of their test suites. Each pattern is illustrated with concrete examples in beautiful, idiomatic Python, avoiding some of the verbosity of

Java and C# syntax. Patterns include: Dependency inversion and its links to ports and adapters (hexagonal/clean architecture) Domain-driven design's distinction between entities, value objects, and aggregates Repository and Unit of Work patterns for persistent storage Events, commands, and the message bus Command-query responsibility segregation (CQRS) Event-driven architecture and reactive microservices

Robust Python No Starch Press

Unleash the power of the Android OS and build the kinds of brilliant, innovative apps users love to use If you already know your way around the Android OS and can build a simple Android app in under an hour, this book is for you. If you're itching to see just how far you can push it and discover what Android is really capable of, it's for you. And if you're ready to learn how to build advanced, intuitive, innovative apps that are a

blast to use, this book is definitely for you. From custom views and advanced multi-touch gestures, to integrating online web services and exploiting the latest geofencing and activity recognition features, ace Android developer, Erik Hellman, delivers expert tips, tricks and little-known techniques for pushing the Android envelope so you can:

- Optimize your components for the smoothest user experience possible
- Create your own custom

- Views Push the boundaries of the Android SDK Master Android Studio and Gradle Make optimal use of the Android audio, video and graphics APIs Program in Text-To-Speech and Speech Recognition Make the most of the new Android maps and location API Use Android connectivity technologies to communicate with remote devices Perform background processing Use Android cryptography APIs Find and safely use hidden Android APIs Cloud-enable your

- applications with Google Play Services Distribute and sell your applications on Google Play Store Learn how to unleash the power of Android and transform your apps from good to great in *Android Programming: Pushing the Limits*. *Python Object-Oriented Programming* No Starch Press This volume offers Python programmers a straightforward guide to the important tools and modules of this open source language. It deals with the most frequently

used parts of the standard library as well as the most popular and important third party extensions.

Python for Excel "O'Reilly Media, Inc."

Get your guided tour through the Python 3.9 interpreter: Unlock the inner workings of the Python language, compile the Python interpreter from source code, and participate in the development of CPython. Are there certain parts of Python that just seem like magic? This book explains the concepts, ideas, and technicalities of the

Python interpreter in an approachable and hands-on fashion. Once you see how Python works at the interpreter level, you can optimize your applications and fully leverage the power of Python. By the End of the Book You'll Be Able To: Read and navigate the CPython 3.9 interpreter source code. You'll deeply comprehend and appreciate the inner workings of concepts like lists, dictionaries, and generators. Make changes to the Python syntax and compile your own version of CPython, from scratch.

You'll customize the Python core data types with new functionality and run CPython's automated test suite. Master Python's memory management capabilities and scale your Python code with parallelism and concurrency. Debug C and Python code like a true professional. Profile and benchmark the performance of your Python code and the runtime. Participate in the development of CPython and know how to contribute to future versions of the Python

interpreter and standard library. How great would it feel to give back to the community as a "Python Core Developer?" With this book you'll cover the critical concepts behind the internals of CPython and how they work with visual explanations as you go along. Each page in the book has been carefully laid out with beautiful typography, syntax highlighting for code examples. What Python Developers Say About The Book: "It's the book that I wish existed years ago when I started

my Python journey. [...] After reading this book your skills will grow and you will be able solve even more complex problems that can improve our world." - Carol Willing, CPython Core Developer & Member of the CPython Steering Council "CPython Internals is a great (and unique) resource for anybody looking to take their knowledge of Python to a deeper level." - Dan Bader, Author of Python Tricks "There are a ton of books on Python which teach the language, but I

haven't really come across anything that would go about explaining the internals to those curious minded." - Milan Patel, Vice President at (a major investment bank)
Hands-On Software Engineering with Python Vaibhav Gondaliya
The best-selling Python book in the world, with over 1 million copies sold! A fast-paced, no-nonsense, updated guide to programming in Python. If you've been thinking about learning how to code or picking up

Python, this internationally bestselling guide to the most popular programming language is your quickest, easiest way to get started and go! Even if you have no experience whatsoever, *Python Crash Course, 2nd Edition*, will have you writing programs, solving problems, building computer games, and creating data visualizations in no time. You'll begin with basic concepts like variables, lists, classes, and loops—with the help of fun skill-strengthening

exercises for every topic—then move on to making interactive programs and best practices for testing your code. Later chapters put your new knowledge into play with three cool projects: a 2D Space Invaders-style arcade game, a set of responsive data visualizations you'll build with Python's handy libraries (Pygame, Matplotlib, Plotly, Django), and a customized web app you can deploy online. Why wait any longer? Start your engine and code!

