
Author Dave Duncan
Two Book Bundle
Collection Of Series
Handful Of Men
Books Three And
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Stricken Field Part
Three And The Living
God Part Four

Faery Lands Forlorn

The Alchemist's Code

Mother of Lies

Paragon Lost

I, Lucifer

A Chronicle of the King's Blades

The Complete Series

Confessions, Druidic Rants, Reflections, Bird-
watchings, Fish-stalkings, Visions , Songs and
Prayers Refracting Light, From Living Rivers, in

the Age of the Ind
The Reluctant Swordsman
A Tale of the Kings' Blades
The Alchemist's Apprentice
The Seventh Sword
A Detective Story About Solving the Mystery of
Customer Behavior
A Rose-Red City
Upland Outlaws
Building a Growth Factory
A Tale Of The King's Blade 3
Children of Chaos
West of January
Sky of Swords
Perilous Seas
My Story as Told by Water
Down a Dark Hall
Speak to the Devil
King of Swords
The River Why
Lord of the Fire Lands
The Secret Lives of Customers
Ill Met in the Arena
The Destiny of the Sword
Gilded Chain
The Complete Series
The Cursed
Children of Chaos
Finally, the Other Side of the Story
The Brothers K
Tales from Our Human-Robot Futures
What Do You Want to Do Before You Die?

Locked in Time

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Stricken
Field Part
Three
And The
Living
God Part
Four* *Downloaded
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KAMREN RACHAEL

**Faery Lands
Forlorn** Univ
of California
Press
Fifteen years
after the city
of Celebre is
conquered by
the evil
Bloodlord
Stralg and his
fanatical
sister, Saltaja,
the Mutineer
Marno Cavotti
amasses a
powerful
liberation

force in the
hopes of
rescuing the
city's four
exiled heirs.
15,000 first
printing.
*The
Alchemist's
Code* Open
Road Media
Sci-Fi &
Fantasy
Award-winning
journalist
David Ewing
Duncan
considers 24
visions of
possible
human-robot
futures—Incre
dible
scenarios from
Teddy Bots to
Warrior Bots,
and Politician
Bots to Sex
Bots—Ground
ed in real

technologies
and
possibilities
and inspired
by our
imagination.
What robot
and AI
systems are
being built
and imagined
right now?
What do they
say about us,
their creators?
Will they
usher in a
fantastic new
future, or
destroy us?
What do some
of our
greatest
thinkers, from
physicist Brian
Greene and
futurist Kevin
Kelly to
inventor Dean
Kamen,

geneticist
George
Church, and
filmmaker
Tiffany Shlain,
anticipate
about our
human-robot
future? For
even as robots
and A.I.
intrigue us
and make us
anxious about
the future, our
fascination
with robots
has always
been about
more than the
potential of
the
technology—it'
s also about
what robots
tell us about
being human.
Mother of Lies
Little, Brown
Working non-
stop to make
astrology

calculations
and master
arcane magic,
young
swordsman
Alfeo Zeno, an
apprentice to
legendary
clairvoyant
Nostradamus,
seeks to clear
his master's
name when
the seer is
falsely
accused of
murdering a
high-ranking
noble in order
to fulfill one of
his
prophecies.
Reprint.
Paragon Lost
Open Road
Media
A royal
bodyguard
takes the
flight of his life
through a
fantastical

realm on a
medieval
planet—from
the author of
the Seventh
Sword series.
Sald Harl
would like
nothing more
than to soar
on the wings
of his noble
eagle, but his
youthful rides
in the sky are
cut short by
an
appointment
to guard the
prince. Sald
watches his
dreams of
flight fade
with his name
and
independence
as he takes
over his
bodyguard
duties. During
a perilous
journey to the

edges of the kingdom, a dark secret comes to life. Now the great Prince Shadow is accused of treason, and Sald must orchestrate a desperate plan of escape or he will lose the one thing he has been ordered to defend. His only option for freedom is a dangerous flight that no one has ever survived. Once again Sald hopes to feel the freedom of soaring though the air unshackled from servitude.

Open Road
Media
The looming threat of a once-in-a-millennium magical event sends nineteenth-century China into violent chaos in this epic alternate-history fantasy.

