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Getting Started with Raspberry Pi

Raspberry Pi Zero W Wireless Projects

Raspberry Pi Essentials

A Hands-On Course in Sensors Using the Arduino and Raspberry Pi

Raspberry Pi Cookbook

Raspberry Pi Hacks

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Raspberry Pi Projects for the Evil Genius
20 Easy Raspberry Pi Projects
Raspberry Pi 2

Electronics Cookbook
Beginning Artificial Intelligence with the Raspberry Pi
Practical Raspberry Pi
The Official Raspberry Pi Handbook 2021
Raspberry Pi 3 in easy steps
Operating Systems Foundations with Linux on the Raspberry Pi
Building a Virtual Assistant for Raspberry Pi
Beginning Sensor Networks with Arduino and Raspberry Pi

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GWENDOLYN SANAI

Getting Started with Raspberry Pi Packt
Publishing Ltd

"The world of Raspberry Pi is evolving quickly, with many new interface boards and software libraries becoming

available all the time. In this cookbook, prolific hacker and author Simon Monk provides more than 200 practical recipes for running this tiny low-cost computer with Linux, programming it with Python, and hooking up sensors, motors and other hardware--including Arduino. You'll also learn basic principles to help you use new technologies with Raspberry Pi as its ecosystem develops. Python and other code examples from the book are

available on GitHub. This cookbook is ideal for programmers and hobbyists familiar with the Pi through resources such as *Getting Started with Raspberry Pi* (O'Reilly)."

Raspberry Pi Zero W Wireless Projects Apress

Over 80 practical and interesting recipes that explore the plethora of functionalities and opportunities available with Raspberry Pi Zero About This Book Deep dive into the components of the small yet powerful Raspberry Pi Zero Get into grips with integrating various hardware, programming, and networking concepts with the so-called "cheapest computer" Explore the functionalities of this \$5 chip through practical recipes Who This Book Is For This book is for programmers and

hobbyists who are eager to dive deep into the Raspberry Pi Zero. If you have basic or zero knowledge of the Raspberry Pi Zero, or if you looking for examples of ways to utilize the Raspberry Pi's GPIO interface, then this book is ideal for you. Basic knowledge of Python will be beneficial, and experience with circuitry and electronics will be needed for the later chapters in the book. What You Will Learn Set up your Raspberry Pi Zero with the operating system, networking, and different interfaces Get a hands-on introduction to Linux, Python, and shell scripts with the Raspberry Pi Zero Become a master at driving GPIOs and controlling relays, motors, transistors, buzzers, audio, read switches, and interrupts with the Raspberry Pi Zero Control GPIOs using

the web interface and Node.js Connect displays, LED matrixes, analog sensors, and digital sensors Hack the Ethernet on the Raspberry Pi Zero Make your Raspberry Pi Zero an IoT-based sensor node and remotely monitor your data In Detail The Raspberry Pi Zero, one of the most inexpensive, fully-functional computers available, is a powerful and revolutionary product developed by the Raspberry Pi Foundation. The Raspberry Pi Zero opens up a new world for the makers out there. This book will give you expertise with the Raspberry Pi Zero, providing all the necessary recipes that will get you up and running. In this book, you will learn how to prepare your own circuits rather than buying the expensive add-ons available in the market. We start by showing you how to set up and

manage the Pi Zero and then move on to configuring the hardware, running it with Linux, and programming it with Python scripts. Later, we integrate the Raspberry Pi Zero with sensors, motors, and other hardware. You will also get hands-on with interesting projects in media centers, IoT, and more. Style and approach This recipe-based book will ensure you gain an intermediate-level knowledge of the Raspberry Pi Zero. This book contains comprehensive illustrations with specific schematics for each circuit diagram.

Raspberry Pi Essentials John Wiley & Sons

What can you do with the Raspberry Pi, a \$35 computer the size of a credit card? All sorts of things! If you're learning how to program, or looking to build new

electronic projects, this hands-on guide will show you just how valuable this flexible little platform can be. This book takes you step-by-step through many fun and educational possibilities. Take advantage of several preloaded programming languages. Use the Raspberry Pi with Arduino. Create Internet-connected projects. Play with multimedia. With Raspberry Pi, you can do all of this and more. Get acquainted with hardware features on the Pi's board. Learn enough Linux to move around the operating system. Pick up the basics of Python and Scratch—and start programming. Draw graphics, play sounds, and handle mouse events with the Pygame framework. Use the Pi's input and output pins to do some hardware hacking. Discover how Arduino and the

Raspberry Pi complement each other. Integrate USB webcams and other peripherals into your projects. Create your own Pi-based web server with Python.

