
Born Of Hatred The Hellequin Chronicles Book

A Radical View of Western Civilization and Some of the People it Has Tried to Destroy

With Silent Screams

God Touched

Prison of Hope

The Spanish Republic and the Reign of Christ

Morphology of the Wild

Martial Power

A Hellequin Novell

An Essay in Deciphering Prehistory from Megalithic Monuments, Earthworks, Customs, Coins, Placenames, and Faeric Superstitions

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DRAVEN BRYAN

A Radical View of Western Civilization and Some of the People it Has Tried to Destroy Bookpeople

Reports the sighting by two children of the Virgin Mary on a hillside in Spanish Basque territory in 1931

With Silent Screams 47North

This original and authoritative text reveals how chivalry was part of the problem of violence in medieval Europe, not merely its solution. The ideal was to internalize restraint in knights, but a close reading of chivalric literature shows chivalry also praised heroic violence by knights. This fascinating book lays bare the conflicts and paradoxes surrounding the concept of chivalry in medieval Europe.

God Touched Manchester University Press

A deadly venom. A looming rebellion. A vicious siege. And the clock is ticking. For sorcerer Nate Garrett, the stakes have risen. If Asgard falls, he may lose much more than his home--he may lose the thing dearest to him. To stand a fighting chance against Avalon, he must be ready to go to war. But when his best friend and father are poisoned, Nate must race against the clock in a desperate quest to find a cure. Layla Cassidy is tasked with gaining the aid of the Valkyrie in Valhalla,

but once there, she finds herself involved in another rebellion and must pick a side. Meanwhile, Mordred finds himself on a hunt for Excalibur, a weapon of incredible power that would aid the rebellion in their fight against Arthur and his allies. But to retrieve it, Mordred must face uncomfortable truths about himself. War looms over the rebellion, and the battle for Asgard is at hand. Time is running out as Avalon's forces threaten total destruction. But Nate can't be in two places at once. Can he find the cure, and can he, Layla, and Mordred save the realms before it's too late?

Prison of Hope Walter de Gruyter GmbH & Co KG

This tome focuses on the martial heroes: characters who rely on their combat talents and keen wits for survival. "Martial Power" is the first of a line of player-friendly supplements offering hundreds of new options for D&D characters.

The Spanish Republic and the Reign of Christ Infobase Publishing

This is a new release of the original 1951 edition.

Morphology of the Wild 47North

In the final chapter of the Hellequin

Chronicles, secrets will be revealed, friendships tested, and destinies fulfilled. Avalon is under siege. A shadowy cabal, headed by a mysterious figure known only as "My Liege," has launched a series of deadly attacks across the globe, catching innocent human bystanders in the crossfire. Emerging from the debris of battle, Nate Garrett, the sixteen-hundred-year-old sorcerer also called Hellequin, and his friends must stop My Liege once and for all. But powerful forces stand in their way. To save Avalon, they will need to enlist the help of Mordred, once Nate's greatest nemesis, now his most formidable ally. But Mordred is grappling with a dark prophecy that could spell Nate's doom... The fate of the world hangs in the balance. Even if Nate can halt the war, will there be anything left worth saving?

Martial Power 47North

A thorough reference to the many deities, magical beings, mythical places, and ancient customs of the Norse and Germanic regions of Europe • Explores the legends and origins of well-known gods and figures such as Odin, Thor, Krampus, and the Valkyries, as well as a broad range of magical beings such as the Elf King, the

Lorelei, the Perchten, dwarves, trolls, and giants • Draws upon a wealth of well-known and rare sources, such as the Poetic Edda and The Deeds of the Danes by Saxo Grammaticus • Examines folktales, myths, and magical beliefs from Germany, Austria, Switzerland, Denmark, Finland, Sweden, Norway, Iceland, and England The legends of the Norse and Germanic regions of Europe--spanning from Germany and Austria across Scandinavia to Iceland and England--include a broad range of mythical characters and places, from Odin and Thor, to berserkers and Valhalla, to the Valkyries and Krampus. In this encyclopedia, Claude Lecouteux explores the origins, connections, and tales behind many gods, goddesses, magical beings, rituals, folk customs, and mythical places of Norse and Germanic tradition. More than a reference to the Aesir and the Vanir pantheons, this encyclopedia draws upon a wealth of well-known and rare sources, such as the Poetic Edda, the Saga of Ynglingar by Snorri Sturluson, and The Deeds of the Danes by Saxo Grammaticus. Beyond the famous and infamous Norse gods and goddesses, Lecouteux also