Author of the Seventh Sword series Dave Duncan transports us to Imperial China in an alternate nineteenth century—an Asian epoch not unlike the Boxer Rebellion era—with a spellbinding tale of

rebellion, political intrigue, larceny, seduction, shape-shifting, dark magic, and murder. These are troubled years in the Good Land. Ten centuries have passed since the last time the Portal of a Thousand Worlds opened, bringing chaos, upheaval, and radical change to the then-ruling dynasty, and now the mystical gateway is rumored to be on the verge of opening

once more. Only the Firstborn—he who has been reincarnated through countless generations and remembers all he has ever learned—know s what the future holds, but he has been imprisoned for refusing to comply with a repressive imperial government’s wishes. Now, those hoping to seize the opportunity for wealth and position are hatching sinister plots. And as the cold-hearted	dowager empress closely guards a fateful secret, and a rebel army led by a fanatical zealot gathers strength under the Bamboo Banner, the cataclysm approaches. . . . The recipient of two Aurora Awards and numerous Locus and Endeavour Award nominations, Dave Duncan is an acknowledged master of sword-and- sorcery adventure on par with George R. R. Martin of	Game of Thrones fame. A sprawling epic with a colorful cast of royals, thieves, prostitutes, gods, warriors, dragons, assassins, merchants, and mages set against the backdrop of a volatile alternate Asia, Portal of a Thousand Worlds is a magnificent work of invention from one of the premier fantasists of our day. <u>I, Lucifer</u> Open Road Media The city of Mera is a fortress
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hidden from the rest of humanity, a sanctuary for the diverse group of people rescued from death by the Oracle that rules the city. The Oracle has brought together the citizens of Mera from every land and every time period, protecting them from the ravages of time, death, and the evil demon forces that howl outside the city at night. All that the Oracle asks in return is a willingness to

aid the rest of humanity, calling the citizens to go forth on various missions of rescue to mortals in need of aid. The Oracle sends Jerry out into the wilderness, accompanied by his ancient Greek friend Killer, a world-famous lecher and juvenile delinquent with deadly combat skills. There they must rescue a woman named Ariadne, on the run with her children and seeking shelter. But children are

not allowed in Mera, and Ariadne will not leave them while Mera's evil demon enemies move closer and closer to Jerry and Killer's temporary place of respite.

[A Chronicle of the King's Blades](#) Little, Brown Books for Young Readers
The Man of His Word series debut—a novel “with enough fresh ideas to allow it to sit unashamedly alongside the great fantasy books of recent times”

(Fantasy Book Review). “Duncan’s unique concept of goblins, fauns, and imps adds a new twist to this imaginative fantasy adventure” as Princess Inosolan is forced to leave behind her carefree childhood—as well as her dear friend, the stableboy Rap (Library Journal). Now of marriageable age, she is sent to a finishing school to hone the skills that all noble ladies should possess. Mystery, menace, and the gods appear in short order, as Inos and Rap begin to discover their magical powers, even as Inos is courted by a charming man with motives far more dangerous than the eye—and heart—can see . . . “Magic Casement has a charm and vibrant sense of humor. . . . If it’s traditional fantasy adventure with a bit of nudge-nudge wink-wink you’re after, Dave Duncan is your go-to guy.” —SFReviews.net

et
The Complete Series Open Road + Grove/Atlantic
 “Complicated politics and family scandals twist through this tale of courtly intrigue from prolific fantasist Duncan” (Publishers Weekly).
 Though Quirt’s name is little known, his skills as a gladiator are quickly obvious and hard to match. In Aureity, noblemen

battle in the arena circuit, using their powers of teleportation and telekinesis to prove their breeding and strength. The prizes at play are not only silver and bronze but also the chance to rise amongst the nobility and mate with the ruling class of women. Older than most players, Quirt still manages to draw attention and awe through his mastery of the games. Some of that attention comes from

Humate, a brash young competitor with unbelievable power and little patience or control. To him, Quirt is a mystery he can't resist. However, that mystery soon proves much bigger than all of them. Ancient crimes, struggles for status, romance, vengeance, duty—Humate has a lot to learn from the world-wise Quirt. As the secret of Quirt's true identity and past unfolds, Humate and

Quirt race to bring justice to the murderer and madman whose blood links the two gladiators together. With *Ill Met in the Arena*, award-winning fantasy author Dave Duncan creates yet another new, fully realized world filled with complex cultures and brisk adventure. Intrigue, politics, action, humor—this book will grab you from page one and not let go until the final word. *Confessions*,