[A Hands-On Course in Sensors Using the Arduino and Raspberry Pi Independently](#)
Published

The Raspberry Pi is an inexpensive programmable credit-card sized computer that plugs into your TV and a keyboard. It can be used for many of the things that your PC does, like spreadsheets, word-processing and playing games, but its real purpose is to inspire children (and adults) to learn how to program. Over five million Raspberry Pis have been sold worldwide, so far! *Raspberry Pi 3 in easy steps* starts with the basic components you'll need,

setting up the system and logging into the console. Then, in easy steps, it introduces you to the Raspbian operating system that is optimized for the Raspberry Pi. You'll learn how to customize the look and feel of your system, how to navigate the file system, and how to use the powerful system 'shell' to make things happen for you. The new GPIO interface is fully described, and the new NOOBS installer is also described for setup. Raspberry Pi 3 in easy steps enables complete beginners to create their very own computer programs with the Scratch visual programming environment. It also instructs programming in the high-level (human-readable) Python programming language, which is processed by the Python 'interpreter' to produce results

fast. Examples demonstrate how to use the included Python 'pygame' module, to make your own games, and how to use the included 'Tkinter' module to create graphical windowed apps. Raspberry Pi 3 in easy steps also illustrates how to control electrical input and output on the Raspberry Pi header from Python scripts, including lighting a lamp, adding more buttons and controlling projects. With the knowledge gained from this book the reader can confidently advance to any future electronic Raspberry Pi project or other explore other programming environments. Covers the latest versions of Python.

Raspberry Pi Cookbook No Starch Press
"With futuristic homes on the rise, learn to control and automate the living space with intriguing IoT projects." About This

Book Build exciting (six) end-to-end home automation projects with Raspberry Pi 3, Seamlessly communicate and control your existing devices and build your own home automation system, Automate tasks in your home through projects that are reliable and fun Who This Book Is For This book is for all those who are excited about building home automation systems with Raspberry Pi 3. It's also for electronic hobbyists and developers with some knowledge of electronics and programming. What You Will Learn Integrate different embedded microcontrollers and development boards like Arduino, ESP8266, Particle Photon and Raspberry Pi 3, creating real life solutions for day to day tasks and home automation Create your own

magic mirror that lights up with useful information as you walk up to it Create a system that intelligently decides when to water your garden and then goes ahead and waters it for you Use the Wi-fi enabled Adafruit ESP8266 Huzzah to create your own networked festive display lights Create a simple machine learning application and build a parking automation system using Raspberry Pi Learn how to work with AWS cloud services and connect your home automation to the cloud Learn how to work with Windows IoT in Raspberry Pi 3 and build your own Windows IoT Face Recognition door locking system In Detail Raspberry Pi 3 Home Automation Projects addresses the challenge of applying real-world projects to automate your house using Raspberry Pi 3 and

Arduino. You will learn how to customize and program the Raspberry Pi 3 and Arduino-based boards in several home automation projects around your house, in order to develop home devices that will really rejuvenate your home. This book aims to help you integrate different microcontrollers like Arduino, ESP8266 Wi-Fi module, Particle Photon and Raspberry Pi 3 into the real world, taking the best of these boards to develop some exciting home automation projects. You will be able to use these projects in everyday tasks, thus making life easier and comfortable. We will start with an interesting project creating a Raspberry Pi-Powered smart mirror and move on to Automated Gardening System, which will help you build a simple smart gardening system with

plant-sensor devices and Arduino to keep your garden healthy with minimal effort. You will also learn to build projects such as CheerLights into a holiday display, a project to erase parking headaches with OpenCV and Raspberry Pi 3, create Netflix's "The Switch" for the living room and lock down your house like Fort Knox with a Windows IoT face recognition-based door lock system. By the end of the book, you will be able to build and automate the living space with intriguing IoT projects and bring a new degree of interconnectivity to your world. Style and approach End to end home automation projects with Raspberry Pi 3. Raspberry Pi Hacks Apress Beginning Sensor Networks with Arduino and Raspberry Pi teaches you how to