provides information on lesser-known figures from ancient Germanic pagan tradition such as the Elf King, the Lorelei, the Perchten, land spirits, fairies, dwarves, trolls, goblins, bogeymen, giants, and many other beings who roam the wild, as well as lengthy articles on well-known figures and events such as Siegfried (Sigurd in Norse) and Ragnarök. The author describes the worship of the elements and trees, details many magical rituals, and shares wild folktales from ancient Europe, such as the strange adventure of Peter Schlemihl and the tale of the Cursed Huntsman. He also dispels the false beliefs that have arisen from the Nazi hijacking of Germanic mythology and from its longtime suppression by Christianity. Complete with rare illustrations and information from obscure sources appearing for the first time in English, this detailed reference work represents an excellent resource for scholars and those seeking to reconnect to their pagan pasts and restore the old religion.

A Hellequin Novell Lulu.com

Over a hundred years have passed since a group of violent killers went on the

rampage, murdering innocent victims for fun. But even back then, sorcerer Nate Garrett, aka Hellequin, knew there was more to it than simple savage pleasure--souls were being stolen. Nate's discovery of the souls' use, and of those supporting the group's plan, made him question everything he believed. Now the group Nate thought long dead is back. Violent, angry, and hell-bent on revenge, they have Hellequin firmly in their sights. And if he won't come willingly, they'll take those closest to him first. The battle begins again.

[An Essay in Deciphering Prehistory from Megalithic Monuments, Earthworks, Customs, Coins, Placenames, and Faeric Superstitions](#) 47North

He doesn't need a weapon. He is the weapon. After losing his powers in an epic battle between good and evil, former sorcerer Nate Garrett finds himself living as a humble human in Clockwork, Oregon. While the world thinks Nate is dead, his friends continue to fight against Avalon and the evil it's intent on spreading. Avalon's forces turn up in Clockwork, and Nate's frustration grows with every passing day his magic doesn't return. He

finds himself trying to stop Avalon's plans while hiding from enemies who would destroy everything in their path to see him dead. Avalon's darkness begins to threaten the people Nate cares about, and an old nemesis returns; magic or no magic, he has no choice but to fight. But will Nate see his magical powers reborn before the entire town--and everyone he loves--is destroyed?

Theater as Metaphor 47north

Born into one of the leading Mob families in Chicago, Aria Scuderi struggles to find her own path in a world where no choices are given. Aria was only fifteen when her parents betrothed her to Luca - The Vice - Vitiello, the oldest son of the head of the New York Cosa Nostra to ensure peace between the two families. Now with eighteen, the day Aria has been dreading for years is looming dangerously: her wedding to Luca. Aria is terrified of marrying a man she hardly knows, especially someone like Luca who got his nickname 'the Vice' for crushing a man's throat with his bare hands. Luca might be one of the most sought after men in New York thanks to his good looks, wealth and predator-like charisma that radiates

power, but the society girls throwing themselves at him don't know what Aria does: that the bad boy aura isn't just a game; blood and death lurk beneath Luca's striking gray eyes and arrogant smile. In her world a handsome exterior often hides the monster within; a monster who can just as easily kill as kiss you. The only way to escape the marriage to Luca would be to run away and leave everything she's ever known behind but Aria can't bear the thought of never seeing her family again. Despite her fear, she decides to go through with the marriage; Aria has grown up among predators like Luca and knows that even most cold-hearted bastards have a heart and she has every intention of working her way into Luca's.!

Mature content! Books in the Born in Blood Mafia Chronicles: Bound By Honor Bound By Duty Bound By Hatred *The absurd in literature* Oxford University Press on Demand

Neil Cornwell's study, while endeavouring to present an historical survey of absurdist literature and its forbears, does not aspire to being an exhaustive history of absurdism. Rather, it pauses on certain historical moments, artistic movements,

literary figures and selected works, before moving on to discuss four key writers: Daniil Kharms, Franz Kafka, Samuel Beckett and Flann O'Brien. The absurd in literature will be of compelling interest to a considerable range of students of comparative, European (including Russian and Central European) and English literatures (British Isles and American) – as well as those more concerned with theatre studies, the avant-garde and the history of ideas (including humour theory). It should also have a wide appeal to the enthusiastic general reader.