Druidic Rants, Reflections, Bird-watchings, Fish-stalkings, Visions, Songs and Prayers Refracting Light, From Living Rivers, in the Age of the Ind Harper Collins
 A NEW YORK TIMES NOTABLE BOOK
 Once in a great while a writer comes along who can truly capture the drama and passion of the life of a family. David James Duncan, author of the novel *The River Why* and the collection

River Teeth, is just such a writer. And in *The Brothers K* he tells a story both striking and in its originality and poignant in its universality. This touching, uplifting novel spans decades of loyalty, anger, regret, and love in the lives of the Chance family. A father whose dreams of glory on a baseball field are shattered by a mill accident. A mother who clings obsessively to religion as a ward against the darkest

hour of her past. Four brothers who come of age during the seismic upheavals of the sixties and who each choose their own way to deal with what the world has become. By turns uproariously funny and deeply moving, and beautifully written throughout, *The Brothers K* is one of the finest chronicles of our lives in many years. Praise for *The Brothers K* "The pages of *The Brothers K*

sparkle.”—The New York Times Book Review “Duncan is a wonderfully engaging writer.”—Los Angeles Times “This ambitious book succeeds on almost every level and every page.”—USA Today “Duncan’s prose is a blend of lyrical rhapsody, sassy hyperbole and all-American vernacular.”—San Francisco Chronicle “The Brothers K affords the . . . deep pleasures of novels that

exhaustively create, and alter, complex worlds. . . . One always senses an enthusiastic and abundantly talented and versatile writer at work.”—The Washington Post Book World “Duncan . . . tells the larger story of an entire popular culture struggling to redefine itself—something he does with the comic excitement and depth of feeling one expects from Tom Robbins.”—Ch

icago Tribune **The Reluctant Swordsman** Open Road Media Many legends have emerged from the shadows of Ironhall, yet surely none can surpass the greatness and glory predestined for Sir Beaumont—possessor of the purest and strongest of hearts, and a mind as quick, keen, and accurate as his sword. But the day he sets out in the service of the elderly Lord Wassail turns to a black one,

and young
 Beau's journey
 ends in horror
 and blood . . .
 and disgrace.
 Banished from
 the King's
 Blades, he
 now faces a
 grim future as
 a homeless
 pariah, a
 creature to be
 shunned and
 despised. But
 redemption
 can come
 from
 unexpected
 directions and
 in
 unrecognizabl
 e guises.
 Approached in
 secret by the
 legendary
 Durendal, now
 Grand Master
 of the Order,
 the
 dishonored
 paragon is

offered one
 last chance to
 win back his
 weapon and
 his place
 among his
 brothers in
 arms. But to
 do so, Beau
 must ride
 alone back
 through the
 icy gates of
 Hell . . . and
 do battle with
 the Devil
 himself.
*A Tale of the
 Kings' Blades*
 Open Road
 Media
 A princess and
 a stableboy? It
 sounds like
 the worst sort
 of hackneyed
 formula
 romance.
 Think again,
 for "A Man of
 His Word"
 may well be

the most
 original
 fantasy you
 ever read. The
 magic is
 unique and
 applied in
 unexpected
 ways, some of
 which the late
 Lester del Rey
 admitted he
 had not met in
 fifty years as
 writer and
 editor. The
 world itself is
 unique--there
 are no
 humans in
 Pandemia,
 only imps,
 elves,
 gnomes,
 jotnar, and
 many more,
 all of whom
 you will
 recognize as
 "human".
 Hunted now
 by the

fearsome
warlock
wardens who
rule the world,
Inos is
convinced that
Rap is dead.
But Rap is not,
and the tide
may be about
to turn...
*The
Alchemist's
Apprentice
Open Road
Media*
"Exceptional .
. . Duncan can
swashbuckle
with the best,
but his
characters
feel more
deeply and
think more
clearly than
most"
(Publishers
Weekly).
Raider and
Wasp have
spent five

years at
Ironhall
studying to
become
Blades, expert
swordsmen
whose talents
stand
unmatched.
Magic both
enhances the
Blades'
fighting skills
and binds
them to
lifelong duty.
But when
Raider and
Wasp are
selected to
protect the
king of Chivial
himself, they
refuse, an act
unprecedente
d in the living
history of the
Blades. Now
on the run for
their
"treasonous"
act, the two

gifted
swordsmen
must escape
to the Fire
Lands, where
pirates,
monsters, and
mixed
allegiances
wait around
every corner.
As old hatreds
and still-fresh
tragedies
come to light,
these young
swashbucklers
must confront
both harsh
truths from
the past and a
present
swarming with
their would-be
brothers at
arms seeking
vengeance
and intending
punishment.
Dave
Duncan's Lord
of the Fire

Lands serves as a splendid sequel and companion to his earlier book *The Gilded Chain*, and his later *Tale of the King's Blades* and *Sky of Swords*. Engaging and complex, it may be enjoyed as a standalone novel or in combination with the rest of the trilogy. Either way, readers are in for a smart, thrilling adventure that cuts like a knife.