build sensor networks with Arduino, Raspberry Pi, and XBee radio modules, and even shows you how to turn your Raspberry Pi into a MySQL database server to store your sensor data! First you'll learn about the different types of sensors and sensor networks, including how to build a simple XBee network. Then you'll walk through building an Arduino-based temperature sensor and data collector, followed by building a Raspberry Pi-based sensor node. Next you'll learn different ways to store sensor data, including writing to an SD card, sending data to the cloud, and setting up a Raspberry Pi MySQL server to host your data. You even learn how to connect to and interact with a MySQL database server directly from an Arduino! Finally you'll learn how to put it

all together by connecting your Arduino sensor node to your new Raspberry Pi database server. If you want to see how well Arduino and Raspberry Pi can get along, especially to create a sensor network, then *Beginning Sensor Networks with Arduino and Raspberry Pi* is just the book you need.

[Raspberry Pi Projects](#) "O'Reilly Media, Inc."

Make the most out of the world's first truly compact computer. It's the size of a credit card, it can be charged like a smartphone, it runs on open-source Linux, and it holds the promise of bringing programming and playing to millions at low cost. And now you can learn how to use this amazing computer from its co-creator, Eben Upton, in *Raspberry Pi User Guide*. Cowritten with

Gareth Halfacree, this guide gets you up and running on Raspberry Pi, whether you're an educator, hacker, hobbyist, or kid. Learn how to connect your Pi to other hardware, install software, write basic programs, and set it up to run robots, multimedia centers, and more. Gets you up and running on Raspberry Pi, a high-tech computer the size of a credit card Helps educators teach students how to program Covers connecting Raspberry Pi to other hardware, such as monitors and keyboards, how to install software, and how to configure Raspberry Pi Shows you how to set up Raspberry Pi as a simple productivity computer, write basic programs in Python, connect to servos and sensors, and drive a robot or multimedia center Adults, kids, and

devoted hardware hackers, now that you've got a Raspberry Pi, get the very most out of it with Raspberry Pi User Guide.

Getting Started with Raspberry Pi Packt Publishing Ltd

Jump right into the pro-level guts of the Raspberry Pi with complete schematics and detailed hardware explanations as your guide. You'll tinker with runlevels, reporting voltages and temperatures, and work on a variety of project examples that you can tune for your own project ideas.. This book is fully updated for the latest Pi boards with three chapters dedicated to GPIO to help you master key aspects of the Raspberry Pi. You'll work with Linux driver information and explore the different Raspberry Pi models, including the Pi Zero, Pi Zero W,

Pi 2, Pi3 B and Pi3 B+. You'll also review a variety of project examples that you can tune for your own project ideas. Other topics covered include the 1-Wire driver interface, how to configure a serial Linux console, and cross-compile code, including the Linux kernel. You'll find yourself turning to Advanced Raspberry Pi over and over again for both inspiration and reference. Whether you're an electronics professional, an entrepreneurial maker, or just looking for more detailed information on the Raspberry Pi, this is exactly the book for you. What You'll Learn Master I2C and SPI communications from Raspbian Linux in C Program USB peripherals, such as a 5-inch LCD panel with touch control and the Pi camera Study GPIO hardware, the sysfs driver interface and direct access

from C programs Use and program the UART serial device. Who This Book Is For Advanced Raspberry Pi users who have experience doing basic projects and want to take their projects further.

Linux Driver Development with Raspberry Pi - Practical Labs "O'Reilly Media, Inc."

Build a voice-controlled virtual assistant using speech-to-text engines, text-to-speech engines, and conversation modules. This book shows you how to program the virtual assistant to gather data from the internet (weather data, data from Wikipedia, data mining); play music; and take notes. Each chapter covers building a mini project/module to make the virtual assistant better. You'll develop the software on Linux or OS X before transferring it to your Raspberry

Pi, ready for deploying in your own home-automation or Internet of Things applications. Building a Virtual Assistant for Raspberry Pi walks you through various STTs and TTSs and the implementation of these components with the help of Python. After that you will start implementing logic for handling user queries and commands, so that the user can have conversations with Melissa. You will then work to improve logic handling to detect what the user wants Melissa to do. You will also work on building some useful applications/modules for Melissa, which will allow you to gain interesting information from Melissa such as the time, weather information, and data from Wikipedia. You will develop a music playing application as well as a note

taking application for Melissa, laying the foundations for how Melissa can be further extended. Finally, you will learn how to deploy this software to your Raspberry Pi and how you can further scale Melissa to make her more intelligent, interactive and how you can use her in other projects such as home automation as well. What You'll Learn Design the workflow and discover the concepts of building a voice controlled assistant Develop modules for having conversations with the assistant Enable the assistant to retrieve information from the internet Build utilities like a music player and a note taking application for the virtual assistant Integrate this software with a Raspberry Pi Who This Book Is For Anyone who has built a home automation project with