Monster Manual II 47 North

It's a dark day for the earth realms. Will it be the last? Sorcerer Nate Garrett lost much in the battle that devastated Asgard, but the war against darkness is far from over. He's spent a year searching for Arthur, hell-bent on stopping the evil leader of Avalon and rescuing his friend Tommy from his clutches. Nate's investigation brings him to Washington, DC, where he finds the city under siege. Just when all hope seems lost, Layla Cassidy and her team arrive to join the fight, but Avalon's deadly plan to conquer the earth realm is underway. Meanwhile,

Mordred is on a quest to find allies in the upcoming war against Avalon, hoping to find Arthur and stop him before it's too late. As the rebellion forces close in on Arthur, each of them know this could be their last fight. But with Arthur massing an unstoppable army of his own, will Nate's fury be enough to defeat him once and for all?

Sorcery Reborn Avalon Chronicles

This indispensable supplement contains information on nearly 200 new monsters for any D&D game. It provides descriptions for a vast array of new creatures, with an emphasis on higher-level creatures to provide experienced gamers with tougher foes to overcome. (Gamebooks)

A Short History of French Literature Simon and Schuster

A powerful sorcerer. A forgotten past. Hellequin is back, and the end is near. A terrible storm is brewing in London, and Nathan Garrett, the sorcerer known as Hellequin, is the only one who can stop it. But his enemies have other plans. Harnessing the power of an ancient stone tablet, they cast Nate and his allies into another realm, where a bloody conflict

rages between creatures twisted by magic. Meanwhile, with his friends' lives in danger, Nate must put centuries of differences aside, and place his trust in one of his greatest foes. Time is running out. Trapped and outnumbered, Nate must use all his wits and power to survive and find his way home before his enemies start a war that could destroy everything he holds close. Welcome to the penultimate chapter of the Hellequin Chronicles.

The Gentleman's Magazine Library

Independently Published

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original graphical elements with text in an easy-to-read typeface. We appreciate your support of the preservation process, and thank you for being an important part of keeping this knowledge alive and relevant.

The Significant Story of Witchery and Religion 47North

From Steve McHugh, the bestselling author of The Hellequin Chronicles, comes a new urban fantasy series packed with mystery, action, and, above all, magic. Layla Cassidy has always wanted a normal life, and the chance to put her father's brutal legacy behind her. And in her final year of university she's finally found it. Or so she thinks. But when Layla accidentally activates an ancient scroll, she is bestowed with an incredible, inhuman power. She plunges into a dangerous new world, full of mythical creatures and menace--all while a group of fanatics will stop at nothing to turn her abilities to their cause. To protect those she loves most, Layla must take control of her new powers...before they destroy her. All is not yet lost--there is a light shining, but Layla must survive long enough to see it.

Crimes Against Magic 47North

Five novellas based on Devin O'Branagan's

bestselling novel, Witch Hunt. The anthology begins with O'Branagan's own novella about the Hawthorne matriarch, Vivian. She and her fellow British witches work together to prevent a Nazi invasion during World War II. Then there is Colonial maiden, Bridget, who struggles with the guilt of failing her family in Salem, 1692. Her younger sister, Prissy, mysteriously disappears and finds another magical world. Julia, torn by family loyalties, love, and her spiritual quest, pays a huge price to continue the bloodline. And Miranda uses her powers against the great influenza outbreak of 1918 - but finds the ultimate foe is prejudice against her kind. Discover what was left out of Witch Hunt and revisit your favorite characters with these exciting novellas. The story isn't done until the battle's lost and won.

Chiefly from the German of Friedrich Diez 47North

"Player's Handbook 2 is the most significant expansion to the 4th edition Dungeons & Dragons game. This companion to the 'Player's handbook' core rulebook introduces the primal power source, which draws on the spirits that preserve and sustain the world. This book

includes four classes tied to the primal power source: the barbarian, the druid, the shaman, and the warden. It also presents four new arcane and divine classes: the avenger, the bard, the invoker, and the sorcerer"--Back cover.

Of the Blood 47North

Born of Hatred47North

Monster Manual 3 Franklin Classics Trade

Press

The Realm of Dreich is a getaway for the rich and powerful, a medieval-inspired town in the middle of a vast frozen wilderness. Now it's the site of a wedding, intended to join two feuding families who have spent centuries in an uneasy truce with each other. When Tommy Carpenter

asks his best friend, Nate Garrett, to help him with the security of the wedding, Nate reluctantly agrees, knowing that it will be a long weekend of work and, in all probability, treachery. It is only a matter of time before members of each family are found murdered and it is up to Nate and Tommy to find the killer before more bodies fall, potentially reigniting a war.

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