Python Cookbook

Manning Publications
Company

Explore various verticals in software engineering through high-end systems using Python Key Features Master the tools and techniques used in software engineering Evaluates available database options and selects one for the final Central Office system-components Experience the iterations software go through and craft enterprise-grade systems Book Description

Software Engineering is about more than just writing code—it includes a host of soft skills that apply to almost any development effort, no matter what the language, development methodology, or scope of the project. Being a senior developer all but requires awareness of how those skills, along with their expected technical counterparts, mesh together through a project's life cycle. This book walks you through that discovery by going over the entire life cycle

of a multi-tier system and its related software projects. You'll see what happens before any development takes place, and what impact the decisions and designs made at each step have on the development process. The development of the entire project, over the course of several iterations based on real-world Agile iterations, will be executed, sometimes starting from nothing, in one of the fastest growing languages in the world—Python. Application of practices in

Python will be laid out, along with a number of Python-specific capabilities that are often overlooked. Finally, the book will implement a high-performance computing solution, from first principles through complete foundation. What you will learn Understand what happens over the course of a system's life (SDLC) Establish what to expect from the pre-development life cycle steps Find out how the development-specific phases of the SDLC affect

developmentUncover what a real-world development process might be like, in an Agile wayFind out how to do more than just write the codeIdentify the existence of project-independent best practices and how to use themFind out how to design and implement a high-performance computing processWho this book is for Hands-On Software Engineering with Python is for you if you are a developer having basic understanding of programming and its paradigms and want to

skill up as a senior programmer. It is assumed that you have basic Python knowledge.
Effective Python
 Newnes
 Gain a deep understanding of building, maintaining, packaging, and shipping robust Python applications Key FeaturesDiscover the new features of Python, such as dictionary merge, the zoneinfo module, and structural pattern matchingCreate manageable code to run in various environments with different sets of

dependenciesImplement effective Python data structures and algorithms to write, test, and optimize codeBook Description This new edition of Expert Python Programming provides you with a thorough understanding of the process of building and maintaining Python apps. Complete with best practices, useful tools, and standards implemented by professional Python developers, this fourth edition has been extensively updated.

Throughout this book, you'll get acquainted with the latest Python improvements, syntax elements, and interesting tools to boost your development efficiency. The initial few chapters will allow experienced programmers coming from different languages to transition to the Python ecosystem. You will explore common software design patterns and various programming methodologies, such as event-driven programming, concurrency, and

metaprogramming. You will also go through complex code examples and try to solve meaningful problems by bridging Python with C and C++, writing extensions that benefit from the strengths of multiple languages. Finally, you will understand the complete lifetime of any application after it goes live, including packaging and testing automation. By the end of this book, you will have gained actionable Python programming insights that will help you

effectively solve challenging problems. What you will learnExplore modern ways of setting up repeatable and consistent Python development environmentsEffectively package Python code for community and production useLearn modern syntax elements of Python programming, such as f-strings, enums, and lambda functionsDemystify metaprogramming in Python with metaclassesWrite concurrent code in

PythonExtend and integrate Python with code written in C and C++Who this book is for The Python programming book is intended for expert programmers who want to learn Python's advanced-level concepts and latest features. Anyone who has basic Python skills should be able to follow the content of the book, although it might require some additional effort from less experienced programmers. It should also be a good introduction to Python 3.9

for those who are still a bit behind and continue to use other older versions.

Violent Python Dan Bader

If you're among the Python developers put off by asyncio's complexity, it's time to take another look. Asyncio is complicated because it aims to solve problems in concurrent network programming for both framework and end-user developers. The features you need to consider are a small subset of the whole asyncio API, but picking out the right

features is the tricky part. That's where this practical book comes in. Veteran Python developer Caleb Hattingh helps you gain a basic understanding of asyncio's building blocks—enough to get started writing simple event-based programs. You'll learn why asyncio offers a safer alternative to preemptive multitasking (threading) and how this API provides a simple way to support thousands of simultaneous socket connections. Get a critical comparison of asyncio

and threading for concurrent network programming Take an asyncio walk-through, including a quickstart guide for hitting the ground looping with event-based programming Learn the difference between asyncio features for end-user developers and those for framework developers Understand asyncio's new `async/await` language syntax, including coroutines and task and future APIs Get detailed case studies (with code) of some popular asyncio-