Raspberry Pi and now want to enhance it by making it voice-controlled. The book would also interest students from computer science or related disciplines. [Practical Python Programming for IoT](#) No Starch Press

From beginner to expert in Raspberry Pi. Learn useful Linux skills and practice multiples project with step-by-step guides [How To Become A Raspberry Pi Expert Even If You Are Not Already A Linux Guru?](#) The Raspberry Pi is a device that can scare many people when they are new to this. How can a cheap electronic circuit with a mysterious operating system be a good idea for me? Yes, the Raspberry Pi is a small computer (close to a credit card size) that runs mostly on Linux and that can be plugged to a standard screen, mouse

and keyboard. So, this is probably a little different from what you're used to. That's why it may be difficult or at least not motivating to get started on Raspberry Pi. But don't worry, with this book you will get everything you need for a good start, whatever your current level is. About the author Patrick Fromaget graduated from higher school in computer science. He started as a web developer, before specializing in system administration. He has always been passionate about IT and has managed Linux servers for over 15 years. In 2018, he launched the [RaspberryTips.com](#) website to share his passion for the Raspberry Pi and help other people to progress. More than 100 tutorials have been written on the site, on various subjects. From the start, the

site has enjoyed growing success and a YouTube channel was also launched on the subject in 2020, to help the most visual. What is inside the book? This book is a challenge you take, to lead you from the beginning towards mastering the Raspberry Pi device. The course is divided into 30 steps. The idea is to make one little step a day to be an expert in 30 days. In each step you discover a new concept, go through the details and then go to practice. Each day is a new, progressive step towards your goal. In the beginning you learn more about the hardware, then you will learn how to use the operating system (Raspbian). The second part of the book is more about step-by-step projects, programming, and other operating systems and software. So, it's really a

book for all audiences: - If you don't know anything yet, you can read the book in order - If you already have bases on Raspberry Pi or Linux, some chapters can be browsed quickly - And even if you already have a correct level, you will inevitably find information there to go even further Ready to take off? Linux is a skill in great demand in business, and learning it on a different computer is the best way to learn it. The Raspberry Pi was created to teach IT and programming in schools, and it's never too late to learn. To go through this learning process, you need a companion, and you have found it here. This book is a must-have for anyone who wants to improve its skills on Raspberry Pi and Linux in general. Buy it today to become a Raspberry Pi expert in 30 days!

Learn Raspberry Pi with Linux Packt Publishing

A dozen fiendishly fun projects for the Raspberry Pi! This wickedly inventive guide shows you how to create all kinds of entertaining and practical projects with Raspberry Pi operating system and programming environment. In *Raspberry Pi Projects for the Evil Genius*, you'll learn how to build a Bluetooth-controlled robot, a weather station, home automation and security controllers, a universal remote, and even a minimalist website. You'll also find out how to establish communication between Android devices and the RasPi. Each fun, inexpensive Evil Genius project includes a detailed list of materials, sources for parts, schematics, and lots of clear, well-illustrated instructions for easy

assembly. The larger workbook-style layout makes following the step-by-step instructions a breeze. Build these and other devious devices: LED blinker MP3 player Camera controller Bluetooth robot Earthquake detector Home automation controller Weather station Home security controller RFID door latch Remote power controller Radon detector Make Great Stuff! TAB, an imprint of McGraw-Hill Professional, is a leading publisher of DIY technology books for makers, hackers, and electronics hobbyists.

Advanced Raspberry Pi McGraw Hill Professional

What can you do with the Raspberry Pi, the affordable computer the size of a credit card? All sorts of things! If you're learning how to program--or looking to build new electronic projects, this hands-

on guide will show you just how valuable this flexible little platform can be. Updated to include coverage of the Raspberry Pi Model B+, *Getting Started with Raspberry Pi* takes you step-by-step through many fun and educational possibilities. Take advantage of several preloaded programming languages. Use the Raspberry Pi with Arduino. Create Internet-connected projects. Play with multimedia. With Raspberry Pi, you can do all of this and more. In *Getting Started with Raspberry Pi*, you'll: Get acquainted with hardware features on the Pi's board Learn enough Linux to move around the operating system Start programming in Python and Scratch Draw graphics, play sounds, and handle mouse events with Pygame Use the Pi's input and output pins to do some