The Seventh Sword Open Road Media
Children of Chaos is the

start of a stirring, politically-charged quest duology by acclaimed fantasy author Dave Duncan. On a dodecahedral world in thrall to the tyrannical, war-obsessed Hrag dynasty, no one could stop the Bloodlord from sending troops over the Edge to Florengia, invading its major cities, and offering them a choice between strict colonial rule and immediate and total destruction.

When the doge of Celebre was faced with this ultimatum, he gave his children up as hostages so that the rest of Celebre might live. Thus the four young Florengians were taken from their homes and scattered across the Vigaelian face. Fifteen years later, and you'd never guess that they're siblings. Fabia was adopted by a wealthy landowner and spoiled rotten, Orlando desperately

yearns to overcome his Florengian blood and fight for the Vigaelian army, Benard is a flighty but talented artist, and Wisdom has it that Dantio, the eldest, died fighting his captors. But when Celebre suddenly takes on crucial political significance, one of the siblings must return home to serve as Celebre's puppet ruler, and the others must be eliminated so that there are no rival	claimants to the throne. It's going to be tough enough finding one another, let alone deciding whether enough kinship remains after fifteen years apart that the siblings will care to help each other out of their respective predicaments. If they're feeling particularly altruistic, the Celebres might even take on the bonus round: trying to save Dodec from the culture of death and war imposed on it	by its evil warlords. One thing's for certain: the Celebre children are going to have a lot of adjusting to do . . . At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. <i>A Detective Story About Solving the Mystery of Customer Behavior</i> Artisan A young man is transformed into a barbarian fighter in this adventurous series from
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“one of the leading masters of epic fantasy” (Publishers Weekly). In this complete collection of the high fantasy Seventh Sword series by Aurora Award-winning author Dave Duncan, Wallie Smith must face a new destiny and save an unfamiliar world from evil forces. The Reluctant Swordsman: Wallie goes to the hospital and wakes up in the body of a barbarian swordsman, accompanied

by a voluptuous slave girl and an eccentric priest babbling about the Goddess. When he learns the Goddess needs a swordsman, he reluctantly agrees to set off on her quest. The Coming of Wisdom: Wallie is staring death in the face when the Goddess gives him a new body and the fabled Sapphire Sword in return for being her champion. But

Wallie and his weapon quickly find themselves outmatched in a world of high-stakes magic. The Destiny of the Sword: Wallie is entrusted by the presiding goddess with a mission to bring together all the swordsmen to finally defeat the sorcerers and their terrible technology. And while he’s not quite convinced he should oblige, goddesses can be very persuasive . . . The Death of Nnanji: For

fifteen years the truce has held, but now sorcerers have started killing swordsmen again and swordsmen traitors are aiding them. Wallie, known now as Shonshu, must ride out to fight the war he hoped would never come, and his failure or success will determine the fate of the world for the next thousand years.

A Rose-Red City Open Road Media
Introducing the Four Components That Make Innovation Repeatable Even the best-performing companies eventually stall. Sustaining momentum—and remaining a great growth company—takes a system. Scott Anthony and David Duncan call this system a “Growth Factory.” They’ve seen it work in a small set of elite companies that have created environments where innovation is both repeatable and reliable, not relegated to an off-site or isolated division that has no real connection to the organization’s future. In this HBR Single, Anthony and Duncan draw on their extensive experience working with these growth factory organizations—most notably Procter & Gamble and Citigroup. They highlight the four main components that make innovation repeatable and reliable, citing real

examples of what P&G, Citi, and even their own firm, Innosight, have gone through to stay firmly on a path toward growth despite huge challenges. They offer practical advice on how you can put their system into action in your own company—whether it's a large multinational or a small start-up. HBR Singles provide brief yet potent business ideas for today's thinking professional.