compatible third-party libraries
The Quick Python Book No Starch Press
Now in its 8th edition, *Pro ASP.NET Core* has been thoroughly updated for ASP.NET Core 3 and online for ASP.NET Core 5 and .NET 5.0. This comprehensive, full-color guide is the only book you need to learn ASP.NET Core development. Professional developers get ready to produce leaner applications for the ASP.NET Core platform. This edition puts ASP.NET Core 3 into context, and

takes a deep dive into the tools and techniques required to build modern, extensible web applications. New features and capabilities such as MVC 3, Razor Pages, Blazor Server, and Blazor WebAssembly are covered, along with demonstrations of how they can be applied in practice. Following the same popular format and style found in previous editions, author Adam Freeman explains how to get the most out of ASP.NET Core 3. Starting with the nuts-and-bolts

topics, he teaches readers about middleware components, built-in services, request model binding, and more. Moving along, he introduces increasingly more complex topics and advanced features, including endpoint routing and dependency injection. Written for professionals wanting to incorporate the latest functionality of ASP.NET Core 3 into their projects, this book also serves as a complete reference on ASP.NET Core. Beginners with some background in

Microsoft web development will also greatly benefit from the in-depth coverage provided throughout. What You Will Learn: Build a solid foundation and skill set for working with the entire ASP.NET Core platform Apply ASP.NET Core 3 and ASP.NET Core 5 features in your developer environment; plentiful reusable templates See how to create RESTful web services, web applications, and client-side applications Leverage existing knowledge to

efficiently get up and running with new programming models Adam Freeman is an experienced IT professional who has held senior positions in a range of companies, most recently serving as chief technology officer and chief operating officer of a global bank. Now retired, he spends his time writing and long-distance running. "The Rolls-Royce of ASP.NET books, (or if you're American, the Cadillac). Very thorough!" Les Jackson, MCSD, DotNet Playbook "The

author's instruction is direct, easy to understand and supplemented with clear code examples... Whether you are a beginner learning ASP.NET Core 3.1 app development, or an experienced professional ready to master advanced concepts, I consider this book a 'must have' for you!" Jeremy Likness, Senior Program Manager, Microsoft "...the best single resource for teaching MVC web apps using ASP.NET." Charles Carter, MSCS, MSwE, JD, Cloud Application

Development Instructor, Microsoft Software and Systems Academy Object-Oriented Python Pearson Education Master the art of writing beautiful and powerful Python by using all of the features that Python 3.5 offers About This Book Become familiar with the most important and advanced parts of the Python code style Learn the trickier aspects of Python and put it in a structured context for deeper understanding of the language Offers an expert's-eye overview of

how these advanced tasks fit together in Python as a whole along with practical examples Who This Book Is For Almost anyone can learn to write working script and create high quality code but they might lack a structured understanding of what it means to be 'Pythonic'. If you are a Python programmer who wants to code efficiently by getting the syntax and usage of a few intricate Python techniques exactly right, this book is for you. What You Will Learn Create a virtualenv and start a new

project Understand how and when to use the functional programming paradigm Get familiar with the different ways the decorators can be written in Understand the power of generators and coroutines without digressing into lambda calculus Create metaclasses and how it makes working with Python far easier Generate HTML documentation out of documents and code using Sphinx Learn how to track and optimize application performance,

both memory and cpu Use the multiprocessing library, not just locally but also across multiple machines Get a basic understanding of packaging and creating your own libraries/applications In Detail Python is a dynamic programming language. It is known for its high readability and hence it is often the first language learned by new programmers. Python being multi-paradigm, it can be used to achieve the same thing in different ways and it is

compatible across different platforms. Even if you find writing Python code easy, writing code that is efficient, easy to maintain, and reuse is not so straightforward. This book is an authoritative guide that will help you learn new advanced methods in a clear and contextualised way. It starts off by creating a project-specific environment using venv, introducing you to different Pythonic syntax and common pitfalls before moving on to cover the functional features in

Python. It covers how to create different decorators, generators, and metaclasses. It also introduces you to `functools.wraps` and coroutines and how they work. Later on you will learn to use `asyncio` module for asynchronous clients and servers. You will also get familiar with different testing systems such as `py.test`, `doctest`,

and `unittest`, and debugging tools such as Python debugger and `faulthandler`. You will learn to optimize application performance so that it works efficiently across multiple machines and Python versions. Finally, it will teach you how to access C functions with a simple Python call. By the end of the book,

you will be able to write more advanced scripts and take on bigger challenges. **Style and Approach** This book is a comprehensive guide that covers advanced features of the Python language, and communicate them with an authoritative understanding of the underlying rationale for how, when, and why to use them.

Related with Fluent Python Concise Effective Programming:

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