hardware hacking Discover how Arduino and the Raspberry Pi can work together Create your own Pi-based web server with Python Work with the Raspberry Pi Camera Module and USB webcams *Exploring Raspberry Pi* Packt Publishing Ltd Program your own Raspberry Pi projects Create innovative programs and fun games on your tiny yet powerful Raspberry Pi. In this book, electronics guru Simon Monk explains the basics of Raspberry Pi application development, while providing hands-on examples and ready-to-use scripts. See how to set up hardware and software, write and debug applications, create user-friendly interfaces, and control external electronics. Do-it-yourself projects include a hangman game, an LED clock,

and a software-controlled roving robot. Boot up and configure your Raspberry Pi. Navigate files, folders, and menus. Create Python programs using the IDLE editor. Work with strings, lists, and functions. Use and write your own libraries, modules, and classes. Add Web features to your programs. Develop interactive games with Pygame. Interface with devices through the GPIO port. Build a Raspberry Pi Robot and LED Clock. Build professional-quality GUIs using Tkinter.

[Raspberry Pi Networking Cookbook](#)
"O'Reilly Media, Inc."

Create your own car engine control unit (ECU) with a simple Raspberry Pi while building the necessary skills to produce future more advanced projects. Once you've worked through the projects in

this book, you'll have a smart car and the coding knowledge needed to develop advanced hardware and software projects. Start by understanding how the Pi works, and move on to how to build hardware projects, use the GPIO pins, and install the system. Then add to that a solid understanding of software development principles and best practices, along with a good grasp of Python (v3.6+) and Python/software best practices. More than just how to code in Python, you'll learn what it takes to write production grade software, defensive code, testing, deployments, version control, and more. Internalize industry best practices while going further with valuable software development techniques such as defensive programming. The concepts introduced

are essential to ensuring that software can function under unexpected circumstances. Can you imagine what would happen if your mobile phone could not cope with a call from an unknown number, or you had to set your microwave in increments of 6 seconds? While testing avoids edge cases such as these, defensive programming is one of the building blocks of software development. What You'll Learn Hone test driven development in Python skills Debug software and hardware project installations Work with the GPIO ports of the Pi to feed your software real-world hardware information Who This Book Is For People who like working on cars and want to learn Raspberry Pi and software development but don't know where to start.

[Build Your Own Car Dashboard with a Raspberry Pi](#) Packt Publishing Ltd Unleash the power of the Raspberry Pi 3 board to create interesting IoT projects Key Features Learn how to interface various sensors and actuators with the Raspberry Pi 3 and send this data to the cloud. Explore the possibilities offered by the IoT by using the Raspberry Pi to upload measurements to Google Docs. A practical guide that will help you create a Raspberry Pi robot using IoT modules. Book Description This book is designed to introduce you to IoT and Raspberry Pi 3. It will help you create interesting projects, such as setting up a weather station and measuring temperature and humidity using sensors; it will also show you how to send sensor data to cloud for visualization in real-time. Then we shift

our focus to leveraging IoT for accomplishing complex tasks, such as facial recognition using the Raspberry Pi camera module, AWS Rekognition, and the AWS S3 service. Furthermore, you will master security aspects by building a security surveillance system to protect your premises from intruders using Raspberry Pi, a camera, motion sensors, and AWS Cloud. We'll also create a real-world project by building a Wi-Fi – controlled robot car with Raspberry Pi using a motor driver circuit, DC motor, and a web application. This book is a must-have as it provides a practical overview of IoT's existing architectures, communication protocols, and security threats at the software and hardware levels—security being the most important aspect of IoT. What you will

learn Understand the concept of IoT and get familiar with the features of Raspberry Pi Learn to integrate sensors and actuators with the Raspberry Pi Communicate with cloud and Raspberry using communication protocols such as HTTP and MQTT Build DIY projects using Raspberry Pi, JavaScript/node.js and cloud (AWS) Explore the best practices to ensure the security of your connected devices Who this book is for If you're a developer or electronics engineer and are curious about the Internet of Things, then this is the book for you. With only a rudimentary understanding of electronics, the Raspberry Pi, or similar credit-card sized computers, and some programming experience, you will be taught to develop state-of-the-art solutions for the Internet of Things in an

instant.