They are available digitally at HBR.org and through the Kindle Store, the iBookstore, and other ebook sellers. *Upland Outlaws* Open Road Media The saga of Inos and Rap comes to its thrilling conclusion in the final *Man of His Word* novel from "one of the leading masters of epic fantasy" (Publishers Weekly). While Queen Inos and her new husband, the cursed Sultan Azak,

head to the capital city to beg the emperor's aid, Rap is imprisoned and tortured in the sultan's dungeons. But a third magic word gives him power beyond his wildest dreams, allowing him to escape. Struggling with his newfound abilities—and his feelings for Inos—he follows after her. With his faithful companions, Rap will find himself battling old enemies, fulfilling

prophecies, and navigating the empire's politics, forging his own destiny as one of the most feared men in the kingdom. "If it's traditional fantasy adventure with a bit of nudge-nudge wink-wink you're after, Dave Duncan is your go-to guy."
—SFReviews.net "Duncan takes all the trusted fantasy ingredients, meticulously prepares them and brings them together with skill and

relish. . . . The series bears resemblance to Robin Hobb's Farseer Trilogy."
—Fantasy Book Review "Duncan's unique concept of goblins, fauns, and imps adds a new twist to this imaginative fantasy adventure. Recommended." —Library Journal [Building a Growth Factory](#) E-Rights/E-Reads Limited A young man is transformed into a barbarian fighter in this

adventure from "one of the leading masters of epic fantasy" (Publishers Weekly). Wallie Smith can feel the pain. He goes to the hospital and remembers the doctors and the commotion, but when he wakes up it all seems like a dream. However, if that was a dream, how do you explain waking up in another body and in another world? Little Wallie finds himself in the physique of a barbarian

swordsman, accompanied by both an eccentric priest babbling about the Goddess and a voluptuous slave girl. Is this a rude awakening or a dream come true? What in the world will Wallie do now that he has found himself stranded in a strange realm? Well, it just so happens that the Goddess is in need of a swordsman. It will not be easy, but if he succeeds he will have everything he wants. If he

does not, things could get ugly. Wallie is reluctant but sees his chance. If only he had the faintest clue as to the adventure he is about to unleash! If only he could imagine the forces that will be out to vanquish him! *A Tale Of The King's Blade 3* Macmillan The author of Magic Casement returns to the fantastical world of Pandemia: "The series bears resemblance to Robin

Hobb's *Farseer Trilogy*" (Fantasy Book Review). When Queen Inos was abducted through the magic casement and her friend, the stableboy Rap, tried to follow her, they arrived in places very strange—and very far apart . . . Inos finds herself in the country of Zark, captured by a powerful sorceress who rules over the desert land with a brutal magic. Meanwhile, Rap and his companions

wind up in Faerie. Desperate to find Inos, he'll try anything, even though witches and warlocks abound—and trustworthy allies are hard to find. One, though, a sea captain, hires Rap as part of his crew, and they embark on a journey that could take him farther away from Inos—and deeper into a dangerous adventure . . . “If it's traditional fantasy adventure with a bit of nudge-nudge	wink-wink you're after, Dave Duncan is your go-to guy. ”—SFReviews. net “Duncan takes all the trusted fantasy ingredients, meticulously prepares them and brings them together with skill and relish. . . . The series bears resemblance to Robin Hobb's Farseer Trilogy.” —Fantasy Book Review “Duncan's unique concept of goblins, fauns, and imps adds a new twist to this	imaginative fantasy adventure. Recommend d.” —Library Journal <i>Children of Chaos</i> Open Road Media Rigel has always known he is not quite human, but the only clue to his origin is the otherworldly bracelet he has worn since childhood. His search for his parentage leads him to the Starlands, where reality and fantasy have changed places. There he learns that he is a human-
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starborn cross, and his bracelet is the legendary magical amulet Saiph, which makes its wearer an unbeatable swordsman. Fighting off monsters, battling a gang of assassins seeking to kill him, Rigel finds honorable employment as a hero. He knows that he must die very soon if he remains in the

Starlands, but he has fallen hopelessly in love with a princess and cannot abandon her. Through the imaginative landscape of the Starlands, Rigel's quest leads him to encounter minotaurs, sphinxes, cyclops, and more fearsome creatures in Dave Duncan's latest fantasy series." [West of January](#)

Mother of Lies Fifteen years after they are forcibly taken from their city ruler father in order to save their people from the tyrannical Bloodlord, the four separated Florengian siblings learn that one of them is to be set up as their home city's puppet ruler while the other three will be condemned to death. 25,000 first printing.

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