Raspberry Pi Cookbook Packt Publishing Ltd

Written in an accessible yet practical manner, the ""Raspberry Pi Networking Cookbook"" is the perfect companion guide for the ARM GNU/Linux box. From the moment you get your hands on your Raspberry Pi you can start to build your understanding with our specially selected collection of recipes. This book is for anybody who wants to learn how they can utilize the Raspberry Pi to its full potential without having to immediately dive into programming. It's full of step-by-step instructions and detailed descriptions in language that is appropriate for computer enthusiasts and experts alike.

Learning Raspberry Pi "O'Reilly Media,

Inc."

Gain a gentle introduction to the world of Artificial Intelligence (AI) using the Raspberry Pi as the computing platform. Most of the major AI topics will be explored, including expert systems, machine learning both shallow and deep, fuzzy logic control, and more! AI in action will be demonstrated using the Python language on the Raspberry Pi. The Prolog language will also be introduced and used to demonstrate fundamental AI concepts. In addition, the Wolfram language will be used as part of the deep machine learning demonstrations. A series of projects will walk you through how to implement AI concepts with the Raspberry Pi. Minimal expense is needed for the projects as only a few sensors and actuators will be

required. Beginners and hobbyists can jump right in to creating AI projects with the Raspberry Pi using this book. What You'll Learn What AI is and—as importantly—what it is not Inference and expert systems Machine learning both shallow and deep Fuzzy logic and how to apply to an actual control system When AI might be appropriate to include in a system Constraints and limitations of the Raspberry Pi AI implementation Who This Book Is For Hobbyists, makers, engineers involved in designing autonomous systems and wanting to gain an education in fundamental AI concepts, and non-technical readers who want to understand what AI is and how it might affect their lives.

Raspberry Pi 3 Home Automation Projects "O'Reilly Media, Inc."

Learn the Raspberry Pi 3 from the experts! Raspberry Pi User Guide, 4th Edition is the "unofficial official" guide to everything Raspberry Pi 3. Written by the Pi's creator and a leading Pi guru, this book goes straight to the source to bring you the ultimate Raspberry Pi 3 manual. This new fourth edition has been updated to cover the Raspberry Pi 3 board and software, with detailed discussion on its wide array of configurations, languages, and applications. You'll learn how to take full advantage of the mighty Pi's full capabilities, and then expand those capabilities even more with add-on technologies. You'll write productivity and multimedia programs, and learn flexible programming languages that allow you to shape your Raspberry Pi

into whatever you want it to be. If you're ready to jump right in, this book gets you started with clear, step-by-step instruction from software installation to system customization. The Raspberry Pi's tremendous popularity has spawned an entire industry of add-ons, parts, hacks, ideas, and inventions. The movement is growing, and pushing the boundaries of possibility along with it—are you ready to be a part of it? This book is your ideal companion for claiming your piece of the Pi. Get all set up with software, and connect to other devices Understand Linux System Admin nomenclature and conventions Write your own programs using Python and Scratch Extend the Pi's capabilities with add-ons like Wi-Fi dongles, a touch screen, and more The credit-card sized

Raspberry Pi has become a global phenomenon. Created by the Raspberry Pi Foundation to get kids interested in programming, this tiny computer kick-started a movement of tinkerers, thinkers, experimenters, and inventors. Where will your Raspberry Pi 3 take you? The Raspberry Pi User Guide, 3rd Edition is your ultimate roadmap to discovery. *Internet of Things with Raspberry Pi 3* Apress
PERSONAL COMPUTERS. The Raspberry Pi Manual is the perfect introduction to the affordable small computer. This new edition covers the Raspberry Pi 2 (model B) and is printed in full colour throughout. It is aimed at those switching on their Pi for the first time, guiding them through the full process of setup and configuration. The manual

then introduces various aspects of computing and programming - subjects that have been sadly absent from the school curriculum for many years - and provides a variety of recipes to demonstrate the acclaimed versatility of the Raspberry Pi's hardware and software. With authorship from an expert close to the project and the trademark Haynes 'how to' approach, this is the manual everyone needs to get started with their Raspberry Pi, whether at home

or in the classroom.

Raspberry Pi Zero Cookbook John Wiley & Sons

The aim of this book is to provide a practical introduction to the foundations of modern operating systems, with a particular focus on GNU/Linux and the Arm platform. The unique perspective of the authors is that they explain operating systems theory and concepts but also ground them in practical use through illustrative examples.

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